

UNIVERSITY OF MISKOLC



FACULTY OF MECHANICAL ENGINEERING AND
INFORMATICS

Adaptive Fuzzy Logic Models for Efficient Cloud Service Management and SLA
Optimization

PhD DISSERTATION

AUTHOR:

Ihab Razzaq Sekhi
MSc in Information Science

József Hatvany Doctoral School of
Information Science, Engineering and Technology

HEAD OF DOCTORAL SCHOOL

Prof. Dr. Jenő SZIGETI

ACADEMIC SUPERVISORS

Prof. Szilvester Kovacs
Dr. Károly Nehéz

Miskolc
2025

Declaration of Authorship

The author hereby declares that this dissertation has not been submitted, either in the same or in a different form, to this or to any other university for obtaining a PhD degree. The author confirms that the submitted work is his own and the appropriate credit has been given where reference has been addressed to the work of others.

Author's declaration

I, the undersigned, Ihab Razzaq Sekhi, affirm that I have independently prepared this doctoral dissertation utilizing solely the sources provided. All content borrowed from external sources, whether quoted verbatim or paraphrased, has been clearly cited with appropriate references.

March 22, 2025.

Ihab Razzaq Sekhi

Acknowledgments

First and foremost, I express my sincere gratitude to Allah, the Almighty, for granting me countless blessings, wisdom, and inspiration, enabling me to complete this dissertation.

I also extend my heartfelt thanks to the University of Miskolc, Faculty of Mechanical Engineering and Informatics, for providing me with the opportunity to pursue a PhD in information technology.

While this dissertation represents the culmination of my efforts, its success is also the result of invaluable guidance and encouragement from many individuals. It would not have been possible without the unwavering support of those around me and the dedication and hard work invested over the past four years.

I am particularly grateful to my supervisors, Professor Szilveszter Kovacs and Dr. Károly Nehéz, for their continued support, direction, and encouragement throughout this journey. This dissertation would not have come to fruition without their expert guidance. I would also like to thank everyone in the Computer Science Department for their contributions.

In addition, I am thankful to my department colleagues for their assistance and support, especially in organizing events related to my doctoral studies.

Finally, I would like to express my profound gratitude to my family, particularly my parents and siblings, whose unwavering support and encouragement have been instrumental in helping me achieve this milestone.

Ihab Razzaq Sekhi

Table of Contents

Declaration of Authorship.....	I
Author's declaration	I
Acknowledgments.....	II
Table of Contents.....	III
List of Abbreviations	VIII
List of Figures	X
List of Tables	XIII
Chapter 1 General Introduction	1
1.1 Problem statement.....	3
1.2 The objectives of the thesis.....	4
1.3 Dissertation Structure and Organization	5
Chapter 2 Cloud Computing	7
2.1 Cloud Computing Service Models and Offerings.....	7
2.2.1 Infrastructure as a Service (IaaS)	7
2.1.2 Platform as a Service (PaaS).....	8
2.1.3 Software as a Service (SaaS)	9
2.2 Cloud Deployment Models	9
2.2.1 public cloud.....	10
2.2.1.1 Technical Architecture	10
2.2.1.2 Operational Considerations.....	10
2.2.2 Private Cloud	10
2.2.2.1 Technical Architecture	11
2.2.2.2 Technical Operational Considerations	11
2.2.3 Hybrid Cloud	11
2.2.3.1 Technical Architecture	12
2.2.3.2 Operational Considerations.....	12
2.2.4 Community Cloud.....	12
2.2.4.1 Technical Architecture	13
2.2.4.2 Operational Considerations.....	13
2.3 Characteristics of Cloud Computing.....	13
Chapter 3 Adoption and Implementation of Cloud Platforms	15
3.1 Key Drivers for Cloud Platform Adoption	15
3.1.1 Enhancing Business Agility	15
3.1.2 Business Adaptability	15
3.1.3 Ensuring Business Continuity	16
3.1.3.1 Cloud Redundancy and Disaster Recovery.....	16
3.1.3.2 High Availability in Cloud Adoption	16
3.1.3.3 Data Durability and Integrity	17
3.2 Security Considerations in Cloud Adoption	17
3.3 Economic Implications of Cloud Computing	17

3.4 Virtualization in Cloud Infrastructure.....	17
3.4.1 Fundamentals of Hardware Virtualization.....	18
3.4.2 Hypervisor Technologies in Cloud Environments.....	18
3.4.2.1 Type 1 Hypervisors.....	18
3.4.2.2 Type 2 Hypervisors.....	18
3.5 Virtual Machines and Cloud Workloads.....	19
3.6 Network Architecture in Cloud Computing.....	19
3.6.1 Data Center Networks.....	19
3.6.2 Data Center Interconnect Network	20
3.7 Cloud Service Providers and Vendor Ecosystem	21
3.7.1 Service-Level Agreement (SLA) Management in Cloud Computing	21
3.7.1.1 Infrastructure SLA	22
3.7.1.2 Application SLA	22
3.8 Amazon Web Services (AWS)	22
3.8.1 Core Services of AWS	23
3.8.1.1 Compute Services (Amazon EC2).....	23
3.8.1.2 Storage Solutions (Amazon S3 & EBS)	23
3.8.1.3 Database Services	23
3.8.1.4 Networking Services (Amazon VPC).....	23
3.8.1.5 Security and Compliance	24
3.8.2 AWS Pricing Models	24
3.8.3 AWS Global Infrastructure and Availability	25
3.9 Google Cloud Platform (GCP).....	25
3.9.1 Comprehensive Cloud Services Portfolio.....	26
3.9.2 Performance and Scalability	26
3.9.3 Industry Adoption and Use Cases.....	27
3.9.4 Compute Engine Resources: Regions and Zones	27
3.9.5 GCP Pricing Models	27
3.10 Microsoft Azure: Enterprise Cloud Solutions.....	28
3.10.1 Compute Services in Azure	28
3.10.2 Azure Storage Solutions	29
3.10.3 Networking in Azure.....	30
3.10.4 Azure AI and Machine Learning	30
3.10.5 Security and Identity Management in Azure	30
3.10.6 Azure Global Geographies and Data Center Locations.....	31
3.10.7 Azure pricing models.....	31
Chapter 4 Triangular Membership Function-Based Estimation of Round-Trip Time (RTT) for Optimal SLA Evaluation.....	32
4.1 Introduction to Round-Trip Time (RTT) in Cloud Computing	32
4.2 Challenges in Estimating RTT in Cloud Environments	34
4.2.1 Geographical Distance	34
4.2.2 Network Congestion	34
4.3 Transmission Performance Evaluation in Cloud Computing	35
4.4 Intelligent Systems and Network Service Prediction.....	35
4.5 Experimental Methodology for RTT Measurement and Analysis Using Fuzzy Logic	36
4.5.1 Experimental Testing Model Determination	36

4.5.2 Data Extraction and Geospatial Analysis for Communication Testing in AWS Regions	37
4.5.3 Fuzzy Logic Framework	37
4.5.3.1 Design System	37
4.5.3.2 Description of the Proposed Model	39
4.6 Evaluation and Analysis of the Proposed Model for RTT Estimation: Results and Discussion	40
4.7 Summary of an Innovative Fuzzy Logic-Based Model for RTT Assessment in AWS Cloud Services and SLA Optimization	41
Chapter 5 Quality of Service (QoS) Availability Assessment for Optimal SLA Selection	44
5.1 Evaluating QoS metrics for determining SLA	44
5.2 Existing SLA Selection Methods and Service Availability Comparative Analysis	46
5.3 Understanding Availability	47
5.3.1. Measurement Period	48
5.3.2 Accuracy in Service Provision	48
5.3.3 Time-Based Accuracy in Availability	48
5.3.4 Exclusions in Availability Calculations	49
5.4 Availability in Computing and Networking Environment	49
5.4.1 Bandwidth Considerations	49
5.4.2 Network Latency and Delay	50
5.4.3 Network jitter	51
5.4.4 Packet Loss	51
5.5 Methodology for SLA Assessment and Optimization	51
5.5.1 Proposed Framework for SLA Selection	51
5.5.2 Fuzzy Logic-Based Methodology for QoS Evaluation	54
5.5.2.1 Key Input Parameters	54
5.5.2.2 Implementation of FIS and Defuzzification for SLA Analysis	54
5.6 Experimental Evaluation	56
5.7 Summary of the SLA selection Model	60
Chapter 6 Enhanced Decision-Making in Uncertain Domains	61
6.1 Overview of Decision-Making Challenges	61
6.2 Advancements and Applications of Fuzzy Logic in Decision-Making	63
6.3 Background of Fuzzy Logic System	64
6.3.1 Core Principles of Fuzzy Logic Systems	64
6.3.1.1 Fuzzy System Basics	65
6.3.1.1.1 Crisp Input Processing	65
6.3.1.1.2 Fuzzification Process	65
6.3.1.1.3 Inference Engine	65
6.3.1.1.4 Fuzzy Rule Base	66
6.3.1.1.5 Defuzzification Process	66
6.3.2 Membership Functions and Their Significance	66
6.3.2.1 Triangular Membership Function	66
6.3.2.2 Trapezoidal Membership Function	67
6.3.2.3 Gaussian Membership Function	67
6.4 Methodology for Enhanced Decision-Making in Uncertain Domains	67

6.4.1 Mathematical Formulation for Algorithms 1 and 2	67
6.4.2 Mathematical Formulation for Algorithm 3	68
6.4.3 Classifying Variables and Determining Membership Degrees in Uncertain Domains	68
6.5 Experimental Results and Analysis	71
6.5.1 Determine the Degree of Membership as The Triangular Membership Function..	71
6.5.2 Determine the degree of membership as the trapezoidal membership function	72
6.5.3 Determine the Degree of Membership as The Gaussian Membership Function	73
6.5.4 Validation-Based Comparative Analysis of Mamdani FIS and a Proposed Mathematical Model	74
6.6 Summary	76
Chapter 7 Intelligent Validation Cloud Broker System	78
7.1 Overview of SLA Selection and the IVCBS Framework	78
7.2 Limitations of Traditional Methods and Advances in Intelligent Decision-Making	80
7.3 Proposed System	82
7.3.1 Extraction information Factors from AWS Cloud Environment	82
7.3.2 AWS General-Purpose Instance Types	82
7.3.3 Theoretical Framework and Methodology	83
7.3.3.1 Mathematical Modeling in the Intelligent Validation Cloud Broker System (IVCBS)	83
7.3.3.2 Modeling and Implementing Algorithms in the Intelligent Validation Cloud Broker System (IVCBS)	85
7.3.3.3 Cloud Analyst Simulation Framework	89
7.3.3.4 Round Robin Algorithm	89
7.3.3.5 Service Brokering Strategies	90
7.4 Experimentation and analysis	90
7.4.1 Simulation the proposed system	90
7.4.2 Results and Comparative Analysis	93
7.4.2.1 Implementation of IVCBS with two Service Broker Policies	93
7.4.2.2 Traditional methods	95
7.5 Summary	97
Chapter 8 A Broker-Driven Approach Integrating Fuzzy Logic for Optimizing Virtual Machine Allocation	99
8.1 Advancements in Packet Size Optimizations Cloud Service Delivery	99
8.2 Current Issues and Challenges	100
8.3 Broker-Driven Methodology in Cloud Computing	101
8.3.1 Design and Architecture of the Broker System	101
8.3.2 Implementation of Fuzzy Logic	102
8.3.3 Integration with Cloud Analyst Tool	103
8.3.3.1 Cloud Environment Modeling	103
8.3.3.2 Throttling Algorithm	103
8.3.3.3 Broker Policy for Response Time	103
8.4 Simulation and Evaluation of Results and Discussion	103
8.5 Summary	106

Chapter 9 Reliable and Cost-Effective Fuzzy-based Cloud Broker	107
9.1 Cloud Brokerage Systems and Cost Optimization Using Fuzzy Logic	107
9.2 Review of Existing Cloud Brokers and Analysis of Intelligent Cloud Brokerage	107
9.3 System Design	108
9.3.1 The broker's Fuzzy-logic systems	110
9.3.1.1 VM ranking Fuzzy logic system	110
9.3.1.2 User ranking Fuzzy logic system	112
9.4 Scenario Description	113
9.5 Results analysis	115
9.5.1 The effects of Client's mobility	117
9.5.2 Effects of Service Migration on SLA Compliance	117
9.6 Real-World Implementation and Practical Implications.....	118
9.7 Summary	119
Chapter 10 Theses.....	120
10.1 Future Research Direction	121
Appendices.....	122
Appendix 1: Cloud Computing.....	122
Appendix 2: Adoption and Implementation of Cloud Platforms.....	122
Appendix 3: Triangular Membership Function-Based Estimation of Round-Trip Time (RTT) for Optimal SLA Evaluation.....	124
Appendix 4: Quality of Service (QoS) Availability Assessment for Optimal SLA Selection	129
Appendix 5: Implementation details of the three proposed algorithms for the system	133
Appendix 5:0.1 Detailed Analysis of the First Algorithm	133
Appendix 5:0.2 Detailed Analysis of the Second Algorithm	134
Appendix 5:0.3 Detailed Analysis of the Third Algorithm	135
Appendix 6: Optimized Fuzzy Logic Systems for Enhanced Decision-Making in Uncertain Domains	136
Appendix 7: Fuzzy Cloud Broker Validation System for SLA Selection Mechanisms	138
Appendix 8: Optimizing Request Packet Size Through an Efficient Broker-Driven Approach.....	149
Author's Publication	152
References.....	153

List of Abbreviations

XaaS	Everything as a Service
SLA	Service Level Agreement
QoS	Quality of Service
RTT	Round-Trip Time
VM	Virtual Machine
RLBGD	Rank-based Load Balancing in Geo-Distributed
FIS	Fuzzy Inference System
CSP	Cloud Service Provider
IVCBS	Intelligent Validation Cloud Broker System
EC2	Elastic Compute Cloud
MEC	Multi-Access Edge Computing
AWS	Amazon Web Services
GC	Google Cloud
AI	Artificial Intelligence
SaaS	Software as a Service
PaaS	Platform as a Service
IaaS	Infrastructure as a Service
NIST	National Institute of Standards and Technology
API	application programming interface
VPN	Virtual Private Network
GCE	Google Compute Engine
CRM	Customer Relationship Management
ERP	Enterprise Resource Planning
API	Application Programming Interface
IAM	Identity and Access Management
WAN	Wide area network
PDA	Personal digital assistant
CAF	Cloud Adoption Framework
DCN	Data center network
SLO	Service Level Objectives
EBS	Elastic Block Store
RDS	Relational Database Service
VPC	Virtual Private Cloud
ACL	Access Control Lists
AKS	Azure Kubernetes Service
ML	Machine Learning
BGP	Border Gateway Protocol
QoE	Quality of Experience
MTTF	Mean-Time-To-Failure
MTTR	Mean-Time-To-Recovery
BW	Bandwidth
BTC	bulk transfer capacity
UDP	User Datagram Protocol
TCP	Transmission Control Protocol
ms	milliseconds
ISP	Internet service provider

MF	Membership Function
COG	Center of Gravity
CSU	Cloud service users
PM	Physical machines
PRSF	Performance and Resource-Aware Virtual Machine Selection using Fuzzy
COTD	Cost Optimization based on Task Deadline
ESCE	Equally Spread Current Execution
LB	load balancing
RR	Round Robin algorithm
SBP	Service Broker Policy

List of Figures

Figure 4.1. Proposed model design.....	38
Figure 4.2 Surface Viewer of RTT Estimation Based on Distance and Network Congestion Using Fuzzy Logic.....	40
Figure 5.1 Proposed SLA guarantee model.	53
Figure 5.2 Results of the proposed model.	57
Figure 6.1 Architecture of a fuzzy logic system.	65
Figure 6.2 Classify single Triangular MF.....	72
Figure 6.3 Classify all Triangular MF.	72
Figure 6.4 Classify single Trapezoidal MF.....	73
Figure 6.5 Classify all Trapezoidal MF.	73
Figure 6.6 Classify single Gaussian MF.	74
Figure 6.7 Classify all Gaussian MF.....	74
Figure 7.1 Intelligent Validation Cloud Broker System Framework.....	83
Figure 7.2 Fuzzy Partition Using Intelligent Mathematical Model.	85
Figure 7.3 Cloud Analyst Model.	89
Figure 9.1 Proposed System Architecture.	109
Figure 9.2 The VM's availability membership function.	111
Figure 9.3 The VM's Cost membership function.	111
Figure 9.4 VM's ranking membership function.	112
Figure 9.5 Task size membership function.	112
Figure 9.6 User budget membership function.....	113
Figure 9.7 User rank membership function.	113
Figure 9.8 Average service delay for immobile users.	116
Figure 9.9 The average of monthly client payment.	116
Figure 9.10 Average service delay for mobile users.....	117
Figure 9.11 Average service delay with mobile users and service migration.	118
Figure 9.12 Average monthly payment in case of service migration.	118
Appendix 1: 0.1 Figure 1. NIST Cloud Computing reference model.....	122
Appendix 1: 0.2 Figure 2. The essential characteristics of cloud computing.	122
Appendix 2: 0.1 Figure 1. (a) Single application server. (b) Virtualized server.....	122
Appendix 2: 0.2 Figure 2. Hardware server components.	123
Appendix 2: 0.3 Figure 3. Type1 hypervisor.....	123

Appendix 2: 0.4 Figure 4. Type2 hypervisor.	123
Appendix 2: 0.5 Figure 5. Data center network architecture.	124
Appendix 3: 0.1 Figure 1. RTT process.	125
Appendix 3: 0.2 Figure 2. Ping testing process.	126
Appendix 3: 0.3 Figure 3. AWS latency test.	126
Appendix 3: 0.5 Figure 4. Define first input (Distance).	128
Appendix 3: 0.6 Figure 5. Define second input (Network-congestion).	129
Appendix 3: 0.7 Figure 6. Define Output (RTT-Expectation).	129
Appendix 3: 0.8 Figure 7. Rule base system.	129
Appendix 6: 0.1 Figure 1. Database Addresses.	137
Appendix 6: 0.2 Figure 2. User task before classify.	137
Appendix 6: 0.3 Figure 3. Mamdani Triangular MF.	137
Appendix 6: 0.4 Figure 4. Mamdani Trapezoidal MF.	138
Appendix 6: 0.5 Figure 5. Mamdani Gaussian MF.	138
Appendix 7:0.7 Figure 1. VCPU Classification code.	144
Appendix 7:0.8 Figure 2. Apply the Trapezoidal proposed model of CPU levels.	145
Appendix 7:0.9 Figure 3. IVCBS-Response time by region (optimize response time policy).	146
Appendix 7:1.0 Figure 4. IVCBS-Response time by region (reconfigure dynamically policy).	146
Appendix 7:1.1 Figure 5. IVCBS DC- Request Servicing Time (optimize response time policy).	147
Appendix 7:1.2 Figure 6. IVCBS DC- Request Servicing Time (dynamic reconfiguration policy).	147
Appendix 7:1.3 Figure 7. Routing strategy by the dynamic reconfigurations policy.	147
Appendix 7:1.4 Figure 8. Routing strategy by the optimized response time policy.	148
Appendix 7:1.5 Figure 9. Traditional-Response time by region (optimize response time policy).	148
Appendix 7:1.6 Figure 10. Traditional-Response time by region (reconfigure dynamically policy).	148
Appendix 7:1.7 Figure 11. Traditional DC- Request Servicing Time (optimize response time policy).	149
Appendix 7:1.8 Figure 12. Traditional DC- Request Servicing Time (dynamic reconfiguration policy).	149
Appendix 8:0.1 Figure 1. Fuzzy rule base.	150
Appendix 8:0.4 Figure 2. Simulation process.	151

Appendix 8:0.5 Figure 3. Surface Viewer for Fuzzy Model Output.	151
--	-----

List of Tables

Table 4.1 Comparison of the Proposed Model Results with AWS Round-Trip Time (RTT) Measurements.	42
Table 5.2 QoS Network and Computing Metrics Availability.	53
Table 5.3 Fuzzy Input-Output Mapping and Corresponding SLA Guarantees.	57
Table 6.1 Results of the Proposed Method Applied to Selected Samples.	75
Table 6.2 Results of the Traditional Method Applied to Selected Samples.	76
Table 7.1 AWS-General purpose instance features.	83
Table 7.2 Cloud users and sizes of their requests.	84
Table 7.3 Results of the Proposed Algorithm.	91
Table 7.4 Single-User Base Clusters.	92
Table 7.5 (11-User Base Instances).	93
Table 7.6 Implementing IVCBS with optimize response time policy.	95
Table 7.7 Implementing IVCBS with Dynamic Reconfiguration Load Service Broker Policy.	95
Table 7. 8 Implementing traditional with optimize response time policy.	96
Table 7.9 Implementing traditional with Dynamic reconfiguration policy.	97
Table 8.1 workload size machine series specifications.	101
Table 8.2 Rules – Decision making.	102
Table 8.3 Basics of applying the traditional method.	104
Table 8.4 Summary of the results of the traditional method.	105
Table 8.5 Summary of the results of the proposed Method.	106
Table 9.1 VM ranking FLS.	111
Table 9.2 User ranking FLS.	112
Table 9.3 Official Application Specifications from the Three Cloud Providers' Websites.	114
Table 9.4 Types and Specifications of Delay-Intolerant Services in the Simulation Setup.	115
Appendix 2: 0.6 Table 1. Key Contractual Elements of an Infrastructural SLA.	124
Appendix 2: 0.7 Table 2. Key contractual components of an application SLA.	124
Appendix 3: 0.4 Table 1. Distances from Wasit Governorate to all AWS regions.	126
Appendix 4: 0.1 Table 1. Maximum allowable downtime for different availability levels.	130
Appendix 4: 0.2 Table 2. The universe of discourse for both inputs.	130
Appendix 4: 0.3 Table 3. Proposed Uptime and downtime.	131
Appendix 7: 0.1 Table 1. AWS-General-Purpose series Attributes and specs.	138
Appendix 7: 0.2 Table 2. AWS data centers and general costs.	139

Appendix 7: 0.3 Table 3. Delay matrix.....	141
Appendix 7: 0.4 Table 4. Fundamental Data Center.	142
Appendix 7: 0.5 Table 5. Data centers configurations according to EC2 class specifications.	142
Appendix 7: 0.6 Table 6. Arrangement of the EC2 instances in traditional methods.	143
Appendix 8:0.2 Table 1. User base configuration.	150
Appendix 8:0.3 Table 2. Advanced VM configuration in a single data center.	150

Chapter 1 General Introduction

Cloud computing is a transformative technology that provides seamless access to a wide range of computing resources—including applications, servers, storage, and networks—without requiring an upfront investment. This technology supports substantial scalability, allowing users to pay only for the resources they utilize, which makes it highly adaptable to diverse needs. Cloud services, collectively known as "XaaS" (Everything as a Service) facilitate data-driven decision-making, significantly enhancing productivity and customer service. Cloud computing effectively bridges the gap between client expectations and service delivery by offering internet-based services that improve collaboration, ease of access, and security [1]. Service Level Agreements (SLAs) are fundamental in defining the relationship between service providers and users by establishing the terms of service and quality expectations. SLAs also hold vendors accountable for non-compliance. As cloud computing adoption continues to grow, the importance of SLAs has increased, demanding robust guarantees for availability, uptime, and downtime. Effective SLAs go beyond mere contractual obligations; they are crucial for fostering trust between providers and clients, essential for sustainable success. Consequently, research has focused on developing SLA methodologies that enhance Quality of Service (QoS) and build customer trust, recognizing their significance in managing complex business relationships and shaping modern business practices [2][3]. Evaluating performance in cloud environments is complex due to the components involved, ranging from concrete elements like communication links to abstract ones like packets and protocols. Researchers and engineers must design a comprehensive performance evaluation plan to obtain meaningful results and answer critical questions. Such a plan should clearly define the objectives for assessing the system's performance and identify specific metrics to measure, such as round-trip time (RTT) and response time, to provide actionable insights [4]. SLA-oriented resource allocation in cloud computing involves several key components: brokers, SLA resource allocators, virtual machines (VMs), and physical machines. Users interact with cloud management systems through brokers, enabling dynamic resource allocation and concurrently operating multiple applications on a single machine. Data centers, composed of numerous servers and networks that function as transmission media for resources, form the backbone of cloud infrastructure. Despite these advanced capabilities, resource availability and privacy remain persistent concerns. Effective load balancing is crucial for enhancing service quality and optimizing resource utilization. Service brokers select the most appropriate geo-distributed data centers based on transmission delay, network delay, processing time, workload, and cost. The Rank-based Load Balancing in Geo-Distributed Datacenters (RLBGD) method employs a weighted combination of these criteria for optimization, ensuring efficient cloud resource management [5][6]. Fuzzy logic is a mathematical framework that handles uncertainty and imprecision by enabling approximate reasoning rather than fixed binary logic. Unlike traditional binary systems, where variables are strictly defined as true or false, fuzzy logic allows variables to have truth values between 0 and 1. This approach is beneficial for modeling complex systems where binary logic falls short. Based on fuzzy set theory, fuzzy computing simulates the human brain's nonlinear and imprecise information processing capabilities. It is widely applied in fields like Fuzzy Inference Systems (FIS), often in combination with other artificial intelligence methods. This approach enables more precise and scientific consumer

preference designs by reducing ambiguity through the fuzzy comprehensive evaluation method [7][8]. This thesis introduces several innovative approaches using fuzzy logic-based systems and algorithms to enhance SLA management, VM allocation, and decision-making in cloud computing environments. The study first presents the estimating Cloud Computing Round-Trip Time (RTT) Using Fuzzy Logic for Inter-Region Distances, a novel approach for estimating RTT in Amazon cloud environments. This method uses fuzzy logic to account for inter-region distances, providing a nuanced understanding of network latency by categorizing proximity and time and employing both ping tests and mathematical methods for accurate RTT calculation. Additionally, the thesis explores Selecting the SLA Guarantee by Evaluating the QoS Availability, which develops an intelligent SLA guarantee model using fuzzy theory. This model calculates SLA values for cloud service providers by evaluating specific computing and networking parameters and transforming data to manage ambiguity. The proposed fuzzy logic system classifies SLAs into 9 levels (ranging from 90% to 99%) based on QoS availability metrics, including computing (uptime and downtime) and networking (bandwidth, jitter, RTT, and packet loss). The primary objectives are to develop a versatile SLA model that diverges from typical CSP offerings and improve SLA categorization's precision, tailored to user-specific requirements. The work Enhancing Decision-Making in Uncertain Domains through Optimized Fuzzy Logic Systems proposes optimizing fuzzy logic systems by reducing fuzzy rules and improving decision-making accuracy. The study introduces flexible mathematical modeling to minimize time and cost while enhancing precision in fuzzy decision-making processes for classification and scheduling. A comparative analysis shows the advantage of this approach over traditional methods by employing three distinct membership functions (Triangular, Trapezoidal, and Gaussian), enhancing flexibility and accuracy in determining overlapping membership degrees. Another essential contribution is the Efficient Broker-Driven Request Packet Size approach, which introduces a broker-driven model using fuzzy logic for dynamic VM allocation based on request packet size. This method optimizes resource usage, reduces latency, and improves system performance. Compared to traditional techniques, simulations using data from Google Cloud Platform's Europe West3 region demonstrated significant improvements in response time, data center processing, request serving time, and data transfer costs. Furthermore, the thesis presents the Intelligent Validation Cloud Broker System (IVCBS), which leverages an algorithm for dynamic VM allocation and intelligent SLA selection. The algorithm relies on a mathematical model aligned with the trapezoidal membership function, making decisions based on binary results (1 or 0). Tested across 31 AWS data centers worldwide with 11 EC2 types, IVCBS optimizes response time, improves processing efficiency, reduces VM and transfer costs, and enhances power efficiency while maintaining high QoS in cloud environments. Various tools and environments, including CloudAnalyst [9] and MATLAB, were utilized to conduct these studies. Lastly, the study proposes the Reliable and Cost-Effective Fuzzy-based Cloud Broker technique, which assists users in selecting suitable cloud service instances by evaluating user needs and service characteristics. This technique analyzes various scenarios, including static and mobile users, to assess the impact of user mobility on service quality and optimize cloud service management. The work emphasizes the necessity of cloud brokerage services as intermediaries, balancing user needs with service provider interests. The Edge CloudSim simulator [10] implemented the proposed cloud broker on the Multi-Access Edge Computing (MEC) paradigm. This choice

was made because services running on the virtualized edge are more sensitive to delay, and the broker's selection of the appropriate service instance significantly impacts such settings. In this scenario, different data centers belonging to Amazon Web Services (AWS), Google Cloud (GC), and Azure Cloud Services (AZURE) were placed in different regions.

1.1 Problem statement

Cloud computing, a cornerstone of modern IT, offers scalable, flexible, and on-demand access to computing resources through various service models governed by Service Level Agreements (SLAs), formal contracts between a cloud service provider (CSP) and a customer that define the specific level of service the provider guarantees to deliver. However, challenges such as compliance mechanisms by Cloud Service Providers (CSPs), provider lock-in, and the proliferation of CSPs create complexity for users. Inconsistencies in promised Quality of Service (QoS) levels also complicate the decision-making process, leading to inefficiencies and suboptimal outcomes. As cloud data centers scale, energy consumption becomes a critical concern, making energy efficiency a vital aspect of cloud service management. Balancing energy consumption with QoS metrics is crucial for delivering sustainable and efficient cloud services that meet diverse user requirements [11][12]. By addressing these challenges, we can pave the way for more efficient and reliable cloud services, a key goal of this research. This will enhance the user experience and the overall performance of cloud computing. The complexity of cloud computing is amplified by factors such as the physical distance between data centers, which significantly impacts performance and round-trip time (RTT) for data transmission. As IT services increasingly migrate to cloud infrastructures, monitoring network performance becomes essential for ensuring optimal service delivery. However, Cloud Service Providers (CSPs) typically provide only qualitative information on network performance, resulting in uncertainties and suboptimal deployment decisions. To address these challenges, it is crucial to focus on cloud-to-user latency and the network paths connecting data centers to globally distributed users. Furthermore, managing distributed transactions in cloud environments involves balancing reliability and consistency, particularly in the face of hardware failures, network outages, and varying latencies. Analyzing these factors can lead to more informed strategies for cloud service deployment and optimization [13][14]. Given the current state of cloud service management, there is an urgent need for more intelligent and adaptive strategies. These strategies should focus on managing Service Level Agreement (SLA) selection and resource allocation in cloud environments. Their goal should be to optimize response times, reduce latency, and ensure service reliability. A compelling resource management strategy can enable cloud providers to lower energy consumption and minimize SLA violations within data centers, thus enhancing overall service efficiency and sustainability. Moreover, such a strategy can incorporate predictive models that anticipate future resource demands, prevent resource shortages, and dynamically scale resources in response to changing workloads, ensuring optimal performance and resource utilization [15][16]. Traditional approaches to managing cloud service environments often rely on extensive rule-based systems that are computationally intensive and lack the flexibility needed to adapt to these environments' diverse and dynamic nature [17]. Challenges such as data migration, resource allocation, and competition among providers can significantly limit the capabilities of cloud

computing environments. Similarly, in artificial intelligence (AI), decision-making in uncertain and ambiguous real-world scenarios presents substantial complexities. Fuzzy logic systems have proven valuable tools in these contexts, offering a means to approximate optimal decisions by effectively handling uncertainty and vagueness [18]. While fuzzy logic is a valuable method for modelling computer knowledge, traditional approaches have their limitations. These approaches rely extensively on significant rule sets to determine the degree of membership for elements within a fuzzy set. This reliance results in considerable computational overhead and limits the scalability of such systems, posing challenges to their efficient implementation in complex environments [19]. Efficient allocation of virtual machines (VMs) is essential for optimizing resource utilization in cloud environments. However, traditional VM allocation methods often face challenges in managing dynamic workloads, leading to suboptimal performance and increased operational costs. Resource management, particularly with a focus on CPU resource utilization, is a complex task that requires advanced strategies to enhance efficiency and reduce overall costs [20]. As cloud computing environments expand in scale and complexity, there is an increasing need for adaptive and efficient resource allocation strategies capable of dynamically responding to varying demand patterns in real time. Such a strategy must optimize resource utilization while maintaining low latency and fast execution times for real-time applications and interactive services. Artificial intelligence (AI) is increasingly being leveraged to automatically manage and optimize cloud resources, addressing challenges such as real-time performance requirements and energy efficiency concerns. The effectiveness of these methods can be further enhanced by incorporating advanced AI models and developing innovative solutions to address emerging challenges in distributed and heterogeneous cloud environments [16]. To address the intertwined challenges of optimizing cloud service delivery, there is a pressing need for innovative cloud brokerage systems that utilize advanced techniques such as fuzzy logic and intelligent algorithms. These systems can act as intermediaries between users and cloud service providers (CSPs), enabling more accurate and efficient service selection by accounting for user requirements and different CSPs' diverse characteristics. Additionally, to tackle environmental and operational concerns, future generations of cloud computing must focus on becoming more energy-efficient and sustainable while maintaining the delivery of high-quality services. This is a crucial direction for the future of cloud computing [21]. In conclusion, cloud computing services' rapid growth and complexity necessitate developing reliable, adaptive, and cost-effective cloud brokerage solutions. These systems improve decision-making accuracy, optimize SLA selection, and manage workload distribution, preventing data center overload and minimizing costs [22].

1.2 The objectives of the thesis

- I. Estimating round-trip Time (RTT) in cloud computing environments using fuzzy logic to account for inter-region distances, providing a nuanced understanding of network latency by categorizing proximity and time, and employing two techniques a ping test and a mathematical approach—for accurate RTT calculation.
- II. To develop an intelligent fuzzy theory-based SLA guarantee model that calculates the SLA guarantee value for each cloud service provider by considering specific computing

and networking parameters, using fuzzy logic to handle and transform data to address ambiguity in results.

- III. This research aims to push the boundaries of cloud computing by improving the precision and accuracy of fuzzy decision-making processes and non-probabilistic models. I propose an innovative approach to flexible mathematical modeling that minimizes time and cost while eliminating the need for extensive fuzzy rules. This approach promises to revolutionize the efficiency of cloud computing environments.
- IV. To develop the Intelligent Validation Cloud Broker System (IVCBS) using a fuzzy logic-based algorithm aligned with the trapezoidal membership function to optimize Virtual Machine (VM) allocation dynamically, enhance response times, improve data center processing efficiency, reduce VM and data transfer costs, and achieve power efficiency, thereby addressing scalability and performance challenges while maintaining high Quality of Service (QoS) in cloud computing environments.
- V. Our research is dedicated to developing a broker-driven approach using a fuzzy logic system for the dynamic optimization of Virtual Machine (VM) allocation in cloud computing environments. Based on request packet size, this approach promises to optimize resource usage, reduce latency, enhance overall system performance, and improve response times, data center processing times, request serving times, and data transfer costs. I believe this approach will significantly contribute to the efficient management of cloud resources.
- VI. To develop a fuzzy logic-based cloud brokerage technique to assist users in selecting the most suitable cloud service instances by evaluating factors like user needs and service characteristics. The study aims to enhance decision-making processes for cloud service selection by analyzing multiple scenarios, including static and mobile users, to assess the impact of user mobility on service quality and explore the effects of implementing a brokerage service that supports service migration, optimizing cloud service management in dynamic environments.

1.3 Dissertation Structure and Organization

The remaining structure of the dissertation is organized as follows:

- **Chapter 2:** Provides an in-depth understanding of cloud service models (IaaS, PaaS, SaaS) and deployment models, discussing their importance for informed decision-making regarding customization, control, and scalability. It also introduces the NIST Cloud Computing Reference Architecture and essential characteristics of cloud computing systems.
- **Chapter 3:** Explores the driving factors behind cloud adoption, emphasizing strategic, operational, and financial aspects. It discusses Cloud Adoption Frameworks (CAFs), core business benefits (agility, adaptability, security), and financial advantages (cost savings, economies of scale). Focuses on best practices for successful cloud adoption, including governance, migration, and security. It highlights the benefits of cloud platforms, such as agility, business continuity, and economic advantages, alongside the importance of security.

- **Chapter 4:** Discusses the estimation of Round-Trip Time (RTT) in cloud computing environments using fuzzy logic, focusing on challenges like geographical distance, network congestion, and routing policies, with a case study on AWS demonstrating improved RTT estimation.
- **Chapter 5:** Introduces a fuzzy logic-based SLA classification model, categorizing SLAs into 9 levels based on key QoS metrics such as uptime, bandwidth, jitter, and RTT, offering a flexible, transparent, and user-friendly method for improved SLA selection.
- **Chapter 6:** Examines the optimization of fuzzy logic systems for decision-making in uncertain environments, presenting a mathematical model using various membership functions to categorize input data, with comparisons to traditional fuzzy inference systems demonstrating improved performance.
- **Chapter 7:** Discusses the Intelligent SLA Selection through the Validation Cloud Broker System (IVCBS), focusing on improving cloud computing efficiency through optimization algorithms and simulations that show IVCBS outperforms traditional methods in response time, processing, and cost reduction.
- **Chapter 8:** Explores a broker-driven approach to virtual machine (VM) allocation, using fuzzy logic to dynamically adjust resource distribution based on request packet sizes. The study demonstrates improved performance and cost efficiency through Cloud Analyst simulations.
- **Chapter 9:** Presents the design of a fuzzy logic-based cloud broker system that balances CSP and customer interests by ranking service instances and users. It optimizes service quality and cost through service migration and mobility considerations, with simulations showing superior stability, service delay, and cost-effectiveness compared to other methods.
- **Chapter 10:** presents a comprehensive conclusion of all contributions, outlining three key theses under the section "New Scientific Results," which constitute the primary objectives of this dissertation.

Chapter 2 Cloud Computing

Chapter 2 provides a comprehensive overview of Cloud Computing Service Models, deployment models, and key characteristics. It aims to equip readers with a solid understanding of the fundamental approaches and methodologies that underpin cloud computing. The chapter explains the distinctions between IaaS, PaaS, and SaaS, helping users select the most appropriate model for their specific needs. It also introduces the NIST Cloud Computing Reference Architecture, outlining its components and their interactions. Additionally, the chapter explores various deployment models, highlighting the trade-offs in control, security, cost, and scalability. Furthermore, it emphasizes the key benefits of cloud computing, such as on-demand self-service, broad network access, and resource pooling.

2.1 Cloud Computing Service Models and Offerings

Choosing the right service model is a critical factor for the successful delivery of cloud-based solutions. To make an informed choice, it is essential to understand each service model and the division of responsibilities between the cloud service provider and the cloud service consumer [23]. Cloud service models include Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). SaaS operates on top of PaaS, which, in turn, runs on IaaS. In recent years, the number of SaaS offerings has grown significantly, making it challenging for consumers to select the best service among those with similar functionalities [24]. Each cloud service model provides different levels of customization and ownership, depending on the user's needs—ranging from raw computing power to fully developed software solutions. The separation of responsibilities and customization options between the models varies, offering flexibility to users based on their requirements. Appendix 1 (Figure 1) provides an overview of the NIST Cloud Computing Reference Architecture, which identifies the key actors, their activities, and functions in cloud computing. This high-level diagram is designed to help users understand the requirements, uses, characteristics, and standards of cloud computing [25][26]. Three cloud service models offer abstraction levels to simplify system building and deployment [25].

2.2.1 Infrastructure as a Service (IaaS)

Infrastructure as a Service (IaaS) provides virtualized computing resources over the Internet, enabling users to manage and control infrastructure components such as servers, storage, and networking. The National Institute of Standards and Technology (NIST) defines IaaS as: "The capability provided to the consumer is to provision processing, storage, networks, and other fundamental computing resources where the consumer is able to deploy and run arbitrary software, which can include operating systems and applications. The consumer does not manage or control the underlying cloud infrastructure but has control over operating systems, storage, and deployed applications and possibly limited control of select networking components (e.g., host firewalls)." Although the cloud provider is responsible for maintaining the underlying hardware, IaaS abstracts many of the tasks associated with managing a physical data center—such as handling servers, disc storage, and networking—into a collection of services. These services can be accessed and automated through code or web-based management consoles. One of the key advantages of IaaS is its on-demand nature. The virtual

infrastructure is available when you need it. Users can swiftly set up and launch infrastructure components within minutes by calling an application programming interface (API) or utilizing a web-based management console. In summary, IaaS offers virtual data center capabilities, allowing consumers to focus on building and managing applications rather than dealing with the complexities of maintaining physical infrastructure. Infrastructure as a Service (IaaS) Offerings:

- i. Compute resources: Virtual machines (VMs), containers, and bare metal servers.
- ii. Storage: Block storage (e.g., AWS Elastic Block Store), object storage (e.g., Amazon S3), and file storage.
- iii. Networking: Virtual networks, load balancers, VPNs, and firewalls.

Infrastructure as a Service (IaaS) Benefits and examples:

- i. Benefits: full control over the infrastructure, the flexibility to scale resources as needed, and a pay-as-you-go pricing model.
- ii. Examples: Amazon Web Services (AWS) EC2, Google Compute Engine (GCE), Microsoft Azure Virtual Machines (VMs).

2.1.2 Platform as a Service (PaaS)

Platform as a Service (PaaS) offers developers a platform to build, run, and manage applications without needing to manage the underlying infrastructure. It abstracts the complexities of hardware management and provides a development environment with built-in tools and services for application creation. According to the National Institute of Standards and Technology (NIST), PaaS is defined as: "The capability provided to the consumer is to deploy onto the cloud infrastructure consumer-created or acquired applications created using programming languages, libraries, services, and tools supported by the provider. The consumer does not manage or control the underlying cloud infrastructure, including networks, servers, operating systems, or storage, but has control over the deployed applications and possibly configuration settings for the application-hosting environment." In essence, PaaS allows developers to focus on building and managing their applications, while the cloud provider takes care of the infrastructure. Platform as a Service (PaaS) Offerings and:

- i. Development frameworks: Programming languages, development tools, and libraries (e.g., Java, Python, Node.js).
- ii. Application hosting: Managed services to run applications without infrastructure management.
- iii. Database management: Built-in databases and data services (e.g., MySQL, PostgreSQL, NoSQL databases).
- iv. Middleware: Tools for messaging, authentication, and integration.

Platform as a Service (PaaS) Benefits and examples:

- v. Benefits:
 - Simplifies application development by removing infrastructure concerns.
 - Streamlines workflows with integrated development tools.

- Accelerates time-to-market for applications.
- vi. Examples: Google App Engine, Heroku, Microsoft Azure App Service.

2.1.3 Software as a Service (SaaS)

Software as a Service (SaaS) delivers fully functional software applications over the Internet, allowing users to access the software via a web browser without the need for installation, management, or maintenance. SaaS provides a complete application to the consumer, who only needs to configure some application-specific settings and manage users. The service provider is responsible for handling all aspects of infrastructure, application logic, deployments, and overall delivery of the product or service. SaaS solutions are particularly popular for non-core functions, enabling companies to avoid the need to support the application infrastructure, provide maintenance, or hire staff to manage it. Instead, businesses pay a subscription fee to access the service over the Internet via a browser-based interface. NIST defines SaaS as: "The capability provided to the consumer is to use the provider's applications running on a cloud infrastructure. The applications are accessible from various client devices through either a thin client interface, such as a web browser (e.g., web-based email), or a program interface. The consumer does not manage or control the underlying cloud infrastructure, including networks, servers, operating systems, storage, or even individual application capabilities, except for limited user-specified configuration settings." In summary, SaaS simplifies software usage by allowing businesses to focus on utilizing the service rather than managing the complexities of the underlying infrastructure. Software as a Service (SaaS) Offerings:

- i. Business applications: Ready-to-use applications for CRM, ERP, collaboration, etc. (e.g., Salesforce, Office 365, Google Workspace).
- ii. Industry-specific solutions: Tailored software for specific industries (e.g., healthcare, retail, manufacturing).
- iii. Data analytics and visualization tools: SaaS products for data processing and visualization.

Software as a Service (SaaS) Benefits and examples:

- iv. Benefits:
 - No infrastructure or application management required.
 - Automatic software updates and patches.
 - Subscription-based pricing model.
- v. Examples: Dropbox, Slack, Zoom, Google Workspace.

2.2 Cloud Deployment Models

Cloud deployment models define how a cloud environment is constructed, who owns it, and what its intended purpose is. These models influence the governance, security, cost, and accessibility of cloud services. According to NIST, there are four primary cloud deployment

models: public clouds, private clouds, community clouds, and hybrid clouds. The classification of a cloud deployment model depends on where the infrastructure is located and who controls it. Each cloud deployment model is designed to meet different organizational needs. Equally important, each model offers a unique value proposition and incurs different costs [27].

2.2.1 public cloud

A private cloud refers to a cloud infrastructure dedicated to a single organization. It can be managed either internally or by a third-party provider and may exist on-premises or off-premises. In this model, the systems and resources that provide the cloud services are housed within the organization, which is responsible for managing and administering them. Additionally, the organization is responsible for any software or client applications installed on end-user systems. Private clouds are typically accessed through the local area network (LAN) or wide area network (WAN). Remote users generally have access via the Internet, often utilizing a virtual private network (VPN) for secure connections.

2.2.1.1 Technical Architecture

- i. **Shared Resources:** Public cloud infrastructure uses virtualization to dynamically provision resources from a shared pool, allowing tenants to access and manage services through a web browser.
- ii. **Elasticity:** Cloud elasticity allows real-time scaling of resources like CPU power, memory, storage capacity, and bandwidth to respond to unexpected online traffic fluctuations, enabling instant adjustments.
- iii. **Network Accessibility:** IT infrastructure, including servers, networking, and storage, is now accessible online via secure connections through Virtual Private Networks or encrypted tunnels, replacing the need for in-house management.
- iv. **API Accessibility:** Public clouds provide RESTful APIs for programmatic resource control, integration with services, and low-level access to software inputs, processes, and outputs, enabling assistive technologies like screen readers to interact with the system.
- v. **Self-service:** The public cloud offers unlimited scalability and self-service provisioning, allowing users to manage resources like instances and storage through self-service portals.

2.2.1.2 Operational Considerations

- i. **Cost:** Cost management in cloud technology involves optimizing usage and efficiency, with the pay-per-use model allowing organizations to pay only for resources consumed.
- ii. **Security:** Users are responsible for securing their data and applications using encryption, IAM, and compliance features, ensuring cloud compliance through strong practices, regular audits, and continuous monitoring.
- iii. **Performance:** Public clouds offer geographically distributed data centers, reducing latency and improving cloud performance by hosting applications closer to users.

2.2.2 Private Cloud

A private cloud refers to a cloud infrastructure dedicated to a single organization. It can be managed either internally or by a third-party provider and may exist on-premises or off-premises. In this model, the systems and resources that provide the cloud services are housed within the organization, which is responsible for managing and administering them. Additionally, the organization is responsible for any software or client applications installed on end-user systems. Private clouds are typically accessed through the local area network (LAN) or wide area network (WAN). Remote users generally have access via the Internet, often utilizing a virtual private network (VPN) for secure connections.

2.2.2.1 Technical Architecture

- i. **Single-Tenant Environment:** Dedicated to a single organization, offering scalability, flexibility, and self-service capabilities while providing enhanced control and security. It operates in a single-tenant environment, allowing customers to customize software and infrastructure.
- ii. **Customization:** Private cloud customers can customize servers and software, maintain security and access control, and create specialized environments for high-performance computing, while maintaining control over hardware and software configurations.
- iii. **Infrastructure:** Private cloud architecture, hosted on-premises or off-premises, allows organizations to customize their infrastructure using proprietary platforms like VMware vSphere, OpenStack, or Hyper-V, allowing resource management as a service.
- iv. **Automation:** Modern private clouds use automation frameworks like Kubernetes and OpenShift to improve efficiency and resource management, streamlining operations and increasing productivity by automating resource provisioning, scaling, and management.

2.2.2.2 Technical Operational Considerations

- i. **Control:** Customizing cloud environment offers flexibility, control, and complete control over security, performance, and infrastructure, allowing organizations to meet specific business needs without sharing resources.
- ii. **Security:** Private cloud security involves safeguarding data and infrastructure in a dedicated, isolated environment, managing threats like breaches and cyberattacks, and implementing robust protocols, technologies, data governance policies, advanced firewalls, and encryption mechanisms.
- iii. **Compliance:** Cloud compliance in private cloud environments requires adhering to regulatory standards, security protocols, and industry best practices for data protection, privacy, and operational integrity, especially in highly regulated industries like finance, healthcare, and government.
- viii. **Cost:** Initial capital expenses can make it costly, so effective cost management is essential for optimizing spending over time. By understanding cloud costs and exploring various pricing models, organizations can better control expenses and ensure cost efficiency.

2.2.3 Hybrid Cloud

The hybrid cloud model combines public and private clouds, enabling organizations to host sensitive workloads on private clouds and non-sensitive workloads on public clouds. Data and applications can be shared between the two environments, offering the best of both worlds. In a hybrid cloud setup, two or more cloud models are used together, but they remain distinct and separate, linked through integration. While a hybrid cloud may introduce more complexity to the overall environment, it provides greater flexibility in meeting an organization's specific objectives.

2.2.3.1 Technical Architecture

- i. **Integration:** Hybrid cloud technical architecture connects public and private clouds and on-premises systems for seamless data and workload sharing. It requires cloud orchestration tools, APIs, and middleware for efficient workflow management and coordination between cloud systems.
- ii. **Workload Distribution:** Combines public and private cloud environments with on-premises infrastructure, allowing for flexible workload distribution and seamless transitions. This optimizes resource utilization, ensures business continuity, and maximizes efficiency in managing diverse business operations.
- iii. **Cloud Bursting:** A hybrid cloud deployment technique that offloads excess traffic from a private cloud to a public cloud when on-premises infrastructure reaches capacity limits, enabling organizations to efficiently scale computing resources and maintain system reliability during high demand periods.
- iv. **Network Management:** Integrates on-premises infrastructure with private and public cloud services for seamless data transfer and management. Effective network management ensures secure connections, optimizes performance and addresses security, scalability, and compliance concerns. Strong network connectivity is required.

2.2.3.2 Operational Considerations

- i. **Flexibility:** Provides operational flexibility by strategically deploying workloads across on-premises and cloud environments, safeguarding sensitive data, and leveraging scalability and performance benefits. Companies must evaluate specific needs for data, location, compliance, and scalability.
- ii. **Interoperability:** Implementing a hybrid cloud strategy requires data compatibility and interoperability between different cloud environments, requiring data migration and identifying specific needs. Hybrid cloud management platforms like Kubernetes, VMware Tanzu, or Azure Arc help manage resources across environments.
- iii. **Data Security:** Hybrid cloud security combines on-premises and cloud-hosted data security, utilizing strong network measures, uniform data governance, and software-defined networking. Encrypted data transfer and access control mechanisms are crucial for preventing breaches.

2.2.4 Community Cloud

A community cloud is a cloud infrastructure shared by several organizations with common requirements or purposes. It operates similarly to a private cloud but is used by multiple

organizations (a group of tenants) rather than just one. These organizations typically have a shared mission or objective and prefer a semi-public cloud environment that offers more privacy than a public cloud. In a community cloud, the participating organizations benefit from shared resources and responsibilities, allowing them to maintain privacy and security without the need for each organization to individually manage and maintain the cloud infrastructure. This collaborative approach ensures that the cloud is tailored to the specific needs of the group while distributing the maintenance workload across the member organizations.

2.2.4.1 Technical Architecture

- i. **Shared Infrastructure:** Community clouds share infrastructure among organizations, reducing costs and improving resource utilization. They are often tailored to specific industries for privacy, security, and compliance requirements.
- ii. **Collaboration:** A collaborative cloud environment for organizations sharing resources and projects and maintaining privacy and compliance standards. It requires robust technical architecture, security, scalability, and user management. The infrastructure can be hosted on-premises, third-party, or distributed across multiple data centers.
- iii. **Customization:** It can be customized to enhance user experience and align with brand identity, offering flexibility in performance, security, compliance, cost, and scalability. It can also be tailored to specific regulatory requirements.

2.2.4.2 Operational Considerations

- i. **Cost:** Cost management in a community cloud environment optimizes resource usage and expenditure, enhancing efficiency and cost control. Shared costs make it more cost-effective than private cloud options.
- ii. **Governance:** Organizations, including IT professionals, must actively evaluate governance frameworks for community clouds to ensure compliance with regulations and policies. Proper governance strategies for data privacy, security management, and service usage are crucial, requiring collaboration on the governance model.
- iii. **Security:** Community cloud resources pose security risks like misconfiguration, unauthorized access, and limited visibility. Organizations must implement robust measures and manage operations effectively. Coordination of governance policies among participating organizations ensures smooth collaboration.
- iv. **Compliance:** Community cloud compliance ensures that shared environments comply with regulatory frameworks and standards. It involves continuous monitoring, data security, privacy protection, and operational integrity. Community clouds streamline compliance across participating entities, promoting legal obligations.

2.3 Characteristics of Cloud Computing

Cloud computing systems possess several key characteristics that make them highly promising for future IT applications and services. The National Institute of Standards and Technology

(NIST) has identified five essential characteristics of cloud computing systems [28], as illustrated in Appendix 1 (Figure 2). These characteristics are outlined and described below [29]:

- i. **On-demand self-service:** On-demand self-service allows consumers to independently provision computing resources, such as server time and network storage, as needed. This process is automatic and does not require human interaction with the service provider. Users can access resources like storage, processing power, and applications whenever needed, without relying on manual intervention from the provider.
- ii. **Broad network access:** means that cloud capabilities are available over the network and can be accessed through standard mechanisms. It supports a variety of platforms, including thin and thick clients (e.g., laptops, smartphones, and personal digital assistants [PDAs]). This ensures that cloud services are accessible anytime and anywhere through common devices such as laptops, smartphones, and tablets.
- iii. **Resource Pooling and Broad Network Access:** Cloud providers pool their computing resources to serve multiple consumers using a multi-tenant model. In this setup, physical and virtual resources such as storage, processing, memory, and network bandwidth are dynamically assigned and reassigned based on consumer demand. There is a level of location independence, where customers typically do not control or know the exact location of the resources but may be able to specify a location at a higher level of abstraction (e.g., country, state, or data center). This model enables efficient resource allocation while maintaining data and process isolation for different users.
- iv. **Rapid Elasticity:** Cloud resources offer rapid elasticity, allowing them to be quickly scaled up or down to meet the fluctuating demands of users. This elasticity ensures cost-effectiveness, as users only pay for what they need. Cloud capabilities can be elastically provisioned and released, sometimes automatically, enabling rapid scaling in response to demand. To consumers, the available resources often appear unlimited, and they can be provisioned in any quantity at any time, offering a reassuring level of flexibility and scalability.
- v. **Measured Service:** Cloud systems use measured services to automatically control and optimize resource usage through metering capabilities at various levels of abstraction, depending on the type of service (e.g., storage, processing, bandwidth, or active user accounts). This enables the monitoring, controlling, and reporting of resource consumption, providing transparency for both the provider and the consumer. As a result, users can track their resource usage, allowing for better cost management and resource optimization.

Chapter 3 Adoption and Implementation of Cloud Platforms

Chapter 3 discusses the main reasons for adopting a cloud platform, including availability in cloud adoption, data durability in cloud adoption, virtualization in cloud operations, hardware server operation, network architectures for clouds, cloud providers and vendors, SLA management in cloud computing, system virtual machines (full virtualization), cost reduction, market adaptability, and innovation. It highlights the benefits of cloud adoption, including agility, adaptability, redundancy, and data continuity. The chapter also discusses Amazon Web Services (AWS), Google Cloud Platform, Microsoft Azure: Cloud Computing Services, the economics of cloud adoption, highlighting cost-saving opportunities, and the importance of virtualization technology and networking architectures for scalable, cost-effective cloud operations.

3.1 Key Drivers for Cloud Platform Adoption

Organizations increasingly recognize the need for a strategic cloud adoption plan to effectively leverage the advantages of a cloud data platform. Major cloud service providers offer comprehensive frameworks to help businesses translate their strategic goals into actionable steps, ensuring a structured approach to cloud adoption. Many Cloud Adoption Frameworks (CAFs) provide a range of tools and resources, including plan generators, trackers, templates, checklists, and readiness assessments. These tools cover critical areas such as environment preparation, governance, migration, innovation, management, organization, and security of the cloud platform, ensuring organizations follow best practices throughout the adoption process. While the benefits of the cloud over on-premise data centers are substantial, much of the focus has traditionally been on potential economic gains. However, it is important to note that migrating to a public cloud provider does not always guarantee cost savings. In fact, cost savings should not be the primary factor driving cloud adoption. Instead, organizations should prioritize the cloud's ability to enable or enhance their business objectives [30][31][32][33][34][35][27].

3.1.1 Enhancing Business Agility

Business agility refers to an organization's ability to quickly adapt to changing market conditions, customer demands, and emerging opportunities. Cloud platforms are central to enabling this agility by providing the tools and flexibility necessary for innovation, scalability, and dynamic responses to business needs. Traditional IT infrastructures often require weeks or even months to set up, involving tasks such as installing, cabling, configuring, provisioning, and testing equipment. In contrast, public cloud providers offer fully operational resources that can be automatically and rapidly deployed, making it possible to have a global infrastructure up and running within minutes.

3.1.2 Business Adaptability

Cloud adoption improves business adaptability by offering flexibility, scalability, and improved performance. It enables businesses to adjust resources based on demand, modify operations, and experiment with new strategies. Major public cloud providers offer a wide

range of services, including AI, machine learning, and big data analytics, ensuring businesses can respond quickly to market changes and evolving customer needs.

3.1.3 Ensuring Business Continuity

Business continuity in cloud adoption focusses on proactive planning to ensure that critical operations can continue during disruptions. This involves creating a cloud-specific business continuity plan, implementing disaster recovery measures, and utilizing platform-level capabilities to maintain resilience in the cloud environment. In essence, business continuity is the ability of an organization to continue operating regardless of external circumstances. When migrating to a public cloud infrastructure, business continuity should be a top priority. Key areas that contribute to this are:

3.1.3.1 Cloud Redundancy and Disaster Recovery

Cloud redundancy involves duplicating physical and virtual cloud resources, as well as backing up customer data to ensure continuous service during system failures. When the primary system fails, traffic is automatically redirected to a redundant system to maintain operations. Public cloud providers offer redundancy at two levels:

- i. Local Redundancy: Duplicates resources within a single data center to protect against localized failures.
- ii. Geographical Redundancy: Replicates data across multiple distant data centers, ensuring resilience during regional outages.

While geographical redundancy can be costly to implement independently, many cloud providers offer it at no additional cost, making it accessible for businesses. Redundancy is a crucial part of disaster recovery strategies, ensuring that systems remain operational during events like natural disasters or technical issues. This approach helps prevent data loss and downtime, maintaining productivity, especially during outages or remote work. To ensure continuous operations, businesses must incorporate redundancy into their cloud strategy and regularly assess both their cloud provider's capabilities and their own continuity plans.

3.1.3.2 High Availability in Cloud Adoption

A public cloud provider's level of redundancy is a crucial factor in determining the system's availability, which reflects how dependably users can access cloud services from their locations. Redundancy ensures that critical systems and data are duplicated across multiple environments, safeguarding against outages and disruptions. Most public cloud providers guarantee 99.99% availability, or "four nines" of uptime, which translates to approximately 52 minutes of potential downtime per year. While this level of availability is generally reliable, it may not be sufficient for businesses with mission-critical operations that demand near-continuous uptime. In industries where downtime has significant consequences, such as healthcare or autonomous systems, 99.999% (five nines) availability is the more accepted standard, equating to less than 5 minutes of downtime annually.

3.1.3.3 Data Durability and Integrity

Data durability refers to the ability of stored data to remain intact, complete, and uncorrupted over time, ensuring long-term accessibility. In public cloud infrastructure, data durability is not left to chance. It is achieved through extensive replication across multiple locations. For example, some cloud providers duplicate data six times across three geographically separate regions, ensuring data availability even in the event of localized failures. These extensive measures should make you feel secure and well-informed about the data durability in cloud adoption. Most public cloud providers offer a durability rate of 99.99999999% (often referred to as "eleven nines"). This means that the likelihood of data being lost or inaccessible is incredibly small—statistically, only one failure of a few bytes of data is expected to occur over thousands or even millions of years. Durability ensures that data remains uncompromised and accessible for both consumers and businesses. For consumers, compromised or degraded data can negatively affect their experience. For businesses, the integrity of their data is crucial, as compromised data can lead to a loss of customer loyalty, damage to reputation, and potential revenue loss. Therefore, ensuring high levels of data durability is essential for maintaining trust and operational continuity.

3.2 Security Considerations in Cloud Adoption

Cloud security attacks often target unknown vulnerabilities in software or hardware, making them difficult to detect and mitigate until a security patch is developed and applied. Securing IT resources has become more complex than ever. However, by moving to a public cloud infrastructure, customers benefit from the shared responsibility model, where security duties are divided between the customer and the cloud provider. Cloud providers have dedicated security teams, advanced systems, and tools to help protect resources. Many of these security tools are readily accessible to customers, allowing them to enhance their defenses. Additionally, encryption is available at multiple levels within the provider's infrastructure, ensuring robust protection of customer data.

3.3 Economic Implications of Cloud Computing

Migrating enterprise IT to a public cloud provider can be highly cost-effective, with some organizations reporting savings of 50% or more. This is achieved by replacing capital expenditures, such as purchasing hardware and maintaining on-premise resources, with the lower operational costs of managing cloud infrastructure. In the cloud, resource capacity is flexible, meaning customers only pay for the resources they actually use, which eliminates the cost of overprovisioning for occasional peak demands. Cloud economics revolves around two key principles: economies of scale and global reach. Cloud providers reduce costs for organizations by purchasing computing resources in massive quantities at lower prices, passing those savings on to their customers. Additionally, the global reach of cloud providers allows them to offer services in multiple regions, further optimizing performance and cost efficiency for businesses.

3.4 Virtualization in Cloud Infrastructure

Virtualization is a fundamental technology that enables modern cloud operations by allowing functions previously performed by hardware to be handled through software. By using virtualization, multiple virtual machines (VMs), or "instances," can run on a single physical server, Appendix 2 (Figure 1). In the past, each hardware server typically hosted one or only a few web servers, but with virtualization, a single server can host dozens or even hundreds of virtual servers. This shift has led to significant cost savings for data centres, as operators can perform more tasks with fewer hardware servers, reducing the need for constant hardware expansion. Without virtualization, the cloud's cost-effectiveness and scalability would not be possible. Virtualization extends beyond computing to other areas, such as web applications, databases, and more. One example is data virtualization, a technique that allows users to access and query data from multiple sources as though it were a single virtual database. Platforms like Denodo facilitate this by enabling users to work with data from different systems without needing to move or integrate the data physically. This simplifies data access and management, streamlining processes and improving efficiency.

3.4.1 Fundamentals of Hardware Virtualization

Before exploring how virtualization is implemented, it is essential to understand the fundamental components of a hardware server, Appendix 2 (Figure 2). Similar to workstations or laptops, a hardware server consists of key elements such as central processing units (CPUs), an operating system (OS), memory, and storage. These components provide the necessary infrastructure on which applications can be installed to deliver services to users.

3.4.2 Hypervisor Technologies in Cloud Environments

Server virtualization relies on a hypervisor, a software layer that creates and manages virtual machines (VMs) by allocating specific hardware resources, such as CPU and memory, to each VM. This allocation ensures that each virtual server receives the appropriate resources based on its requirements, enabling it to operate independently of the underlying hardware. This approach optimizes the use of physical server resources, making the system cost-effective.

3.4.2.1 Type 1 Hypervisors

In contrast, Type 1 hypervisors operate directly on the hardware without the need for a host operating system, earning them the designation of "bare-metal" hypervisors, Appendix 2 (Figure 3). These hypervisors enable hardware servers to create and manage dozens, or even hundreds, of virtual machines, each capable of running different operating systems from a diverse selection. Type 1 hypervisors are widely utilized in large-scale data center environments due to their efficiency and scalability. Prominent examples of Type 1 hypervisors include Microsoft's Hyper-V, VMware's ESXi, and Linux KVM.

3.4.2.2 Type 2 Hypervisors

Type 2 hypervisors operate on top of a hardware server's existing operating system, known as the host operating system, such as Microsoft Windows or Linux, Appendix 2 (Figure 4). When the hypervisor creates a virtual machine (VM), it provides the VM with a separate, scaled-down operating system known as the guest operating system. Notably, the guest operating

system can differ from the host. For example, a VM on a Windows-based hardware server can run a Linux operating system. One limitation of Type 2 hypervisors is that they rely on the host operating system, which can introduce additional costs, potential performance delays, and the need for regular maintenance. As a result, Type 2 hypervisors are less suited for large-scale enterprise environments. However, they are adequate for personal or small-scale use, particularly when multiple operating systems need to be run on a single machine. Popular examples of Type 2 hypervisors include Oracle's VirtualBox and Microsoft's Virtual PC.

3.5 Virtual Machines and Cloud Workloads

A virtual machine (VM) is a software-based computing resource that simulates a physical computer to run programs and deploy applications. It creates a virtual environment where an operating system (OS) can be installed and used independently of the main OS on the physical computer. This allows the VM to mimic the hardware of the host machine, enabling it to function as if it were a completely separate computer with its operating system. There are two main users involved in this setup:

- i. Host machine: The physical hardware and main operating system running on the computer.
- ii. Guest machine: The virtual machine, which operates with a separate, independent guest operating system.

Virtual machines are classified into two types, each serving distinct purposes:

- i. System virtual machines (full virtualization): These VMs replace a real machine and allow multiple virtual machines to coexist on a single physical machine. This is made possible by a software layer called a hypervisor, which isolates each virtual environment while managing their coexistence on the same hardware. Modern hypervisors leverage virtualization-specific hardware, primarily provided by the host processor, to optimize performance.
- ii. Process virtual machines (VMs): These VMs are designed to run specific programs in a platform-independent environment. Each VM created by the hypervisor operates as a self-contained computer with all necessary components, including a guest operating system. The hypervisor allocates hardware resources, such as CPUs and RAM, to each VM, ensuring that they function independently while sharing the same physical resources. Virtual machines efficiently use hardware resources by enabling multiple, isolated environments on a single physical machine, with each VM running its own OS and applications.

3.6 Network Architecture in Cloud Computing

This approach focuses on the data centre network and data centre interconnect network, which are crucial areas in cloud computing. The interconnect network connects multiple data centers in private, public, or hybrid cloud environments, while the public Internet connects end users to public cloud provider data centers [36][37][38][39][40].

3.6.1 Data Center Networks

A data center network (DCN) is the foundational infrastructure that connects all the physical and virtual resources within a cloud service data center. It enables communication between servers, storage devices, and other critical components, ensuring seamless operation, efficient data flow, and high performance. Cloud providers rely on large-scale data centers to deliver scalable services, and these data center networks are designed to connect thousands of servers. A well-architected data center network is essential to ensure the scalability, reliability, and performance of cloud services, and continuous advancements in network technologies help meet the increasing demands of modern cloud-based applications. Appendix 2 (Figure 5), shows a conceptual view of a hierarchical data center network, as well as an example of mapping the reference architecture to a physical data center deployment.

The most common architecture used in DCNs is a hierarchical network design, which is composed of three key layers:

- i. **Access Layer:** This layer provides connectivity for the server resource pool. Server density, form factor, and the degree of virtualization are a few variables that affect the design of the access layer. Common approaches include:
 - End-of-row (EoR) switches.
 - Top-of-rack (ToR) switches.
 - Integrated switches.
- ii. **Aggregation Layer:** The aggregation layer consolidates access layer switches, facilitating connectivity between servers for multi-tier applications and enabling communication across the network with external clients.
- iii. **Core Layer:** This layer provides high-performance Layer-3 switching, which manages IP traffic between the data center and the telecommunications provider's Internet edge and backbone.

In geographically dispersed data centers, the use of Layer-3 Peering Routing is not just common, it's crucial. This routing method allows for rapid recovery from link failures and shields the control plane from broadcast traffic and Layer-2 network loops, making it an essential part of your network design decisions. As cloud-based applications depend heavily on the underlying data center network, emerging optical technologies are being adopted to improve throughput by dynamically adjusting the physical network topology. While these technologies enhance performance, they introduce complexity, restrictions, and overheads associated with topology engineering.

3.6.2 Data Center Interconnect Network

Data Center Interconnect Networks (DCIN) are designed to link multiple data centers, enabling a seamless customer experience for cloud services. Traditional, statically provisioned virtual private networks (VPNs) can interconnect data centers and offer secure communication. However, these networks often fall short of meeting the dynamic requirements of modern cloud services, such as high availability, dynamic server migration, and application mobility. To address these needs, DCINs for cloud services have evolved into a specialized class of networks based on Layer 2 network extensions across multiple data centers. DCINs support disaster avoidance, server migration, high availability, and workload balancing, all while providing the flexibility needed for compute elasticity. As the cloud landscape continues to evolve, further

research is needed to enhance DCIN performance, particularly in areas like load balancing and loop prevention, while ensuring security through encryption.

3.7 Cloud Service Providers and Vendor Ecosystem

A cloud vendor is a company that offers cloud-related products, such as software, hardware, and services related to cloud infrastructure. They provide a range of solutions, including Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). Examples of prominent cloud vendors include Amazon, Microsoft, Google, IBM, and Oracle. A cloud provider, on the other hand, delivers cloud services—primarily IaaS and PaaS—to customers over the Internet. Cloud providers own and operate the physical infrastructure, such as servers and storage, and give customers on-demand access to these resources. While vendors sell cloud products, providers deliver cloud services. Major cloud providers include Amazon Web Services (AWS), Microsoft Azure, and Google Cloud Platform (GCP). When selecting a cloud provider or vendor, it is crucial to assess the specific needs of your organization. Key factors to consider include:

- i. **Budget:** Determine the financial feasibility of the solution.
- ii. **Security:** Evaluate the security features and compliance offered by the provider.
- iii. **Scalability:** Ensure the solution can grow with your organization's needs.
- iv. **Services and Tools:** Review the specific tools, platforms, and services required by your business.

It is also important to recognize that the best provider for one organization may not be the best for another, as different companies have varying needs and priorities. To learn more about specific providers, organizations can explore documentation, whitepapers, and case studies provided by vendors. Additionally, many cloud providers offer free trials, webinars, and certification programs to help users make informed decisions [31][42][43].

3.7.1 Service-Level Agreement (SLA) Management in Cloud Computing

In cloud computing, Service Level Agreements (SLAs) are critical for ensuring that service providers deliver consistent and reliable services. SLAs establish clear expectations regarding performance, availability, and security, while also protecting customers through compensation mechanisms in case of service failures. Organizations should thoroughly review and negotiate SLAs to ensure they align with their specific business needs and risk management strategies. An SLA provides a formal framework that defines the understanding between the service provider and the service consumer. It forms the basis for conducting business and maintaining a mutually beneficial relationship. Legally, the SLA outlines the terms and conditions that bind the service provider to continuously deliver services to the customer. SLAs can be modeled using the Web Service-Level Agreement (WSLA) language specification, which, while initially intended for web service-based applications, is equally applicable to hosting services. Key components of WSLA include service-level parameters, metrics, functions, measurement directives, service-level objectives, and penalties [44][45][46]. several characteristics defining a proper SLA are listed, namely:

- i. Attainability is the possibility of meeting the desired level of service.
- ii. Meaningfulness is a property defining that all SLA parts must be relevant to the agreement.
- iii. Measurability defines that the level of service provisioning should be measurable in an impartial way.
- iv. Controllability specifies that the factors impacting the SLA must be under the service provider's control.
- v. Understandability means that both parties must understand the concepts and quantities of the SLA.
- vi. Affordability is a property determining that the SLA should be cost-effective.
- vii. Mutual acceptability is related to the definition of the SLA that should be the result of the negotiation between parties.

There are two types of SLAs from the perspective of application hosting. These are described in detail here.

3.7.1.1 Infrastructure SLA

In an Infrastructure SLA, the infrastructure provider is responsible for managing and guaranteeing the availability of key infrastructure components, such as server machines, power, and network connectivity. Enterprises retain control over managing their own applications and services that are deployed on these leased server machines. These machines are dedicated to individual customers and are isolated from other customers' infrastructure, ensuring privacy and security in a dedicated hosting environment. Specific examples of service-level guarantees provided by infrastructure providers in such environments are illustrated in Appendix 2 (Table 1).

3.7.1.2 Application SLA

In an Application SLA within a co-location hosting model, server capacity is dynamically allocated to applications based on their resource needs. Service providers have the flexibility to allocate and deallocate computing resources among co-located applications as needed. As part of this arrangement, service providers are also responsible for ensuring that the Service Level Objectives (SLOs) of their customers' applications are met. For example, an enterprise might have an application SLA with a service provider that outlines specific performance metrics for one of its applications, as shown in Appendix 2 (Table 2).

3.8 Amazon Web Services (AWS)

Amazon Web Services (AWS), launched in 2006 by Amazon, is one of the leading and oldest cloud computing platforms. It provides a comprehensive suite of cloud-based services that enable businesses to scale, innovate, and operate more efficiently. AWS caters to a wide range of computing needs, offering services in computing power, storage, networking, databases, machine learning, analytics, the Internet of Things (IoT), mobile computing, and enterprise solutions [47]. Since its inception, AWS has been a key player in the cloud computing market.

It helps organizations across industries streamline their operations, improve scalability, and drive innovation [48].

3.8.1 Core Services of AWS

3.8.1.1 Compute Services (Amazon EC2)

Amazon Elastic Compute Cloud enables users to rent virtual servers, known as instances, to run applications. EC2 offers flexible configurations, allowing users to customize the amount of computing power, memory, and storage based on their specific workload needs. With just a credit card, individuals or businesses can access a virtually limitless pool of computing resources, renting virtual machines for an affordable hourly rate, making cloud computing accessible to a wide range of users [49].

3.8.1.2 Storage Solutions (Amazon S3 & EBS)

Amazon S3 and Amazon Elastic Block Store are two storage solutions designed for businesses. S3 is a highly scalable solution that allows businesses to store and retrieve large volumes of data over the Internet. It offers multiple storage classes and is ideal for various use cases. EBS, on the other hand, provides persistent block storage for use with Amazon EC2 instances, offering high-performance and low-latency options. Both solutions offer flexible and efficient solutions for managing large-scale storage needs [50].

3.8.1.3 Database Services

AWS offers a comprehensive suite of managed database services to meet the needs of various applications:

- i. Amazon Relational Database Service (RDS): RDS provides fully managed relational database management services for popular databases such as MySQL, PostgreSQL, Oracle, SQL Server, and MariaDB. It automates common administrative tasks like backups, scaling, and patching.
- ii. Amazon Aurora: Aurora is a fully managed, high-performance relational database compatible with MySQL and PostgreSQL. It offers enhanced performance and scalability compared to standard databases.
- iii. Amazon DynamoDB: This is a fully managed NoSQL database solution, designed for applications requiring high scalability and low-latency performance.
- iv. Amazon Redshift: Redshift is a powerful data warehousing solution optimized for big data analytics. It enables organizations to run complex queries efficiently across large datasets.

Together, these services provide flexible and scalable database solutions for both relational and NoSQL use cases, as well as specialized services for data warehousing and high-performance applications [51].

3.8.1.4 Networking Services (Amazon VPC)

Amazon Virtual Private Cloud (VPC) enables users to create isolated cloud environments within AWS, providing secure communication, networking, and access control between cloud resources and on-premises systems. Key components of Amazon VPC include:

- i. Network Access Control Lists (ACLs): Stateless, second-level defenses that control incoming and outgoing traffic at the subnet level. They operate with separate inbound and outbound rules to manage traffic flow.
- ii. Gateways: A gateway is required to connect a VPC to external networks, providing connectivity outside the AWS network.
- iii. Route Tables: These contain rules that direct network traffic, specifying how traffic is routed from a subnet or gateway to its destination.
- iv. VPC Peering Connections: This feature allows routing traffic between two VPCs using private IPv4 or IPv6 addresses, facilitating communication between isolated cloud environments.

These components collectively offer robust networking and security capabilities for managing and controlling cloud resources within AWS [52].

3.8.1.5 Security and Compliance

AWS prioritizes security by offering various services to protect infrastructure and customer resources. These include AWS Identity and Access Management (IAM), which manages user access and permissions, and AWS Key Management Service (KMS), which enforces security best practices. AWS Secrets Manager manages sensitive information like API keys and database credentials, and AWS Shield protects against Distributed Denial of Service (DDoS) attacks. AWS operates under a shared responsibility model, where the provider manages cloud infrastructure security while customers secure their data and access. By utilizing these tools and following security best practices, organizations can reduce risks and ensure compliance with industry regulations [53].

3.8.2 AWS Pricing Models

AWS offers various pricing models to suit organizations' needs, including a pay-as-you-go model. This model allows businesses to pay only for the resources they consume, ensuring they pay for the services they use [54].

- i. On-Demand Instances: is a pay-as-you-go pricing model for resources like EC2 instances or DynamoDB, offering a flat rate without long-term commitments. It is suitable for short-term, unpredictable, and pre-production environments with unpredictable spikes or uninterrupted runtimes and can be billed in increments of one second depending on the service.
- ii. Spot Instances: are Amazon EC2 compute capacity at up to 90% off on-demand prices, enabling applications to reduce costs or scale computing capacity. They are ideal for fault-tolerant, stateless, and flexible workloads like batch processing, big

data, analytics, containerized environments, and high-performance computing. They are integrated into multiple AWS services.

- iii. **Commitment discounts – Savings Plans:** AWS provides savings plans to help users reduce costs by committing to a specific amount of resource usage in exchange for discounted rates. These plans allow users to commit to hourly spending over one or three years, covering AWS Compute services such as Amazon EC2, AWS Fargate, and AWS Lambda. The commitment is paid on an hourly basis, with discounts applied based on the actual usage.
- iv. **Geographic selection:** To optimize computing resources, it is important to place them closer to users, reducing latency and ensuring compliance with data sovereignty requirements. For a global audience, deploying resources across multiple locations can minimize costs. AWS cloud infrastructure is organized into regions and availability zones, with each region operating under local market conditions and varying resource pricing. To estimate the cost of running workloads in different regions, users can leverage the AWS Simple Monthly Calculator for more accurate budgeting and cost planning.
- v. **Third-Party Agreements and Pricing:** When utilizing third-party cloud solutions or services, it is essential to ensure that pricing structures are aligned with Cost Optimization objectives. Pricing should be outcome-based, meaning it scales according to the value provided, such as software charging based on the cost savings it generates. Agreements that scale with your total bill may not align with cost optimization unless they deliver specific outcomes for every component of your bill. Ensure that the service pricing includes cost optimization features, which are critical for driving operational efficiency and reducing costs.

3.8.3 AWS Global Infrastructure and Availability

AWS Regions are geographically separated physical locations, each with multiple isolated Availability Zones (AZs) for high fault tolerance, stability, and resilience. This isolation prevents the automatic replication of resources across regions, allowing businesses to deploy Amazon EC2 instances in locations that best meet their specific needs. Each region consists of multiple AZs, each with redundant power, networking, and connectivity, housed in separate facilities. This enhances fault tolerance and ensures high availability. By deploying resources in different regions, businesses can reduce latency by placing applications closer to their geographic locations. The autonomy of each region ensures strong fault isolation and security, preventing automatic replication of resources across regions. By leveraging this global infrastructure, businesses can optimize performance, comply with local regulations, and enhance disaster recovery capabilities, ensuring stability and high availability for their applications. [55].

3.9 Google Cloud Platform (GCP)

In April 2008, the Google developer team introduced a closed developer preview of Google App Engine, marking their entry into the Platform-as-a-Service (PaaS) market. Over the following years, Google steadily expanded its cloud offerings, releasing key services such as

Google Cloud Storage in 2010, Compute Engine in 2013, Cloud SQL in 2014, and Kubernetes Engine in 2015. This suite of products has enabled the development of cloud-native solutions, including machine learning and big data applications. By 2017, Google had established data centers across 39 zones in 13 regions, positioning itself as a leader in scalable managed services and big data. Google's cloud platform leverages its extensive experience managing services like Search and Gmail, offering customers access to many of the same tools used internally. This results in a platform known for its scalability and reliability. With services such as BigQuery, Bigtable, Cloud Pub/Sub, and Dataflow, Google has made significant strides in the data analytics space. Google Cloud Platform (GCP) offers a comprehensive catalog of products and services, catering to a wide range of industries and use cases. Core services like Compute Engine and Cloud Storage enable teams to build virtually any solution, while specialized services such as the Cloud Vision API lower the barrier to solving specific, complex problems. Empowering digital innovation with Google Cloud Platform, which offers a wide range of cloud services and solutions. This platform enables companies, developers, and organizations to leverage Google's expertise in data management, artificial intelligence, and scalable infrastructure to drive growth and innovation [56][57][58][59].

3.9.1 Comprehensive Cloud Services Portfolio

- i. Google Cloud Compute Engine (GCE) is a core service offering IaaS for virtual machine creation, customization of CPU, memory, and storage, and scalability for web applications.
- ii. Storage Alternatives Google Cloud Bigtable is ideal for managing large data sets with high throughput and low latency, while Google Cloud Storage offers secure, scalable storage for object data. The choice depends on performance or cost requirements.
- iii. Data analytics, Google Cloud Platform (GCP) provides Big Query, a serverless data warehouse, for efficient data analysis on large datasets. It enables the efficient processing of terabytes and petabytes of data in minutes.
- iv. AI and Machine Learning, Google Cloud provides AI and machine learning services, including Google Cloud AI and Machine Learning Engine, allowing users to create, train, test, monitor, tune, and deploy models, addressing critical business challenges and making AI more accessible.
- v. Internet of Things (IoT) and Networking, Google Cloud Platform (GCP) is a robust IoT platform with strong networking infrastructure. It ensures seamless connectivity and scalability for large-scale deployments and offers services like Dedicated Interconnect, Partner Interconnect, and Cloud VPN.
- vi. Serverless Computing, Google Cloud Platform (GCP) provides serverless computing services like Google Cloud Functions and Google App Engine. These services enable developers to build and deploy applications without managing infrastructure, enhancing speed and scalability.

3.9.2 Performance and Scalability

- i. Global Network Infrastructure, Google Cloud Platform (GCP) utilizes a global network infrastructure with strategically located data centers for low latency, high availability, cost-efficiency, and energy-efficient operations, enhancing its appeal for sustainable cloud computing solutions.
- ii. Auto-Scaling, Google Cloud Platform (GCP) utilizes Google Kubernetes Engine (GKE) for auto-scaling, a feature that dynamically adjusts node pool size based on workload demands. This optimizes performance and resource utilization, enabling applications to handle fluctuating traffic efficiently.

3.9.3 Industry Adoption and Use Cases

- i. Media and Entertainment, Google Cloud Platform (GCP) is a crucial tool in the media and entertainment sector. It offers scalable infrastructure and innovative solutions for content delivery, streamlining operations, reducing costs, and enhancing audience engagement, thereby transforming global audience interactions.
- ii. Healthcare and Life Sciences, Google Cloud Platform (GCP) significantly impacts healthcare and pharmaceutical industries by facilitating genomics research, data processing, and secure storage. It facilitates digital transformation, enhances data analytics, and drives advancements in biotech and life sciences.
- iii. E-commerce and retail, Google Cloud Platform (GCP) significantly impacts healthcare and pharmaceutical industries by facilitating genomics research, data processing, and secure storage. It facilitates digital transformation, enhances data analytics, and drives advancements in biotech and life sciences.

3.9.4 Compute Engine Resources: Regions and Zones

Google Cloud Compute Engine resources are distributed across multiple locations worldwide, organized into regions and zones. A region is a specific geographical area where resources can be hosted, and each region is composed of at least three zones. Zones are individual data centers within a region, and resources such as virtual machine instances or zonal persistent disks are referred to as zonal resources. Distributing resources across different zones within a region enhances fault tolerance by isolating them from infrastructure failures, such as hardware or software issues, in a single zone. To achieve even greater resilience, deploying resources across multiple regions offers a higher degree of failure independence. Regions consist of multiple zones connected by high-bandwidth, low-latency networks, ensuring fast communication between zones. When deploying fault-tolerant, high-availability applications, it is essential to choose regions and zones that best suit your specific requirements. All Compute Engine resources are categorized as global, regional, or zonal. Regional resources are accessible only within the same region, providing efficient resource sharing across zones within that region. A placement policy governs the proximity of virtual machines (VMs) to each other, helping to minimize the effects of host system failures or network latency, further enhancing performance and reliability [60].

3.9.5 GCP Pricing Models

Google Cloud provides several pricing models to suit different organizational needs, including:

- i. **Pay-as-you-go:** Google Cloud offers a pay-as-you-go, on-demand pricing model, which is ideal for users who expect intermittent cloud usage. This model provides flexibility by allowing you to add or remove services as needed, with charges based on actual usage and no upfront costs. However, this flexibility comes at a higher price, making pay-as-you-go the most expensive option on a per-hour basis.
- ii. **Long-term reservations:** Also known as Committed Use, offer significant discounts for committing to resource usage over a period, typically one or three years. This pricing model is ideal for organizations planning to use the cloud long-term and willing to make an upfront commitment. By choosing Committed Use, users can achieve substantial savings—up to 70% on Compute Engine—compared to the pay-as-you-go model. These long-term pricing terms allow for greater cost efficiency over time, making it a cost-effective option for consistent cloud usage.
- iii. **Free tier:** The free tier of Google Cloud Platform (GCP) allows users to explore various services and resources at no cost but with limited capacity. This tier provides ongoing access to a predefined set of resources, enabling users to familiarize themselves with Google Cloud products while staying within specific usage limits. Unlike the time-limited free trial, which offers broader access to services for new users, the free tier is continuously available to all users. Additionally, Google Cloud offers "always free" services for organizations with low usage requirements. New customers also receive \$300 in credits, which can be applied to any Google Cloud services or products during the initial trial period. When choosing the most suitable model, organizations should consider their budget and computing requirements. Key factors that influence Google Cloud costs include compute, storage, network, SQL, and serverless pricing. These elements should be carefully evaluated when selecting the appropriate pricing structure [61].

3.10 Microsoft Azure: Enterprise Cloud Solutions

Microsoft Azure, launched in 2008, is a rapidly growing cloud platform offering a wide range of services across various categories, including AI, Machine Learning, Analytics, Blockchain, Compute, Containers, Serverless Computing, Databases, Developer Tools, DevOps, Identity Management, IoT, Networking, Security, Storage, Web Services, and Windows Virtual Desktop. Azure's seamless integration with Microsoft products and comprehensive intelligent services make it an attractive and flexible solution for organizations of all sizes. With 95% of Fortune 500 companies using its services, Azure's extensive service offerings are highly customizable and can be easily integrated with external solutions [62].

3.10.1 Compute Services in Azure

- i. **Azure Virtual Machines (VMs)** provide on-demand, scalable computing resources, enabling users to run various operating systems without physical hardware. Available in four types—standard, preset, Azure Arc VMs, and private VMs via Azure VMware

Solution (AVS)—VMs can be deployed across 60+ regions with a 99.99% SLA. Users can choose between uniform orchestration for stateless workloads or flexible orchestration for stateful workloads. Azure's shared responsibility model ensures security through features like trusted launch, confidential VMs, firewalls, disc redundancy, load balancing, and identity management. With a 99.9999999999% durability guarantee and zone-redundant storage, Azure VMs offer flexibility, security, and reliability for diverse workloads [63].

- ii. Azure App Service is a powerful Platform-as-a-Service (PaaS) from Microsoft that enables developers to easily build, deploy, and scale web applications, REST APIs, and mobile backends. It supports multiple programming languages, including .NET, Java, Node.js, PHP, and Python, while automatically managing OS and framework updates. With seamless DevOps integration, it connects with platforms like Azure DevOps, GitHub, and Docker Hub for continuous deployment. It offers global scalability, high availability, and built-in security features while adhering to standards like SOC and PCI, thanks to Azure's robust infrastructure. This makes Azure ideal for secure, flexible, and scalable cloud application deployment [64].
- iii. Azure Kubernetes Service (AKS) is a fully managed service by Microsoft Azure that simplifies the deployment, management, and scaling of containerized applications. AKS enables organizations to use Kubernetes for container orchestration without requiring deep platform expertise, as Azure handles operational overheads like health monitoring, maintenance, and security, ensuring faster application delivery. Kubernetes (K8s) is an open-source system that automates deployment, load balancing, and self-healing for containerized applications, offering strong scalability. K3s is a lightweight Kubernetes version designed for resource-constrained environments, while K0s simplifies Kubernetes cluster management with features like Role-Based Access Control (RBAC), security policies, and micro-VM support [65].

3.10.2 Azure Storage Solutions

- i. Azure Blob Storage is a cloud-based solution from Microsoft Azure designed for storing large amounts of unstructured data, such as text or binary files. It offers scalability, allowing data of any size to be stored, and includes cost optimization through various storage tiers (Hot, Cool, and Archive). Ideal for storing images, videos, backups, and log files, Azure Blob Storage ensures global accessibility via HTTP/HTTPS and integrates seamlessly with other Azure services. Security features include encryption at rest and in transit, role-based access control (RBAC), and shared access signatures. It supports two types of blobs: block blobs for large files and page blobs for disk storage [66].
- ii. Azure offers comprehensive solutions for high-performance computing (HPC) workloads through its HPC-optimized virtual machine series, including the H-series and N-series, which feature high-performance CPUs and NVIDIA GPUs. To meet data storage needs, Azure Blob Storage and Azure Files provide scalable, reliable options. Azure Cycle Cloud facilitates the management of HPC and big data clusters. For Azure Virtual Machines, Azure Disc Storage provides high-performance block storage with

various managed disc types to suit different workloads. With 99.999% availability and integrated security features, Azure's disc solutions enhance the reliability and scalability of applications while supporting extensive VM deployments [67].

- iii. Azure Files is a managed cloud storage solution that offers file shares via SMB and NFS, supports various operating systems, and allows concurrent access. It is serverless, scalable, secure, and cost-effective, with different pricing tiers. Azure's services are compatible with SOAP, REST, and XML protocols [68].

3.10.3 Networking in Azure

- i. Azure Virtual Network (VNet) is a key service in Microsoft Azure. It enables private networks, secure deployment, and management of virtual machines and services. It also supports communication and traffic control, ensuring seamless integration within the cloud environment [69].
- ii. Azure Virtual WAN is a centralized networking service that simplifies WAN management by consolidating networking, security, and routing functions. It offers centralized hub connectivity for branch offices, data centers, and Azure regions, ensuring efficient and secure connectivity [69].
- iii. Azure VPN Gateway is a service that provides secure, encrypted communication between Azure virtual networks and on-premises locations, ensuring data confidentiality and integrity over public networks. It facilitates site-to-site VPNs, making it ideal for cross-premises communication [69].

3.10.4 Azure AI and Machine Learning

- i. Azure Machine Learning is a Microsoft cloud-based service that provides advanced analytics and AI capabilities for various industries. It ensures robust cybersecurity measures and a secure, scalable solution for managing cloud-based projects [70].
- ii. Azure Cognitive Services is a Microsoft cloud-based suite of AI services that integrates AI into applications, including natural language processing, speech recognition, and computer vision. It integrates with Azure IoT, enhancing insights in the retail and healthcare sectors and offering flexibility and scalability [71].
- iii. Azure Bot Services is a cloud-based platform for creating, managing, and deploying enterprise-grade conversational AI bots. It offers an intuitive interface and is flexible, allowing users to create chatbots without coding or AI expertise. Microsoft Bot Framework provides tools for building intelligent conversational agents and connecting them to messaging platforms. It integrates with cognitive services like Watson, LUIS, Lex, and Dialog flow, simplifying the creation process and reducing deployment time [72].

3.10.5 Security and Identity Management in Azure

- i. Azure Active Directory is a cloud-based identity and access management service that enables web application authentication, Single Sign-On, and user management. It extends on-premises Active Directory (AD) and supports HTTP and HTTPS protocols like SAML 2.0, OAuth 2.0, and OpenID Connect. Azure AD offers features like user

and group management, self-service password reset, and multi-factor authentication. It is free for basic functionality [73].

- ii. Azure Security Center is a comprehensive security management system that offers advanced threat protection across Azure and non-Azure resources. It provides security recommendations, continuous monitoring, and compliance management. Single Sign-On (SSO) offers advantages like strict password policies, reducing password fatigue, and enabling quick deactivation of access across multiple systems. However, organizations must monitor user sign-on activities to detect potential intrusions [73].

3.10.6 Azure Global Geographies and Data Center Locations

Each Azure geography is meticulously designed to meet specific data residency and compliance requirements, ensuring that business-critical data and applications remain close to users. These geographies consist of one or more regions, all built on fault-tolerant, high-capacity networking infrastructure. Many Azure regions also offer availability zones, which are physically separated groups of data centres within the same region. These zones are connected by a high-performance network with a round-trip latency of less than 2 ms, a key factor in ensuring low-latency communication. Availability zones are strategically spaced to minimize the impact of local outages or adverse weather conditions while still being close enough to maintain fast connections. Each zone operates with independent power, cooling, and networking infrastructure, ensuring that if one zone experiences an outage, the remaining zones will continue to support regional services, capacity, and high availability. This design helps keep data synchronized and accessible during failures. The selection of data centre locations is based on a rigorous vulnerability risk assessment. This assessment identifies significant risks specific to each data centre and accounts for shared risks between availability zones to enhance overall resilience and reliability [74].

3.10.7 Azure pricing models

Azure's pay-as-you-go pricing model charges customers only for the resources they use, but these rates are generally higher than reserved pricing. Costs may vary depending on usage levels, and billing is based on standard pay-as-you-go rates unless otherwise specified. Azure periodically introduces new services, notifying users in advance of any associated fees. Customers are only charged for new services if they choose to use them. Any taxes resulting from receiving services at no charge are the responsibility of the recipient. Azure offers a free tier for new customers, which includes 12 months of access to popular services and 55 additional free services. New customers also receive a \$200 credit for use within the first 30 days. After 12 months, usage is billed at standard pay-as-you-go rates, although some services remain free for as long as the account is active. Microsoft reserves the right to modify or discontinue free services at any time. To help reduce costs, Azure offers Reserved Virtual Machine Instances, which provide savings of up to 72% compared to pay-as-you-go pricing, and Spot Virtual Machines, which offer discounts of up to 90% by using unused compute capacity. For the most accurate and current pricing details, users should refer to Azure's official pricing page [75].

Chapter 4 Triangular Membership Function-Based Estimation of Round-Trip Time (RTT) for Optimal SLA Evaluation

Chapter 4 significantly contributes to the estimation and optimization of Round-Trip Time (RTT) in cloud computing environments, with a specific focus on the impact of geographical distances and network conditions. This chapter introduces a novel approach by integrating a triangular membership function (MF) within a fuzzy logic framework to enhance the accuracy of RTT estimation, addressing the limitations of traditional methods, particularly in time-sensitive cloud applications. The proposed fuzzy logic-based model incorporates key factors influencing RTT, including network congestion, which is evaluated in terms of time (milliseconds) and routing policies and analyzed based on distance (kilometers) and geographic distances. By integrating these parameters, the model provides a more refined and adaptable RTT prediction than conventional estimation techniques, ensuring greater precision in cloud performance assessments. Furthermore, the chapter emphasizes the advantages of fuzzy logic-based RTT estimation in optimizing network performance, enhancing Quality of Service (QoS), and ensuring SLA compliance. A comparative analysis of RTT values across 28 AWS regions is presented, demonstrating that the fuzzy logic-based system consistently yields more precise and lower RTT estimates than traditional measurement methodologies available through Websites standard online tools. These findings highlight the effectiveness of fuzzy logic in estimating latency and improving SLA evaluation.

4.1 Introduction to Round-Trip Time (RTT) in Cloud Computing

Traditional cloud computing is primarily used for storing, analyzing, and processing large volumes of data. However, it struggles to handle high latency issues in time-critical applications, such as computer gaming, e-healthcare, telemedicine, and robot-assisted surgery. Network latency, which causes delays in data transmission, is a critical factor for real-time applications. Traditional cloud computing methods are often insufficient to meet the stringent Quality of Service (QoS) requirements for devices operating in these environments. Challenges in calculating and expectation the Round-Trip Time (RTT) further complicate efforts to minimize latency when transmitting time-sensitive data in real-time [76]. RTT is a crucial determinant of latency in cloud services. Efficient management of RTT can significantly enhance QoS by ensuring faster data exchange and reducing response times. This optimization is essential for applications dependent on real-time interactions, where latency can drastically affect user experience and satisfaction. Ensuring low RTT is also essential for maintaining Service Level Agreement (SLA) compliance [77]. Scientists are evaluating cloud infrastructure for next-generation applications by analyzing the impact of geographical distance on latency. Private network backbones and direct peering agreements have been shown to significantly improve latency in cloud environments, reducing the delays experienced by users across different regions [78]. One study assessed the performance of the Tahoe Least-Authority File System (Tahoe-LAFS) by comparing its write operations on community network clouds and the Azure commercial cloud platform. The results revealed that read operations outperform write operations on Azure due to the platform's network homogeneity, highlighting the performance differences between community and commercial clouds [79]. In the pursuit of optimizing resource management and reducing communication costs, two approaches—queue-

based dynamic resource allocation and spatial resource partitioning—were evaluated for their impact on latency, throughput, fairness, and latency fairness. The findings show that queue-based dynamic technology outperforms spatial partitioning in terms of latency reduction and overall performance [80]. Data center networks are also evolving, with line rates increasing to 200Gbps to support NVMe and distributed machine learning (ML) applications. However, this advancement leaves room for imperfect control decisions. To address this, the Bolt system was developed, founded on three core ideas: (i) Sub-RTT Control (SRC), which reacts to congestion faster than traditional RTT control loop delays; (ii) Proactive Ramp-Up (PRU), which anticipates future flow completions to quickly utilize released bandwidth; and (iii) Supply Matching (SM), which explicitly matches bandwidth demand with supply to maximize utilization. Bolt has been shown to reduce latency and improve flow completion times while maintaining near line-rate utilization, even at 400Gbps [81]. Cloud applications often operate exclusively on the servers provided by cloud service providers, accessible through a simple web browser or similar client interface. For example, Amazon Web Services (AWS) offers widely used business applications that are hosted on its servers and accessed online. AWS has demonstrated this by providing scalable infrastructure to accommodate various enterprise needs, further illustrating the potential impact of cloud computing [82]. Similar to how most people today opt to rent homes rather than build them, the future of computing may see organizations favoring scalable and reliable cloud providers instead of constructing their own IT infrastructures. This shift would significantly reduce the risks and costs associated with launching new applications and services, as cloud providers offer ready-made platforms for deployment [83]. The widespread enthusiasm for cloud computing has led to a surge of discussions surrounding network availability, reliability, and latency within cloud environments. Despite these discussions, there is a noticeable lack of empirical measurement studies that validate these claims. Specifically, there is a gap in research comparing networking performance metrics, such as RTT, with the actual RTT experienced by web hosting services across different geographical regions. This gap highlights the need for more comprehensive studies to better understand and address the challenges related to RTT and latency in cloud computing [76]. As a result, our research endeavors to assess the performance of networking services under varying load conditions to determine the validity of the hype generated around cloud computing. We approach the assessment of network availability from two broad perspectives: firstly, by computing network based RTT through ping tests to evaluate connectivity, and secondly, by adopting a mathematical respective with RTT approach to verify the scalability and performance claims made by cloud service providers [82]. To gain a deeper understanding of these aspects, we employ a fuzzy logic system incorporating three triangular membership functions for two input parameters: (distance) and (network congestion). This system enables the measurement of service performance concerning the expected optimal Round-Trip Time (RTT). The study is conducted within the Amazon Web Services (AWS) platform, where performance is evaluated based on the interaction between the sender and receiver when retrieving cloud services. RTT values are categorized into three distinct classes: small RTT ($RTT < 100$ ms), medium RTT ($100 \text{ ms} < RTT < 200$ ms), and large RTT ($RTT > 250$ ms). Following this classification, a comparative analysis is performed between the expected RTT values obtained using the triangular membership function in the fuzzy logic system and the actual RTT values provided by Amazon Web Services. The findings indicate

that the fuzzy logic-based approach for RTT estimation yields more accurate and predictable results than those promoted by AWS. For further investigation, ping tests were employed to analyze variations while accounting for inter-region distances and network latency. This method provides a practical solution to the first challenge identified in this study: enhancing cloud service management and selection. By integrating fuzzy logic-based SLA optimization, users can make informed decisions regarding cloud service selection based on their geographic proximity to AWS regions, ultimately improving service performance and efficiency. This contribution facilitates the analysis and evaluation of additional Quality of Service (QoS) criteria in both computing and networking, which will be examined in detail in the subsequent chapter. Furthermore, the fundamental principles underlying the fuzzy logic technology employed in this study will be systematically presented and discussed throughout this dissertation in a structured and sequential manner.

4.2 Challenges in Estimating RTT in Cloud Environments

Accurately estimating RTT in cloud environments presents a range of challenges due to the complex, dynamic nature of modern cloud architectures.

4.2.1 Geographical Distance

Cloud data centers are distributed globally, and the physical distance between nodes, such as between locations i and j , can introduce significant delays in data transmission. For example, transcontinental communications between data centers in Europe and Asia often experience higher Round-Trip Time (RTT) due to the long distances involved. The geographical separation between the sender and receiver plays a crucial role in network performance, particularly in terms of latency. As the distance increases, data transmission delays grow, which can have a substantial impact on time-sensitive applications that require real-time data exchange. This underscores the importance of optimizing routing and data transmission strategies to minimize the negative effects of geographical distance on network performance [84].

4.2.2 Network Congestion

As cloud networks continue to expand, network congestion becomes a growing concern, leading to variable delays in data transmission. In multi-tenant environments, where multiple clients share network resources, this competition can result in unpredictable fluctuations in Round-Trip Time (RTT). A key issue often cited is the effect of out-of-order packet arrivals on the performance of TCP (Transmission Control Protocol). These out-of-order arrivals are typically interpreted as a sign of network congestion, causing the receiver to generate duplicate acknowledgements. This, in turn, prompts the sender to react as if packets were lost, triggering spurious retransmissions and unnecessary reductions in the sending rate. When it comes to flow control, the combination of traffic from multiple servers can exceed the capacity available at the destination server, further intensifying network congestion. This congestion can also spill over, affecting traffic to neighboring servers and exacerbating overall network performance issues. Therefore, the management of congestion and the optimization of traffic flow are crucial to ensuring stable and efficient cloud network operations [85][86].

4.3 Transmission Performance Evaluation in Cloud Computing

The Internet serves as a foundational component of computational technologies, facilitating extensive data generation that is stored on servers or within cloud infrastructures. The processes of data migration and transfer are integral to maintaining system integrity, ensuring consistency, and implementing essential security and load-balancing mechanisms. Among the key metrics for assessing transmission performance in network communications is Round Trip Time (RTT), which quantifies the duration required for a signal to travel from the source to the destination and return. RTT is widely utilized to evaluate the efficiency and Quality of Service (QoS) across diverse network environments, including cellular networks, Internet of Things (IoT) systems, and traditional Internet-based frameworks [87]. RTT analysis is particularly significant in network optimization, as it aids in diagnosing transmission delays and enhancing end-to-end communication performance. Moreover, RTT plays a pivotal role in congestion control protocols, such as TCP BBRv3, which is designed to optimize bandwidth utilization and ensure fairness in networks exhibiting variable RTT values. Within IoT environments, RTT is assessed alongside other key performance indicators, including power consumption, to enhance data transmission reliability. The integration of RTT-based optimizations enables cloud service providers to maintain high levels of performance and reliability while simultaneously reducing their environmental impact [88]. Cloud computing systems are subject to performance evaluations, generally categorized into resource assessments and network infrastructure assessments. Resource assessments focus on analyzing the computational performance of cloud applications, particularly concerning the hardware and virtualized environments that support these applications. Each cloud service provider employs distinct criteria for measuring CPU utilization. For instance, Google App Engine assesses resource consumption based on "Megacycles used," whereas Amazon EC2 evaluates performance in terms of deployment duration and instance utilization. Conducting such assessments typically requires root-level access permissions, limiting them to cloud providers or certified third-party evaluators [89].

4.4 Intelligent Systems and Network Service Prediction

Intelligent systems encompass a diverse range of computational techniques derived from artificial intelligence (AI) research, including fuzzy logic, neural networks, and genetic algorithms [90]. Among these approaches, fuzzy logic provides a powerful framework for managing uncertainty and imprecision, making it particularly effective for solving complex problems where traditional binary logic falls short. By incorporating partial truth values, fuzzy logic facilitates human-like decision-making in ambiguous situations, which is essential for applications such as control systems, decision-making processes, and pattern recognition. Fuzzy logic plays a crucial role in intelligent systems due to its capability to process uncertain, imprecise, and vague data. Unlike conventional logic systems that rely on absolute true or false values, fuzzy logic allows for degrees of truth, mimicking human reasoning and improving adaptability in dynamic environments. A fundamental aspect of fuzzy logic is the fuzzy linguistic approach, which utilizes linguistic variables to represent qualitative system attributes. This methodology is particularly beneficial for ill-defined or highly complex scenarios, enhancing flexibility and adaptability in intelligent problem-solving [91]. Additionally, fuzzy

reasoning aids in system behavior analysis, allowing for interpolation between input and output conditions, simplifying complexity management, and supporting induction-based learning—a critical feature for addressing intricate computational challenges. Ensuring balanced uncertainty is essential for optimizing model performance in such systems, particularly in server management and task distribution, which are fundamental to the efficient operation of service-based infrastructures. In cloud computing and networking, fuzzy logic plays a key role in addressing complex challenges such as network delay estimation, which is critical for accurately predicting task completion times and optimizing cloud resource allocation [90][92][93]. Empirical studies and simulations have demonstrated that fuzzy logic-based decision-making models operate effectively in uncertain environments, offering high precision in estimating network delays within cloud-based infrastructures. In virtualized cloud environments, where applications primarily run on virtual machines (VMs), fuzzy logic enhances system reliability by predicting potential failures and implementing proactive mitigation strategies. Given the complexity and dynamic nature of cloud infrastructures, adopting flexible and adaptive methodologies is essential for effective management. By providing a structured decision-making framework, fuzzy logic enables systems to efficiently handle uncertainty, ultimately enhancing efficiency, reliability, and resilience in cloud-based operations [94][95].

4.5 Experimental Methodology for RTT Measurement and Analysis Using Fuzzy Logic

4.5.1 Experimental Testing Model Determination

Several techniques are utilized to calculate Round-Trip Time (RTT) in network environments, each offering varying levels of accuracy and application. One widely used method is the Ping Test, which serves as a rapid and reliable tool for assessing network performance and connection quality. This technique measures the latency in milliseconds between a user's device and a specified remote server. The RTT value is significantly influenced by the geographical distance to the server, with greater distances typically resulting in higher RTT values. A stable network connection is indicated by a consistently straight horizontal line on a ping test chart, whereas fluctuations in RTT may signal network instability or congestion [96].

Another method for calculating Round-Trip Time (RTT) involves mathematical modeling techniques implemented within network infrastructures. In this context, network performance metrics are derived by measuring transactions, defined as client requests followed by server replies, including TCP and UDP flows. Each read and write transaction between client and server is timed, providing essential data for RTT calculation. Typically, network appliances, such as Exinda devices (<https://docs.exinda.com/>), are strategically placed between the client and server to facilitate precise measurement. These devices timestamp each intercepted packet with high-resolution nanosecond accuracy. Since the initial packet transmission from the client is unknown, RTT is calculated by summing the server-side RTT (from appliance to server and back) and the client-side RTT (from appliance to client and back). With increasing packets traversing the Exinda appliance, RTT estimations become more accurate by continuously averaging newly captured data. Consequently, RTT provides a reliable measure of the time required for a minimal packet to travel through the network and receive acknowledgment, improving progressively with ongoing data accumulation.

[97][98]. The methodology for calculating RTT, along with its visual representation and governing equations, is depicted in Appendix 3 (Figure 1), which provides a diagrammatic illustration of the RTT computation process. In this study, the ping technique was employed to assess the connectivity between the sender and receiver, enhancing the accuracy of the analysis and enabling precise tracking of the connection process between network nodes within the AWS computing environment. Appendix 3: 0.2 Figure 2. Ping testing process. A sample of the results obtained from the ping testing process was presented to verify the integrity of the connection and establish a reliable link between the user and the endpoint. This verification was performed across all selected servers in this study to ensure network stability and performance.

4.5.2 Data Extraction and Geospatial Analysis for Communication Testing in AWS Regions

In this study, data was systematically extracted to include the names of 28 AWS regions where data centers are located, along with relevant details necessary for conducting a comprehensive communication and connection assessment. These regions were considered as Amazon's endpoints or receivers, facilitating the evaluation of network performance across different geographical locations. To conduct this analysis, the AWS latency testing platform (<https://aws-latency-test.com/>) was utilized to measure network latency between the sender and AWS endpoints. Additionally, the Haversine formula was applied to determine the latitude and longitude of each endpoint. The Haversine formula, commonly used in navigation and geospatial analysis, calculates the great-circle distance between two points on a sphere based on their geographic coordinates. This approach enabled precise estimation of the physical distance between the sender and AWS data centers. The sender's location was identified as Kut, Muhafazat Wasit, Iraq (IQ), with an IP address of 37.236.213.12 and geographical coordinates of latitude 32.6024 and longitude 45.7521. The primary objective was to analyze and extract the precise distance between the sender and all AWS regions across multiple continents, Appendix 3 (Figure 3, Table 1).This geospatial analysis facilitated a better understanding of network performance, enabling a more accurate evaluation of latency and connectivity between cloud service users and data centers worldwide.

4.5.3 Fuzzy Logic Framework

4.5.3.1 Design System

The proposed model employs a triangular membership function [99], formulated in Equation (4.1), to convert crisp values into fuzzy sets. This function is defined by a vector "d" and three scalar parameters: l, m, and n. The MATLAB Fuzzy Logic Designer tool was utilized to develop the model, as depicted in Figure 4.1, the model integrates two input parameters, as detailed in Appendix 3 (Figures 4 and 5). The model utilizes three triangular membership functions for each input parameter.

$$Triangled(d:l,m,n) = \begin{cases} 0, d < l \\ d - l/m - l, l \leq d \leq m \\ n - d/n - m, m \leq d \leq n \\ 0, n \leq d \end{cases} \quad (4.1)$$

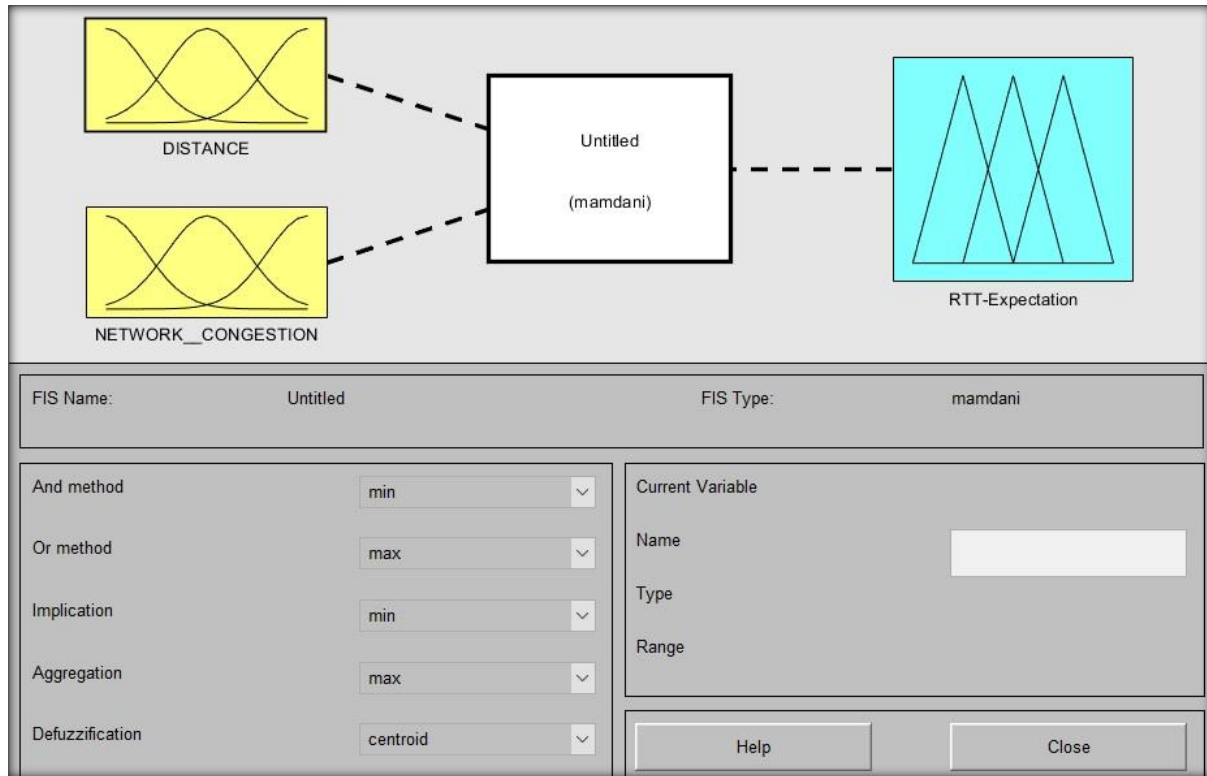


FIGURE 4.1. PROPOSED MODEL DESIGN.

1) Input Variables Definition

- Distance:
 - Small: [0, 862.94, 4516]; Medium: [2689, 8170, 11824]; Long: [9997, 15478, 15478.65]
- Network Congestion:
 - Light: [0, 3, 6]; Average: [3, 6, 8]; Peak: [7, 14, 23.59].

2) Output Variables Definition

The expected Round-Trip Time (RTT-Expectation) output is defined in Appendix (Figure 7) as follows:

RTT1: [0, 0, 25]; RTT2: [10, 50, 75]; RTT3: [50, 100, 125]; RTT4: [100, 150, 175]; RTT5: [150, 175, 200]; RTT6: [175, 200, 250]; RTT7: [200, 250, 325]; RTT8: [250, 325, 350]; RTT9: [325, 430, 500].

In total, nine triangular membership functions were employed for the output, Appendix 3 (Figure 6)., in accordance with fuzzy logic system standards (3×3) rules, as depicted in Appendix 3 (Figure 7).

3) Fuzzy Rule Base System

The fuzzy inference system applies the following rule base to determine the expected RTT based on distance and network congestion levels:

- If distance is small and network congestion is light, then RTT-Expectation is RTT1.
- If distance is small and network congestion is average, then RTT-Expectation is RTT2.

- If distance is small and network congestion is peak, then RTT-Expectation is RTT3.
- If distance is medium and network congestion is light, then RTT-Expectation is RTT4.
- If distance is medium and network congestion is average, then RTT-Expectation is RTT5.
- If distance is medium and network congestion is peak, then RTT-Expectation is RTT6.
- If distance is long and network congestion is light, then RTT-Expectation is RTT7.
- If distance is long and network congestion is average, then RTT-Expectation is RTT8.
- If distance is long and network congestion is peak, then RTT-Expectation is RTT9.

4.5.3.2 Description of the Proposed Model

The fuzzy logic system designed for estimating Round-Trip Time (RTT) comprises four integral components: fuzzification, inference engine, knowledge base, and defuzzification. The fuzzification process transforms precise numerical inputs into fuzzy sets using linguistic variables, effectively managing uncertainty and variability inherent in network conditions. The inference engine utilizes a defined set of fuzzy rules to process these input fuzzy sets, generating output fuzzy sets that determine RTT estimations. The knowledge base includes a rule base of conditional (if-then) rules and a database of membership functions specifying fuzzy sets for various network parameters. Finally, defuzzification converts fuzzy output values back into precise numerical values, yielding practical RTT estimates suitable for network performance decisions [100]. By leveraging these components, fuzzy logic offers an adaptive and intelligent approach to RTT estimation, superior to traditional deterministic methods, especially in handling unpredictable network fluctuations. The structured methodology ensures accurate transformation of raw data into meaningful RTT predictions, enhancing evaluation precision and network adaptability. In the fuzzification stage, crisp numerical inputs such as Distance (measured in kilometers, indicating geographical separation between sender and receiver) and Network Congestion (measured in milliseconds, representing network traffic intensity and its impact on latency) are translated into linguistic terms mapped onto fuzzy sets using triangular membership functions. Following fuzzification, the system applies nine comprehensive if-then fuzzy rules, enabling dynamic adaptation to varying network conditions. The fuzzy outputs derived from the inference process are subsequently converted into precise numerical values through defuzzification using the centroid defuzzification method, also known as the center of gravity (COG) method. This technique ensures realistic and weighted RTT estimates that accurately reflect real-world network conditions, significantly enhancing reliability, precision, and interpretability, thereby optimizing Quality of Service (QoS) and ensuring compliance with Service Level Agreements (SLAs) in cloud computing and network management contexts. Figure 4.2 presents a surface viewer of the proposed fuzzy logic system, illustrating the relationship between distance, network congestion, and the expected Round-Trip Time (RTT). The **X-axis** represents the geographical distance (in kilometers) between the service consumer and the cloud data center, ranging from 0 km to approximately 15,478 km, thereby covering local, regional, and global communication scenarios. The **Y-axis** corresponds to the network congestion level, mapped linguistically as *Light*, *Average*, and *Peak*, and modeled over a 24-hour time scale to reflect hourly fluctuations in network load. The **Z-axis** indicates the expected RTT, measured in milliseconds, and the estimated delay for a data packet

to travel from the user to the cloud and back. RTT values range from 0 ms to 500 ms, where higher values signify network performance degradation. The surface behavior shows that the RTT remains minimal at short distances and under light congestion conditions (e.g., RTT1: 25 ms). As the distance increases or the network congestion becomes more intense, the RTT values rise accordingly, aligning with intermediate fuzzy rule outputs such as RTT2 through RTT8. Under long-distance communication and peak congestion scenarios, the model estimates the highest RTT values (e.g., RTT9: 500 ms), which may indicate potential service delays or connection timeouts. The system employs **triangular membership functions** for all inputs and outputs and is governed by nine fuzzy rules defining how input combinations translate into RTT classifications. For instance, a rule such as *“If Distance is Long and Congestion is Peak, then RTT is Very High (RTT9)”* exemplifies the model’s logic structure. The **inference engine** processes these rules to produce fuzzy output sets, which are then translated into precise RTT estimates through **defuzzification** using the **Centroid (Center of Gravity) method**, resulting in realistic and actionable RTT values that enhance network performance assessment and SLA compliance.

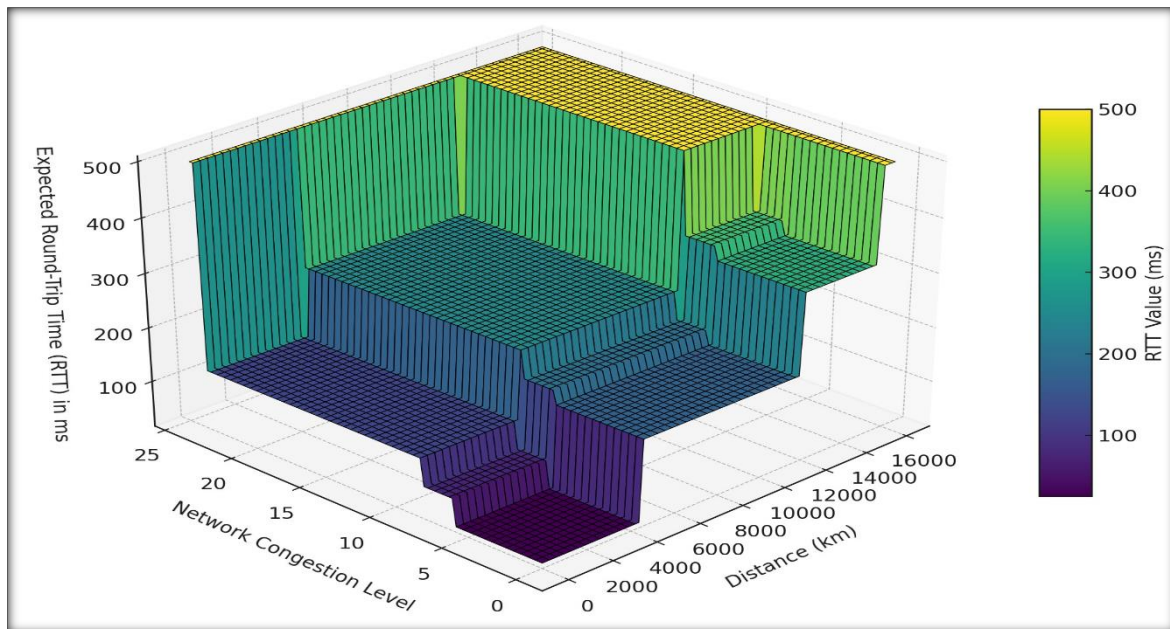


FIGURE 4.2 SURFACE VIEWER OF RTT ESTIMATION BASED ON DISTANCE AND NETWORK CONGESTION USING FUZZY LOGIC.

4.6 Evaluation and Analysis of the Proposed Model for RTT Estimation: Results and Discussion

The proposed model was rigorously tested to ensure its accuracy and adherence to established standards. The primary objective of this evaluation was to validate the model's reliability in estimating Round-Trip Time (RTT) by simulating real-world conditions. One of the critical aspects of this assessment involved verifying communication between two points on a network, specifically between a sender located in Kut, Iraq, and recipients across all AWS geographical regions. This verification, conducted using the ping tool, ensured the integrity and responsiveness of the network connection. Additionally, since RTT is influenced by factors such as geographical distance, network congestion, and peak cloud service usage, the distance between the sender and receiver was precisely calculated to account for its impact on RTT fluctuations. Following the implementation of the proposed system, the model successfully

extracted and estimated RTT over 24 hours, capturing its variations across different congestion levels. The results demonstrated that during low congestion periods—typically corresponding to off-peak hours when cloud service and network traffic are minimal—the estimated RTT remained significantly low. Conversely, during moderate congestion periods, which generally coincide with regular business hours in companies and organizations, RTT values exhibited a gradual increase. The model also effectively estimated RTT under peak congestion conditions, representing the highest levels of cloud service utilization. Unlike conventional cloud service providers, such as Amazon Web Services (AWS), which often display a single, static RTT value, the proposed model offers a dynamic and comprehensive RTT estimation. This approach enhances user confidence by providing a more detailed representation of RTT fluctuations, allowing users to make more informed decisions regarding their network performance. Table 4.1, presents details of the calculated distances between the sender and each recipient region, the RTT values reported by AWS, and the detailed RTT estimates generated by the proposed model. Furthermore, the results indicate that RTT1 to RTT3 correspond to optimal network performance, characterized by minimal latency and efficient data transmission. Conversely, RTT9 signifies severe network degradation, which may result in connection termination due to excessive delays. Intermediate RTT values, ranging from RTT4 to RTT8, reflect progressive performance deterioration, where users experience increased latency, extended page load times, and diminished service quality. Each estimated RTT result in the proposed system is labeled accordingly, allowing users to identify the most suitable geographic region based on their network requirements.

4.7 Summary of an Innovative Fuzzy Logic-Based Model for RTT Assessment in AWS Cloud Services and SLA Optimization

This research introduces a novel fuzzy logic-based model for accurately estimating Round-Trip Time (RTT) in Amazon Web Services (AWS) cloud environments. The primary objective is to enhance the precision of RTT predictions by incorporating multiple network parameters, notably distance and network congestion, into a rule-based fuzzy inference framework. Compared to traditional RTT calculation methods, this proposed model provides a more detailed, dynamic, and adaptable assessment, enhancing user decision-making when selecting Service Level Agreements (SLAs) from cloud providers. AWS supports RTT measurements through various diagnostic tools, including ping and traceroute, which transmit Internet Control Message Protocol (ICMP) echo request packets to a specified destination and measure the elapsed time until their return. AWS documentation describes the process of RTT measurement using the ping command, involving the execution of the 'ping' command followed by the target IP address or hostname within a command prompt. Each executed ping transmits data packets and records individual RTT values. It is important to recognize that RTT measurements may vary due to fluctuating network conditions and the inherent limitations of diagnostic tools, posing significant challenges in accurately estimating RTT. This study emphasizes the critical importance of precise RTT estimation in ensuring optimal Quality of Service (QoS) within cloud computing contexts, particularly for applications sensitive to latency. The model effectively categorizes RTT into various performance levels using triangular membership functions, enabling detailed network efficiency analysis. Additionally, the model accounts for RTT variability across different congestion levels, differentiating optimal network conditions, moderate degradation, and severe latency issues, potentially resulting in connection disruptions. A significant contribution of this research is the comparative evaluation between

the proposed fuzzy logic model and RTT values provided by AWS. While AWS typically offers static RTT measurements, the proposed system dynamically estimates RTT variations throughout daily periods, providing more realistic and context-sensitive insights into network performance. This feature empowers users to make informed choices when selecting cloud service regions that match their specific networking and computational requirements. Furthermore, this work addresses the challenges associated with the availability and reliability of critical network metrics, particularly RTT, essential for cloud-based service performance. Future sections of this thesis will explore additional network performance indicators, such as uptime, downtime, jitter, packet loss, and bandwidth, aiming for 99.99% reliability. The developed fuzzy logic-based RTT estimation model represents a robust, scalable, and intelligent tool for cloud service selection, significantly improving network performance monitoring and resource allocation. By incorporating fuzzy inference techniques, the model enables more accurate, adaptive, and real-time RTT predictions, thus enhancing reliability and operational efficiency in contemporary cloud computing infrastructures.

Table 4.1 Comparison of the Proposed Model Results with AWS Round-Trip Time (RTT) Measurements.

NO	Computed Distance Between the Sender and Receiver(km)	Amazon (RTT) (ms) During Daytime	Estimated Latency Values in the Proposed RTT Classifications During Daytime Hours(ms)		
			Light congestion	Average congestion	Peak congestion
1	862.94	62	9	45	92
2	1234.23	50	9	45	92
3	3089.72	361	30	65	110
4	3428.79	88	50	86	128
5	3525.01	100	57	92	134
6	3601.23	102	62	97	138
7	3607.54	113	62	97	139
8	4009.87	115	93	127	166
9	4202.65	112	110	144	181
10	4238.49	127	113	147	184
11	4682.33	138	142	175	208
12	5981.25	388	142	175	208
13	6012.87	212	142	175	208
14	6789.34	347	142	175	208
15	7056.22	339	142	175	208
16	7289.64	369	142	175	208
17	7435.78	414	142	175	208
18	7832.90	426	142	142	208
19	8053.21	374	142	142	208
20	8923.45	181	142	142	208
21	10023.67	172	143	143	210
22	10289.47	198	155	155	232
23	12345.89	279	258	258	418
24	12678.56	242	258	258	418
25	13756.90	390	258	258	418
26	14321.76	427	258	258	418

27	14989.34	266	258	258	418
28	15478.65	300	258	258	418

Chapter 5 Quality of Service (QoS) Availability Assessment for Optimal SLA Selection

This chapter presents a significant advancement in cloud computing service selection by introducing a fuzzy logic-based classification model for evaluating Quality of Service (QoS) levels. The proposed method enhances user decision-making by enabling the confident selection of the most appropriate Service Level Agreement (SLA), thereby improving the accuracy and reliability of cloud service utilization. Building upon the Round-Trip Time (RTT) estimation framework discussed in the previous chapter, this model expands the analysis to encompass a comprehensive set of quality-of-service parameters. It systematically evaluates computing and networking metrics, including virtual CPU (vCPU), RAM, storage, bandwidth, delay, jitter, and packet loss. The model categorizes SLAs into nine distinct service availability levels, ranging from 90% to 99%. It organizes them into structured tiers, beginning with entry-level agreements such as Normal SLA and Bronze SLA, culminating in the highest reliability classification under the Gold SLA. This granular classification framework empowers users to align SLA selection with their specific performance and reliability requirements. By leveraging fuzzy logic principles, the model supports a more adaptive SLA selection process, dynamically aligning service guarantees with real-world user demands and fluctuating network conditions. This approach enhances quality of service by increasing the precision and reliability of SLA classification, particularly benefiting users with high availability and performance needs. It also facilitates intelligent cloud service provisioning by enabling responsive adjustments to variations in service quality. Overall, the proposed model establishes a robust foundation for SLA optimization, contributing to improved network efficiency, more effective resource management, and greater reliability across modern cloud computing environments.

5.1 Evaluating QoS metrics for determining SLA

Cloud computing represents a transformative paradigm in networking, enabling seamless, real-time access to a range of computing resources, including applications, servers, storage, services, and networks, without the need for upfront infrastructure investment. This model provides users significant scalability and flexibility, allowing them to pay only for the resources they consume. As a result, cloud computing facilitates the convergence of global data and service accessibility from any location at any time. Cloud infrastructure typically offers three primary service models: Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). Service providers deliver these models reliably and cost-effectively, earning user trust [101]. As cloud computing becomes increasingly ubiquitous across desktop and mobile platforms, new challenges have emerged for providers and users. The growing user base and rising storage demands have intensified concerns surrounding data privacy and system security [102]. Although cloud providers offer a broad array of services, a significant issue remains the lack of transparent guarantees regarding availability, uptime, and downtime as specified in Service Level Agreements (SLAs) [103]. In addition, network performance indicators—such as throughput, round-trip time (RTT), jitter, and packet loss—are also critical to overall service availability [104]. These technical parameters are essential for meeting user expectations but are often presented in complex or unclear ways. Therefore, understanding the SLA decision framework is essential for ensuring timely and cost-effective service delivery. Users must ensure that cloud providers offer comprehensive guarantees regarding networking QoS metrics (e.g., bandwidth, RTT, jitter, and packet loss) and computing QoS metrics (e.g., uptime and downtime). Before adopting cloud services,

customers must conduct detailed assessments and maintain clear communication with providers to establish reliable SLA terms. A trustworthy relationship between provider and customer hinges on this clarity. Moreover, defining guarantees in a cloud environment entails identifying key performance indicators such as task execution speed and responsiveness. Cloud providers must demonstrate transparency in their service offerings through detailed documentation, SLA disclosures, and performance metrics. Significantly, validation of SLA commitments operates within the shared responsibility model, wherein accountability is distributed between the cloud provider and the customer [105]. The Shared Responsibility Model is a foundational framework for cloud security and compliance. It delineates responsibilities for various components of the cloud environment, including hardware, infrastructure, endpoints, data, configurations, operating systems, network controls, and access management. This model clearly establishes the boundary between cloud providers' obligations and those of the customers. Irrespective of the chosen service model—be it IaaS, PaaS, or SaaS—the shared responsibility framework applies universally [106]. However, the increasing complexity and variability of component-level services present additional challenges in SLA selection. Existing selection methods are generally limited to formal service attributes and fail to accommodate unquantifiable user preferences or subjective opinions. Many web interfaces only allow customers to select pre-configured service packages without explicitly articulating the guarantees these packages offer. The key challenge lies in capturing and expressing consumer preferences, which often involve abstract and non-measurable factors, and incorporating them into the decision-making process for optimal service selection [107]. To address these limitations, this research proposes a service selection mechanism that integrates users' subjective judgments into SLA decision-making. By allowing users to express qualitative preferences—referred to as "human opinions"—for each service requirement, the model ensures alignment between selected services and individual user expectations. In SLA selection, a comprehensive understanding of Quality of Service (QoS) is vital, as QoS parameters are closely linked to user needs and application demands [108]. Accordingly, this study introduces a fuzzy logic-based QoS classification model designed to support efficient and practical SLA selection. The model systematically categorizes SLAs into nine distinct availability levels, ranging from 90% to 99%, reflecting the diverse needs of cloud users. This classification incorporates both computing QoS metrics—such as vCPU, RAM, and storage—and networking QoS metrics, including bandwidth, jitter, RTT, and packet loss. By integrating these parameters, the model facilitates a comprehensive evaluation of service quality, thereby enabling informed SLA selection. The proposed model enhances user empowerment by enabling informed decisions based on specific application requirements, budget constraints, and desired QoS guarantees. For instance, users with minimal computing demands, such as those using basic office applications, may select entry-level service tiers. Conversely, users engaged in activities like virtual conferencing may require enhanced service levels, while high-performance users, such as gamers or professionals working in video editing or scientific computation, may necessitate premium gold-tier services. The motivation for this research arises from the observed lack of clarity and interpretability in SLA representations provided by major cloud platforms. Leading providers such as AWS and GCP present SLA terms that are often difficult for users to interpret. For example, AWS specifies uptime guarantees ranging from 99.0% to 99.95%, while GCP offers guarantees for single-instance services at or above

99.95% uptime. Given the range of computing and networking services offered at varying price points, a transparent classification model is needed to assist users in navigating service availability levels. The fuzzy logic-based model presented in this study addresses this need by providing a systematic classification of SLA options. By organizing SLAs into structured tiers—ranging from Normal and Bronze to premium Gold levels—the model improves clarity, enabling users to make strategic choices that optimize cost-efficiency, performance, and reliability. Additionally, it incorporates user-defined qualitative factors, making the SLA selection process more adaptive and personalized. Ultimately, this model supports better resource allocation, enhances service performance, and boosts confidence in decision-making within modern cloud computing environments.

5.2 Existing SLA Selection Methods and Service Availability Comparative Analysis

Patel et al. [109] propose an architecture for managing cloud Service Level Agreements (SLAs) using the Web Service Level Agreement (WSLA) specification, distinguishing their approach by presenting three core WSLA services that facilitate cloud SLA automation. Their method also incorporates trusted third parties to enhance security within the SLA process. Similarly, Alhamad et al. [110] outline essential criteria for formulating SLAs across service models, including Infrastructure as a Service (IaaS), Platform as a Service (PaaS), and Software as a Service (SaaS). They emphasize specific factors for IaaS, such as boot time, scale-up/downtime, and response time, as critical components of effective SLA design. Building on the work of Alhamad and Baset, Qiu et al. [111] analyze 29 SLAs from various public cloud services, including 17 IaaS SLAs, identifying commonly mentioned attributes and significant gaps that impact the relationship between cloud providers and consumers. They note that many SLAs lack specific provisions concerning customer data, including security, privacy, protection, and backup policies, even as availability is consistently guaranteed. However, Qiu et al. also highlight a lack of detailed commitments on availability and penalties, suggesting a need for greater clarity and accountability in SLA agreements. As the demands of network applications evolve, the focus has shifted to include factors such as media quality, interactivity, and responsiveness, leading to a broader definition of Quality of Experience (QoE). In telecommunications networks, QoE considers user satisfaction, expectations, and enjoyment [112]. In a related study, Baset [113] examines SLAs across five IaaS and PaaS providers, focusing on compute and storage services. Baset's framework dissects SLAs into various components, facilitating comparisons between providers and aiding them in defining clear, comprehensive SLAs. In line with Baset's approach, this study focuses on availability and provides a detailed classification of provider commitments to service availability. Expanding on SLA methodology, Godhrawala and Sridaran [114] propose a service-oriented architecture (SOA) that leverages a machine learning-based Apriori algorithm to connect quality of service (QoS) metrics, enhancing SLA strength and simplifying resource management. This approach improves SLA definitions, facilitates QoS management, reduces costs, and optimizes revenue. Akbari-Moghanjoughi et al. [115] underscore the importance of SLAs in managing service demands within ICT networks. Their survey reviews the current state of SLA establishment, deployment, and management, covering core concepts, methodologies, and challenges. The study also emphasizes the need to go beyond traditional networking by linking each Service Level Objective (SLO) to relevant service domains, with the ultimate goal of developing a comprehensive methodology for effective SLA definition, establishment, and deployment.

Finally, Saqib et al. [116] address the limitations of conventional traffic classification, advocating for adaptive solutions in response to evolving traffic patterns. They introduce a framework to quantify SLA violations and an economic model to assess profitability impacts. Their study suggests adaptive ML techniques to sustain classification accuracy over time. It concludes that an adaptive traffic classifier can mitigate penalties, optimize resources, and uphold SLA integrity, offering network operators a robust approach to managing traffic dynamics.

5.3 Understanding Availability

When a failure lasts more than a few seconds, it can disrupt not only individual user requests but also subsequent retries. If repeated attempts fail, the issue is considered a service outage, impacting availability metrics. Prolonged disruptions may eventually lead users to abandon access attempts, marking the service as unavailable. In complex systems, outages are classified as either service impact outages or network element impact outages. Service impact outages directly affect end-user access and are visibly disruptive. In contrast, network element impact outages involve failures within a network component that could impact service depending on redundancy and recovery time. High-availability systems must distinguish between these types to effectively monitor downtime and ensure backup resources are in place. Suppose a second failure occurs before resolving a network element outage. In that case, a prolonged service impact outage may result, emphasizing the need for robust redundancy and quick recovery to maintain consistent service availability [117][118]. The following criteria are commonly used to classify and rank availability [117]. In practical scenarios, cloud availability calculation necessitates consideration of additional elements, such as:

$$Availability = \frac{ServiceTime - DownTime}{ServiceTime} \quad (5.1)$$

Availability is a critical metric in cloud computing, quantified as a percentage representing the ratio of system uptime to total operational time. Uptime denotes the total duration for which a system or service is expected to remain operational, whereas Downtime refers to periods of inoperability. By incorporating these variables into the standard availability formula, availability can be expressed either as a ratio or as a percentage, providing a standardized measure of service reliability. Cloud service providers prioritize high availability to ensure continuous access to applications and data, thereby minimizing service disruptions. Service Level Agreements (SLAs) define and guarantee a specific percentage of uptime, reflecting the provider's commitment to service reliability. Service outage, commonly referred to as downtime, is determined by subtracting the uptime percentage from 100%, thereby quantifying the proportion of time during which the service remains unavailable. The availability commitment represents the extent to which cloud providers assure service availability, often serving as a key differentiator in cloud service offerings. It is important to note that reliability is either conceptually like or a broader construct encompassing service availability [119]. Among surveyed SLAs, providers generally express their commitment in terms of availability rate [120]. Highly available systems, particularly those used in telecommunications and critical cloud services, are expected to meet a minimum of 99.999% availability, commonly referred to as the "five-nines" (5–9s) reliability standard. Appendix 4 (Table 1) illustrates the maximum allowable downtime for various levels of availability commitment across different operating intervals. For example, a system adhering to the 5–9s standard permits only 5 minutes and 15

seconds of downtime over a full year of continuous operation [121]. Such stringent availability requirements are fundamental in ensuring uninterrupted service delivery, particularly in mission-critical cloud-based infrastructures.

5.3.1. Measurement Period

The Measurement Period refers to the timeframe in which cloud providers calculate their services' availability. There are two common forms: the billing month and the calendar month. The commitment level of cloud providers can vary depending on the length of the measurement period. Suppose the measurement period is set to one year. In that case, cloud providers can perform inconsistently for a few months while maintaining stability for the rest, still fulfilling the overall availability requirement. On the other hand, a measurement period of one month necessitates that providers consistently maintain stable and available services every month [122].

5.3.2 Accuracy in Service Provision

Accuracy in service provision is the extent to which cloud providers classify failed services as unavailable, varying by component, such as virtual machines, hosts, or entire Availability Zones. Amazon EC2, for example, considers an outage only if multiple Availability Zones lose connectivity, while Aliyun Cloud treats any instance downtime as unavailable. To improve cloud system dimensioning, analytical and simulation models at the IaaS level are employed. These models account for the heterogeneous nature of cloud systems and physical server limitations. By using analytical tools, they approximate real traffic and calculate request loss probability, offering a reliable means to evaluate service availability and optimize resource allocation [120][123].

5.3.3 Time-Based Accuracy in Availability

The accuracy in Time provision, refers to the unit of downtime used in the measurement period. Currently, three types of unit downtime are prevalent: 1 minute, 5 minutes, and half an hour. The way downtime is handled varies among cloud providers. Sometimes, if the downtime does not align perfectly with the time granularity, certain clouds may exclude those periods from the total service downtime calculation. On the other hand, other providers would include such periods in the calculation. For example, consider a cloud service experiencing a downtime of 7 minutes with a time granularity of 5 minutes. In this scenario, the eventual downtime is either 5 minutes or 10 minutes, depending on the specific policies adopted by the cloud provider. This difference in handling time granularity becomes more pronounced when using more extended periods, such as half an hour, and can significantly impact the availability calculation [120].

define availability as:

$$Availability = \frac{MTTF}{MTTF + MTTR} \quad (5.2)$$

MTTF represents the mean-time-to-failure, and MTTR denotes the mean-time-to-recovery. This measure is based on the duration when the system is either up or down, which holds significance for users. Consequently, it is unsurprising that several cloud providers, such as Microsoft's Office 365, employ this measure. Uptime corresponds to the time between failures, while downtime refers to the time taken to recover from a failure [121].

5.3.4 Exclusions in Availability Calculations

Exclusions refer to scenarios not considered when determining whether cloud services are available. Several events are not considered while calculating availability. In most cases, occurrences of natural disasters, regularly scheduled maintenance, network outages that occur beyond the demarcation point of the cloud provider, and internet attacks are excluded from coverage under this policy. Because these occurrences are deemed extraordinary and transient, they are not factored into the calculation of the availability of cloud services. This is done because it is possible that they do not reflect the typical service performance of the provider [124].

5.4 Availability in Computing and Networking Environment

In cloud computing, ensuring the availability of critical resources such as virtual CPUs (vCPUs), RAM, and storage is essential for maintaining a reliable and efficient computing environment. The availability of these resources is governed by multiple factors, including performance, scalability, fault tolerance, Service Level Agreement (SLA) guarantees, elasticity, monitoring, and security. Performance optimization is a crucial aspect of cloud computing, requiring resource availability to be adaptable to workload fluctuations. Efficient allocation of vCPUs is necessary to meet processing power demands, while RAM provisioning must be adequate to support memory-intensive applications and large-scale datasets. Similarly, storage infrastructure, particularly high-performance options such as solid-state drives (SSDs), must be capable of seamlessly accommodating growing data volumes. These performance criteria directly impact the expected availability of vCPU, RAM, and storage, establishing clear reliability benchmarks for cloud service users. To enhance service resilience, cloud providers must implement availability strategies that encompass network monitoring, fault tolerance, and proactive system management. Network monitoring has evolved from basic connectivity checks to sophisticated analytical techniques leveraging big data, machine learning, and artificial intelligence (AI). These advanced approaches enable the optimization of network traffic flow, improved efficiency, and enhanced security by predicting and mitigating potential disruptions. Service Level Agreements (SLAs) serve as contractual frameworks that define performance metrics and ensure compliance with predefined quality standards. Key SLA parameters, including delay, jitter, packet loss, and bandwidth, play a critical role in maintaining optimal network performance. These metrics facilitate the identification of network inefficiencies, enabling cloud service providers to address issues that may impact overall system productivity and user experience. The assessment of core performance metrics provides valuable insights into network efficiency and availability, allowing for continuous improvement and the prevention of service degradation. By incorporating these availability and performance criteria, cloud providers can offer resilient, high-performance services that meet user expectations for reliability, scalability, and security in modern cloud computing infrastructures [120][123][125].

5.4.1 Bandwidth Considerations

The bandwidth (BW) of a channel refers to the amount of data that can be transmitted per unit time, typically measured in bits per second. However, its interpretation varies depending on the context and underlying parameters [126]. One common definition equates bandwidth with a path's capacity. For an end-to-end path composed of n sequential links indexed by $i = 1, \dots, n$, the *path capacity* C^* is determined by the link with the smallest transmission capacity:

$$C^* = \min_{i=1,\dots,n} C_i \quad (5.3)$$

Here, C_i is the capacity of link i . The links where this minimum is attained—i.e., those satisfying $C_i = C^*$ are referred to as the *narrow links* or *bottlenecks* of the path. There may be multiple such links. Let i_K denote the K -th index such that $C_{i_K} = C^*$. In this context, k indexes the set of links that constitute the bottlenecks. Alternatively, bandwidth may refer to available bandwidth, which is the unused portion of the link's capacity at a given time t . It complements the utilized bandwidth, expressed by the utilization factor: $u_i^t \in [0,1]$ for each link. The instantaneous available bandwidth of the path is defined as:

$$A_t^* = \min_{i=1,\dots,n} [C_i \cdot (1 - u_i^t)] \quad (5.4)$$

In this formulation, the link i_K such that $A_{i_K} = A_t^*$ is referred to as the *tight link*, representing the current performance bottleneck under existing traffic conditions. To account for temporal variation, the available bandwidth is often averaged over a time interval $[t, t + \tau]$, yielding:

$$\overline{A^*}(t, t + \tau) = \min_{i=1,\dots,n} [C_i \cdot (1 - \overline{u_i}(t, t + \tau))] \quad (5.5)$$

Where $\overline{u_i}(t, t + \tau)$ is the average utilization of link i over the interval. This averaged metric offers a more stable and meaningful reflection of path availability, particularly in dynamic or congested network environments. The bulk transfer capacity (BTC) refers to the upper limit of data transmission per unit of time achievable by a congestion management method, such as TCP, when implemented within a protocol. The statistic in question is influenced by various elements [127], including the quantity of concurrent TCP sessions and conflicting traffic from the User Datagram Protocol (UDP), among other variables. In order to conduct measurements of body weight (BW), two approaches can be employed: an active method or a passive approach. The efficacy of active techniques is influenced by the choice of transport protocol, resulting in potential variations in the reported parameters of measurements. For instance, the utilization of the packet train technique [127], which employs UDP, enables precise determination of the path's capacity C^* . Conversely, estimations of the BTC can be obtained by measurements conducted with TCP traffic. Passive techniques are dependent on the monitoring of bandwidth utilization by applications or hosts, thereby accounting for the number of transmitted bytes within a specific time frame. Absolute thresholds are not that helpful, but when the client detects bandwidth is low (< 100 Kbps) audio quality can easily be impacted by other applications or network congestion.

5.4.2 Network Latency and Delay

Network delay, also known as latency, is a key metric for assessing network performance. It measures the time required for a data packet to travel from its source to its destination and back, a duration referred to as Round Trip Time (RTT) and typically measured in milliseconds (ms). High latency can cause significant communication delays, impacting the performance of applications that rely on real-time interaction, such as video conferencing and online gaming. Factors affecting network delay include the distance between endpoints, network congestion, and the quality of network equipment [128]. The delay can be calculated using the following equation:

$$\text{Delay average} = \frac{\text{Total delay}}{\text{Total packet received}} \quad (5.6)$$

5.4.3 Network jitter

Network jitter, defined as the variation in time delay between data packets as they traverse a network, often leads to irregular arrival times that can cause lag, buffering, and reduced quality in real-time applications such as video conferencing, online gaming, and calls. High jitter is typically caused by varying traffic loads and frequent packet collisions (network congestion), which can lower Quality of Service (QoS) levels. Contributing factors include network congestion, where heavy traffic delays packets as they compete for bandwidth; poor hardware performance from outdated or malfunctioning equipment; and insufficient packet prioritization, where important packets are not given precedence [129]. The Network jitter can be calculated using the following equation:

$$\text{jitter} = \frac{\text{Total delay variation}}{\text{Total packet received}} \quad (5.7)$$

5.4.4 Packet Loss

Network packet loss, occurring when data packets fail to reach their destination, can lead to slow internet speeds, buffering, and lag in applications like streaming, gaming, and video calls. Causes include network congestion, hardware issues (faulty routers or cables), Wi-Fi interference, software bugs, ISP issues, and bit errors due to hardware malfunctions or random noise in wireless communications. Packet loss measurement for UDP traffic often uses protocols like Q4S or IPPM, which track sequence numbers to gauge reliability. Solutions include restarting routers and devices, checking connections, switching to wired setups, reducing network load, updating firmware and drivers, minimizing router interference, adjusting Quality of Service (QoS) settings, and contacting the ISP for unresolved issues [129]. The Network packet loss can be calculated using the following equation:

$$\text{Packet loss} = \frac{\text{data packets are sent} - \text{data packet received}}{\text{data packet are sent}} * 100 \quad (5.8)$$

5.5 Methodology for SLA Assessment and Optimization

5.5.1 Proposed Framework for SLA Selection

A fuzzy logic-based service guarantee model is proposed to enhance the assurance of Service Level Agreements (SLAs) within cloud computing environments (see Figure 5.1). The model employs Quality of Service (QoS) availability metrics as input variables to the fuzzy logic system, effectively capturing customer preferences, service requirements, and performance expectations. By systematically classifying QoS availability, the model facilitates a precise and context-aware evaluation of service reliability. The classification framework defines distinct SLA tiers based on availability levels: Normal SLA (90%–92%), Bronze SLA (93%–95%), Silver SLA (96%–97%), and Gold SLA (98%–99%). This categorization provides a clear and structured mechanism for SLA differentiation. The model ensures input consistency by validating that both QoS-computing and QoS-networking parameters are evaluated over the same domain, defined within the universe of discourse spanning from 90% to 100%. Appendix

4 (Table 2) presents the detailed definition of this domain, which serves as a reference for both input categories. The proposed model integrates two sets of input variables into the fuzzy logic system: QoS-computing parameters—including virtual CPU (vCPU), memory (RAM), and storage capacity—and QoS-networking parameters, such as bandwidth, delay, jitter, and packet loss. These inputs collectively enable a comprehensive classification of cloud services. The methodology for estimating QoS availability and its incorporation into the fuzzy inference process is further detailed in Table 5.2. To establish a granular and structured representation of QoS availability levels, a systematic approach is adopted to define the progression of values within the universe of discourse. This sequence begins with an initial increment of approximately 0.09999, with each subsequent increment decreasing by 0.00001. The result is a smoothly increasing, non-linear sequence that converges toward a high-precision endpoint at 99.999%. The mathematical formulation governing this progression is defined in Equation (5.9):

$$A_n = 90 + (n - 1) \cdot (0.09999 - (n - 1) \cdot 0.00001) \quad (5.9)$$

- A_n is the n th availability level in the sequence.
- n is the index of the term ranging from 1 to 101 (for $n=1$, the first term A_1 is 90).

The equation initiates the sequence with a maximum increment of 0.09999, which then decreases linearly by 0.00001 per term. This formulation generates a precisely calibrated, non-uniform stepwise scale, making it particularly suitable for applications such as service level classification, where fine-grained availability tiers are necessary.

- Strengths of the Equation: When $n=1$:
 $A_1 = 90 + 0 \cdot (0.09999 - 0 \cdot 0.00001) = 90$, which correctly sets the starting point.
- Controlled Increment: The term:
 $(0.09999 - (n - 1) \cdot 0.00001)$

When $n=101$:

$$\begin{aligned} A_{101} &= 90 + 100 \cdot (0.09999 - 100 \cdot 0.00001) \\ &= 90 + 100 \cdot (0.09999 - 0.01) \\ &= 90 + 100 \cdot 0.08999 = 98.999 \end{aligned}$$

Furthermore, to express the output fuzzy logic-based SLA availability, the model considers uptime and corresponding downtime for a given period (e.g., daily, weekly, monthly, or yearly), based on the input QoS availability to the fuzzy logic system. The general equations for calculating uptime and downtime are formulated as follows:

$$Uptime = Total\ Time\ per\ period \times Uptime\ percentage \quad (5.10)$$

$$Downtime = Total\ Time\ per\ period \times (1 - Uptime\ percentage) \quad (5.11)$$

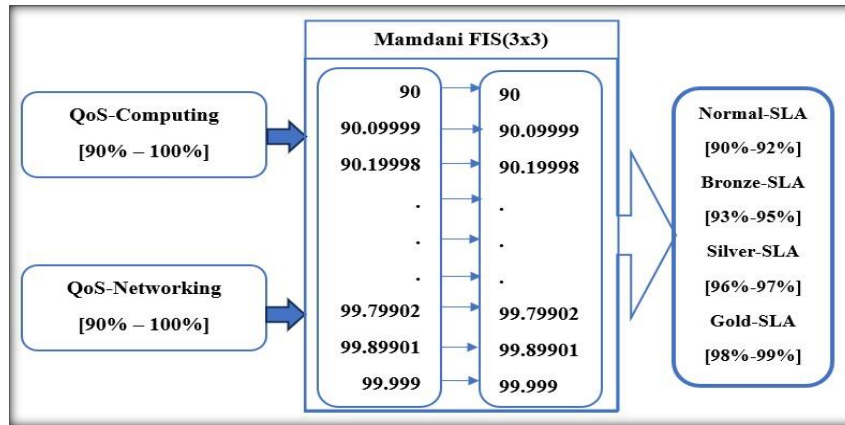


FIGURE 5.1 PROPOSED SLA GUARANTEE MODEL.

The detailed results of these calculations are presented in Appendix 4 (Table 3), offering a comprehensive analysis of service availability and performance assurance in cloud computing environments. By integrating fuzzy logic principles, this model provides a structured, scalable, and intelligent framework for SLA classification, ensuring an optimized and adaptive cloud service selection process.

Table 5.2 QoS Network and Computing Metrics Availability.

QoS Network Metrics Availability		
Band width	BW <500 Mbps	[90% - 92%]
	500 Mbps <= BW <1Gbps	[93% - 95%]
	1Gbps <= BW <2.5Gbps	[96% - 97%]
	BW >2.5Gbps	[98% - 99.999]
Round Trip Time	RTT > 500 ms	[90% - 92%]
	250 < RTT <= 500 ms	[93% - 95%]
	100 < RTT <= 250 ms	[96% - 97%]
	1 < RTT <= 100 ms	[98% - 99.999]
jitter	35 <= Jitter <= 45 ms	[90% - 92%]
	25 < Jitter <= 35 ms	[93% - 95%]
	15 < Jitter <= 25 ms	[96% - 97%]
	1 < Jitter <= 15 ms	[98% - 99.999]
Packet loss	10 < Packet loss <= 25 ms	[90% - 92%]
	5 < Packet loss <= 10 ms	[93% - 95%]
	1 < Packet loss <= 5 ms	[96% - 97%]
	0 < Packet loss <= 1 ms	[98% - 99.999]
QoS Computing Metrics Availability		
vCPU	1 < VCPU <= 2	[90% - 92%]
	2 < VCPU <= 16	[93% - 95%]
	16 < VCPU <= 64	[96% - 97%]
	64 < VCPU <= 192	[98% - 99.999]
RAM	4 < RAM <= 8 GB	[90% - 92%]
	8 < RAM <= 64 GB	[93% - 95%]
	64 < RAM <= 256 GB	[96% - 97%]
	256 < VCPU <= 768 GB	[98% - 99.999]

STORAGE	$1 < \text{Storage} \leq 2 \text{ GB}$	[90% - 92%]
	$2 < \text{Storage} \leq 12 \text{ GB}$	[93% - 95%]
	$12 < \text{Storage} \leq 32 \text{ GB}$	[96% - 97%]
	$32 < \text{Storage} \leq 88 \text{ GB}$	[98% - 99.999]

5.5.2 Fuzzy Logic-Based Methodology for QoS Evaluation

5.5.2.1 Key Input Parameters

Fuzzification is a foundational process in fuzzy logic systems through which crisp numerical inputs are converted into fuzzy sets characterized by linguistic variables, terms, and corresponding membership functions [98]. This transformation enables the system to represent imprecise or uncertain information, supporting more flexible, adaptive, and human-like reasoning in decision-making contexts. The input parameters for the model were designed using the **Fuzzy Logic Designer**, following the same methodological framework introduced in Chapter 4. However, the division of the universe of discourse in this chapter has been modified to suit the specific primitives and structural requirements of the model developed herein. Through this approach, the model systematically converts crisp QoS input values into fuzzy sets, allowing for the nuanced evaluation of computing and networking resource availability. These fuzzy sets serve as the basis for inferring the final Service Level Agreement (SLA) classification, thus supporting the accurate and optimized categorization of service levels. The first input to the fuzzy logic system corresponds to **QoS-computing availability**. This input is defined over a universe of discourse ranging from 90% to 100% and is represented using three triangular membership functions, structured as follows:

- Light Availability: [90, 90, 95]
- Middle Availability: [90, 95, 100]
- High Availability: [95, 99.999, 100]

The second input to the fuzzy logic system is **QoS-networking availability**, which reflects the availability of networking resources. Like the QoS-computing input, this parameter is defined over a universe of discourse spanning from 90% to 100% and is represented using three triangular membership functions, structured as follows:

- Low Availability: [90, 90, 95]
- Average Availability: [90, 95, 100]
- Top Availability: [95, 99.999, 100]

By integrating these membership functions, the fuzzy logic system systematically evaluates availability conditions for both computing and networking resources. This structured approach enhances the model's ability to classify SLAs, ensuring that cloud service consumers receive accurate, reliable, and context-aware service guarantees tailored to their specific needs.

5.5.2.2 Implementation of FIS and Defuzzification for SLA Analysis

To achieve an accurate and adaptive Service Level Agreement (SLA) classification, the proposed model implements a Mamdani fuzzy inference system, utilizing three membership

functions for the first input (QoS-computing) and three membership functions for the second input (QoS-network). Given this structure, the model requires 3×3 inference rules, ensuring a comprehensive decision-making process by considering all possible input-output relationships.

i. Fuzzy Inference Rules

Fuzzy inference rules play a critical role in fuzzy logic systems, using IF...THEN conditions to interpret input values and generate corresponding decisions. These rules effectively handle uncertain or imprecise information, transforming crisp input values into fuzzified outputs, which are then utilized for intelligent decision-making [98]. The model employs the following fuzzy rule base:

1. If (QoS-computing is Light) and (QoS-network is Low), then (SLA-level is Normal-SLA1).
2. If (QoS-computing is Light) and (QoS-network is Average), then (SLA-level is Normal-SLA2).
3. If (QoS-computing is Light) and (QoS-network is Top), then (SLA-level is Normal-SLA3).
4. If (QoS-computing is Middle) and (QoS-network is Low), then (SLA-level is Bronze-SLA1).
5. If (QoS-computing is Middle) and (QoS-network is Average), then (SLA-level is Bronze-SLA2).
6. If (QoS-computing is Middle) and (QoS-network is Top), then (SLA-level is Bronze-SLA3).
7. If (QoS-computing is High) and (QoS-network is Low), then (SLA-level is Silver-SLA1).
8. If (QoS-computing is High) and (QoS-network is Average), then (SLA-level is Silver-SLA2).
9. If (QoS-computing is High) and (QoS-network is Top), then (SLA-level is Gold-SLA9).

This rule base ensures that SLA classification is performed systematically, considering both computing resource availability (vCPU, RAM, and Storage) and networking parameters (bandwidth, delay, jitter, and packet loss).

ii. System Outputs

Once the fuzzification and inference process is completed, the final step involves defuzzification, which converts fuzzy outputs into precise (crisp) values. This transformation is crucial for practical decision-making, as it provides a definitive SLA classification. The proposed model utilizes the centroid method of defuzzification, a widely adopted mathematical technique in fuzzy logic systems [130]. The defuzzification process in this model applies triangular membership functions to classify SLAs based on a universe of discourse ranging from 90 to 100. The SLA classification follows nine membership functions, as described below:

- 1) Normal-SLA1: [90, 90, 91]
- 2) Normal-SLA2: [90, 91, 92]
- 3) Normal-SLA3: [91, 92, 93]
- 4) Bronze-SLA1: [92, 93, 94]
- 5) Bronze-SLA2: [93, 94, 95]

- 6) Bronze-SLA3: [94, 95, 96]
- 7) Silver-SLA1: [95, 96, 97]
- 8) Silver-SLA2: [96, 97, 98]
- 9) Gold-SLA9: [97, 99.999, 100]

The model enables precise classification of QoS availability by implementing a fuzzy logic system, ensuring that cloud service consumers receive context-aware and reliable SLA commitments aligned with their specific computing and networking requirements.

5.6 Experimental Evaluation

The proposed model was extensively analyzed within the MATLAB environment to assess its effectiveness in evaluating Service Level Agreement (SLA) classifications based on Quality of Service (QoS) parameters for computing and networking resources. The model was designed to process customer preferences by computing the availability ratio of virtualized computing resources—such as vCPU, RAM, and storage—alongside network resources, including bandwidth, delay, jitter, and packet loss. By integrating these metrics into a Fuzzy Logic-based framework, the model systematically classified services into multiple SLA categories to provide a granular and data-driven approach to service selection. The Fuzzy Logic inference system extracted results according to predefined conditions and criteria, which were established during the model design phase. These results were systematically categorized into multiple SLA levels based on their corresponding availability ratios. The classification hierarchy begins with the Normal SLA tier, which includes Normal-SLA 1, Normal-SLA 2, and Normal-SLA 3; as availability conditions improve based on input classifications and the selected fuzzy inference rules, the model sequentially transitions into the Bronze SLA tier, which consists of, Bronze-SLA 1, Bronze-SLA 2, Bronze-SLA 3. In each classification level, the availability percentage progressively increases according to the pre-established input classification rules, ensuring a systematic and logical increase in service quality. Following this, the model advances to the Silver SLA tier, which further refines the service levels with improved availability metrics, Silver-SLA 1, Silver-SLA 2; at the highest tier, the Gold SLA classification represents the most optimal service category, characterized by the highest levels of availability and reliability, suitable for mission-critical applications requiring minimal downtime. The classification hierarchy, As illustrated in Figure 5.2, the model dynamically adjusts service availability ratios in response to varying QoS computing and networking inputs. This structured classification enables cloud consumers to identify and select the most suitable SLA level based on their specific performance requirements and budgetary constraints. Additionally, Table 5.3 presents a detailed explanation of the fuzzy input-output mappings and their corresponding SLA guarantees, showcasing the effectiveness of the proposed system implementation.

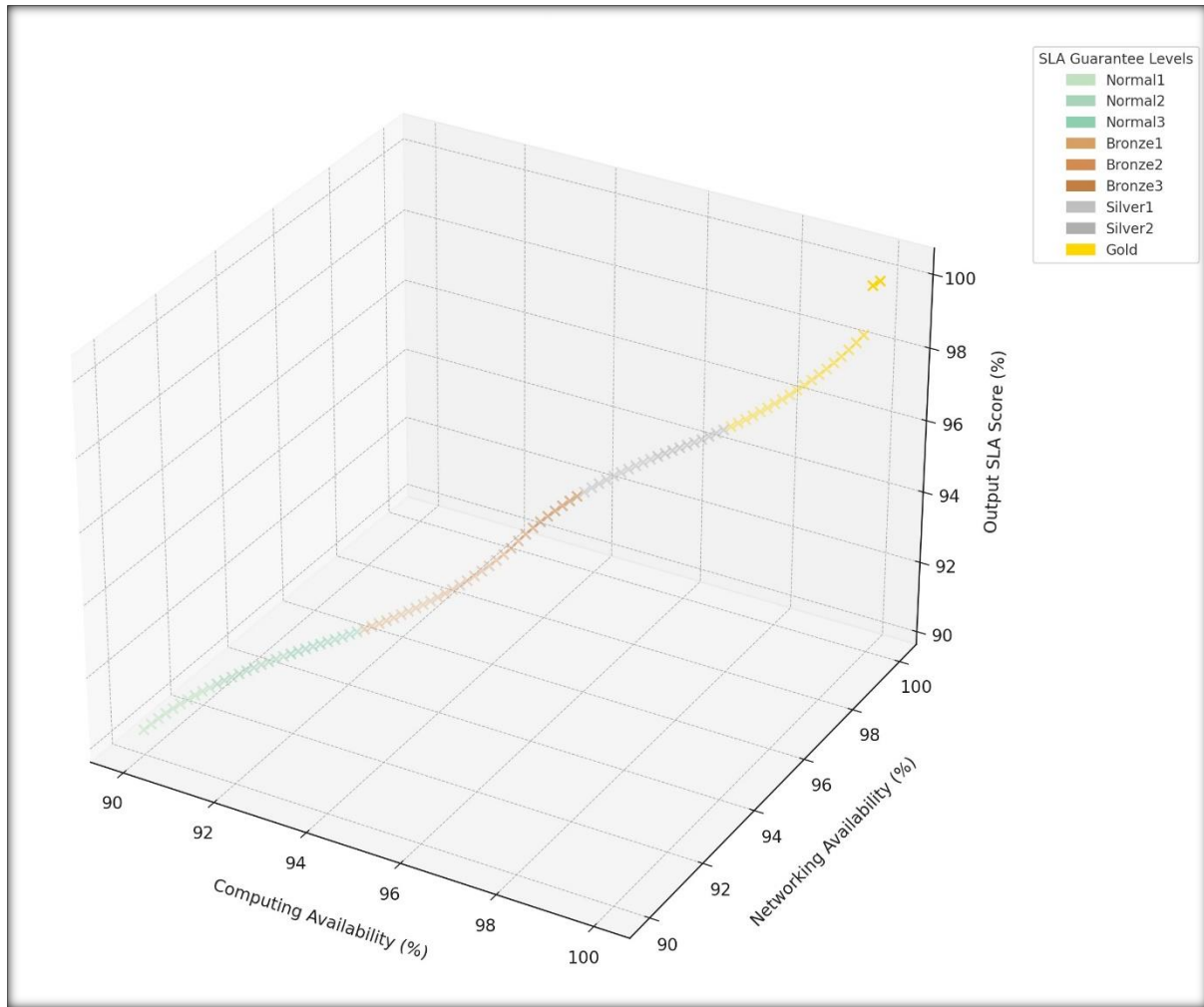


FIGURE 5.2 RESULTS OF THE PROPOSED MODEL.

Table 5.3 Fuzzy Input-Output Mapping and Corresponding SLA Guarantees.

No	First input (Computing)	Second input (Networking)	Output	SLA Guarantees
1	90	90	90.333	SLA-Normal1 (90%)
2	90.09999	90.09999	90.467	SLA-Normal1 (90%)
3	90.19998	90.19998	90.592	SLA-Normal1 (90%)
4	90.29997	90.29997	90.708	SLA-Normal1 (90%)
5	90.39996	90.39996	90.816	SLA-Normal1 (90%)
6	90.49995	90.49995	90.916	SLA-Normal1 (90%)
7	90.59994	90.59994	91.010	SLA-Normal1 (90%)
8	90.69993	90.69993	91.098	SLA-Normal1 (90%)
9	90.79992	90.79992	91.181	SLA-Normal1 (90%)
10	90.89991	90.89991	91.259	SLA-Normal1 (90%)
11	90.9999	90.9999	91.333	SLA-Normal2 (91%)
12	91.09989	91.09989	91.402	SLA-Normal2 (91%)
13	91.19988	91.19988	91.468	SLA-Normal2 (91%)
14	91.29987	91.29987	91.530	SLA-Normal2 (91%)
15	91.39986	91.39986	91.589	SLA-Normal2 (91%)

16	91.49985	91.49985	91.645	SLA-Normal2 (91%)
17	91.59984	91.59984	91.699	SLA-Normal2 (91%)
18	91.69983	91.69983	91.749	SLA-Normal2 (91%)
19	91.79982	91.79982	91.798	SLA-Normal2 (91%)
20	91.89981	91.89981	91.844	SLA-Normal2 (91%)
21	91.9998	91.9998	91.888	SLA-Normal3 (92%)
22	92.09979	92.09979	91.931	SLA-Normal3 (92%)
23	92.19978	92.19978	91.971	SLA-Normal3 (92%)
24	92.29977	92.29977	92.010	SLA-Normal3 (92%)
25	92.39976	92.39976	92.047	SLA-Normal3 (92%)
26	92.49975	92.49975	92.083	SLA-Normal3 (92%)
27	92.59974	92.59974	92.122	SLA-Normal3 (92%)
28	92.69973	92.69973	92.163	SLA-Normal3 (92%)
29	92.79972	92.79972	92.205	SLA-Normal3 (92%)
30	92.89971	92.89971	92.249	SLA-Normal3 (92%)
31	92.9997	92.9997	92.296	SLA-Bronze1 (93%)
32	93.09969	93.09969	92.344	SLA-Bronze1 (93%)
33	93.19968	93.19968	92.395	SLA-Bronze1 (93%)
34	93.29967	93.29967	92.448	SLA-Bronze1 (93%)
35	93.39966	93.39966	92.503	SLA-Bronze1 (93%)
36	93.49965	93.49965	92.562	SLA-Bronze1 (93%)
37	93.59964	93.59964	92.623	SLA-Bronze1 (93%)
38	93.69963	93.69963	92.688	SLA-Bronze1 (93%)
39	93.79962	93.79962	92.756	SLA-Bronze1 (93%)
40	93.89961	93.89961	92.828	SLA-Bronze1 (93%)
41	93.9996	93.9996	92.904	SLA-Bronze2 (94%)
42	94.09959	94.09959	92.984	SLA-Bronze2 (94%)
43	94.19958	94.19958	93.070	SLA-Bronze2 (94%)
44	94.29957	94.29957	93.161	SLA-Bronze2 (94%)
45	94.39956	94.39956	93.257	SLA-Bronze2 (94%)
46	94.49955	94.49955	93.360	SLA-Bronze2 (94%)
47	94.59954	94.59954	93.470	SLA-Bronze2 (94%)
48	94.69953	94.69953	93.588	SLA-Bronze2 (94%)
49	94.79952	94.79952	93.715	SLA-Bronze2 (94%)
50	94.89951	94.89951	93.851	SLA-Bronze2 (94%)
51	94.9995	94.9995	93.999	SLA-Bronze3 (95%)
52	95.09949	95.09949	94.172	SLA-Bronze3 (95%)
53	95.19948	95.19948	94.332	SLA-Bronze3 (95%)
54	95.29947	95.29947	94.481	SLA-Bronze3 (95%)
55	95.39946	95.39946	94.620	SLA-Bronze3 (95%)
56	95.49945	95.49945	94.749	SLA-Bronze3 (95%)
57	95.59944	95.59944	94.870	SLA-Bronze3 (95%)
58	95.69943	95.69943	94.983	SLA-Bronze3 (95%)
59	95.79942	95.79942	95.090	SLA-Bronze3 (95%)
60	95.89941	95.89941	95.190	SLA-Bronze3 (95%)
61	95.9994	95.9994	95.285	SLA-Silver1 (96%)
62	96.09939	96.09939	95.374	SLA-Silver1 (96%)
63	96.19938	96.19938	95.459	SLA-Silver1 (96%)

64	96.29937	96.29937	95.539	SLA-Silver1 (96%)
65	96.39936	96.39936	95.615	SLA-Silver1 (96%)
66	96.49935	96.49935	95.687	SLA-Silver1 (96%)
67	96.59934	96.59934	95.755	SLA-Silver1 (96%)
68	96.69933	96.69933	95.821	SLA-Silver1 (96%)
69	96.79932	96.79932	95.883	SLA-Silver1 (96%)
70	96.89931	96.89931	95.942	SLA-Silver1 (96%)
71	96.9993	96.9993	95.999	SLA-Silver2(97%)
72	97.09929	97.09929	96.054	SLA-Silver2(97%)
73	97.19928	97.19928	96.106	SLA-Silver2(97%)
74	97.29927	97.29927	96.155	SLA-Silver2(97%)
75	97.39926	97.39926	96.203	SLA-Silver2(97%)
76	97.49925	97.49925	96.249	SLA-Silver2(97%)
77	97.59924	97.59924	96.305	SLA-Silver2(97%)
78	97.69923	97.69923	96.364	SLA-Silver2(97%)
79	97.79922	97.79922	96.425	SLA-Silver2(97%)
80	97.89921	97.89921	96.488	SLA-Silver2(97%)
81	97.9992	97.9992	96.555	SLA-Gold (98%)
82	98.09919	98.09919	96.624	SLA-Gold (98%)
83	98.19918	98.19918	96.697	SLA-Gold (98%)
84	98.29917	98.29917	96.773	SLA-Gold (98%)
85	98.39916	98.39916	96.853	SLA-Gold (98%)
86	98.49915	98.49915	96.936	SLA-Gold (98%)
87	98.59914	98.59914	97.024	SLA-Gold (98%)
88	98.69913	98.69913	97.117	SLA-Gold (98%)
89	98.79912	98.79912	97.215	SLA-Gold (98%)
90	98.89911	98.89911	97.318	SLA-Gold (98%)
91	98.9991	98.9991	97.427	SLA-Gold (99%)
92	99.09909	99.09909	97.543	SLA-Gold (99%)
93	99.19908	99.19908	97.665	SLA-Gold (99%)
94	99.29907	99.29907	97.795	SLA-Gold (99%)
95	99.39906	99.39906	97.934	SLA-Gold (99%)
96	99.49905	99.49905	98.081	SLA-Gold (99%)
97	99.59904	99.59904	98.239	SLA-Gold (99%)
98	99.69903	99.69903	98.408	SLA-Gold (99%)
99	99.79902	99.79902	98.590	SLA-Gold (99%)
100	99.89901	99.89901	99.899	SLA-Gold (99%)
101	99.999	99.999	99.999	SLA-Gold (99%)

The inputs for QoS availability—both for computing and networking—are inherently continuous variables. However, Table 5.3 is not intended to serve as a discrete or static "lookup" table. Instead, it presents a sampled output from the continuous fuzzy mapping function that is defined and implemented via our Mamdani-type fuzzy inference system (FIS). As detailed in Section 5.5.2.1 of the manuscript, both QoS-Computing and QoS-Networking availabilities are fuzzified using triangular membership functions over a continuous universe of discourse ranging from 90% to 100%. These inputs are then processed using a fuzzy rule base (outlined in Section 5.5.2.2) consisting of 9 inference rules. The output SLA classification

is derived through fuzzy reasoning and defuzzification (via the centroid method), producing a continuous mapping function from input QoS metrics to a numerical SLA guarantee level. Table 5.3 merely illustrates a dense sampling from this function, incremented using a mathematically defined non-linear progression (as explained in Equation 5.9), for demonstration and analysis purposes. These values are generated from a MATLAB simulation and demonstrate how the fuzzy model transitions through SLA categories (Normal, Bronze, Silver, and Gold) as input availabilities gradually increase. Therefore, while Table 5.3 may appear tabular, it is a result of a continuous fuzzy mapping, not a discrete mapping in the classical sense.

5.7 Summary of the SLA selection Model

One of the central contributions of the proposed model lies in its ability to align user preferences with optimal SLA classifications in real-time dynamically. The system effectively accommodates the inherent uncertainties in computing and networking performance by applying fuzzy logic principles, enabling a more adaptive and responsive approach to SLA selection. This intelligent mechanism surpasses traditional, static SLA models defined solely by service providers, offering enhanced flexibility and personalization. Furthermore, the model introduces a structured method for calculating and classifying availability ratios, equipping Cloud Service Providers (CSPs) with a systematic framework for delivering tiered service offerings tailored to individual user requirements. Unlike conventional frameworks that depend on fixed SLA definitions, the proposed approach enables dynamic SLA mapping, ensuring more responsive and context-aware service delivery. The experimental analysis provides compelling evidence of the model's practical relevance. A comprehensive simulation in MATLAB was conducted using over 100 paired input values representing computing and networking QoS availability. The fuzzy inference system generated output SLA classifications that followed a consistent, continuous gradient aligning with widely recognized SLA tiers such as SLA-Normal, Bronze, Silver, and Gold, as detailed in Table 5.3. For instance, the model produced granular availability scores, including 90.333%, 91.333%, 92.296%, 95.999%, and 99.999%, each accurately mapped to the corresponding SLA category. These classifications are consistent with publicly published SLA policies by providers such as AWS EC2, which outline guarantees for availability levels such as 99.5% and 99.99%. The output labels assigned by the fuzzy system (e.g., SLA-Bronze3 for the availability of 95.999%) closely mirror the expected service levels defined by industry standards. This correlation affirms the model's classification accuracy and real-world applicability, positioning it as a robust decision-support tool for SLA compliance assessment in cloud environments. Building on these results, our focus shifts to enhancing decision-making accuracy, which is addressed further in this study's next contribution. This next step involves refining fuzzy logic systems through optimization techniques to improve decision-making in complex systems. We aim to develop adaptive fuzzy logic models for efficient cloud service management and SLA optimization, tackling the challenges identified in this thesis.

Chapter 6 Enhanced Decision-Making in Uncertain Domains

Chapter 6 presents an advanced mathematical methodology designed to facilitate decision-making in uncertain environments. The primary contribution of this chapter is the formulation of an optimized strategy for the selection and implementation of fuzzy membership functions. Notably, the novelty of this approach is explicitly situated in the methodological innovations rather than the mere act of classifying input values. Specifically, the introduced mathematical model integrates systematic, optimized algorithms for efficiently computing membership degrees. Unlike traditional fuzzy logic approaches that rely heavily on predefined, static membership functions—such as standard triangular, trapezoidal, or Gaussian forms, typically defined manually or through heuristic adjustments—the proposed methodology utilizes structured mathematical optimization techniques. This allows for dynamic, precise classification of crisp input values into appropriate fuzzy sets, significantly enhancing accuracy and computational efficiency. The distinctiveness of this model arises from its structured mathematical optimization approach, systematically refining the process of classifying crisp inputs into fuzzy sets. Doing so achieves greater precision and computational efficiency than conventional methods reliant on heuristics or manual adjustments. This model explicitly incorporates optimization algorithms to streamline and enhance the calculation of membership degrees via three specialized algorithms, each analogous to traditional fuzzy logic membership functions, namely triangular, trapezoidal, and Gaussian. A significant aspect of the proposed approach lies in its independence from conventional fuzzy logic implementations that frequently depend on specialized fuzzy logic software, such as MATLAB's Fuzzy Logic Toolbox or other simulation frameworks. Traditional methods typically involve specific software dependencies, plugins, or graphical tools to define membership functions and inference mechanisms, limiting their adaptability and operational efficiency in varied computational contexts. In contrast, the proposed method introduces a simplified, mathematically driven, and tool-independent model that does not necessitate external fuzzy logic software or environment-specific configurations. The advantage of this independence manifests in broader applicability, simplified integration processes, and reduced computational requirements. Due to its inherent simplicity, computational efficiency, and high adaptability, the proposed method exhibits substantial potential across diverse artificial intelligence applications, eliminating the necessity for complex adaptive systems or specialized software environments. This simplified mathematical framework ensures faster and more accurate classification of input values, effectively reducing computational overhead and enhancing operational performance in practical artificial intelligence deployments.

6.1 Overview of Decision-Making Challenges

Fuzzy logic has become a cornerstone of intelligent control systems, seamlessly integrating with advanced methodologies such as neural networks and genetic algorithms. It is widely applied to interpret, analyze, and resolve the inherent ambiguities associated with complex human-centric needs and challenges. Its unique ability to handle imprecise and uncertain data through fuzzy sets and rules positions it as a powerful tool for decision-making in dynamic and intricate systems. The core processes of fuzzy logic—fuzzification, inference (driven by IF-THEN rules and an extensive knowledge base), and defuzzification—facilitate the conversion of vague inputs into precise, actionable outputs, ensuring effective and reliable system performance. This capability supports the suitability of robust control and decision-making across various applications. Integrating fuzzy logic with adaptive systems enhances its

flexibility and optimization capabilities, making it indispensable in robotics, industrial automation, and artificial intelligence (AI) domains. These fields frequently encounter inaccuracies from sensor data or other unpredictable inputs, whereas fuzzy logic systems demonstrate exceptional efficiency and reliability. The Mamdani fuzzy logic system is widely favored among the many fuzzy logic approaches for its straightforward structure and interpretability. In electric drive systems, fuzzy logic has been employed to develop an adaptive proportional-integral (PI) speed controller for vector control of induction motors (IM) [131]. This controller uses an Adaptive Neuro-Fuzzy Inference System (ANFIS) to optimize control gains, ensuring resilience against parametric variations. Validation through MATLAB-Simulink simulations demonstrated its robust performance and suitability for enhancing electric drive reliability. In agriculture, fuzzy logic has addressed environmental uncertainty. For instance, a wheeled robot with a microcontroller was developed for autonomous pesticide spraying, achieving high decision-making accuracy in weed identification despite challenging environmental conditions [132]. Hydraulic systems have also benefited from fuzzy logic. Researchers proposed a discrete-time switching controller strategy for pumping stations, integrating fuzzy-PD or fuzzy-PID controllers with PI controllers. A fuzzy supervisor facilitates controller switching, ensuring robustness, stability, and asymptotic error correction [133]. In high-performance electric motor applications, integrating Model Reference Adaptive Systems (MRAS) with fuzzy logic has significantly improved rotor speed and resistance estimation in induction motors. The study "High-Performance Control of IM using MRAS-Fuzzy Logic Observer" highlights this advanced control strategy's effectiveness in high-demand environments [134]. Further advancements include a method for simultaneously estimating rotor resistance and speed using two independent adaptive observers alongside a streamlined algorithm for optimal controller gains [135]. The adaptability of fuzzy logic extends to managing ambiguity and vagueness, which occur when boundaries and alternatives are unclear. By employing fuzzy numbers and membership functions, fuzzy logic offers a structured approach to handling uncertainty, surpassing traditional Boolean logic [136][137]. This flexibility allows fuzzy logic systems to adapt to tasks such as navigation, object handling, and decision-making in uncertain environments, enabling human-like control in artificial intelligence (AI) systems [138][139]. Classical information theory reduces uncertainty by increasing information; however, fuzzy logic uses membership functions to quantify degrees of association between inputs and sets within a universe discourse. These functions form the backbone of fuzzy logic systems, linking input values to degrees of membership and enabling approximate reasoning in complex scenarios [140][141][142]. Optimization algorithms enhance fuzzy logic by refining membership functions and improving actuator precision and control, especially in autonomous systems [143]. The development of fuzzy logic systems hinges on constructing fuzzy partitions and defining the shape and number of membership functions (MFs). These MFs are essential as they quantify the degree to which a specific input belongs to a fuzzy set. Expert knowledge is pivotal in this process, guiding the selection and parameterization of appropriate MFs. Optimizing these systems minimizes reliance on subjective trial-and-error approaches, thereby enhancing the accuracy of input/output mappings [144]. Membership functions are fundamental to representing the degree of membership for each variable, serving as critical inputs for the inference rules that drive system functionality [145]. Building upon the findings of our previous contribution, this study seeks to enhance further the accuracy and robustness of the proposed classification approach. This section provides a detailed exposition of the mathematical methodology, which centers on

applying three specialized classification algorithms. These algorithms operate analogously to the membership functions used in the Mamdani fuzzy logic system. The core of this approach is a novel mathematical model designed to systematically classify crisp input values into their appropriate fuzzy sets, thereby enhancing the accuracy of membership degree computations. Optimization techniques refine these computations through three distinct algorithms, corresponding to triangular, trapezoidal, and Gaussian membership functions. The model was implemented in MATLAB and evaluated using a dataset of 10000 user task size entries with varying magnitudes. The primary objective was to assess the performance of the proposed algorithms in categorizing task sizes into three predefined classes: Small, Medium, and Big. A comparative analysis with the Mamdani fuzzy logic system demonstrated that the proposed model produces classification results that are either equivalent to or slightly more precise than those generated by Mamdani's approach, particularly regarding numerical accuracy. These findings validate the proposed method as a viable and competitive alternative to Mamdani's model for classification tasks. Additionally, the mathematical simplicity and independence of the proposed model from simulation environments or third-party tools, such as dynamic-link libraries (DLLs), software extensions, or external simulation frameworks, make it particularly suitable for broader deployment in artificial intelligence applications. This is especially advantageous in contexts where tool-dependent environments are unavailable or impractical.

6.2 Advancements and Applications of Fuzzy Logic in Decision-Making

Fuzzy logic systems have become influential in decision-making, particularly in uncertain contexts. They offer flexibility and approximate reasoning; however, the literature points to challenges such as the complexity of fuzzy rule formulations and computational inefficiencies. These challenges underscore the need for further optimization to enhance the applicability and effectiveness of fuzzy logic across various fields. In his seminal work on fuzzy sets, Zadeh defined a fuzzy set as "a class of objects with a continuum of grades of membership," where a membership function assigns each object a grade ranging from zero to one. This work extends traditional notions such as inclusion, union, intersection, and complement to fuzzy sets, establishing various properties within this context. Notably, Zadeh also proved a separation theorem for convex fuzzy sets without requiring the sets to be disjoint [146]. Building on this foundation, researchers expanded fuzzy set theory by exploring its theoretical underpinnings and practical applications in managing uncertainty and imprecision across various domains [147]. However, these approaches often overlook the computational inefficiencies that arise when applying fuzzy logic in real-world decision-making scenarios. Recent advancements have attempted to address these inefficiencies. For instance, researchers have proposed a novel approach to healthcare decision-making that integrates fuzzy logic with machine learning [148]. This hybrid model aims to improve diagnostic accuracy and resource utilization, particularly when dealing with incomplete and uncertain data, thus addressing traditional inefficiencies. However, it has faced criticism for relying on subjective inputs, which can introduce biases and affect the consistency of outcomes [149]. Moreover, researchers have highlighted limitations in the fuzzy linguistic approach, particularly regarding information loss during fusion processes. They propose a 2-tuple model to enhance precision and extend aggregation operators [150], although its complexity continues to pose challenges for practitioners, making implementation cumbersome [151]. Further research has discussed adaptive fuzzy systems, which show promise but frequently experience stability issues [152],

leading to inconsistent decision-making in dynamic environments [153]. The Mamdani fuzzy inference model, while foundational, is often critiqued for its limited robustness under varying conditions [154]. Although recent studies have sought to enhance this model's applicability, challenges persist in managing time-sensitive decisions effectively [155]. Additionally, the researchers provided extensive insights into fuzzy systems but focused primarily on theoretical aspects [156], which hinders practical application and adoption by industry practitioners [157]. Doong et al. explored fuzzy risk assessment in engineering [158], yet their approach does not adequately address the interactions among risk factors, potentially oversimplifying complex decision-making contexts [159]. In the context of business applications, researchers reviewed fuzzy decision-making [160], underscoring the pressing need for improved methodologies to handle severe uncertainties, particularly when data is sparse or incomplete [161]. Lastly, the integration of fuzzy logic with genetic algorithms has been explored [162]. However, this approach often struggles with computational efficiency and convergence issues, complicating its practical use in real-time decision-making scenarios [163]. In summary, the literature underscores significant gaps in the application of fuzzy logic systems within uncertain domains, highlighting the need for optimized methodologies to enhance robustness, efficiency, and applicability in decision-making processes. This study aims to address these critical gaps by focusing on accurately determining the degree of membership of input elements and their association with the most appropriate membership functions. The proposed mathematical model seeks to improve fuzzy logic systems' capacity to handle uncertainty and make accurate decisions by refining the process of selecting the best membership function and aligning it with closely related decisions.

6.3 Background of Fuzzy Logic System

6.3.1 Core Principles of Fuzzy Logic Systems

Fuzzy logic is a form of many-valued logic that deals with approximate rather than fixed and exact reasoning. Unlike traditional binary logic, which operates with true or false values, fuzzy logic allows for a range of values between 0 and 1, which makes it particularly useful for handling the concept of partial truth. This approach is often referred to as "computing with words" because it can model the way humans think and reason with imprecise information [164] [165]. Figure 6.1 depicts the architecture of a fuzzy logic system.

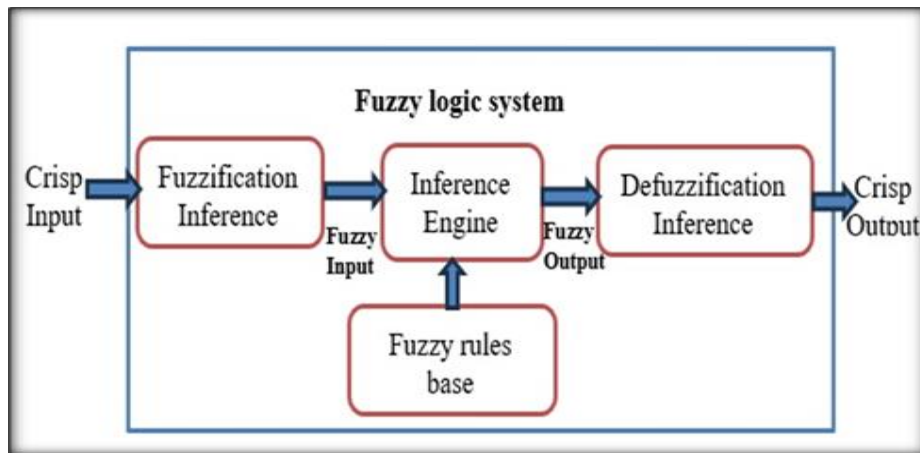


FIGURE 6.1 ARCHITECTURE OF A FUZZY LOGIC SYSTEM.

6.3.1.1 Fuzzy System Basics

6.3.1.1.1 Crisp Input Processing

In fuzzy logic, a crisp set refers to a set in which each element has a membership value that is strictly either 0 or 1, signifying complete exclusion or inclusion. This differs from fuzzy sets, where membership values can vary continuously between 0 and 1, enabling partial membership. In a crisp set, individuals are categorized into two distinct groups: members, who belong unequivocally to the set, and non-members, who are definitively excluded. Crisp sets adhere to classical binary logic, emphasizing a clear and absolute boundary for set membership. The indicator function for a crisp set, A , where elements in the set are assigned a value of 1 and those outside the set are assigned a value of 0, can be expressed as:

$$\mu_A(x) = \begin{cases} 1, & x \in A \\ 0, & x \notin A \end{cases} \quad (6.1)$$

6.3.1.1.2 Fuzzification Process

Fuzzification inference is a process that converts input data into fuzzy sets, which are subsequently used to generate outputs based on a predefined set of rules, typically expressed in the "IF...THEN" format. This process plays a vital role in fuzzy inference systems, facilitating the transformation of uncertain or imprecise information into structured, actionable outcomes for decision-making [166].

6.3.1.1.3 Inference Engine

An inference engine is a critical component of an expert system, employing logical rules to derive information or make decisions based on a knowledge base. It maps fuzzified inputs (obtained through the fuzzification process) to the rule base, generating fuzzified outputs for the applicable rules. The fuzzy inference engine follows a structured process comprising several key steps. Initially, it performs rule matching by identifying relevant rules from the knowledge base and comparing the input data to the conditions specified in each rule. Once the relevant rules are identified, the engine evaluates the degree of truth for each rule, determining the extent to which the input satisfies the conditions. Subsequently, it aggregates the

conclusions derived from the matched rules by combining their outputs to generate a coherent decision or conclusion. This process is iterative, with the engine continuously applying rules and updating the knowledge base until a solution is achieved or no further rules apply. This systematic approach enables the fuzzy inference engine to handle complex and dynamic scenarios effectively. Inference engines are widely used in artificial intelligence applications, including diagnostic systems, recommendation systems, and other decision-making tasks [167].

6.3.1.1.4 Fuzzy Rule Base

A fuzzy rule base is a set of fuzzy rules that describe the relationship between input variables and output results in a fuzzy logic system. These rules, often derived from linguistic expressions, characterize the dynamic behaviour of the system. Each rule consists of an antecedent (the "IF" part) and a consequent (the "THEN" part) based on the knowledge and expertise of a domain expert. Fuzzy rules generally follow the format:

$$if \rightarrow antecedent(s) \text{ then } consequent(s)$$

Enabling the system to infer outputs under various input conditions. These rules are crucial for managing uncertainty and imprecision in control algorithms within systems [168][169].

6. 3.1.1.5 Defuzzification Process

Defuzzification is the final step in a fuzzy system and is responsible for converting the fuzzy output generated by the inference engine into a precise numerical value. This process translates the fuzzy set produced during inference into a specific, actionable numerical value suitable for decision-making or control applications. Standard defuzzification techniques, such as the Centre of Gravity (COG) method illustrated in equation 6.2, derive a crisp result by calculating a representative value from the combined fuzzy sets generated by multiple rules. This step ensures the system's outputs are interpretable and practical for real-world implementation [170].

$$Z = \sum_{i=1}^n (\mu_i \beta_i) / \sum_{i=1}^n \mu_i \quad (6.2)$$

Z: The crisp output (defuzzified value); μ_i : The membership degree of the fuzzy set for the i -th rule; β_i : The representative value (often the centroid) of the output fuzzy set for the i -th rule.; n : The total number of rules in the system.

6.3.2 Membership Functions and Their Significance

The membership function is a core concept in fuzzy logic. It quantifies the degree of belonging of a given input to a fuzzy set. Mapping inputs to values from 0 to 1 provides a nuanced representation of uncertainty and partial truth, enabling more flexible and accurate modelling than traditional binary logic. The function adheres to specific constraints and has a range of [0, 1]. For every $x \in X$, $\mu_A(x)$ must be unique [171]. In this study, have selected three widely used membership functions recognized as essential in fuzzy logic systems: triangular, trapezoidal, and Gaussian.

6.3.2.1 Triangular Membership Function

triangular membership function can be represented by the parameters $\{a, b, c\}$. As referenced in the previous sections.

6.3.2.2 Trapezoidal Membership Function

fuzzy trapezoidal MF is defined by the parameters $\{a, b, c, d\}$ as in equation (6.3).

$$\mu_F = \begin{cases} 0; & x \leq a \\ \frac{x-a}{b-a}; & a < x < b \\ 1; & b \leq x \leq c \\ \frac{d-x}{d-c}; & c < x < d \\ 0; & x \geq d \end{cases} \quad (6.3)$$

6.3.2.3 Gaussian Membership Function

A fuzzy Gaussian membership function uses the Gaussian distribution to measure membership levels within a fuzzy set. It creates bell-shaped curves that manage uncertainty and vagueness. The function provides a continuous range of membership values between 0 and 1. The general formula for a fuzzy Gaussian membership function is:

$$\mu_A(x) = e^{-\left(\frac{x-c}{\sigma}\right)^2} \quad (6.4)$$

6.4 Methodology for Enhanced Decision-Making in Uncertain Domains

The max-min compositional Mamdani fuzzy logic inference method employs a classification approach that integrates IF-THEN conditions with AND (fuzzy t-norm) and OR (fuzzy s-norm) operators to categorize and filter input values based on their compatibility with specific functions. In the max-min compositional Mamdani method the t-norm selects the minimum degree of membership among comparable values, while the s-norm selects the maximum degree of membership. In this framework, every value within the universe of discourse is associated with a distinct degree of membership function, irrespective of its membership in other functions. This attribute empowers our proposed method to gauge the membership level of a value across all relevant membership functions within the problem-solving model. It facilitates the assessment of a value's impact on the environment in connection with the decision-making process, have drawn upon mathematical principles embodied by the following equations and principles:

6.4.1 Mathematical Formulation for Algorithms 1 and 2

The general equation for a straight line is expressed as in equation (6.5).

$$y=mx+c \quad (6.5)$$

Here, 'm' represents the slope of the line, and 'c' stands for the y-intercept. This is the most used equation form for a straight line in geometry. However, the straight-line equation can be presented in various forms, including point-slope. The equation of a straight line with a slope 'm' that passes through a specific point (x_1, y_1) is derived using the point-slope form, which is expressed as in equation (6.6).

$$y-y_1=m(x-x_1) \quad (6.6)$$

Where (x, y) denotes an arbitrary point on the line. The absolute value parent function is

represented as:

$$f(x) = |x| \quad (6.7)$$

It is defined as:

$$f(x) = \begin{cases} x, & \text{if } x > 0 \\ 0, & \text{if } x = 0 \\ -x, & \text{if } x < 0 \end{cases} \quad (6.8)$$

The stretching or compressing of the absolute value function $y = |x|$ is defined by the function $y = \alpha|x|$ where α is a constant. The graph opens if $\alpha > 0$ and opens down when $\alpha < 0$. In a more general context, the equation for an absolute value function takes the form:

$$y = \alpha|x - h| + k \quad (6.9)$$

$$\alpha = \frac{y_2 - y_1}{x_2 - x_1} \quad (6.10)$$

Here, h signifies the horizontal translation, and k represents the vertical translation [163].

6.4.2 Mathematical Formulation for Algorithm 3

The Gaussian random variable is the most utilized and highly significant when investigating random variables. A Gaussian random variable is characterized by a probability density function (PDF) that can be expressed in a general form.

$$fX(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x-m)^2}{2\sigma^2}\right) \quad (6.11)$$

$$\sigma = \sqrt{\frac{\sum(x_i - \bar{x})^2}{n-1}} \quad (6.12)$$

The PDF of the Gaussian random variable has two parameters, m and σ , which have the interpretation of the mean and standard deviation (σ), respectively. The parameter σ^2 is referred to as the variance [172] [173].

6.4.3 Classifying Variables and Determining Membership Degrees in Uncertain Domains

The proposed methodology introduces a rigorous mathematical framework for categorizing inputs within a defined universe of discourse, facilitating precise and efficient determination of membership function levels. This approach incorporates three distinct algorithms derived from the mathematical formulations central to this study. The first algorithm enhances the construction of precise triangular membership functions, while the second refines the formation of trapezoidal membership functions. Additionally, the third algorithm optimizes the generation of Gaussian membership functions. At its core, this method employs a robust mathematical model that simplifies the computation of membership degrees, resulting in significantly improved processing speed compared to traditional methods such as the Mamdani fuzzy logic system. An inherent strength of this approach lies in its systematic classification of input values based on specific membership functions. By effectively addressing issues of ambiguity and uncertainty, the methodology ensures a more accurate determination of membership degrees, thereby supporting enhanced decision-making outcomes. Appendix 5 provides detailed explanations and illustrative examples validating the effectiveness of these algorithms.

Algorithm 1: Input Partitioning and Membership Classification as similar work as Triangular MF

Input:

- V : Set of input values representing the universe discourse variables.
- n : Total number of parameter values (PV) for which the degree of membership is to be calculated.

Output:

- A collection of Triangular Membership Functions (MF) and their corresponding degrees for each input value V .

Procedure:**1. Initialization:**

- $\text{Max}(V_i) \leftarrow \max(V_i)$ // Calculate the maximum value of sets V in the universe discourse.

2. Parameter Value Calculation:

- $PV_1 \leftarrow (\text{Max}(V_i)/n)$ // Determine the first parameter value.
- $PV_n \leftarrow n \times PV_1$ // Compute the last parameter value.

3. Iterate Over Each Input Value V_i in the Set of Parameter Values:

for each $V_i \in V$:

- **Case 1:** if $V_i \geq 0$ and $V_i \leq PV_1$

$MF_1 \leftarrow (\frac{-V_i}{PV_1}) + 1$; Output $\leftarrow (MF_1, \text{Degree}(V_i))$ // Compute Membership Function 1.

Output $\leftarrow (MF_2, MF_3, \dots, MF_{m-1}, \text{Degree}(V_i))$ // Determining the degree of element in the remaining MF domain.

- **Case 2:** if $V_i \geq PV_1$ and $V_i \leq PV_2$

$MF_1 \leftarrow (\frac{-V_i}{PV_2}) + 1$; Output $\leftarrow (MF_1, \text{Degree}(V_i))$

// Compute the degree of element affiliated with both domains MF_1 and Subsequent it, as MF_2 .

$\alpha \leftarrow (V_i - PV_1)$ // Define the alpha variable.

$MF_2 \leftarrow (\frac{-1}{PV_2 - PV_1}) \times (|\alpha| + 1)$

// Compute the degree of element affiliated with both domains MF_2 and previous it, as MF_1 .

Output $\leftarrow (MF_3, MF_4, \dots, MF_{m-1}, \text{Degree}(V_i))$

//Determining the element's degree of membership across the remaining membership functions.

- **Case 3:** if $V_i \geq PV_{n-1}$ and $V_i \leq PV_n$

$MF_m \leftarrow (\frac{1}{PV_n - PV_{n-1}}) \times (V_i - PV_{n-1})$; Output $\leftarrow (MF_m, \text{Degree}(V_i))$

// Calculate Membership Function m .

Output $\leftarrow (MF_1, MF_2, \dots, MF_{m-1}, \text{Degree}(V_i))$

//Determining the element's degree of membership across the remaining membership functions.

4. End of Algorithm 1

Algorithm 2: Input Partitioning and Membership Classification as similar work as Trapezoidal MF

Input:

- V : Set of input values representing the universe discourse variables.
- n : Total number of parameter values (PV) for which the degree of membership is to be calculated.

Output:

- A collection of trapezoidal Membership Functions (MF) and their corresponding degrees for each input value V .

Procedure:**1. Initialization:**

- $\text{Max}(V_i) \leftarrow \max(V_i)$ // Calculate the maximum value from the sets V .

2. Parameter Value Calculation:

- $PV_1 \leftarrow (\text{Max}(V_i)/n)$ // Determine the first parameter value.
- $PV_n \leftarrow n \times PV_1$
// Compute the last parameter value.

3. Iterate Over Each Input Value V_i in the Set of Parameter Values:

for each $V_i \in V$:

- **Case 1:** if $V_i \geq 0$ and $V_i \leq PV_1$

Degree(V_i) $\leftarrow 1$; Output $\leftarrow (MF_1, \text{Degree}(V_i))$ // Compute Membership Function 1.

Output $\leftarrow (MF_2, MF_3, \dots, MF_{m-1}, \text{Degree}(V_i))$

//Determining the element's degree of membership across the remaining membership functions

- **Case 2:** if $V_i \geq PV_1$ and $V_i \leq PV_2$

$MF_1 \leftarrow (((\frac{-V_i}{PV_2}) - PV_1)) + 1$; Output $\leftarrow (MF_1, \text{Degree}(V_i))$

// Compute the degree of element affiliated with both domains MF_1 and Subsequent it, as MF_2 .

- $\alpha \leftarrow (V_i - PV_2)$ // Define the alpha variable; $MF_2 \leftarrow (((\frac{-1}{PV_2 - PV_1})) \times (\text{abs}(\alpha))) + 1$
- Output $\leftarrow (MF_2, \text{Degree}(V_i))$

// Compute the degree of element affiliated with both domains MF_2 and previous it, as MF_1 .

- Output $\leftarrow (MF_3, MF_4, \dots, MF_{m-1}, \text{Degree}(V_i))$

//Determining the element's degree of membership across the remaining membership functions.

- **Case 3:** if $V_i \geq PV_{n-1}$ and $V_i \leq PV_n$

- Degree(V_i) $\leftarrow 1$

- Output $\leftarrow (MF_m, \text{Degree}(V_i))$

// Calculate Membership Function m .

- Output $\leftarrow (MF_1, MF_2, \dots, MF_{m-1}, \text{Degree}(V_i))$

//Determining the element's degree of membership across the remaining membership functions.

4)End of Algorithm 2**Algorithm 3: Input Partitioning and Membership Classification as similar work as Gaussian MF****Input:**

- V : Set of input values representing the universe discourse variables.
- n : Total number of parameter values (PV) for which the degree of membership is to be calculated.

Output:

- A collection of Gaussian Membership Functions (MF) and their corresponding degrees for each input value V .

Procedure:**1. Initialization:**

- $\text{Max}(V_i) \leftarrow \max(V_i)$ // Calculate the maximum value from the sets V .
- $\sigma \leftarrow 16339$ // Define standard deviation of the Gaussian MF.

1. Parameter Value Calculation:

$PV_1 \leftarrow 0$; $PV_2 \leftarrow \text{MAX}(V_i)/2$; $PV_n \leftarrow \text{MAX}(V_i)$; $MF_1 \text{ center} \leftarrow PV_1$; $MF_2 \text{ Center} \leftarrow PV_2$; $MF_m \text{ Center} \leftarrow PV_n$

2. Iterate Over Each Input Value V_i in the Set of Parameter Values:

for each $V_i \in V$:

- **Case 1:** if $V_i \geq 0$ and $V_i \leq PV_n$
 $MF_1 \leftarrow \text{EXP}(-(V_i - PV_1)^2)/(2 * \sigma^2)$; Output $\leftarrow (MF_1, \text{Degree}(V_i))$
// Compute Membership Function 1.
Output $\leftarrow (MF_2, MF_3, \dots, MF_{m-1}, \text{Degree}(V_i))$
//Determining the element's degree of membership across the remaining membership functions.
- **Case 2:** $MF_2 \leftarrow \text{EXP}(-(V_i - PV_2)^2)/(2 * \sigma^2)$
Output $\leftarrow (MF_2, \text{Degree}(V_i))$ *// Compute Membership Function 2.*
Output $\leftarrow (MF_3, MF_4, \dots, MF_{m-1}, \text{Degree}(V_i))$
//Determining the element's degree of membership across the remaining membership functions
- **Case 3:** $MF_m \leftarrow \text{EXP}(-(V_i - PV_m)^2)/(2 * \sigma^2)$
Output $\leftarrow (MF_m, \text{Degree}(V_i))$ *// Compute Membership Function m.*
Output $\leftarrow (MF_1, MF_2, MF_3, \dots, MF_{m-1}, \text{Degree}(V_i))$
//Determining the element's degree of membership across the remaining membership functions.

4.End of Algorithm 3

6.5 Experimental Results and Analysis

Our proposed method has been applied to a dataset comprising over 10,000 user tasks of varying sizes, which was extracted from the Parallel Workloads Archive. This archive is a comprehensive repository that contains detailed logs of job-level usage data from large-scale parallel supercomputers, clusters, and grids. The logs encompass crucial information about the size of user tasks, which can vary significantly depending on the specific workload and system specifications. Given that each user base requests the cloud environment to perform its tasks, the data size is measured per request. For further specifics regarding user task sizes, you can explore the raw workload logs and models available on the Parallel Workloads Archive website at <https://www.cs.huji.ac.il/labs/parallel/workload/>. In our work. These task sizes are generally random and unstructured, encompassing "small," "medium," and big" The recorded data consists of task sizes measured in bytes, ranging from a minimum of 0 to a maximum of 67170 bytes. This wide range reflects the diverse nature of user activities. The data were obtained directly from the database in their original form without preprocessing. Appendix 6 (Figure 1). depicts the database titles selected for the work. The task column data, specifically identified and prepared for analytical purposes, was systematically extracted from the database to serve as the foundation for the subsequent experimentation, Appendix 6 (Figure 2), shows the tasks before classifying. Operations using the MATLAB® (R2018b) software [174]. This program was selected due to its robust computational capabilities, enabling precise mathematical analysis, data manipulation, and visualization. The processing steps included data filtering and targeted analysis to derive meaningful insights and ensure the integrity of the results.

6.5.1 Determine the Degree of Membership as The Triangular Membership Function

In this context, tasks are classified by size using the proposed method, as outlined in Section 4. To demonstrate this, determine the degree of membership through the triangular membership function by applying the first algorithm to values within the universe discourse. The implementation results are systematically illustrated to demonstrate the classification processes based on fuzzy logic principles. Figure 6.2 presents a classified single triangular membership function, showcasing the initial classification structure with a single membership function type for clarity and precision.

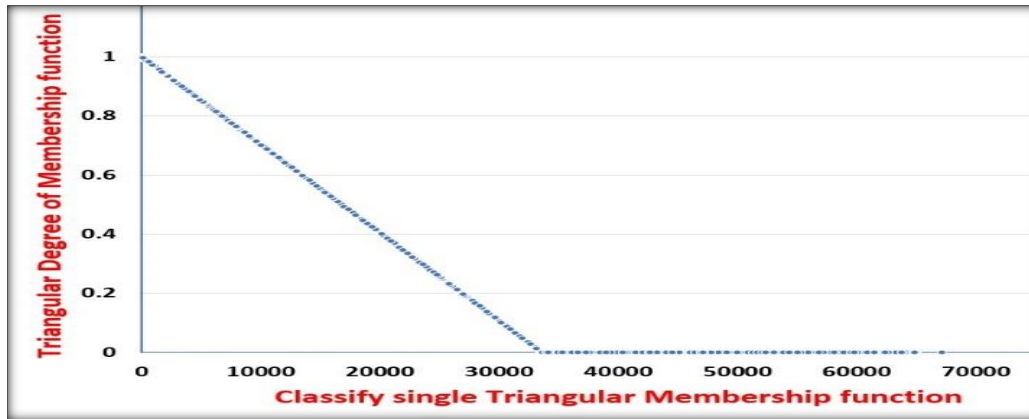


FIGURE 6.2 CLASSIFY SINGLE TRIANGULAR MF.

Figure 6.3 extends this analysis by depicting the classification of all nested membership functions, emphasizing the hierarchical arrangement and interactions between multiple membership functions within the system. In contrast, Appendix 6 (Figure 2), demonstrates the classification of the membership function achieved through the application of the Mamdani fuzzy logic system, which integrates fuzzy rules and inference mechanisms to produce comprehensive and interpretable classification results. These figures collectively highlight the progressive refinement of membership function classification, illustrating the effectiveness of fuzzy logic systems in managing uncertainty and delivering accurate outcomes.

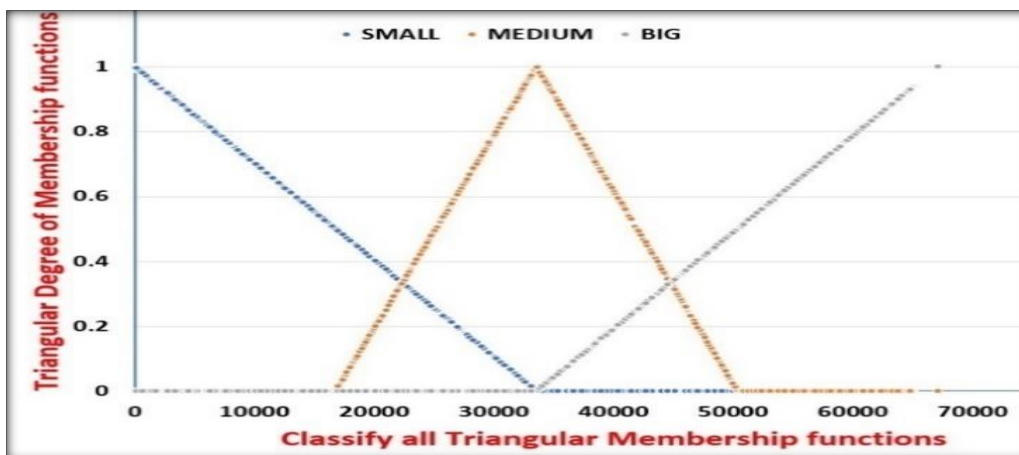


FIGURE 6.3 CLASSIFY ALL TRIANGULAR MF.

6.5.2 Determine the degree of membership as the trapezoidal membership function

In this context, tasks are classified based on their size using the proposed method, as outlined in Section 4. The classification process is achieved by determining the degree of membership through the implementation of a trapezoidal membership function. This function is applied using the second algorithm, which assigns membership values to data points within the defined universe discourse, ensuring a systematic and accurate task classification. The results of this implementation are illustrated in Figures 6.4 and 6.5. Figure 6.4 presents the classification of a single trapezoidal membership function, while Figure 6.5 depicts the classification of all trapezoidal membership functions, demonstrating the effectiveness of the second algorithm in

assigning precise membership values. In contrast, Appendix 6 (Figure 3), presents the corresponding Mamdani system membership functions, showcasing the fuzzy inference process and its integration into the classification framework. This detailed analysis highlights the significance of the proposed method and algorithms in accurately determining membership degrees, thereby enabling a precise and meaningful classification of tasks within the system.

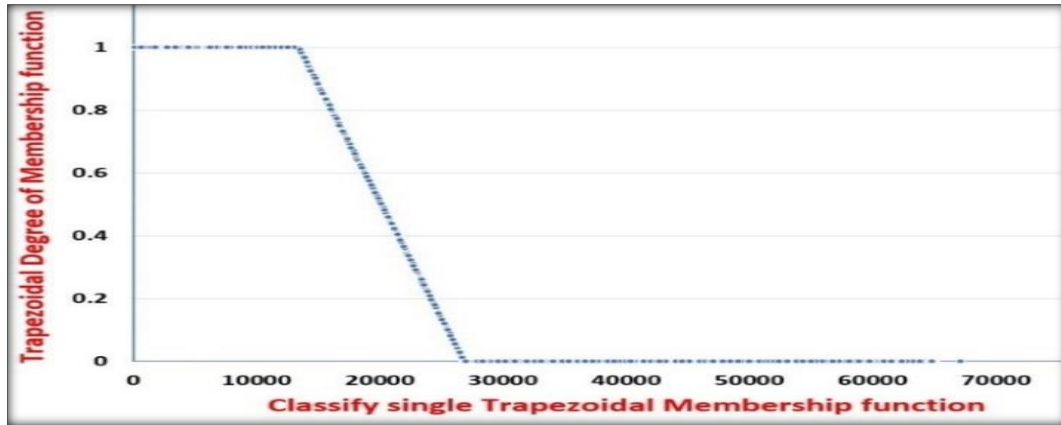


FIGURE 6.4 CLASSIFY SINGLE TRAPEZOIDAL MF.

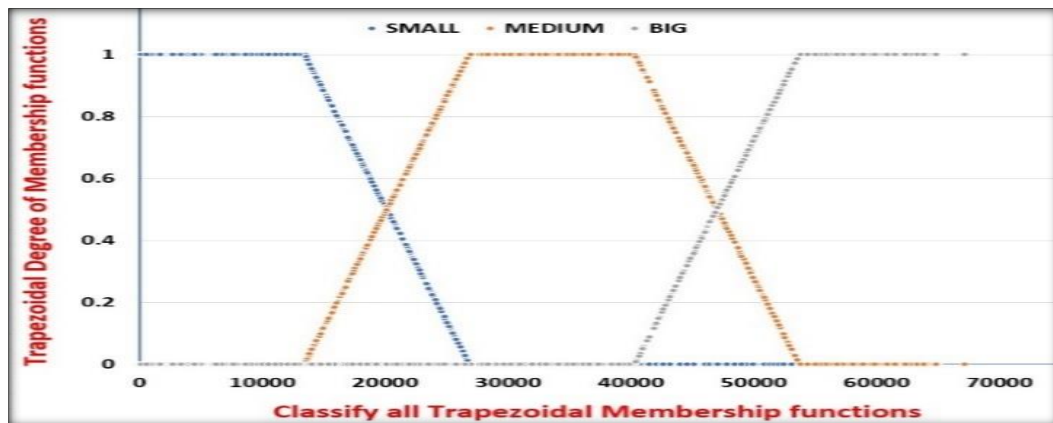


FIGURE 6.5 CLASSIFY ALL TRAPEZOIDAL MF.

6.5.3 Determine the Degree of Membership as The Gaussian Membership Function

In this context, tasks are classified based on their size using the proposed method, as outlined in Section 4. To demonstrate the effectiveness of this approach, the degree of membership is determined using the Gaussian membership function by implementing the third algorithm on values within the defined universe discourse. The Gaussian membership function, chosen for its smooth and continuous nature, ensures precise membership value assignment, facilitating accurate classification of task sizes. The results of this implementation are presented as follows: Figure 6.6 illustrates the classification using a single Gaussian membership function, providing a clear and focused representation of membership values for task sizes. Figure 6.7 expands on this by presenting the classification of all Gaussian membership functions simultaneously, showcasing the system's ability to handle multiple overlapping membership functions effectively. In contrast, Appendix 6 (Figure 4), depicts the classification results using the

Mamdani fuzzy system membership functions, highlighting the integration of fuzzy inference rules with membership functions to produce comprehensive, interpretable, and consistent outcomes. These results collectively validate the robustness and flexibility of the proposed method, demonstrating the precision of Gaussian membership functions and the effectiveness in managing uncertainty and enhancing task size classification.

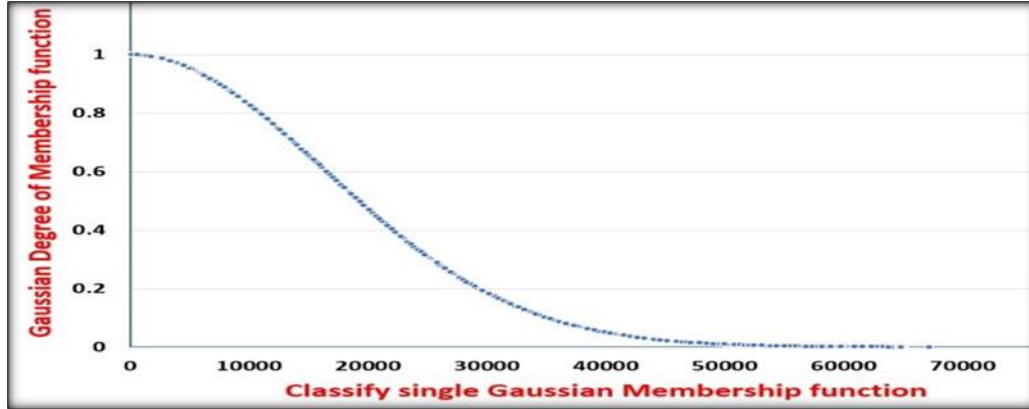


FIGURE 6.6 CLASSIFY SINGLE GAUSSIAN MF.

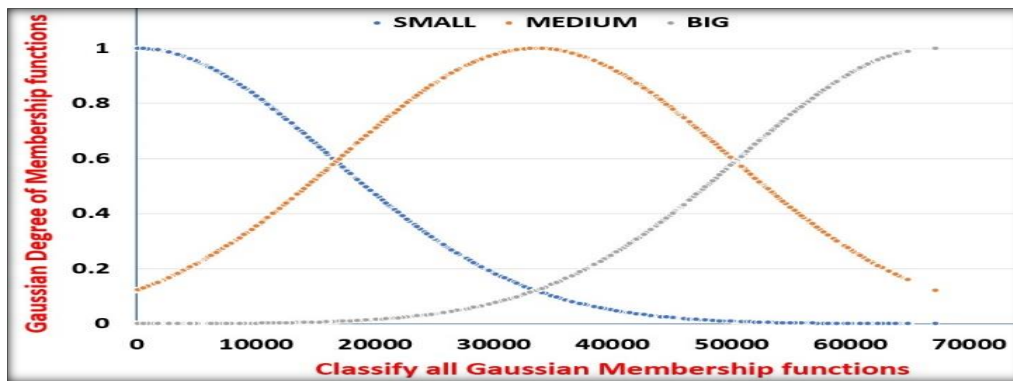


FIGURE 6.7 CLASSIFY ALL GAUSSIAN MF.

6.5.4 Validation-Based Comparative Analysis of Mamdani FIS and a Proposed Mathematical Model

This study introduces a significant theoretical advancement in intelligent decision-making systems through a refined framework for fuzzy logic membership functions (Triangular, Trapezoidal, and Gaussian). This study introduces algorithms for systematically classifying input values into fuzzy sets using mathematical methods analogous to standard fuzzy membership functions (triangular, trapezoidal, and Gaussian). These algorithms are integrated within a robust mathematical framework, providing an alternative to the heuristic or manually tuned fuzzy partitions typically employed in Mamdani-based inference systems. The proposed model demonstrates a novel application of standard fuzzy classification algorithms integrated within an optimized mathematical framework, specifically triangular, trapezoidal, and Gaussian membership functions. This innovative integration enhances fuzzy partitions' precision, computational efficiency, and systematic adaptability compared to conventional heuristic-based methods. The algorithms are capable of systematic input classification within the universe of discourse and precise computation of membership degrees. These algorithms

are grounded in robust mathematical formulations: Triangular membership functions utilize point-slope line equations, Trapezoidal functions employ linear interpolation techniques, and Gaussian functions are based on probabilistic Gaussian distribution functions. Together, they replicate and enhance the behavior of traditional membership functions while significantly reducing computational overhead. The integration of these analytical methods offers substantial benefits. The proposed algorithms maintain the interpretability of classical fuzzy logic systems while enhancing scalability, computational efficiency, and precision—qualities critical for modern intelligent applications. Moreover, the framework reduces dependency on simulation programs and environments, minimizing the need for extensive storage space, processors, and office software functions. To evaluate the effectiveness of the proposed model, a comparative validation study was conducted using ten representative input samples strategically selected from the universe of discourse. Each input underwent analysis to determine its membership degrees across all relevant functions, with outputs outside the input range assigned zero membership degrees. Results from the proposed mathematical model are detailed in Table 6.1, juxtaposed with outcomes from the classical Mamdani approach in Table 6.2, facilitating direct performance comparison. To further validate the robustness of the proposed method, a comprehensive validation study was conducted using 10,000 input samples representing a wide range of task sizes. The proposed framework exhibits superior adaptability and precision compared to the classical Mamdani system, particularly in managing complex and uncertain inputs. This thorough evaluation reaffirms the method's robustness, computational efficiency, and improved accuracy, thereby significantly contributing to the advancement of intelligent fuzzy classification systems.

Table 6.1 Results of the Proposed Method Applied to Selected Samples.

Samples of Degree of Triangular Membership Function			
value	small	medium	big
0	1	0	0
16823	0.499091856	0.001816287	0
17129	0.489980646	0.020038708	0
17361	0.4830728	0.033854399	0
17579	0.476581807	0.046836385	0
25978	0.226499926	0.547000149	0
26931	0.198124163	0.603751675	0
28842	0.141223761	0.717552479	0
31475	0.062825666	0.874348668	0
33565	0.000595504	0.998808992	0
Samples of Degree of Trapezoidal Membership Function			
value	small	medium	big
20162	0.499181182	0.500818818	0
21582	0.393479232	0.606520768	0
23875	0.222792914	0.777207086	0
25331	0.114411195	0.885588805	0
26846	0.001637636	0.998362364	0
46120	0	0.566919756	0.433080244
45451	0	0.616718773	0.383281227
44329	0	0.700238202	0.299761798
42852	0	0.810183117	0.189816883
40336	0	0.997469108	0.002530892
Samples of Degree of Gaussian Membership Function			
value	small	medium	big
0	1	0.120934543	0.000213895

1	0.999999998	0.120949757	0.000213949
10090	0.826402652	0.355634634	0.002238294
32026	0.146469985	0.995458374	0.098946015
49791	0.009627715	0.611475933	0.567984183
54045	0.004209592	0.456574063	0.724241188
61138	0.000911417	0.241274197	0.934125619
64852	0.000379417	0.160259114	0.989987311
65069	0.000359903	0.156223736	0.991766863
67170	0.000213895	0.120934543	1

Table 6.2 Results of the Traditional Method Applied to Selected Samples.

Samples of Degree of Triangular Membership Function			
value	small	medium	big
0	1	0	0
16823	0.499076941,400667	0.001846117,1986660315	0
17129	0.489965459,74273464	0.020069080,51453073	0
17361	0.483057408,28966176	0.033885183,420676514	0
17579	0.476566222,01048116	0.046867555,979037634	0
25978	0.226476893,75893282	0.547046212,4821344	0
26931	0.198100285,8504	0.603799428,2991901	0
28842	0.141198189,61410197	0.717603620,7717961	0
31475	0.062797760,83849452	0.87440447,83230109	0
33565	0.000565745,5931395903	0.998868508,8137208	0
Samples of Degree of Trapezoidal Membership Function			
value	small	medium	big
20162	0.499181182,07533124	0.500818817,9246688	0
21582	0.393479231,7999107	0.606520768,2000894	0
23875	0.222792913,50305197	0.777207086,496948	0
25331	0.114411195,47417002	0.885588804,52583	0
26846	0.001637635,849337502	0.998362364,1506625	0
46120	0	0.783443757,9096255	0.216556242,0903744 4
45451	0	0.808345120,2263083	0.19165487,97736916 7
44329	0	0.850107943,1251396	0.149892056,8748604 3
42852	0	0.905084493,4117472	0.094915506,5882528
40336	0	0.998734459,9121566	0.001265540,0878433 707
Samples of Degree of Gaussian Membership Function			
value	small	medium	big
0	1	0.122	0.0002
1	1	0.122	0.0002
10090	0.8418	0.7201	0.0053
32026	0.2931	0.996	0.1097
49791	0.0304	0.5364	0.7211
54045	0.0124	0.2917	0.8431
61138	0.0028	0.1097	0.9959
64852	0.0011	0.0566	0.9881
65069	0.0010	0.0532	0.9926
67170	0.0002	0.1218	1

6.6 Summary

This chapter introduced and validated a novel mathematical framework designed to enhance decision-making under uncertainty by providing precise fuzzy classification. The primary contribution lies in systematically classifying input values into predefined fuzzy sets—specifically, triangular, trapezoidal, and Gaussian membership functions—to significantly enhance accuracy and computational efficiency in determining membership degrees. The developed methodology integrates three optimized algorithms mathematically aligned with

traditional fuzzy logic membership functions. These algorithms facilitate systematic input partitioning and precise computation of membership degrees, ensuring clear differentiation among distinct membership levels (small, medium, and big). Compared to traditional Mamdani fuzzy inference systems, our approach delivers more accurate, computationally efficient, and robust results while preserving interpretability and simplicity crucial for broad practical adoption. Extensive validation using over 10,000 user-task-size samples confirmed that the proposed algorithms consistently match or surpass the performance of the traditional Mamdani method. Our model efficiently manages distinct and overlapping fuzzy set classifications, underscoring improved flexibility and precision.

The main contributions of this chapter include:

- i. A novel mathematical model enables precise input classification through triangular, trapezoidal, and Gaussian membership functions.
- ii. Algorithmic innovation through developing three original algorithms leveraging rigorous mathematical formulations to optimize fuzzy classification.
- iii. Enhanced computational efficiency, significantly reducing computational overhead without compromising accuracy or interpretability.
- iv. A robust comparative analysis demonstrates the proposed methodology's superior flexibility and effectiveness against traditional Mamdani-based fuzzy logic systems.

The demonstrated effectiveness of this methodology highlights its potential applicability across diverse artificial intelligence domains, notably in QoS categorization. Looking ahead, this chapter establishes a foundational model beneficial for future research endeavors, especially in real-time decision-making contexts requiring high precision and scalability, such as healthcare diagnostics, financial forecasting, and cloud computing environments. Future work will expand this methodology's application within the Intelligent Validation Cloud Broker System (IVCBS), directly addressing QoS scalability and classification accuracy challenges and further validating the model's suitability in practical, real-world decision-making scenarios.

Chapter 7 Intelligent Validation Cloud Broker System

Chapter 7 contributes to the Intelligent Validation Cloud Broker System (IVCBS), which enhances SLA selection. Classifying virtual machine resources and user request sizes with an algorithm works like the work of a trapezoidal membership function, improves decision-making, reduces data centre processing time, and lowers VM costs. Simulations show that IVCBS, using the "Optimize Response Time" policy, outperforms traditional methods in response time, VM cost, and energy efficiency. This system also reduces data transfer costs and enhances power usage efficiency by improving data center request servicing times, offering a more efficient and cost-effective approach to cloud resource management.

7.1 Overview of SLA Selection and the IVCBS Framework

Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. This cloud model promotes availability and is composed of five essential characteristics, three service models, and four deployment models [170]. Cloud users can access the key elements of the underlying architecture, such as Broad network access, which allows services to be consumed from anywhere; on-demand self-service, which enables usage when desired; resource pooling and virtualization, which combine infrastructure, platforms, and applications; rapid elasticity, which allows for horizontal scalability with pooled resources; and measured service charges based on consumption [171]. The services of cloud computing are broadly divided into three categories: Infrastructure-as-a-Service (IaaS), which is the delivery of huge computing resources, such as the capacity of processing, storage, and network., Platform-as-a-Service (PaaS) supports a set of application program interfaces to cloud applications. Well-known examples are Amazon Web Services, Google App Engine, Microsoft's Azure Services Platform, and Software-as-a-Service (SaaS), which replace the applications running on PCs. There is no need to install and run the special software on your computer if you use the SaaS [172]. The dynamic nature of cloud computing necessitates efficient resource allocation, which can be challenging due to potential resource shortages and conflicting interests between cloud service providers (CSPs) and cloud service users (CSUs). Service-level Agreement (SLA) negotiations can mitigate these issues, and the proposed broker-based mediation framework optimizes these negotiations [173]. Cloud brokerage enhances service availability. Traditional brokers face limitations in ensuring service trust and outcomes. An intelligent cloud broker overcomes these limitations by validating and verifying service trust through factors like response time, sustainability, and accuracy. It also incorporates customer feedback and maps services from a service collection repository, outperforming traditional models in recommending services to cloud users [174]. Selecting the most suitable resources to meet diverse user demands is a significant research challenge. Quality of Service (QoS) parameters play a crucial role in ranking these resources. This study proposes using fuzzy logic to handle uncertainties in QoS attribute weights and pre-classify resources, reducing computational costs [175]. Fuzzy logic-based optimization algorithms present Fuzzy-RLVMrB and Fuzzy-MOVMrB, designed to balance horizontal and vertical loads across physical machines (PMs) by managing processor, bandwidth, and memory resources. Simulations demonstrate that these algorithms excel in load

balancing and energy efficiency compared to other methods [176]. Performance and Resource-Aware Virtual Machine Selection using Fuzzy in Cloud Environment (PRSF) develops a virtual machine selection policy to optimize CPU resource utilization and minimize migration counts. Utilizing the Mamdani fuzzy controller, the PRSF policy enhances decision-making for VM selection, leading to decreased energy consumption and reduced migration events [177]. Furthermore, there are cloud simulators for creating and testing different cloud applications. These simulators are based on parameters like programming languages, availability, and SLA support. The analysis considers CloudSim to be the most effective and efficient simulator [178]. Simultaneously, Cloud Analyst is a simulation tool extended from CloudSim. Load balancing is a major challenge in the cloud, where resources have to be directed to their respective servers so that the whole system works efficiently by distributing the workload efficiently. Compare the average response times of the six load balancing algorithms, like Round-Robin, by using a cloud analyst tool to perform a thorough comparative study along with three service broker policies, like optimizing response time, to find out which is the best [179]. Resource stalemates can occur during resource allocation. The currently available algorithms, such as Min-Min and Min-Max, have issues with overhead, hunger, and deadlock. A solution to some of these problems has been proposed that decreases the amount of time required to respond while simultaneously increasing the cloud's overall efficiency [180]. Building upon the methodologies discussed in prior studies, which focus on enhancing decision-making accuracy, this research advances solutions to the identified challenges within this thesis. The study introduces the "Intelligent Validation Cloud Broker System," aimed at optimizing the allocation of AWS-EC2 resources based on user demands. Key AWS-EC2 specifications, such as VCPUs, RAM, storage, and bandwidth, collectively influence VM costs, power consumption, and processing times, impacting user confidence and decision-making in selecting Service Level Agreements (SLAs) that align with budgetary and performance needs. The study addresses a scenario involving one million customers entering a cloud environment, each presenting varying demands, utilizing real-world data from diverse datasets, with a particular emphasis on 11 types of AWS-General Purpose EC2 Instances. Employing MATLAB, an algorithm was developed to classify and organize EC2 resources. Furthermore, user demand sizes were categorized using a proposed mathematical model employing five membership functions: Poor, Fair, Good, Very Good, and Excellent, structured like the Trapezoidal Membership Function. This framework assigns membership degrees to respective values, ensuring robust categorization of EC2 resources and user demands. The term "membership score" introduced in this chapter is intentionally defined as a binary value (1 or 0). It does not replace the concept of continuous membership degrees; it serves specifically as a validation and decision-making criterion within our proposed Intelligent Validation Cloud Broker System (IVCBS). The IVCBS utilizes a two-stage approach: in the first stage (fuzzy classification), it employs an intelligent mathematical model analogous to trapezoidal membership functions to classify input values and compute their continuous membership degrees, reflecting the extent of resource compatibility on a scale from 0 to 1. In the second stage (validation and allocation), it adopts a binary "membership score" (1 or 0) to make crisp decisions on resource allocation based strictly on whether the computed fuzzy membership value meets a predetermined threshold. This binary criterion ensures simplicity and operational efficiency by eliminating the need to manage intermediate fuzzy values during resource allocation. Specifically, if the computed fuzzy membership value exceeds the predefined threshold, the

decision to allocate the resource is validated (membership score = 1); otherwise, the allocation is disregarded (membership score = 0). Thus, although continuous membership values derived from trapezoidal membership functions effectively capture nuanced, fuzzy categorizations of resources and user requests, the IVCBS strategically converts these continuous values into binary membership scores for practical real-time cloud resource allocation. Consequently, the system effectively integrates fuzzy logic principles for initial classification and categorization with crisp decision-making, ensuring efficient, straightforward, and transparent resource validation and allocation. However, the proposed algorithm categorizes AWS EC2 cloud computing resources and user request sizes based on linguistic variables, where a membership score of 1 denotes the highest relevance. This score serves as a validation criterion through broker validation processes. For example, CPU resources falling within specified values (vCPU: 1, 2, 4) are classified as 'Poor' according to the algorithm, driven by their membership score 1, aligning firmly with the 'Poor' membership function. Similarly, user request sizes categorized within ranges (3, 5, 10) MB also receive a membership score of 1, confirming their classification within the 'Poor' category. This systematic approach extends across all data in the 'Poor' membership function domain, maintaining the same principle for the remaining four membership functions, focusing exclusively on values assigned a score of 1. Subsequently, the second algorithm, the matching algorithm, plays a pivotal role in the broker validation process by verifying whether all system metrics attain a membership score of 1. VM-EC2 resources are allocated to execute user requests when this condition is met. Conversely, if the score is 0, the matching process is disregarded. This streamlined methodology ensures efficient allocation of VM-EC2 resources based on validated criteria. The matching process validates all values derived from the algorithm, ensuring that each classification scenario defined by the five membership functions, whether for EC2 criteria or user request sizes, achieves a score of 1. Upon validation, the broker initiates the allocation process, assigning an EC2 VM to execute user requests effectively. Expanding the scope, the study distributes user requests across data centers in six geographic regions (North America (R0), South America (R1), Europe (R2), Asia Pacific (R3), Africa (R4), and Australia (R5)). It compares the performance of the traditional method with the Intelligent Validation Cloud Broker System (IVCBS). Using Cloud Analyst tools, two distinct broker policies were evaluated: the Optimize Response Time Policy, directing requests globally, and the Dynamic Reconfigure with Load Service Broker Policy, routing requests within users' regions. Across 11 scenarios involving one million users, simulations across 31 AWS data centers demonstrated the superiority of IVCBS, particularly with the Optimize Response Time policy, over the Dynamic Reconfiguration with Load policy. IVCBS consistently exhibited superior performance metrics, including overall response time, processing efficiency, total VM cost, and Data Center Request Servicing Times, highlighting its efficacy in enhancing cloud computing efficiency across diverse global environments.

7.2 Limitations of Traditional Methods and Advances in Intelligent Decision-Making

If Cloud computing delivers computing resources via a network as a service. With the fast adoption of this emerging technology in practical scenarios, understanding how to assess its performance and security challenges has grown increasingly significant. Nowadays, modelling and simulation technology is a valuable and potent resource among cloud computing

researchers to tackle these issues [181]. Qazi et al. [2] examine SLA methodologies in cloud computing, detailing their taxonomy, challenges in QoS management, evaluation metrics, and design goals. It also highlights open research areas, guiding future development for enhanced service delivery and CSP-CSU accountability. Chauhan et al. [182] emphasized the role of cloud brokers within an interconnected cloud computing framework. Their study explored the advantages and limitations of cloud brokers, focusing on aspects like pricing, optimization, trust, and Quality of Service (QoS). Being a survey, the paper provides in-depth discussions to enhance the comprehension of cloud brokers in multi-cloud environments. Yao et al. Ahmad et al. [183] introduce the Cost Optimization based on Task Deadline (COTD) algorithm for cloud and fog services, aiming to reduce costs by 35% without compromising response times. Tested with Cloud Analyst, COTD outperforms existing routing strategies, offering efficient real-time decision-making for service providers. [184] detailed the diverse roles played by cloud service brokers, including intermediation, aggregation, arbitration, integration, and customization. Therefore, the process of delivering services is a collaborative effort involving cloud service providers, cloud service brokers, and customers. Any issues arising within any of these parties will undoubtedly impact the broker's performance. Cinar et al. [185] aim to bolster security and compliance in multi-cloud environments by leveraging sophisticated encryption and IAM strategies and legal insights. They underscore the role of cloud service brokers in applying best practices to overcome challenges posed by technology adoption and regulatory intricacies. Petcu [186] tackled the interoperability issue among cloud services, highlighting the challenge posed by vendor lock-in and the necessity to integrate different clouds to meet user needs. Despite the existence of hybrid clouds, linking multiple cloud services is crucial for enhancing performance and user satisfaction. The authors suggested a strategy to enable portability and interoperability across various cloud providers. However, this proposal lacks a detailed practical method for addressing the interoperability challenges among cloud service providers. Chafai et al. [187] This paper proposes a performance evaluation model for federated clouds using an open Jackson network, focusing on service diversity and user demand to improve system design. Calheiros et al. [188] explored the constraints a solitary cloud provider faces in service delivery. They noted that with the rising demand for services, current methods fell short regarding Service Level Agreements (SLA) and Quality of Service (QoS). The authors introduced an inter-cloud framework that leverages agents to address these issues. These agents publish, discover, and deliver services to cloud users under agreed-upon SLAs. Nonetheless, the paper does not cover the decision-making strategies for purchasing and selling services. Al-E'mari et al. [22] This article evaluates Cloud Service Broker policies for Cloud Datacenter selection, highlighting their role in enhancing cloud computing efficiency and addressing challenges to improve Quality-of-Service standards and decision-making. Ahmed I. El Karadawy et al. [189] conducted a detailed examination of the cloud analyst simulator, focusing on different load balancing (LB) algorithms and service broker policies. They specifically evaluated three unique LB algorithms: Round Robin (RR), throttled, and Equally Spread Current Execution (ESCE). Sunny Nandwani et al. [190] examined various service broker policies and load balancing (LB) algorithms. They compared these LB algorithms across different service broker policies and conducted simulations using cloud analysts to evaluate the performance of existing algorithms. This comparison was based on various metrics to assess their effectiveness.

7.3 Proposed System

The proposed study centers on intelligently identifying cloud services through rigorous validation. This process ensures uniform attainment of a value of 1 across all outcomes from the classification algorithm, applicable to resource allocation and user request sizes, as discussed earlier. By maintaining this consistent criterion, the study assures the reliability and accuracy of the classification algorithm's outputs, thereby optimizing resource management and enhancing service efficiency in cloud computing environments. This systematic and uniform validation approach highlights its critical role in achieving precise identification of high-quality cloud services. Figure 7.1 depicts the proposed system.

7.3.1 Extraction information Factors from AWS Cloud Environment

Within the AWS cloud environment, users have access to a variety of service instance types, including General Purpose (<https://aws.amazon.com/ec2/instance-types/>), Compute Optimized, Memory-Optimized, Accelerated Computing, and Storage-Optimized, all falling under the broad category of 'XaaS' (Anything as a Service). This study will concentrate on general-purpose EC2 instance types tailored to meet user requirements. General-purpose EC2 instances are strategically deployed across 31 AWS data centers in six geographic regions(https://aws.amazon.com/about-aws/global-infrastructure/regions_az/), ensuring robust global infrastructure and service availability.

7.3.2 AWS General-Purpose Instance Types

Amazon Web Services (AWS) boasts 212 types of EC2 general-purpose instances, meticulously designed to balance computing, memory, and networking resources. These versatile instances excel at diverse workloads, making them ideal for applications requiring equal resource distribution, such as web servers and code repositories [191]. By sharing certain standardized features, these EC2 instances are grouped into 11 categories based on similarities in their specifications. Tables 7.1 and Appendix 7 (Table 1), highlight the adopted AWS-EC2 families' specifications. while Appendix 7 (Table 2), lists the actual on-demand cost of each EC2 device, as indicated on AWS's official pricing page (<https://aws.amazon.com/ec2/pricing/on-demand/>). Table 7.2 displays the number of customers entering the cloud for each scenario and the sizes of their requests.

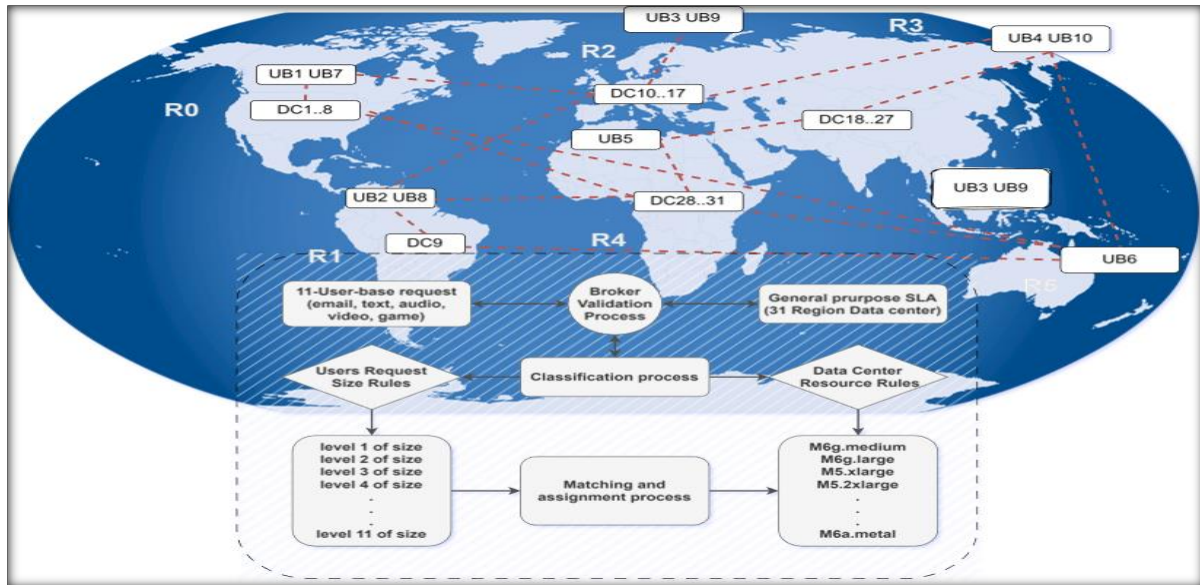


FIGURE 7.1 INTELLIGENT VALIDATION CLOUD BROKER SYSTEM FRAMEWORK.

Table 7.1 AWS-General purpose instance features.

AWS-General-Purpose series Attributes and specs					
EC2- Series	VCPU	RAM GB	Storage GB	Bandwidth Gbps	VCPU-clock speed GHz
M6g.medium	1	4	1	2	2
M6g.Large	2	8	2	4	2
M6g.Xlarge	4	16	4	8	2.4
M5.2XLarge	8	32	8	10	2.5
M5.4XLarge	16	64	12	12	2.5
M6gd.8XLarge	32	128	16	14	2.5
M6gd.12XLarge	48	192	24	16	2.7
M6g.metal	64	256	32	18	2.7
M5d.metal	96	384	48	24	3.4
M6i.metal	128	512	64	30	3.4
M6a.metal	192	768	88	40	3.4

7.3.3 Theoretical Framework and Methodology

7.3.3.1 Mathematical Modeling in the Intelligent Validation Cloud Broker System (IVCBS)

In cloud computing, "intelligence" signifies the deployment of sophisticated algorithms and decision-making techniques that emulate human cognitive abilities like learning, reasoning, and problem-solving [192]. In the Intelligent Validation Cloud Broker System (IVCBS), this intelligence is utilized through optimization algorithms rooted in a mathematical model influenced by the trapezoidal membership function. Implementing this model generates membership scores of 1 and 0 for the input values across all proposed membership functions within the system's universe of discourse. This approach significantly improves service level agreement (SLA) selection and enhances overall system efficiency.

Table 7.2 Cloud users and sizes of their requests.

Cloud users		User request	
Scenario number	Total number of users	SaaS	Size
1	1000,000	App1	3 MB
2	1000,000	App2	5 MB
3	1000,000	App3	10 MB
4	1000,000	App4	35 MB
5	1000,000	App5	70 MB
6	1000,000	App6	105 MB
7	1000,000	App7	140 MB
8	1000,000	App8	750 MB
9	1000,000	App9	1500 MB
10	1000,000	App10	2250 MB
11	1000,000	App11	3000 MB

Our method provides adaptability and utility, making it a valuable tool for scientists and researchers facing decision-making in ambiguous situations that require precise and comprehensive insights. It facilitates the assessment of a value's impact on the environment in connection with the decision-making process. Figure 7.2 demonstrates how the mathematical approach closely reflects the characteristics of a trapezoidal membership function, particularly in determining and generating degrees of membership or belonging. The equations and concepts presented in this figure provide the foundation for the outcomes produced by the algorithms detailed in Table 7.3. The behavior of the mathematical model as a membership function, which classifies and assigns membership levels to input values within the proposed system, can be effectively illustrated using equations that relate to point-slope lines and absolute values, as discussed in Chapter Six.

$$y = mx + c \quad (7.1)$$

Here, 'm' represents the slope of the line, and 'c' stands for the y-intercept. This is the most used equation form for a straight line in geometry. However, the straight-line equation can be presented in various forms, including point-slope.

The equation of a straight line with a slope 'm' that passes through a specific point (x1, y1) is derived using the point-slope form, which is expressed as:

$$y - y1 = m(x - x1) \quad (7.2)$$

In this equation, (x, y) denotes an arbitrary point on the line [140][164]. The mathematical model employed in the IVCBS classifies and arranges virtual machine (VM) resources (e.g., VCPU, RAM, Storage, Bandwidth) and user request sizes. This model defines mathematical functions (Poor, Fair, Good, Very Good, and Excellent) similar to the trapezoidal membership function. These functions are used to classify and determine the membership degree for each input value within the discourse universe, evaluating the suitability of EC2 selections that adapt to client SLA criteria. The classification outcomes directly influence the decision-making process for validating the broker mechanism. A result of (1) indicates an effective decision, while (0) suggests exclusion. This section introduces a novel model to explore the intelligent features

integrated into the Intelligent Validation Cloud Broker System (IVCBS). It focuses on the intricate management of VCPU resources, using them as a key example. This rigorous method is consistently applied to all VM-EC2 resources and user request sizes, ensuring SLA-level classification uniformity and reliability. The MATLAB script demonstrates how this approach reinforces the consistency of resource allocation within the system. Furthermore, to illustrate the alignment of the mathematical model with the proposed membership functions, this approach has been integrated into the discussion on initializing and visualizing the membership function, as depicted in Appendix 7 (Figures 1 and 2).

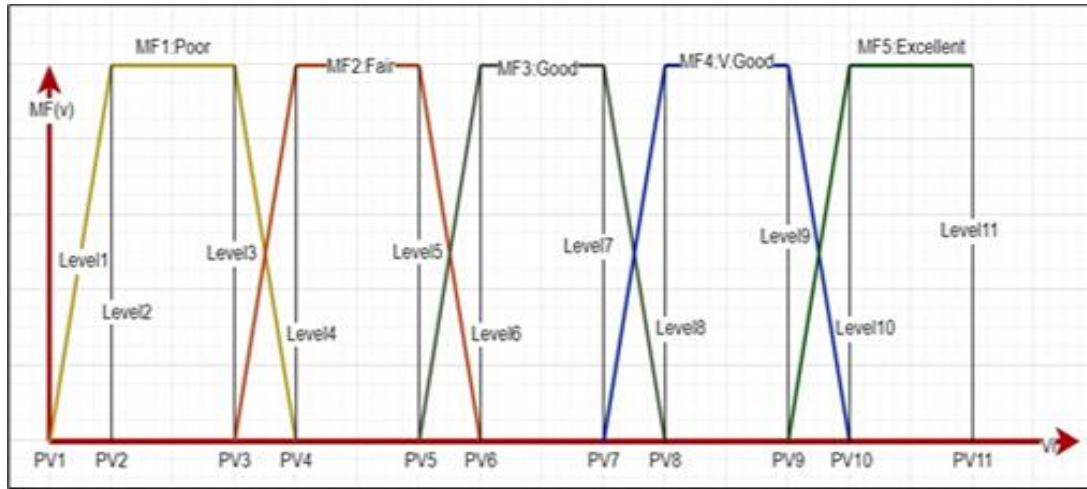


FIGURE 7.2 FUZZY PARTITION USING INTELLIGENT MATHEMATICAL MODEL.

7.3.3.2 Modeling and Implementing Algorithms in the Intelligent Validation Cloud Broker System (IVCBS)

This section addresses the handling of ten user-base requests, employing the round-robin algorithm to evenly distribute workloads across virtual machine clusters. It introduces a set of equations that form the mathematical basis for estimating the time required to process a given task. As previously discussed, our framework utilizes 31 individual VMs linked to 31 data centers, spread across six geographical areas and categorized based on 11 clustering factors. The rationale for using a single VM from each AWS-supported data center is to harness suitable computing resources that align with the demand of user requests. This strategy aims to achieve cost efficiency, enhance processing speed, reduce energy consumption, and ensure the availability of additional computing resources to handle other users' requests consistently. To operationalize this concept, applied the CloudAnalyst tool under a designated service broker policy in two distinct scenarios (optimizing response time and dynamically reconfiguring based on load).

Eq. (7.3) is given by n as the number of sets for the load (L) or requests that need to be scheduled to servers.

$$L = \{L_1, L_2, L_3, \dots, L_n\} \quad (7.3)$$

This equation is coherent in indexing because it uses sequential indices $1, 2, 3, \dots, n$ to denote each element L_i . The indexing starts from 1 and progresses sequentially up to n .

Eq. (7.4) DC represents a set of data centers, with $dc_1, dc_2, dc_3, \dots, dc_k$ denoting each data center indexed from 1 to k .

$$DC = \{dc_1, dc_2, dc_3, \dots, dc_k\} \quad (7.4)$$

This equation is coherent as well. It uses indices $1, 2, 3, \dots, k$ to denote each data center dc_i . Similar to Equation (7.3), the indexing starts from 1 and proceeds sequentially up to k , maintaining a consistent and logical index structure.

The following equation (7.5) For each data center dc_i , there is a single virtual machine VM_i associated with it.

$$dc_i = \{VM_i\} \quad (7.5)$$

This equation introduces i as the index for virtual machines within each data center dc_i . It is coherent because it specifies that dc_i has exactly one virtual machine VM_i , ensuring clarity and specificity in indexing.

Eq. (7.6) DCs_L represents the load of each virtual machine VM_i in the data centers.

$$DCs_L = \{VM_1 L, VM_2 L, VM_3 L, \dots, VM_k L\} \quad (7.6)$$

This equation uses i from 1 to k to denote each virtual machine VM_i and its associated load L . The indexing is coherent as it sequentially lists $VM_i L$ for each virtual machine within the data centers.

Eq. (7.7) This equation indicates that the load L of each virtual machine VM_i in the data centers $1, 2, \dots, k$ is approximately equal. It uses i from 1 to k to represent each virtual machine VM_i .

$$VM_1 L \approx VM_2 L \approx VM_3 L, \dots, VM_k L \quad (7.7)$$

Eq. (7.8) t_0 calculates the time required to allocate all tasks L to each virtual machine VM_i , where τ_{0i} , represents the time τ_0 required to execute each task L_i .

$$t_0 = \sum_{i=1}^n \tau_{0i} \quad (7.8)$$

Where

i : Represents the index for tasks, consistent with Equation (7.3) where L_i denotes each task or load.

Eq.(7.9) This equation defines VM as a set containing k virtual machines within a specific data center. It describes how, when multiple virtual machines are available (denoted by k), all tasks can be evenly distributed among them for execution. This equation clarifies the method of task distribution across multiple virtual machines, highlighting the shared allocation approach in cloud computing environments.

$$VM = (VM_1, VM_2, VM_3, \dots, VM_k) \quad (7.9)$$

Eq. (7.10) shows that the total execution time T_0 is the sum of the execution times T_i for each task i executed on the total number of virtual machines n in the data center:

$$T_0 = \sum_{i=1}^n T_i \quad (7.10)$$

This equation indicates that T_0 represents the cumulative execution time across all tasks executed on n virtual machines within the specific data center.

Classification Algorithm
Inputs: Parameter Value (PV)set= {PV1, PV2,,,PV11} Output=Classification with order Parameter Values. //Compute the level for each input parameters. 1.For each input value (V) from input parameter value set 2.IF (V >=PV1 and V <=PV2) 3.MF1 $\leftarrow (((-1/PV1-PV2)) * ((V-PV2))) + 1)$ //MF: Membership Functions 4.Output $\leftarrow$ (Poor, MF1) 5.Output $\leftarrow$ ((Fair, Good, V. Good, Excellent),0) 6.End 7.IF(V>PV2 and V<=PV3) 8.MF1 $\leftarrow 1$ 9.Output $\leftarrow$ (Poor, MF1) 10.Output $\leftarrow$ ((Fair, Good, V. Good, Excellent),0) 11.End 12.IF (V>PV3 and V<=PV4) 13.MF1 $\leftarrow (((-1/(PV4-PV3)) * ((V-PV3))) + 1)$ 14.Output $\leftarrow$ (Poor, MF1) 15.Output $\leftarrow$ ((Good, V. Good, Excellent),0) 16.MF2 $\leftarrow (((-1/PV3-PV4)) * ((V-PV4))) + 1)$ 17.Output $\leftarrow$ (Fair, MF2) 18.Output $\leftarrow$ ((Good, V. Good, Excellent),0) 19.End 20.IF(V>PV4 and V<=PV5) 21.MF2 $\leftarrow 1$ 22.Output $\leftarrow$ (Fair, MF2) 23.Output $\leftarrow$ ((Poor, Good, V. Good, Excellent),0) 24.End 25.IF(V>PV5 and V<=PV6) 26.MF2 $\leftarrow (((-1/(PV6-PV5)) * ((V-PV5))) + 1)$ 27.Output $\leftarrow$ Fair, MF2 28.Output $\leftarrow$ ((Poor, V. Good, Excellent),0) 29.MF3 $\leftarrow (((-1/PV5-PV6)) * ((V-PV6))) + 1)$ 30.Output $\leftarrow$ (Good, MF3) 31.Output $\leftarrow$ ((Poor, V. Good, Excellent),0) 32.End 33.IF (V>PV6 and V<=PV7) 34.MF3 $\leftarrow 1$ 35.Output $\leftarrow$ (Good, MF3)

```

36. Output  $\leftarrow ((\text{Poor}, \text{Fair}, \text{V.Good}, \text{Excellent}), 0)$ 
37. End
38. IF  $(V > PV7 \text{ and } V \leq PV8)$ 
39. MF3  $\leftarrow (((-1/(PV8-PV7)) * ((V-PV7)))) + 1)$ 
40. Output  $\leftarrow (\text{Good}, \text{MF3})$ 
41. Output  $\leftarrow (\text{Poor}, \text{Fair}, \text{Excellent}), 0)$ 
42. MF4  $\leftarrow (((-1/(PV7-PV8)) * ((V-PV8)))) + 1)$ 
43. Output  $\leftarrow (\text{V. Good}, \text{MF4})$ 
44. Output  $\leftarrow (\text{Poor}, \text{Fair}, \text{Excellent}), 0)$ 
45. End
46. IF  $(V > PV8 \text{ and } V \leq PV9)$ 
47. MF4  $\leftarrow 1$ 
48. Output  $\leftarrow (\text{V. Good}, \text{MF4})$ 
49. Output  $\leftarrow ((\text{Poor}, \text{Fair}, \text{Good}, \text{Excellent}), 0)$ 
50. End
51. IF  $(V > PV9 \text{ and } V \leq PV10)$ 
52. MF4  $\leftarrow (((-1/(PV10-PV9)) * ((V-PV9)))) + 1)$ 
53. Output  $\leftarrow (\text{V. Good}, \text{MF4})$ 
54. Output  $\leftarrow ((\text{Poor}, \text{Fair}, \text{Good}), 0)$ 
55. MF5  $\leftarrow (((-1/(PV9-PV10)) * ((V-PV10)))) + 1)$ 
56. Output  $\leftarrow (\text{Excellent}, \text{MF5})$ 
57. Output  $\leftarrow ((\text{Poor}, \text{Fair}, \text{Good}), 0)$ 
58. End
59. IF  $(V > PV10 \text{ and } V \leq PV11)$ 
60. MF5  $\leftarrow 1$ 
61. Output  $\leftarrow (\text{Excellent}, \text{MF5})$ 
62. Output  $\leftarrow (\text{Poor}, \text{Fair}, \text{Good}, \text{V.Good}), 0)$ 
63. End
64. End

```

Matching Algorithm

```

1. IF Output (Poor, PV1)
2. Assign: User base Request (App1)  $\leftarrow$  M6g.medium
3. End
4. IF Output (Poor, PV2)
5. Assign: User base request (App2)  $\leftarrow$  M6g.large
6. End
7. IF Output (Poor, PV3)
8. Assign: User base request (App3)  $\leftarrow$  M6g.XLarge
9. End
10. IF Output (Fair, PV4)
11. Assign: User base request (App4)  $\leftarrow$  M5.2XLarge
12. End
13. IF Output (Fair, PV5)
14. Assign: User base request (App5)  $\leftarrow$  M5.4XLarge
15. End
16. IF Output (Good, PV6)

```

```

17.Assign: User base request (App6)  $\leftarrow$  M6gd.8XLarge
18.End
19.IF Output (Good, PV7)
20.Assign: User base request (App7)  $\leftarrow$  M6gd.12XLarge
21.End
22.IF Output (V. Good, PV8)
23.Assign: User base request (App8)  $\leftarrow$  M6g.metal
24.End
25.IF Output (V. Good, PV9)
26.Assign: User base request (App9)  $\leftarrow$  M5d.metal
27.End
28.IF Output (Excellent, PV10)
29.Assign: User base request (App10)  $\leftarrow$  M6i.metal
30.End
31.IF Output (Excellent, PV11)
32.Assign: User base request (App11)  $\leftarrow$  M6a.metal
33.End

```

7.3.3.3 Cloud Analyst Simulation Framework

This framework extends the CloudSim simulator with new capabilities, allowing for the analysis of performance and costs associated with large, geographically dispersed cloud systems under extensive user workloads and various parameters. It offers a user-friendly graphical interface and the ability to customize settings for any geographically distributed system, including hardware configurations like storage, CPU, main memory, and bandwidth. The results of simulations are provided in charts and tables, detailing aspects such as cost, response time, data center processing time, and data center load, among others [193]. Figure 7.3 depicts the cloud analyst model.

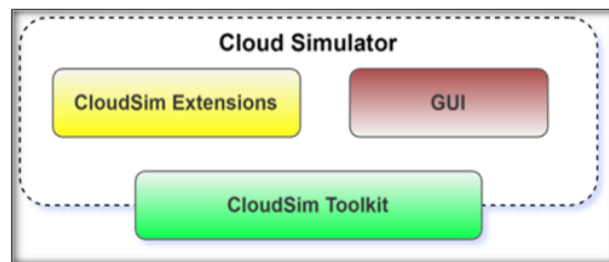


FIGURE 7.3 CLOUD ANALYST MODEL.

7.3.3.4 Round Robin Algorithm

The round-robin algorithm, known for its simplicity, is popular among load-balancing mechanisms. It evenly distributes the workload by cyclically rotating through each server in sequence. This method effectively manages the queues within load-balancing systems by assigning turns to each virtual server, ensuring a systematic distribution cycle. The process operates on a fixed time allocation known as the time quantum, the designated duration for a process's execution within the system or for processing queued data. This approach is notably equitable, as it does not prioritize any process over others; each receives an equal time allotment, calculated as $(1/n)$, where n represents the number of processes in the queue. Thus, the wait time

for any process is limited to $(n-1)$ times the quantum length, q , ensuring a fair and efficient distribution of processing time [194] [195].

7.3.3.5 Service Brokering Strategies

The role of a service broker is essential for determining the appropriate data center to satisfy customer needs and for orchestrating the data exchange between consumers and data centers [196]. This intermediary position enhances the connection between customers and cloud service providers [197]. Through the Service Broker Policy (SBP), services are dynamically distributed between the cloud's infrastructure and its service providers [198], effectively guiding the selection of data centers [196]. The assignment of virtual machines to physical hardware in data centers, a process critical to the data center broker known as virtual machine deployment, underscores the importance of the SBP [199]. It is crucial to grasp the operational context of the SBP, particularly how it mediates between specific data centers and user demands. The SBP plays a pivotal role in identifying the most fitting data center to meet service expectations based on customer requests [196]. Our analysis involved adopting two foundational broker strategies and examining and contrasting their effectiveness.[200]. The primary policy focuses on optimizing response time, where the service broker evaluates essential attributes of data centers to gauge their performance [189]. This approach ensures the quickest possible response times for end-users during queries [201]. In this routing strategy, the efficiency of data centers is continuously monitored, with preference given to directing traffic to the data center that offers the best response time, effectively managing direct bottlenecks [202]. Virtual machines are utilized to handle customer requests swiftly, enhancing point-to-point communication [203]. This policy assumes uniform processing requirements and execution times for all requests [204]. The secondary policy involves dynamic reconfiguration based on load, where the service broker manages scalability for cloud applications [189]. This involves the service broker dynamically reconfiguring and altering the virtual machines within data centers to match demand [201]. A cloud analyst facilitates the redistribution of loads across different data centers when the performance of the initial data center falls below a certain threshold [178]. This method calculates retention times to achieve the longest cycle time recorded, addressing both cost and performance expectations of users [204] and adjusting the number of virtual machines as needed [205].

7.4 Experimentation and analysis

7.4.1 Simulation the proposed system

To test our proposed policy, deployed Cloud-Analyst with the optimize response time policy as part of an intelligent cloud broker validation process. This involved handling 1,000,000 user requests, allocated across ten user bases, and leveraging 31 individual AWS data centers spread across six geographic regions. Each data center operated with a single virtual machine, with configurations based on 11 real-life EC2 attributes as previously described. This setup allowed us to benchmark the performance against existing routing policies, notably the Reconfigure Dynamically with Load broker policy. Before initiating the simulations, standardized the network delay metrics from AWS latency monitoring(<https://www.cloudping.co/grid>), shown in

Appendix 7 (Table 3), and set advanced data center configurations for all tests, as detailed below. Table 7.4, displays data related to a Single User Base, which becomes pertinent in Table 7.5 as our research encompasses 11 analogous instances derived from this single-user base, varying according to the magnitude of user requests, employed Peak Hours (GMT) to depict the timing of user activity on AWS-Cloud. The number 60 is used to denote the number of requests per user within a one-hour simulation, measured hourly (60.0). It's posited that the upper limit of users from each user base cluster during peak times is 100,000 average peak users, while the lower limit during off-peak periods is 10,000 average users. This is established using the following mathematical formula:

$$Avgpeak\ users = \frac{Total\ User\ Count}{10\ UB} \quad (7.11)$$

$$Avg\ Off - peak\ users = \frac{Avg\ Peak\ users}{10} \quad (7.12)$$

The data size per request (in bytes) and the instruction length per request (in bytes) were determined by applying mathematical formulas No. 12 and No. 13, respectively. The "Grouping factor in data centers" refers to the capacity of a single application server instance to handle multiple requests concurrently. Similarly, the "User grouping factor in user bases" denotes the maximum number of users accessing services from a single user base simultaneously. Additionally, a round-robin load-balancing strategy is employed to manage the distribution of workloads across virtual machines within a single data center.

$$Data\ size\ per\ request = \frac{Total\ UB\ request}{Avg\ peak\ users} \quad (7.13)$$

$$Executable\ length = \frac{Total\ UB\ request}{10\ UBs} \quad (7.14)$$

Appendix 7 (Table 4), displays the foundational configuration for each of the 31 data centres featured in our research, which were deployed in 11 different scenarios adhering to the specifications of AWS General Purpose EC2 instances, as indicated in Appendix 7 (Table 5). The pricing is based on data transferred "in" to and "out" of Amazon EC2. <https://aws.amazon.com/ec2/pricing/on-demand/>. In our study, contrasted the proposed Intelligent Validation Cloud Broker System (IVCBS) with traditional random allocation methods within the context of cloud resource management. Both approaches were evaluated under two distinct policies: optimizing response times and dynamically reconfiguring loads based on demand. Traditional methods of allocating virtual machine (VM) resources typically distribute these resources to customer requests indiscriminately, using a random approach that does not account for the specific needs of the requests. Our study provides a comprehensive description of these traditional allocation strategies in Appendix 7 (Table 6). It is critical to note that the specifications of the EC2 instances utilized in these traditional methods are identical to those employed in the Intelligent Validation Cloud Broker System (IVCBS) method, as detailed in previous tables and sections of our study. This strategic allocation is further illustrated by the general distribution of EC2 across 31 data centers, as depicted in our study, apply this distribution in 11 different scenarios, tailored according to the number of user request sizes identified in this study.

Table 7.3 Results of the Proposed Algorithm.

No.	1	2	3	4	5	6	7	8	9	10	11
User Base Request Size	3 MB	5 MB	10 MB	350 MB	700 MB	105 MB	140 MB	750 MB	1500 MB	2250 MB	3000 MB
Poor	1	1	1	0	0	0	0	0	0	0	0
Fair	0	0	0	1	1	0	0	0	0	0	0
Good	0	0	0	0	0	1	1	0	0	0	0
V.Good	0	0	0	0	0	0	0	1	1	0	0
Excellent	0	0	0	0	0	0	0	0	0	1	1
EC2 (VCPU)	1	2	4	8	16	32	48	64	96	128	192
Poor	1	1	1	0	0	0	0	0	0	0	0
Fair	0	0	0	1	1	0	0	0	0	0	0
Good	0	0	0	0	0	1	1	0	0	0	0
V.Good	0	0	0	0	0	0	0	1	1	0	0
Excellent	0	0	0	0	0	0	0	0	0	1	1
EC2 (RAM)	4	8	16	32	64	128	192	256	384	512	768
Poor	1	1	1	0	0	0	0	0	0	0	0
Fair	0	0	0	1	1	0	0	0	0	0	0
Good	0	0	0	0	0	1	1	0	0	0	0
V.Good	0	0	0	0	0	0	0	1	1	0	0
Excellent	0	0	0	0	0	0	0	0	0	1	1
EC2 (Storage)	1	2	4	8	12	16	24	32	48	64	88
Poor	1	1	1	0	0	0	0	0	0	0	0
Fair	0	0	0	1	1	0	0	0	0	0	0
Good	0	0	0	0	0	1	1	0	0	0	0
V.Good	0	0	0	0	0	0	0	1	1	0	0
Excellent	0	0	0	0	0	0	0	0	0	1	1
EC2(BW)	2	4	8	10	12	14	16	18	24	30	40
Poor	1	1	1	0	0	0	0	0	0	0	0
Fair	0	0	0	1	1	0	0	0	0	0	0
Good	0	0	0	0	0	1	1	0	0	0	0
V.Good	0	0	0	0	0	0	0	1	1	0	0
Excellent	0	0	0	0	0	0	0	0	0	1	1
Assignment	M6g.medium	M6g.large	M6g.xlarge	M5.2xlarge	M5.4xlarge	M6gd.8xlarge	M6gd.12xlarge	M6g.metal	M5d.metal	M6i.metal	M6a.metal

Table 7.4 Single-User Base Clusters.

Single-User Base Clusters	Geographic Regions	Requests per user per Hour	Peak Hours (GMT)		Avg peak users	Avg Off-peak users
			Start	End		
UB1	R0	60	12	15	100000	10000
UB2	R1	60	14	17	100000	10000
UB3	R2	60	19	22	100000	10000

UB4	R3	60	0	3	100000	10000
UB5	R4	60	20	23	100000	10000
UB6	R5	60	8	11	100000	10000
UB7	R0	60	12	15	100000	10000
UB8	R1	60	14	17	100000	10000
UB9	R2	60	19	22	100000	10000
UB10	R3	60	0	3	100000	10000

Table 7.5 (11-User Base Instances).

11-User Base Instances		Data size per request (Byte)	User grouping factor in User bases	Request Grouping factor in data centers	Executable Instruction length per request (byte)
EC2 instances	Count of User Base Clusters				
M6g.medium	10- UBs	30	100000	100000	300000
M6g.large	10- UBs	50	100000	100000	500000
M6g.xlarge	10- UBs	100	100000	100000	1000000
M5.2xlarge	10- UBs	350	100000	100000	3500000
M5.4xlarge	10- UBs	700	100000	100000	7000000
M6gd.8xlarge	10- UBs	1050	100000	100000	10500000
M6gd.12xlarge	10- UBs	1400	100000	100000	14000000
M6g.metal	10- UBs	7500	100000	100000	75000000
M5d.metal	10- UBs	15000	100000	100000	150000000
M6i.metal	10- UBs	22500	100000	100000	225000000
M6a.metal	10- UBs	30000	100000	100000	300000000

7.4.2 Results and Comparative Analysis

7.4.2.1 Implementation of IVCBS with two Service Broker Policies

In the proposed methodology, IVCBS utilizes either the Optimized Response Time Service Broker Policy (ORSP) or the Dynamic Reconfiguration with Load Balancing approach, both supported by the Cloud Analyst simulator. IVCBS employs these policies to route user requests from User Bases (UBs) to AWS 31 data centers worldwide. This router ensures that each data center adheres to predefined parameters tailored to the request volumes of each UB user group, by IVCBS, as detailed in Appendix 7, Table 5. Specifically, resources such as EC2-M6a.metal are optimized for handling high-volume user requests effectively. For instance, the allocation of VM-Cost is optimized to effectively address user requirements, with resources like EC2-M6a.metal specifically designated for handling high-volume user requests. Our analysis reveals that the Optimized Response Time Policy yields better outcomes than the Dynamic Reconfiguration with Load Policy in several key performance metrics: Average Overall Response Time, Average Data Center Processing Time, and Total Virtual Machine Cost. This suggests that the optimized policy more efficiently handles these aspects of cloud service management. However, the scenario shifts when examining Data Center Request Servicing Times, where the optimized policy either matches or slightly exceeds the times achieved by the

dynamic reconfiguration policy. This indicates a nuanced trade-off between the two approaches in handling specific service demands. To provide a clear comparison, Table 7.6 showcases the results of implementing the IVCBS method with the Optimized Response Time Service Broker Policy, while Table 7.7 details the outcomes when applying the Dynamic Reconfiguration with Load Service Broker Policy. The experiments were carried out across 31 Amazon data centers spanning 6 geographic regions. To capture data accurately during both peak and off-peak periods, 11 scenarios were implemented across 11 EC2 levels based on hourly intervals. Appendix 7 (Figure 3). The study explores the implementation of IVCBS with two distinct Service Broker Policies: The Optimized Response Time Service Broker Policy (ORSP) and the Dynamic Reconfiguration with Load Balancing approach. It assesses regional average response times for ten user bases, emphasizing the effectiveness of IVCBS's Optimized Response Time Policy. This policy ensures even distribution of user requests across AWS data centers globally, irrespective of geographic proximity, consistently achieving reduced response times compared to the Dynamic Reconfiguration Policy. Appendix 7 (Figure 4) details the outcomes of the Dynamic Reconfiguration Policy, which directs user requests to data centers located in the same geographic region as the users, aiming to minimize latency under the IVCBS framework. Despite the intuitive logic behind this approach, response times were generally higher than those achieved by the Optimized Response Time Policy, highlighting a key area where the latter excels. The Average Data Center Request Servicing Time significantly influences energy consumption within cloud computing environments. Extended servicing times often reflect inefficient utilization of computing resources like processors and memory, which in turn can increase the energy load of operations. This inefficiency not only affects the Power Usage Effectiveness (PUE) of data centers but also demands more extensive cooling solutions, a major contributor to energy consumption in these facilities. Additionally, the need to scale up resources to reduce servicing times can lead to over-provisioning, further elevating overall energy usage. Enhancing the efficiency of request servicing times not only promotes more responsive cloud services but also helps in cutting down energy costs, thus supporting the broader goal of making cloud computing more energy-efficient and eco-friendly [206] [207]. Our observations indicate that the Intelligent Validation Cloud Broker System (IVCBS), when implemented with an optimized response time policy, significantly outperforms the dynamic reconfiguration policy. This superiority is clearly demonstrated through the comparative analysis presented in Appendix 7 (Figures 5 and 6). Which illustrate the superior performance of the optimized response time policy in managing Average Data Center Request Servicing Time, which leads to enhanced energy efficiency. Previously, the results demonstrated that systems using IVCBS with a dynamically reconfigured load-balancing broker policy, as shown in Appendix 7 (Figure 7), differ in performance from those using the Intelligent Validation Cloud Broker System (IVCBS) optimized for response times. As shown in Appendix 7 (Figure 8), This variance primarily stems from the dynamics of reconfiguration itself. The dynamic reconfiguration strategy routes user requests to data centers within the same geographic area as the users, often leading to increased processing delays. This occurs as requests queue up, awaiting available virtual machines for reconfiguration. Additionally, in some regions, having only one data center acts as a bottleneck, exacerbating delays during peak demand periods. In contrast, the optimized response time policy excels by delivering superior round-trip times and more efficient processing. Moreover, our analysis is grounded in Amazon's real-world distribution of data center locations globally,

utilizing eight virtual machines (VMs) in North America, one in South America, eight in Europe, ten in the Asia Pacific and Australia, and four in Africa and the Middle East. This strategic distribution facilitates the IVCBS's ability to redirect user requests to data centers with appropriate VMs, optimized both for the characteristics of the user requests and for reduced processing times, energy consumption, and costs. For example, small user requests, defined in our study as 3 MB, are routed to VMs like the M6g.medium, while larger requests of 3 GB are directed to more robust machines like the M6a.metal.

Table 7.6 Implementing IVCBS with optimize response time policy.

AWS-EC2	Overall Response Time (ms)	Data Center Processing (ms)	Total VM Cost (\$)	Total Data Transfer Cost (\$)
M6g.medium	2475,8	2373,38	83,29	\$298,59
M6g.Large	3853,10	3740,25	167,24	497,65
M6g.Xlarge	14325,08	10798,69	334,48	1255,96
M5.2XLarge	140667,03	137632,98	853,50	3483,46
M5.4XLarge	1010570,86	1031103,10	1707,06	6963,47
M6gd.8XLarge	2151917,72	1947568,70	3140,37	9966,88
M6gd.12XLarge	3684599,83	3335444,58	4709,26	13114,84
M6g.metal	38334990,80	38234416,58	5351,62	25236,98
M5d.metal	79337433,27	79315311,43	12090,55	14482,63
M6i.metal	93529270,35	93372293,67	13730,36	6863,40
M6a.metal	94549552,26	94331238,90	17150,67	3320,20

Table 7.7 Implementing IVCBS with Dynamic Reconfiguration Load Service Broker Policy.

AWS-EC2	Overall Response Time (ms)	Data Center Processing (ms)	Total VM Cost (\$)	Total Data Transfer Cost (\$)
M6g.medium	6353,58	6324,05	166,32	\$298,59
M6g.Large	55390,42	55364	667,5	497,65
M6g.Xlarge	275390,88	270714,32	2666,54	1255,83
M5.2XLarge	2556092	2556270,05	8502,06	3483,45
M5.4XLarge	3252254,20	3255057,05	20401,48	6234,76
M6gd.8XLarge	3915809,21	3921022,05	43758,17	8915,92
M6gd.12XLarge	3573677,62	3584236,77	74944,34	11618,91
M6g.metal	37016372,94	37016688,54	95138,79	25828,65
M5d.metal	81818244,66	81883142,21	273382,89	14705,94
M6i.metal	93919067,50	93689019,40	379237,75	6796,75
M6a.metal	96334126,87	96128434,12	607000,72	3341,66

7.4.2.2 Traditional methods

This approach starkly contrasts with the intelligent methodology implemented by IVCBS. In both the Optimize Response Time - Service Broker Policy and the Dynamic Reconfiguration with Load Balancing, user requests of varying sizes are randomly distributed across the 31 data centers without consideration for the specific type and specifications of the EC2 VMs. There is no structured allocation across all DC-VMs. DC-VMs process requests with diverse parameters that lack uniformity and fail to align with the request volumes of each user group (UBs), as detailed in Appendix 7, Table 6. For instance, the high VM cost is expensive for users whose task requirements are minor, thus failing to meet their basic needs adequately. Additionally, resources like EC2-M6a.metal are allocated to execute small user requests that EC2-M6g.medium could more efficiently handle. The setup and configuration of DCs for both methodologies are facilitated by the CloudAnalyst simulation environment, outlined in Appendix 7 (Table 4). This environment allows for configuring AWS-31 DC metrics, which differ between the proposed and traditional methods. These metrics include VM cost, vCPUs count, storage, RAM, and bandwidth. There are 11 scenarios in both methods, similar in setup but differing in the numerical configuration of metrics for each EC2 instance. Employing the optimized response time policy resulted in a higher average overall response time, average data center processing time, and total virtual machine cost than our proposed IVCBS method. However, it was observed that the Total Data Transfer Cost was either less than or equal to that of the proposed IVCBS method. These findings are detailed in Table 7.8. When evaluating the results from applying the dynamic reconfiguration policy with traditional methods, as detailed in Table 7.9, it is noted that the overall response time is broader than that achieved by the proposed IVCBS method in specific EC2 allocations (M5.4xlarge, m6gd.8xlarge, m6gd.12xlarge, m6g. metal, and m5d. metal). However, in all scenarios concerning the Total Data Transfer Cost, the traditional methods demonstrate lower costs than the IVCBS approach. Additionally, Appendix 7 (Figure 9) displays the regional average response times for the 10 user bases, showcasing the performance of the traditional Optimized Response Time Policy. Meanwhile, Appendix 7 (Figure 10) visualizes the regional average response times under the dynamic reconfiguration with load policy. Both figures highlight that these traditional methods were less effective than the results of the proposed IVCBS method. Furthermore, Appendix 7 (Figure 12) illustrates the outcomes when the traditional method incorporates the Dynamic Reconfiguration Policy. By comparing these findings with those from the proposed IVCBS method, it is evident that the IVCBS generally provides better Data Center Request Servicing Times. This improvement significantly impacts energy efficiency in the computing environment, showcasing the advantages of the proposed method over conventional strategies. This enhances the IVCBS's effectiveness, demonstrating its potential to accommodate future growth in cloud systems while ensuring efficient and cost-effective user request processing within the cloud computing environment. Simultaneously, Appendix 7 (Figure 11) displays the average Data Center Request Servicing Time results across the 31 data centers in our study, applied in 11 different scenarios using the traditional Optimized Response Time Policy.

Table 7. 8 Implementing traditional with optimize response time policy.

AWS-EC2	Overall Response Time (ms)	Data Center Processing (ms)	Total VM Cost (\$)	Total Data Transfer Cost (\$)
M6g.medium	2648,32	2544,20	5039,17	298,59
M6g.Large	3979,79	3866,43	5039,17	497,65
M6g.Xlarge	16565,20	16507,91	5039,17	995,31
M5.2XLarge	200877,44	206148,60	5039,17	3483,25
M5.4XLarge	1012024,16	1045751,95	5039,17	6965,51
M6gd.8XLarge	2784038,22	2523254,74	5039,17	9907,33
M6gd.12XLarge	4246474,38	3977103,11	5039,17	13054,04
M6g.metal	44420610,74	43609256,19	5039,17	17375,69
M5d.metal	80927473,71	80639117,03	5039,17	7093,73
M6i.metal	95412416,34	95769447,44	5039,17	3711,87
M6a.metal	97606171,17	98736234,17	5039,17	1686,10

Table 7.9 Implementing traditional with Dynamic reconfiguration policy.

AWS-EC2	Overall Response Time (ms)	Data Center Processing (ms)	Total VM Cost (\$)	Total Data Transfer Cost (\$)
M6g.medium	2950,74	2918,84	137867,12	298,59
M6g.Large	4501,42	4481,36	137962,28	497,65
M6g.Xlarge	49465,79	49405,39	137677,42	995,31
M5.2XLarge	1275803,03	1276385,26	137762,59	3483,52
M5.4XLarge	3599233,17	3600108,32	137634,08	6234,08
M6gd.8XLarge	5282197,57	5322005,63	137742,44	8914,56
M6gd.12XLarge	7432190,15	7473084,39	137624,85	11566,42
M6g.metal	48005803,13	47769425,91	136059,33	14250,25
M5d.metal	84937790,73	85306107,68	134039,80	5810,42
M6i.metal	93010845,72	93028448,77	131046,97	3042,69
M6a.metal	91124687,42	90537061,27	124762,54	1462,37

7.5 Summary

This research delves into crucial cloud computing aspects such as optimizing resource use during peak and off-peak periods, minimizing data processing and transfer times and costs and reducing the average response time from different geographical regions. A novel simulation was developed to improve cloud computing's response times by adjusting virtual machine (VM) attributes to match user request sizes and evenly distributing workloads as per Service Level Agreement (SLA) standards. This approach considers the current and future workloads and the available resources on each AWS-EC2 instance, aiming to distribute user request across VM

uniformly to ensure balanced system utilization and avoid over- or underutilization. A significant part of the study introduces the Intelligent Validation Cloud Broker System (IVCBS). Which enhances the proximity routing policy for data center selection by considering both VM attributes and the size of user requests. This modification allows for more efficient handling of variable request sizes, optimizing network delay, VM, and data transfer costs, and selecting data centers with minimal delay while considering real-time bandwidth, EC2 attribute diversity, and expected processing times. This refined approach improves upon traditional performance-optimized routing policies by including job size in its considerations, thereby achieving better response and processing times. The Intelligent Validation Cloud Broker System (IVCBS), evaluated using the Cloud Analyst simulator, demonstrated notable improvements compared to existing policies. The adoption of a throttled load balancing policy could further enhance the system's effectiveness, highlighting its potential to support future growth in cloud systems while ensuring the efficient and cost-effective processing of user requests within the cloud computing environment. This approach can be expanded upon in the next contribution of this thesis. Specifically, incorporating job size and classifying the workload into performance-optimized routing policies lead to significant improvements in both response and processing times in cloud systems. This addition provides a critical layer of optimization that directly impacts key performance metrics, including response and processing times, which are integral to cloud system efficiency. Furthermore, the introduction of the throttled load balancing policy serves as a natural extension of the proposed approach, facilitating more efficient workload management and distribution, particularly during peak demand periods.

Chapter 8 A Broker-Driven Approach Integrating Fuzzy Logic for Optimizing Virtual Machine Allocation

Chapter 8 introduces a broker-driven approach integrating fuzzy logic to optimize virtual machine (VM) allocation in cloud environments. This method dynamically adjusts VM distribution based on incoming request packet sizes and CPU utilization. It utilizes Google's General-purpose machine family for Compute Engine - T2D standard machine types, configured with specifications including VCPU, RAM (GB), Storage (GB), BW (GBPS), and Price per hour (\$), as applied in this study. Employing fuzzy logic, this system intelligently assigns VMs to user requests within the user base, ensuring alignment with appropriate sizes and cost considerations for the allocated VMs. In contrast, the traditional method relies on random VM allocation, disregarding user request sizes and assigning available VMs arbitrarily to execute tasks.

8.1 Advancements in Packet Size Optimizations Cloud Service Delivery

In the realm of cloud computing, the efficient allocation of virtual machines (VMs) is paramount for optimizing resource utilization and ensuring high performance. The rapid proliferation of cloud services has necessitated sophisticated strategies to manage the dynamic and heterogeneous nature of cloud workloads. Traditional methods, which often prioritize metrics such as CPU, memory, and storage capacities, frequently overlook the varying sizes of request packets. This oversight can lead to suboptimal resource usage and potential performance bottlenecks, thereby hindering the overall efficiency and responsiveness of cloud services [208][209]. The complexity of cloud environments requires innovative approaches to VM allocation that can adapt to fluctuating workloads and diverse user demands. Recent advancements in cloud resource management have emphasized the need for intelligent and adaptive systems capable of making real-time decisions based on workload characteristics [210][211]. In this field, one promising direction is dynamically optimizing resource distribution by analyzing the size and nature of incoming request packets [212][213], approach leverages a centralized broker to monitor, analyze, and direct network traffic to the appropriate VMs based on the size of the request packets. This method not only enhances VM efficiency but also reduces latency and improves overall system performance. By incorporating a fuzzy logic system that uses imprecise inputs to make informed decisions, the broker can dynamically adjust VM allocation better to match the real-time demands of the cloud environment [214][76]. The Cloud Analyst tool provides a robust platform for implementing and simulating broker driven VM allocation strategies. It allows for detailed modeling and analysis of cloud computing environments, facilitating the evaluation of various allocation methods under different scenarios. The Cloud Analyst tool integrates fuzzy logic [215], [216], and [217]. As discussed in the previous contribution, propose a novel approach to virtual machine (VM) allocation that optimizes resource utilization, reduces latency, and enhances overall system performance. This research aims to advance the field of cloud resource management by addressing the limitations inherent in traditional VM allocation strategies. By focusing on the dynamic optimization of VM allocation based on request packet size and workload classification, the proposed broker-driven approach seeks to provide high-quality cloud services while ensuring efficient resource use.

8.2 Current Issues and Challenges

Research on advanced VM allocation strategies aims to optimize resource utilization and performance in cloud computing, addressing the limitations of traditional strategies that often overlook the impact of varying request packet sizes. Sangaiah, Arun Kumar, et al. (2023) propose an intelligent dynamic resource allocation method that integrates TSK neural-fuzzy systems with ACO techniques to reduce energy consumption in cloud networks. This method, which uses real-time data, significantly enhances efficiency and performance in virtual machine migration [218]. However, existing methods often fail to consider the varying sizes of request packets, which can significantly impact network performance. In contrast, broker-driven approaches enhance network performance by dynamically allocating virtual machines (VMs) based on request packet sizes. This allows for real-time optimization of resource distribution and reduces latency, effectively addressing the limitations of traditional methods. [219] proposes a broker-based mechanism to connect cloud service providers with customers, analyzing task tendencies and assigning resources. This model uses multi-criteria decision-making to maximize profits, ensure customer satisfaction, and reduce energy consumption in cloud data centers. [220] highlights the increasing demand for cloud services, which necessitates a flexible and dynamic design for data center deployment. Traditional traffic engineering approaches are inadequate for efficiently utilizing IT and network resources. The study suggests two fuzzy logic controllers for efficient virtual machine allocation. These controllers are based on the Mamdani and Sugeno inference processes. Preliminary simulation tests validate the effectiveness of the proposed approach. The Cloud Analyst tool simulates cloud computing environments, evaluates VM allocation strategies, and simulates broker-driven approaches. It is used in a study [221], which discusses the widespread adoption of cloud computing for web applications. The study uses virtualization concepts and resource allocation policies to manage resources in a cloud computing environment. They use a GUI tool called Cloud Analyst to simulate the cloud environment, focusing on energy consumption minimization and class diagram design. Furthermore, integrating advanced algorithms with broker-driven approaches has shown significant promise for optimizing VM allocation. [222] proposes DeepBS, a DRL-based scheduler, to address the inherent uncertainties in cloud broker VM scheduling due to on-demand IaaS VMs. Their study demonstrates that DeepBS improves cost optimization by learning from experience and enhancing scheduling strategies in unpredictable environments, showcasing its potential in dynamic cloud computing. Several recent studies have further expanded on these concepts. For instance, [223] emphasizes the significance of mobile terminal cloud computing migration technology in addressing evolving computer and cloud computing demands. They highlight the necessity for efficient data access, storage, and minimal time delays. They also introduce machine learning-based virtual machine migration optimization and dynamic resource allocation as key research directions in cloud computing. Similarly, [224] introduces a resource allocation model called IMARM, which uses an intelligent multi-agent system and reinforcement learning. Combining multi-agent characteristics and Q-learning, IMARM dynamically allocates resources based on changing consumer demands and optimizes VM placement. Experimental results indicate that IMARM outperforms other algorithms in energy consumption, fault tolerance, load balancing, and execution time. [225] reviews resource allocation and service provisioning in multi-agent cloud

robotics. They provide a taxonomy of resource allocation strategies, covering resource pooling, computation offloading, and task scheduling. The paper discusses challenges such as heterogeneous energy consumption rates and data transmission delays and suggests future research directions to advance the field. The authors emphasize addressing research gaps and mitigating data transmission delays for efficient service provisioning. [226] notes that cloud computing has revolutionized resource management, but challenges remain due to scalability, heterogeneity, and dynamic environments. Artificial intelligence (AI) technology has emerged as a solution to improve efficiency. This paper reviews AI techniques for resource management, including machine learning, reinforcement learning, predictive analytics, natural language processing, and genetic algorithms. It discusses AI-based strategies for efficient resource management, including automated resource provisioning, intelligent workload planning, predictive maintenance, and energy-efficient management. The paper also discusses evaluation metrics, performance analysis techniques, ethical considerations, and future directions for AI integration. VM allocation research has also focused on energy efficiency. [227] explores energy-efficient resource allocation using a hybrid heuristic algorithm, showing substantial improvements in energy consumption. Finally, [228] reviews the state-of-the-art and research challenges in cloud computing, providing a comprehensive overview of current trends and future directions in VM allocation and resource management.

8.3 Broker-Driven Methodology in Cloud Computing

The proposed methodology for optimizing virtual machine (VM) allocation in cloud computing environments leverages a broker-driven approach, enhanced with a fuzzy logic system, to dynamically optimize resource distribution based on the size of incoming request packets. This method is designed to improve VM efficiency, reduce latency, and enhance overall system performance. The following sections detail the key components of the methodology: broker design, fuzzy logic system, integration with the Cloud Analyst tool, and evaluation metrics. Table 8.1, shows the Workload Sizes alongside the specifications for the Google Cloud Platform's t2d-standard machine type, using data from the Google Cloud Compute Engine Pricing. The system leverages real-time data for smart VM allocation, demonstrating its adaptability by adjusting resource distribution in response to changes in network conditions and workload demands.

Table 8.1 workload size machine series specifications.

Workload Size	Machine type Series	VCPU	RAM (GB)	Storage (GB)	BW (GBPS)	Price per hour (\$)
Small (<1 GB)	t2d-Standard-1	1	4	2	2	0.054427
Medium (1-10 GB)	t2d-Standard-2	2	8	10	4	0.108854
Large (10-100 GB)	t2d-Standard-4	4	16	16	8	0.217708
Very Large (>100 GB)	t2d-Standard-8	8	32	32	10	0.435416
Massive (Big Data Processing)	t2d-Standard-16	16	64	100	14	0.870832

8.3.1 Design and Architecture of the Broker System

Design and Architecture of the Broker System, Integrating Traffic Monitoring, Data Analysis, and Traffic Routing. The proposed methodology utilizes the Optimized Response Time Service Broker Policy (ORSP) with a load balancing approach, facilitated by the Cloud Analyst simulator. The broker acts as a mediator that monitors and analyzes incoming request packets. Its primary functions include:

- Traffic Monitoring: continuously monitoring network traffic to collect data on packet sizes and associated metrics.
- Data Analysis: analyzing the collected data in real-time to identify patterns and trends in request packet sizes.
- Traffic Routing: directing traffic to the appropriate VMs based on the analysis, ensuring optimal resource allocation [229][230].

The broker features advanced data analytics to manage the varied and dynamic cloud workloads effectively.

8.3.2 Implementation of Fuzzy Logic

The Fuzzy Logic system is integrated into the broker to handle the uncertainty and variability inherent in cloud environments [76][231]. The model's input parameters were crafted using the Fuzzy Logic Designer, adhering to the methodological framework introduced in Chapter 4. However, for this chapter, adjustments were made to the division of the universe of discourse to align with the specific primitives and structural prerequisites of the developed model. This chapter focuses on utilizing two primary inputs and single outputs, categorized as VM categories. Five defined triangular membership functions characterize each input.

First input (Workload- Request Packet Size)

Represented by the size of incoming request packets.

Small: [0 0.9 5]; Medium: [1 10 50]; Large: [10 100 150]; V.Large: [100 150 200]; Massive: [150 200 250]

i. Second input (CPU Utilization)

Current utilization levels of the available VMs.

Poor: [10 30 40]; Fair: [30 50 60]; High: [50 70 80]; V.High: [70 85 90]; Excellent: [85 100 100]

ii. Output (T2D standard machine types-Levels)

Simple: [0 0.1 0.2]; Moderate: [0.2 0.3 0.4]; Good: [0.4 0.5 0.6]; V.Good: [0.6 0.7 0.8]
High-Performance: [0.8 1 1]

These functions allow the system to evaluate the inputs and produce a set of fuzzy rules, illustrated in Appendix 8 (Figure 1), that determine the optimal VM allocation strategy. The outputs of the Fuzzy Logic system include VM classes, which categorize VMs based on their suitability for handling the current workload and CPU utilization levels [232]. Table 8.2. Illustrated the fuzzy logic output – Decision making.

Table 8.2 Rules – Decision making.

CPU Utilization	Poor	Fair	High	V.High	Excellent
-----------------	------	------	------	--------	-----------

Request Packet Size	Output (T2D standard machine types-Levels)				
Small	Simple	Simple	Simple	Moderate	Moderate
Moderate	Moderate	Simple	Moderate	Moderate	Good
Large	Moderate	Moderate	Good	Good	V. Good
V.Large	Good	Good	V. Good	V. Good	H.Perf.
Massive	V.Good	V.Good	H.Perf.	H.Perf.	H.Perf.

8.3.3 Integration with Cloud Analyst Tool

The Cloud Analyst tool is employed to simulate and evaluate the proposed broker-driven approach. This tool provides a robust platform for modelling cloud computing environments and testing various VM allocation strategies [233]. The integration process involves:

8.3.3.1 Cloud Environment Modeling

Configuring a simulated cloud environment in Cloud Analyst involves setting up data centers with single VMs and associated user bases. This setup is tested across five scenarios, each employing the proposed broker technique to assess performance and efficiency. The process is illustrated in Appendix 8 (Tables 1 and 2).

8.3.3.2 Throttling Algorithm

In cloud computing, throttling plays a pivotal role in managing system loads and sustaining service quality while also keeping operational costs in check. This process is vital for scaling computing resources efficiently. Through the application of diverse algorithms, throttling ensures that cloud services remain scalable, dependable, and fair. Specifically, it regulates the allocation of critical computing resources such as CPU, bandwidth, and memory. This control helps prevent any single user or application from monopolizing resources, thereby avoiding system overloads and ensuring equitable performance across all users [234].

8.3.3.3 Broker Policy for Response Time

In cloud environments typically involves strategically managing resource allocation to minimize latency. This policy ensures that the broker prioritizes tasks or requests that are critical for performance, dynamically adjusting resource distribution based on real-time demands. Doing so effectively reduces waiting times for resource-intensive operations, ensuring that all processes are executed as swiftly as possible, thus enhancing overall system efficiency and user satisfaction [200].

- Implementing Broker Logic: embedding the broker's traffic monitoring, analysis, and direction functionalities into the Cloud Analyst simulation.
- Incorporating Fuzzy Logic: integrating the Fuzzy Logic system with the broker within Cloud Analyst to dynamically adjust VM allocation based on real-time data.

8.4 Simulation and Evaluation of Results and Discussion

The proposed methodology was rigorously evaluated through extensive simulations conducted using the Cloud Analyst tool [235]. In the proposed methodology, five distinct scenarios were executed, each involving the implementation of ten user bases as outlined in this study. In the initial scenario, the user's request was within this amount. (500,000,000) Bytes were processed using t2d-Standard-1. Moving to the second scenario, requests within this amount of a workload of 1,000,000,000 bytes were allocated to t2d-Standard-2. The third scenario handled requests within the workload of 10,000,000,000 bytes assigned to t2d-Standard-4. Subsequently, requests amounting to 150,000,000,000 bytes in the fourth scenario were managed using t2d-Standard-8. Finally, in the fifth scenario, where requests amounted to 200,000,000,000 bytes, t2d-Standard-16 was allocated for execution. Similar parameters were utilized when implementing the traditional method scenarios, as in the proposed method concerning user base logins to the computing environment, defined by Peak hours Start-End and Avg. Peak Users On-Off. However, the traditional approach diverges from the proposed method in how it distributes and processes user requests and workloads, as detailed in Table 8.3.

Table 8.3 Basics of applying the traditional method.

Scenario number	User Bases	Request Packet Size (Byte)	Machine type Series	Price per hour(\$)	Load balance Algorithm	Broker policy
1	[UB1 UB10]	[500,000,000 200,000,000,000]	t2d-Standard-1	0.054427	Throttling algorithm.	Optimize response time.
2	[UB1 UB10]	[500,000,000 200,000,000,000]	t2d-Standard-1	0.108854	Throttling algorithm.	Optimize response time.
3	[UB1 UB10]	[500,000,000 200,000,000,000]	t2d-Standard-4	0.217708	Throttling algorithm.	Optimize response time.
4	[UB1 UB10]	[500,000,000 200,000,000,000]	t2d-Standard-8	0.435416	Throttling algorithm.	Optimize response time.
5	[UB1 UB10]	[500,000,000 200,000,000,000]	t2d-Standard-16	0.870832	Throttling algorithm.	Optimize response time.

A variety of workload scenarios were implemented, each featuring distinct request packet sizes and VM resource demands. These simulations were designed to assess the robustness, adaptability, and practical viability of the broker-driven approach, particularly in comparison to traditional VM allocation strategies. The experimental setup modeled a realistic cloud environment where the dynamic nature of cloud workloads was replicated to test how effectively the system responds under varying operating conditions. The broker-driven system incorporates a fuzzy logic mechanism that utilizes workload packet size and CPU utilization as key input parameters to dynamically allocate virtual machines (VMs) based on their classification across five levels of workload intensity. Appendix 8 (Figure 2) visually

demonstrates the simulation execution process, while Appendix 8 (Figure 3) illustrates the decision outcomes produced by the fuzzy logic system. Quantitative performance metrics were collected, including overall response time, data center processing time, request serving time, total VM costs, and total data transfer costs. The comparison between the traditional VM allocation approach (summarized in Table 8.4) and the proposed method (detailed in Table 8.5) clearly demonstrates significant improvements across all critical metrics. Specifically, the proposed broker-driven system reduced response time by up to 68%, decreased processing and serving times by an average of 20% and achieved substantial reductions in cost—most notably in data transfer and VM provisioning. The novelty of this research lies in the introduction of a broker-driven VM allocation model that uniquely integrates fuzzy logic with packet size classification—an aspect widely neglected in conventional allocation approaches. Traditional methods largely emphasize Resource scalability capabilities, yet they often fail to account for the heterogeneity and variability of incoming packet sizes, which are essential determinants of workload behavior. By incorporating packet size as a classification factor alongside real-time CPU utilization, the proposed approach ensures a more granular and intelligent allocation of cloud resources. Moreover, the integration of fuzzy logic contributes significant adaptability to the decision-making process. The fuzzy inference engine enables the system to handle uncertainty and imprecision, aligning resource allocation with dynamic demand patterns more effectively than static rule-based methods. This enables the system not only to allocate resources optimally but also to proactively prevent bottlenecks and reduce energy consumption through more efficient VM utilization. The methodological innovation also includes a well-defined classification scheme that translates request sizes and CPU usage into actionable VM categories. This classification is mapped through triangular membership functions that support interpretability and computational efficiency—key features for scalable cloud infrastructure. The proposed approach has substantial practical implications. By dynamically aligning VM allocations with workload characteristics, cloud providers can achieve better energy efficiency, improve system responsiveness, and reduce operational costs. The ability to manage workloads based on packet size and CPU load allows for a more equitable and efficient distribution of cloud resources, enhancing the performance and reliability of services across heterogeneous and high-demand environments. This study contributes to the advancement of intelligent cloud resource management by offering a scalable, cost-effective, and energy-aware alternative to traditional VM allocation. The results validate the theoretical principles underpinning this model and position it as a promising solution for next-generation cloud systems where adaptability and performance optimization are paramount.

Table 8.4 Summary of the results of the traditional method.

Scenario	Overall response time Avg(ms)	Datacenter processing time Avg(ms)	Datacenter request serving times Avg(ms)	Total data transfer cost (\$)
1	571309,86	58,06	58,06	33959999,08
2	548272,30	59,31	59,31	30557098,39
3	565510,88	60,39	60,386	33791313,17
4	558790,62	58,03	58,026	33726768,49

5	574401,10	59,35	59,348	32435417,18
---	-----------	-------	--------	-------------

Table 8.5 Summary of the results of the proposed Method.

Scenario Number	Overall response time Avg(ms)	Datacenter processing time Avg(ms)	Datacenter request serving times Avg(ms)	Total data transfer cost (\$)
1	333748,21	56,41	56,141	4186420,44
2	278151,12	49,88	49,875	6354904,17
3	183111	44,30	44,297	9916305,54
4	0	39,32	39,323	4909515,38
5	0	40,26	40,264	4531860,35

8.5 Summary

This study set out to address key inefficiencies in traditional virtual machine (VM) allocation methods within cloud computing environments, particularly under the dynamic demands of contemporary workloads. The main objectives were to evaluate the effectiveness of a broker-driven approach enhanced by fuzzy logic for managing VM allocations based on the size of incoming request packets, to validate this approach using real-world data from the Google Cloud Platform's Europe West3 region and t2d-Standard machine types, and to demonstrate its technological advancement over traditional strategies. By leveraging the Cloud Analyst tool to simulate various operational scenarios, the study provided a comprehensive comparison of the proposed broker-driven system against traditional VM allocation methods across multiple performance metrics. The findings confirmed that the broker-driven approach with fuzzy logic significantly advances cloud computing technology, offering greater adaptability, efficiency, and cost-effectiveness. The results of this study support the broader adoption and continued development of such systems, emphasizing their practical utility and effectiveness in real-world scenarios. Furthermore, the study validated the theoretical principles by demonstrating the tangible benefits of incorporating fuzzy logic into a broker system for virtual machine (VM) allocation. This approach significantly improves operational efficiency and cost management, presenting a strong case for its integration into both current and future cloud infrastructures. In conclusion, the study highlights the potential and practical advantages of a broker-driven, fuzzy logic-enhanced VM allocation approach, advocating for its integration as a transformative solution for resource management practices in cloud computing environments. Building on the findings from this chapter and previous contributions, future solutions should include the development of a fuzzy logic-based cloud brokerage technique to assist users in selecting the most appropriate cloud service instances by evaluating factors such as user requirements and service characteristics. The next contribution seeks to enhance decision-making processes for cloud service selection by analyzing various scenarios, including those involving static and mobile users, to assess the impact of user mobility on service quality. Additionally, the study explores the effects of implementing a brokerage service that supports service migration and optimizing cloud service management in dynamic environments. This represents a novel contribution, which will be discussed in greater detail in the ninth and final chapter.

Chapter 9 Reliable and Cost-Effective Fuzzy-based Cloud Broker

Due to the rapid increase in cloud service providers, users find it challenging to select a cloud service that suits their needs and budget. Thus, having an intermediate entity between the two in cloud broking services is more crucial than ever. Chapter 9 contributes. Proposes a cloud broker that uses fuzzy logic to rank service instances and users, aiming to balance user needs and service provider interests. It investigates the impact of user mobility on service quality by analyzing scenarios involving stationary and mobile users. The study also explores the effects of service migration on performance and cost, demonstrating the advantages of dynamic resource management. The proposed broker ensures reliable service delivery with stable performance and cost-efficient resource usage, outperforming traditional methods in mobility and service migration scenarios.

9.1 Cloud Brokerage Systems and Cost Optimization Using Fuzzy Logic

Remote processing has become increasingly popular in recent years with the rise of cloud computing [236], multi-access edge computing [237], and fog computing platforms [238]. These paradigms are considered the main enablers for Ultra-Reliable Low Latency Communications (URLLC), Enhanced Mobile Broadband (eMBB), and Massive Machine-Type Communications (mMTC) services [239] that are promised for beyond 5G networks. These kinds of services are more strict in Key Performance Indicators (KPIs), which can only be achieved by overcoming the limitations of users' equipment resources and exploiting the unlimited cloud resources via remote processing. Notwithstanding the indisputable advantages of these platforms, they also pose novel challenges for cloud service providers and their customers. For example, the user who needs a certain service will have difficulty choosing from the abundance of alternatives offered by the Cloud Service Provider s (CSPs). On the other hand, CSP may also have difficulty promoting their services and efficiently allocating their resources to accommodate more users. Therefore, mentioned in the previous chapters, focusing on representing a third party is usually recommended in the form of a cloud broker, which is an entity that acts as middleware between potential customers and CSP. The presence of such an entity can help not only offer efficient and affordable services for users but also help with resource management and load balancing cross-cloud or between different instances of the service in the same cloud. Driven by the importance of having a broking service that takes into account the customers' needs and the CSP's interests, present this study with several contributions in mind.

9.2 Review of Existing Cloud Brokers and Analysis of Intelligent Cloud Brokerage

Cloud brokerage services have been widely discussed in academia, where numerous studies have been conducted in search of the optimal broker. Focus-wise, some studies were customer-centric, where the interest of the clients was considered the priority in terms of focusing on improving the Quality of Service (QoS) provided for the users. Examples of these studies are [240–244]. Other approaches were more focused on the broker profit [245–247]. This profit can mainly be acquired by wisely managing the cloud's resources or by exploiting the difference in prices between on-demand and reserved service instances [247]. Some studies, however, tried to find a balance between the broker's and user's interests [248, 249]. The

brokerage problem is viewed in some research studies as a resource provisioning and management problem, which can be summed up as deciding which resources should be set aside for the user and then distributing the load among the resources that the service provider has available [250]. Thus, numerous studies focused on load balancing and efficient resource allocation such as [251–254]. Methodology-wise, many techniques were employed for the brokerage service, such as game theory [255], reinforcement learning [256, 222], weighted algorithm [257, 258], ontology [259], Analytic Hierarchy Process (AHP) in combination with Technique for Order Preference by Similarity to Ideal Solution (TOPSIS) [260] and fuzzy logic [261–263]. The main issue in game theory approaches is that the negotiating process becomes lengthy when the number of SLA parameters rises [264]. Similarly, the primary disadvantage of reinforcement learning approaches is their lengthy execution time to reach a stable model, which leads to a long learning phase in which the broker is not functioning. On the other hand, weighted algorithms need predefined weights and criteria to select the service efficiently. Setting a fixed value for these weights for all users may be unsatisfactory for some users. Meanwhile, defining values that correspond to each user takes a lot of effort and time. In AHP combined with TOPSIS approaches, the broker employs a multi-criteria decision-making technique to choose a suitable cloud provider after evaluating each provider's quality and ranking each one according to the customer's needs. Therefore, these approaches can be confusing for nonprofessional users since they are forced to specifically define their priorities and preferences. [250, 264]. Employing fuzzy logic systems can yield good results. However, two problems will surface when many input parameters are taken into account. The first issue is when the number of customers grows and online service selection is required, collecting this data can become more challenging if not impossible. Additionally, some service providers might be reluctant to divulge some parameters since doing so could reveal security flaws and compromise the service provider's integrity. The second problem is that as the number of rules increases dramatically with the increase of input parameters, setting up the inference engine will become more difficult and time-consuming. These problems can be identified in studies such as the fuzzy-based brokers proposed in [261–263]. In our approach, combine two different techniques for our cloud brokerage system. They are fuzzy logic and a modified version of TOPSIS. In the study, various data centers from Amazon Web Services (AWS), Google Cloud (GC), and Azure Cloud Services (AZURE) are distributed across different geographical regions. These Cloud Service Providers (CSPs) offer a range of VM types, including general-purpose, compute-optimized, memory-optimized, and accelerator-optimized instances. Our approach uses fuzzy logic to classify and rank the service instance and the user, trying to satisfy users' and service providers' interests and needs. Moreover, we only consider two easily acquired parameters for each fuzzy system, reducing the rules required in the engine and making the broker incorporation in the cloud environment more feasible. We associate the user with an appropriate service instance based on this ranking. Further details on our proposed brokerage system design are elaborated in the subsequent section.

9.3 System Design

The proposed system considers the user requirements as well as the service specifications offered by different cloud providers. The proposed system architecture is illustrated in Figure

9.1, made an effort to build the system so that both novice and expert users could utilize the broker with ease since the user interface is thought to be one of the most common problems with commercial brokers [265].

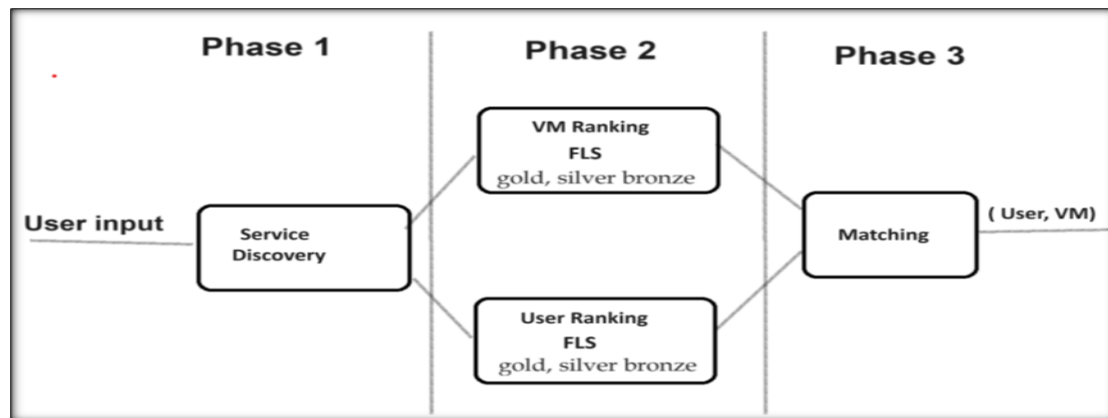


FIGURE 9.1 PROPOSED SYSTEM ARCHITECTURE.

- i. Clarification and Detailed Explanation of the Matching Process:
In the proposed fuzzy-based cloud brokerage system, the "Matching" phase constitutes a critical step in the overall service allocation process. The matching procedure occurs after two crucial prior stages, which are clearly described:
 1. Service Discovery: Users specify their service requirements (type, budget, desired quality), and the broker identifies relevant cloud service instances from available Cloud Service Providers (CSPs).
 2. Ranking (Classification):
 - A fuzzy logic system is employed to independently classify Virtual Machines (VMs) and users into distinct ranks: Gold, Silver, and Bronze.
 - VM ranking considers CPU availability and cost; user ranking considers task size and budget constraints.

Once these classifications are established, the "Matching" process explicitly associates users with suitable VM service instances according to their respective ranks (Gold, Silver, Bronze). This step ensures alignment between user expectations and VM capabilities.

- ii. Detailed Explanation and Steps of the Matching Phase:
The matching operation specifically follows these structured steps:
Step 1: Independent Classification:
 - VM Instances: Classified into Gold, Silver, or Bronze based on available CPU resources and associated costs.
 - Users: Classified into Gold, Silver, or Bronze based on their budget and task length requirements.
 Step 2: Rank-Based Matching: The system pairs users and VM instances according to their corresponding ranks:
 - Gold-ranked users are matched to Gold-ranked VM instances to ensure high-quality service and resource availability.
 - Silver-ranked users are matched to Silver-ranked VM instances, providing a balanced trade-off between performance and affordability.

- Bronze-ranked users are matched to Bronze-ranked VM instances, satisfying basic service requirements economically.

Step 3: Final Allocation: Once the matching pairs are established, the broker executes resource allocation, ensuring optimal performance, service quality, and cost-effectiveness for users and efficient resource utilization for providers.

iii. Reasoning for the Matching Process: The rank-based matching approach achieves several key objectives:

- Optimal Compatibility: It ensures users receive appropriate resource types matching their service quality and budget constraints.
- Balanced Load Distribution: Aligning user demands and VM capabilities helps maintain balanced resource utilization.
- Enhanced User Satisfaction: The systematic matching ensures user needs are accurately met, enhancing overall satisfaction.
- Efficiency in Decision Making: Utilizing predefined rankings simplifies the decision-making process, enabling efficient real-time service allocation.

9.3.1 The broker's Fuzzy-logic systems

In the proposed cloud broker, we used two fuzzy logic systems. One is designated to rank the service, and the other is to rank the users. These two systems are detailed in the following subsections.

9.3.1.1 VM ranking Fuzzy logic system

The Fuzzy Logic System (FLS) system used for VM ranking is illustrated in phase 2 in Figure 9.1. The input parameters for this system are the percentage of available Central Processing Unit (CPU) on the VM, and the cost of the VM. These parameters go into the fuzzification phase to be mapped into the linguistic values (low, medium, and high) according to the membership functions illustrated in Figure 9.2 and Figure 9.3, used trapezoidal and triangular fuzzy membership functions to map the crisp input variables into multivalued logic. After the fuzzification phase, these resulting linguistic values will go through the inference engine. To assess the fuzzy output variable indicating the VM ranking, the engine uses simple IF-THEN rules with a condition and conclusion. For instance:

IF VM's available CPU capacity is (Low) AND the VM cost per month is (Low) Then the VM has a (Silver) ranking.

The VM will be classified as Gold, Silver, or Bronze according to its specification, Figure 9.4, illustrate the VM's ranking membership function. This rank is subjective and a typical user's assessment served as the basis for this classification. The set of fuzzy rules used in the inference engine is depicted in Table 9.1. The resulting ranking is then converted to a crisp value using the Center of Gravity (CG) technique.

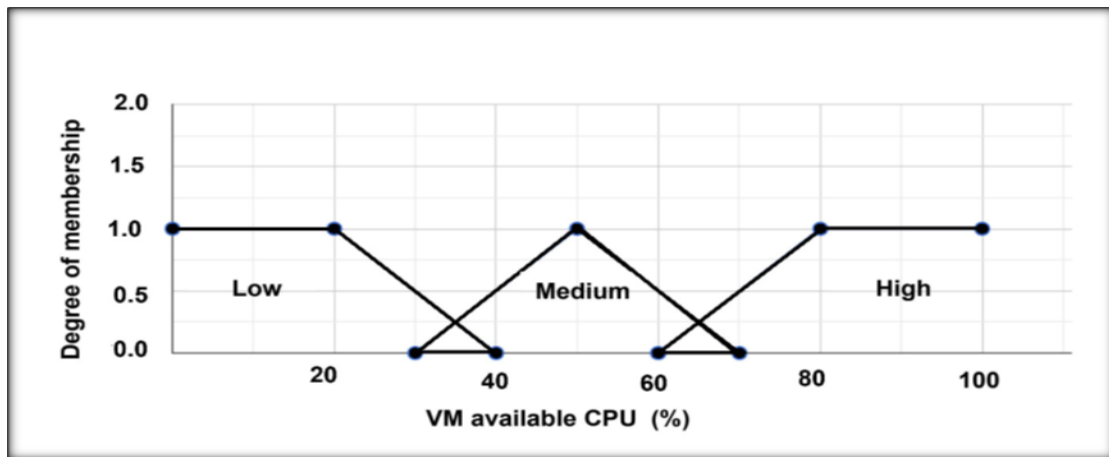


FIGURE 9.2 THE VM'S AVAILABILITY MEMBERSHIP FUNCTION.

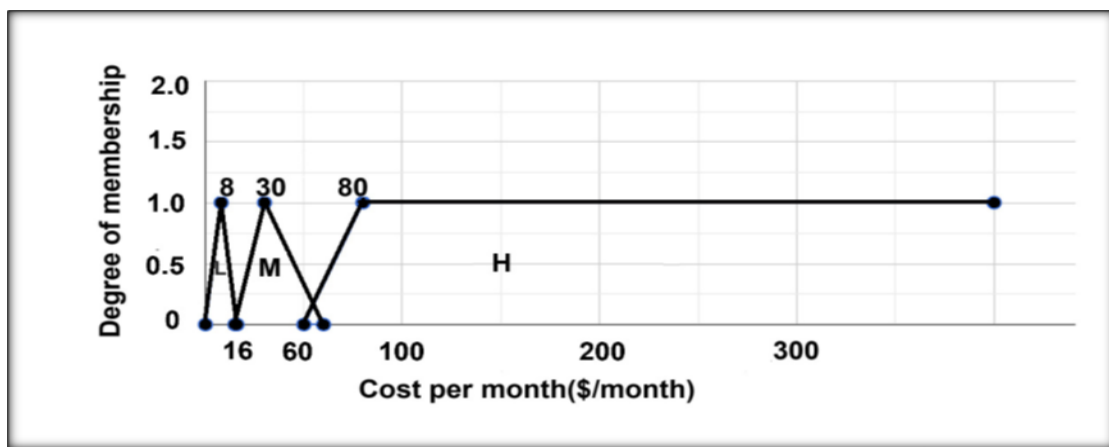


FIGURE 9.3 THE VM'S COST MEMBERSHIP FUNCTION.

Table 9.1 VM ranking FLS.

Available CPU	Cost per month	Service classification
Low	Low	Silver
Low	Medium	Bronze
Low	High	Bronze
Medium	Low	Gold
Medium	Medium	Gold
Medium	High	Silver
High	Low	Gold
High	Medium	Gold
High	High	Silver

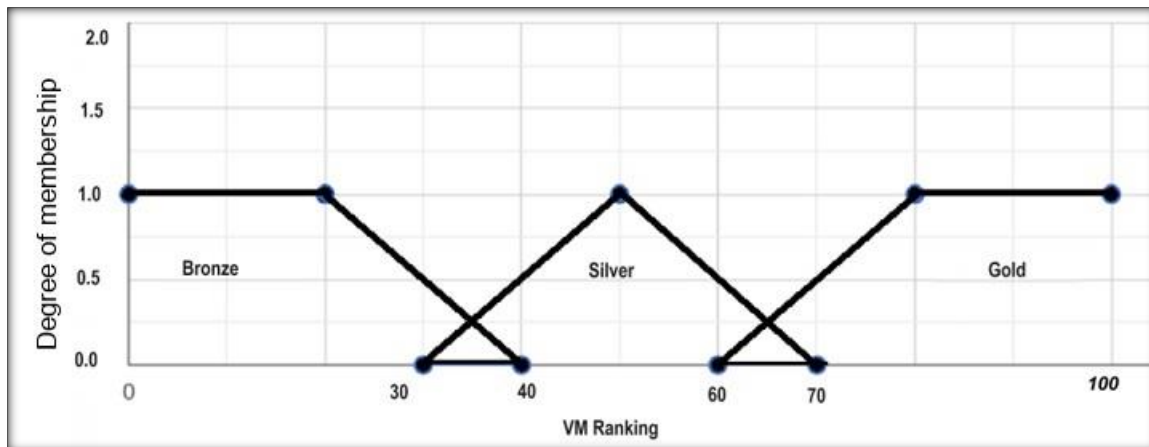


FIGURE 9.4 VM'S RANKING MEMBERSHIP FUNCTION.

9.3.1.2 User ranking Fuzzy logic system

These parameters include the client's budget and the task length, measured in the number of instructions required. These fuzzy logic inputs are translated into Low, Medium, and High linguistic values. Triangular and trapezoidal membership functions were employed to convert the user budget and task length into fuzzy sets, depicted in Figure 9.5 and Figure 9.6, respectively. Based on their requirements and financial constraints, the user type will be classified as Gold, Silver, or Bronze. This rating is based on our estimation of what the service provider would assign to that user. To compute the user ranking, which is the output parameter, an IF-Then inference engine is used, with a set of rules summarized in Table 9.2. In the defuzzification stage, the linguistic value representing the user's rank and derived from the inference engine is then mapped into a crisp value using the Center of Gravity (CG) method for defuzzification. The membership function used for the user rank is depicted in figure 9.7.

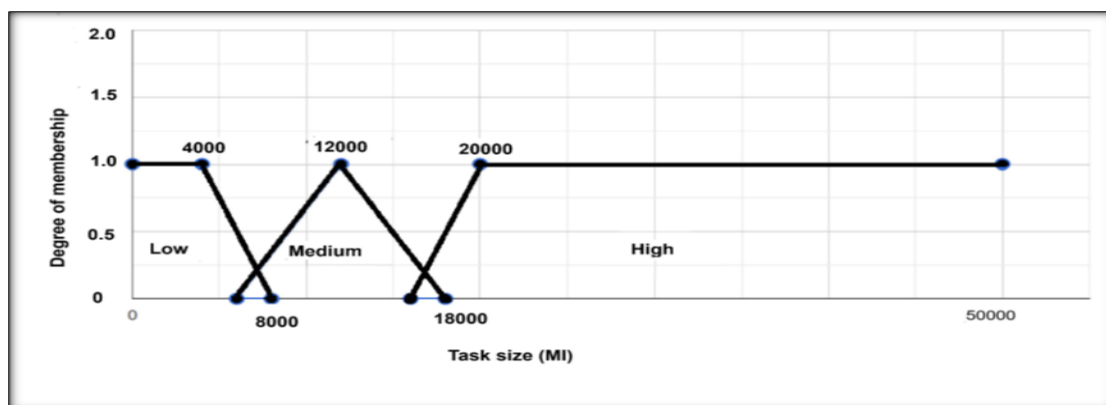


FIGURE 9.5 TASK SIZE MEMBERSHIP FUNCTION.

Table 9.2 User ranking FLS.

Task size	Cost per month	Service classification
Low	Low	Silver

Low	Medium	Gold
Low	High	Gold
Medium	Low	Bronze
Medium	Medium	Silver
Medium	High	Gold
High	Low	Bronze
High	Medium	Bronze
High	High	Gold

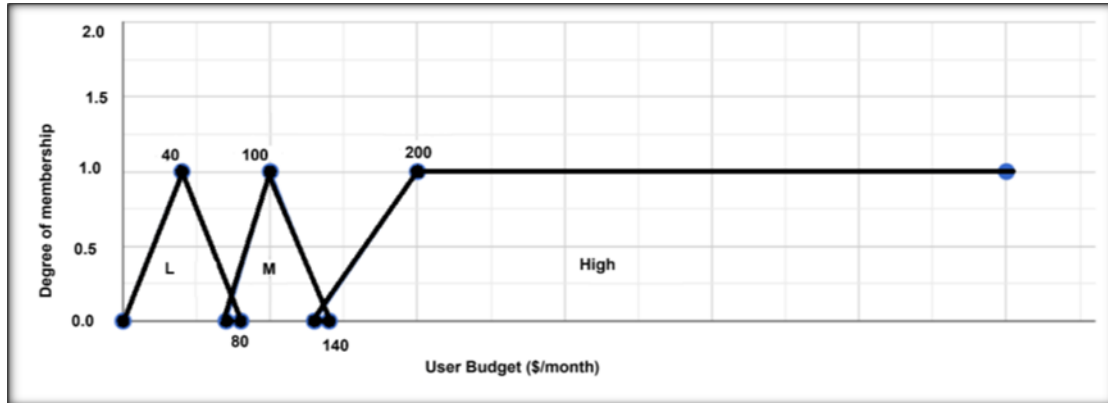


FIGURE 9.6 USER BUDGET MEMBERSHIP FUNCTION.

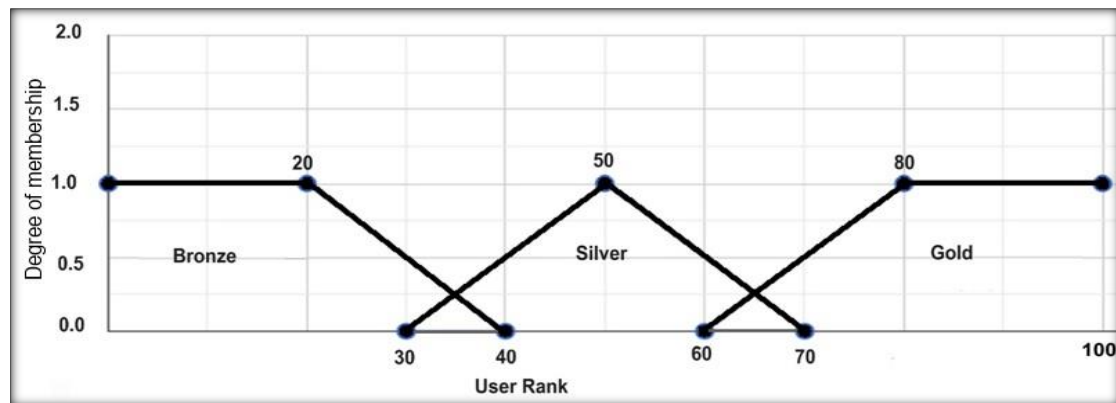


FIGURE 9.7 USER RANK MEMBERSHIP FUNCTION.

9.4 Scenario Description

Used Edge CloudSim [266–269]. Simulator to implement the proposed cloud broker on Multi-access Edge Computing (MEC) paradigm, made this choice as the services running on the virtualized edge are more sensitive to delay and the broker selection of the appropriate service instance will have a more significant impact in this kind of setting. In the scenario, have different data centers belonging to Amazon Web Services (AWS), Google Cloud (GC), and Azure Cloud Services (AZURE) and placed in different regions, namely: United State of America (USA), western Europe and Southeast Asia and the data centers located in different regions are connected via Wide Area Network (WAN) and the datacenters located in the same region are connected by MAN network. Giant CSP have different types of VM, such as general purpose, compute-optimized, memory-optimized, and accelerator-optimized instances. Thus,

tried to make the scenario more realistic by choosing one or more instances from these different types. The chosen instances are detailed in Table 9.3. All the values in this table are taken from the official websites of the three cloud providers. Four types of delay-intolerant services are used in the simulation setup, with their specifications in terms of the generated traffic characteristics mentioned in Table 9.4. The delay sensitivity is a value between 0 to 1 where the value 1 indicates the application with the highest delay sensitivity. Each user requests a specific type of service identifying his budget and his needs will be determined by his traffic profile and more specifically his average tasks' length measured in millions of instructions (MI). This value is usually estimated based on the application he requested. Based on these parameters, the cloud broker will identify the most appropriate service instance in the region where the user is currently located. The user communicates with the datacenter where the service is placed via a wireless local area network. This network is modeled as M/M/1 Queue. EdgeCloudSim has realistic network measurements. In which, for WLAN delay, an access point of 802.11 family was closely examined, and a fiber internet connection in Istanbul was utilized to calculate WAN delays. The results of the empirical network delay analysis are detailed in [266].

Table 9.3 Official Application Specifications from the Three Cloud Providers' Websites.

Name	CSP	Type	Number of vcpu	Memory
T2A	GC	General purpose	2	4
E2	GC	Cost optimized	2	1
M1	GC	Memory optimized	40	961
C2	GC	Compute optimized	4	6
A2	GC	Accelerator optimized	12	85
t2. small	AWS	General purpose	1	2
i4i.large	AWS	Storage optimized	2	16
r7a.medium	AWS	Memory optimized	1	8
r7a.large	AWS	Memory optimized	2	16
c7a.medium	AWS	Compute optimized	1	2
c7a.large	AWS	Compute optimized	2	4
p3.2xlarge	AWS	Accelerator optimized	8	61
hpc7g.4xlarge	AWS	HPC optimized	16	128
B2ls v2	AZURE	General purpose	2	4

F2s v2	AZURE	Compute optimized	2	4
E2as v5	AZURE	Memory optimized	2	16
L8as v3	AZURE	Storage optimized	8	64
NC6	AZURE	GPU optimized	6	56
H8	AZURE	High performance compute	8	56

Table 9.4 Types and Specifications of Delay-Intolerant Services in the Simulation Setup.

Type	Average of upload data	Average of download data	Task Length	Delay sensitivity
Health App	1500	25	9000	0.7
Augmented Reality	20	1250	3000	0.9
Heavy Computing	2500	200	45000	0.1
Infotainment	25	1000	15000	0.3

9.5 Results analysis

Compare the proposed system with two different approaches. They are, a random approach where the user randomly chooses the service instance, and the second approach is when the broker chooses the service instance with the highest capability in terms of processing power available to associate the user with, compare these approaches focusing on two main metrics which are the service delay experienced by the users and the cost the user needs to pay per month, make this comparison in four distinct scenarios. They are:

- First scenario: the users are motionless. Upon selecting a service instance from a certain CSP, the user establishes and maintains the association until the simulation time expires. This represents the policy of reserved VM.
- Second scenario: the users are mobile and move around following a nomadic mobility, spending a specific duration on one site before moving on to the next. In this scenario, the service instance stays in the original data center with which it was associated and is not migrated. The payment policy here is also a reserved instance policy.
- The third scenario involves clients moving around following a nomadic mobility model. In this scenario, test a cross-cloud migration, where the broker seamlessly migrates the service across multiple cloud providers ensuring the satisfaction of Service Level Agreement (SLA) requirements defined by the user. The payment policy in this scenario is pay-as-you-go policy (PAYG), where the user rent resources on-demand and only pays for his usage.

For the first scenario, compare the proposed approach with two approaches. They are the Least Loaded (LL), in which the VM that is least loaded and within the budget of the user is chosen as a service instance. The second algorithm is a random selection, where the service instance

is chosen randomly. The simulation is performed for five runs and the average results for service delay and the client's budget savings are illustrated in figures Figure 9.8, and Figure 9.9. As shown in these figures, by employing our fuzzy logic approach, were able to achieve better results regarding the average service delay. The increase in the delay in accordance to the increase of the number of clients is normal due to the limited number of service instances in the scenario.

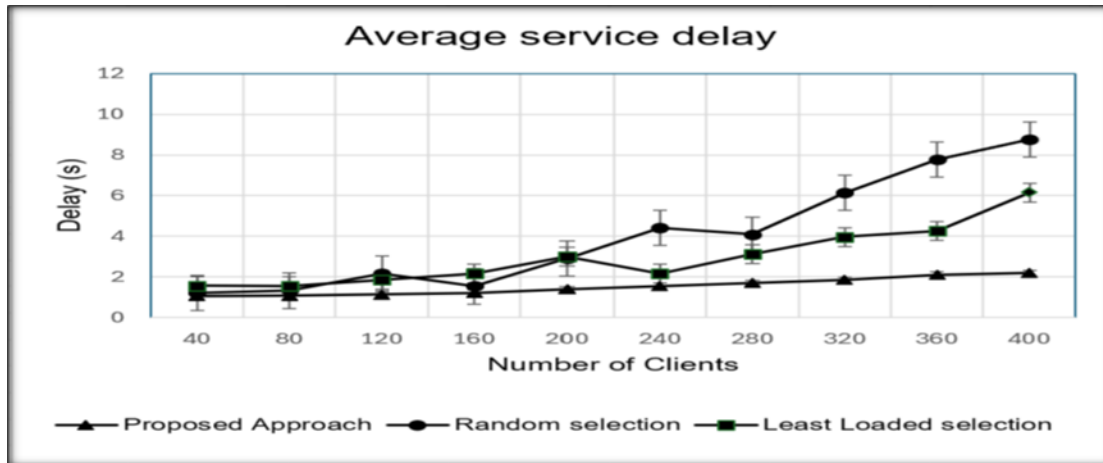


FIGURE 9.8 AVERAGE SERVICE DELAY FOR IMMOBILE USERS.

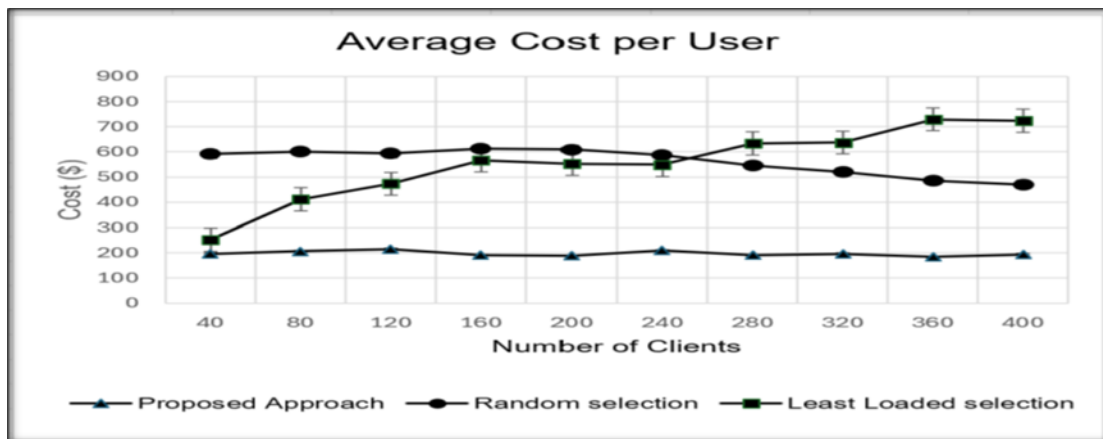


FIGURE 9.9 THE AVERAGE OF MONTHLY CLIENT PAYMENT.

However, noted that our approach exhibits a more stable performance than both random and least-loaded approaches, where the variation in the delay is unnoticeable compared to the other two. This is a very important aspect from the service provider's perspective as he is obligated to respect certain QoS limits defined in the SLA. Thus, employing our approach can guarantee more stable performance and prevent the violation of the SLA terms. The main reason why the LL approach failed to perform well is because service migration and dynamic task offloading are not supported in this scenario. Since each user is maintaining the association with the same service instance for the whole time, the effectiveness of choosing the least loaded instance is diminished. When comparing the proposed approach with the other two approaches regarding the average cost each customer has to pay, noticed LL and random approaches forced the clients to pay more as the number of clients increased. This is basically due to their imbalanced policies where the cost was not considered, and more users were associated with more

expensive service instances. On the other hand, our approach surpassed both approaches and the customer were still able to get the service with the same quality while maintaining the same payment.

9.5.1 The effects of Client's mobility

In the second scenario, we tested the three approaches on mobile clients. The clients follow a nomadic mobility model, mimicking a normal person's daily routine, where he goes to certain points of interest such as the workplace, university, or home, spends some time there, and then moves to other places. In this scenario, once the user is associated with a service instance, he maintains his association regardless of his current location. This represents some broker's policy of no support for service migration. The results are illustrated in Fig. 10. All three approaches were significantly affected by the client's mobility as shown in Fig. 10. This is mainly because the communication delay started to play a significant part in the overall delay as none of the three approaches was able to mitigate the impact of the user's getting further away from the service instance. Our approach was not able to get notably better results in terms of the average service delay. However, it was able to maintain a certain stability in the performance, with less delay variation than both random and LL approaches. This is quite important for preventing SLA breaches.



FIGURE 9.10 AVERAGE SERVICE DELAY FOR MOBILE USERS.

9.5.2 Effects of Service Migration on SLA Compliance

In the third scenario, examined the implementation of the three brokerage approaches on mobile users with the support of service migration. As the service instance associated with the user is changing in accordance with the user's location, considered a pay-as-you-go pricing policy in each location, where the minimum reservation time is one hour. The resulting average service delay experienced by the clients as well as the average cost per user are illustrated in Figure 9.11 and Figure 9.12. Our approach and LL selection-based broker gave a very close performance in terms of service delay experienced by clients. The main advantage of our approach was in having the clients maintain the same quality of service while paying the same amount regardless of the number of users demanding the same service.

9.6 Real-World Implementation and Practical Implications

Estimate that our model can be integrated into the cloud computing environment easily. Using fuzzy logic for ranking can facilitate the use of this broker for unprofessional users. Nevertheless, several issues can arise. First, observed a significant amount of computation when the number of users increased. This resulted in a longer simulation time than other approaches such as the random and the LL service selection. When used in practice, this may have an impact on scalability. However, when sufficient resources are allotted for the broker to carry out fuzzy-logic-based ranking, significant computation time can be avoided.

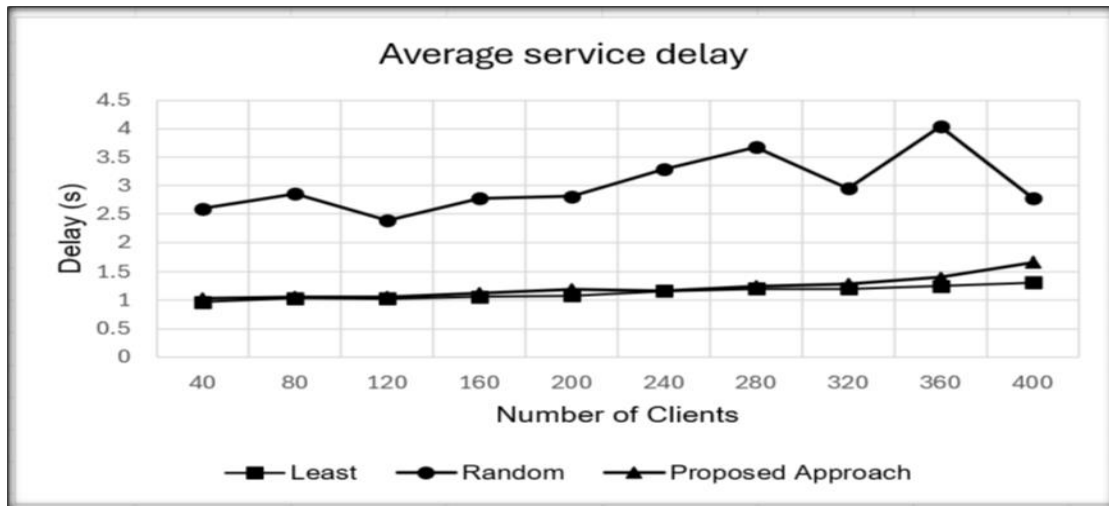


FIGURE 9.11 AVERAGE SERVICE DELAY WITH MOBILE USERS AND SERVICE MIGRATION.

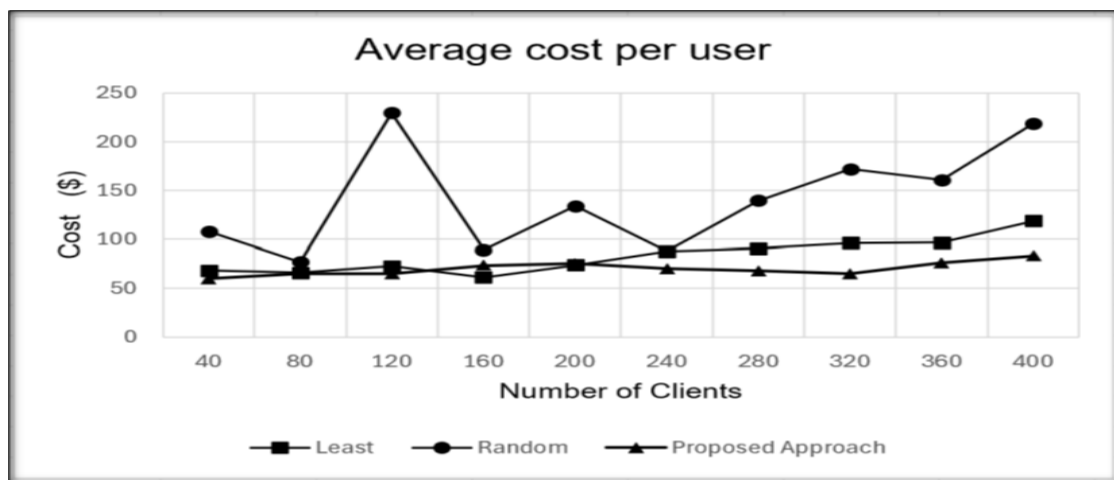


FIGURE 9.12 AVERAGE MONTHLY PAYMENT IN CASE OF SERVICE MIGRATION.

To further reduce the computation needed, have several suggestions. Users can be clustered and ranked as a single cluster to assist cut down on the amount of processing required for ranking. One of our model's primary input parameters for ranking a user is the average task size of the application he utilizes. When multiple people use the same application, both group-based and flow-based ranking are possible. For example, a group of video gamers at the same

location or a group of employees in a firm using the same application can be ranked as a cluster using the aggregated flow specifications. Subsequently, a single service instance can be assigned to this group instead of allocating an instance for each user. Computation can also be minimized by employing user profiling and assigning a fixed rank for some clients based on the sensitivity of their services. For instance, users of health applications can be assigned the highest rank (Gold) due to the sensitivity and importance of the data transmitted.

9.7 Summary

In this contribution, introduce a novel fuzzy logic-based broker that considers both the interests of the client and the service provider, analyze various scenarios, demonstrating the feasibility of our approach. For future work, aim to enhance the design of the proposed broker by incorporating additional parameters into the decision-making process, such as the delay sensitivity of applications and the client's mobility profile. Our observations revealed that network delay plays a significant role, especially in the absence of service migration support for mobile users. To address this, plan to implement a new mechanism within the broker to mitigate the impact of mobility on service quality. As discussed in previous chapters, utilizing a third-party intermediary, typically in the form of a cloud broker, is widely recommended. A cloud broker acts as middleware between potential customers and cloud service providers (CSPs). The inclusion of such an entity facilitates the provision of efficient and cost-effective services for users while also assisting with resource management and load balancing across multiple clouds or between instances within the same cloud. Cloud broking is a rapidly growing field driven by the increasing adoption of cloud computing. The cloud services broking (CSB) market is expected to continue its expansion in the coming years. CSBs are instrumental in managing multi-cloud and hybrid cloud environments, optimizing cloud expenditures, and integrating advanced technologies such as artificial intelligence (AI), big data, and the Internet of Things (IoT). Future advancements in cloud broking are expected to focus on deeper AI integration, enhanced security measures, expansion into emerging markets, and greater automation. This positions cloud broking as a dynamic and promising area of growth and innovation in the future.

Chapter 10 Theses

Cloud computing is pivotal in contemporary IT infrastructure, providing scalable resource access through Service Level Agreements (SLAs) that dictate performance assurances. However, compliance, vendor lock-in, and varying Quality of Service (QoS) hinder decision-making and operational efficiency. The expanding footprint of cloud data centers intensifies energy consumption concerns, underscoring the need for energy-efficient management strategies. Geographical distances between data centers impact round-trip times (RTT) and service reliability, compounded by qualitative rather than quantitative network performance data from Cloud Service Providers (CSPs). Efficient cloud-to-user latency management and network optimization are crucial for global service reliability. Furthermore, distributed transaction management must balance reliability and consistency amidst hardware failures, network disruptions, and latency fluctuations. Intelligent and adaptive cloud service management, including advanced resource allocation, SLA optimization, and predictive modeling, is crucial for enhancing performance, reducing latency, and ensuring scalable, cost-effective, and sustainable cloud services aligned with evolving IT demands. The Intelligent Validation Cloud Broker System (IVCBS) enhances cloud computing efficiency through advanced fuzzy logic-based decision-making. It introduces a flexible mathematical model that reduces complexity and costs while improving accuracy in dynamically optimizing VM allocation. Leveraging a broker-driven approach enhanced with fuzzy logic, the system optimizes VM distribution based on incoming request packet sizes, enhancing VM efficiency, reducing latency, and improving overall system performance. Similarly, the Intelligent Cloud Brokerage System utilizes fuzzy logic and a TOPSIS-based approach to optimize service selection and resource management across diverse CSP offerings. Acting as an intermediary, it balances user preferences with provider capabilities to enhance service quality, affordability, and operational efficiency. This study contributes significant advancements in system development, scenario analysis, and the evaluation of service migration benefits, addressing critical challenges in cloud service optimization. In summary, the three primary theses of our research focus on enhancing cloud computing efficiency through innovative fuzzy logic-based decision-making in VM allocation and service selection, thereby improving overall system performance and operational efficiency.

I. Intelligent SLA Guarantee Model for Cloud Computing: A Fuzzy Logic-Based Approach to RTT Estimation and SLA Classification

The suggested Intelligent SLA Guarantee Model for Cloud Computing is a fuzzy logic-based approach, which is suitable for round trip time (RTT) estimation and service level agreement (SLA) classification using a human-friendly linguistic term format.

II. Intelligent Validation Cloud Broker System (IVCBS): A Fuzzy Logic-Based Approach for Optimizing Virtual Machine Allocation and Enhancing Cloud Computing Efficiency

The suggested Intelligent Validation Cloud Broker System (IVCBS) is a fuzzy logic-based approach that is suitable for virtual machine allocation and cloud computing efficiency optimization.

III. Intelligent Cloud Brokerage System: A Fuzzy Logic and TOPSIS-Based Approach for Optimized Service Selection and Resource Management

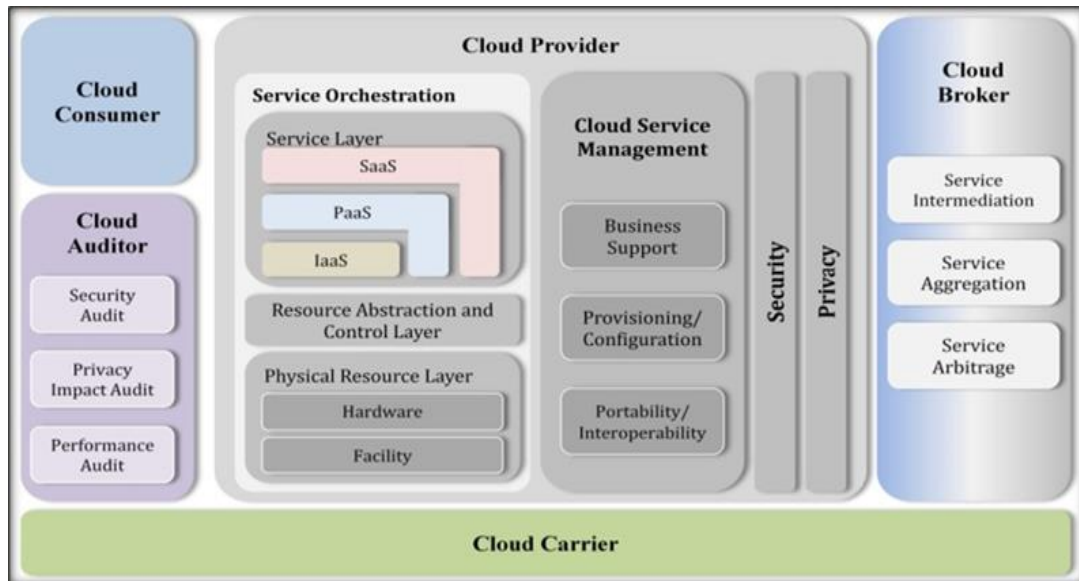
The suggested Intelligent Cloud Brokerage System is a Fuzzy Logic and TOPSIS-based approach that is suitable for cloud computing service selection and resource management optimization.

10.1 Future Research Direction

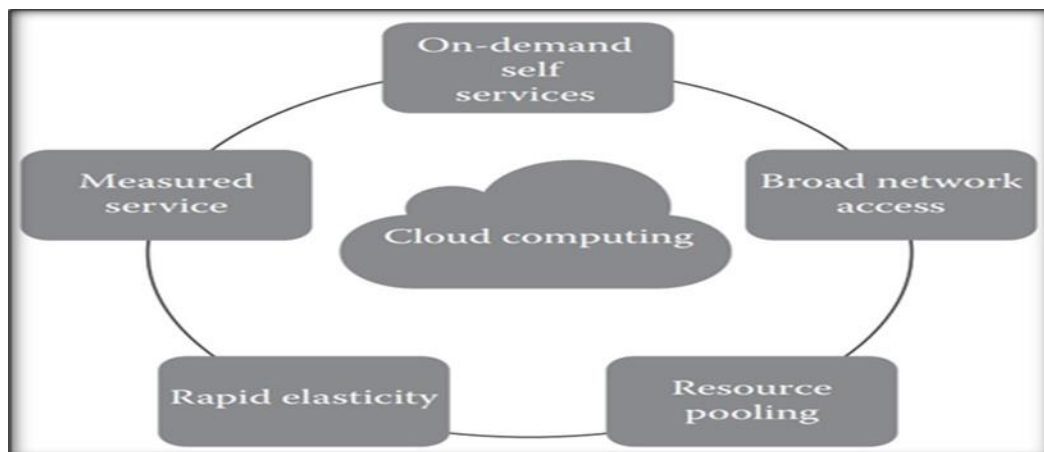
- Future research should focus on integrating IoT, edge computing, and 5G to enhance cloud computing scalability and interoperability. Real-world testing is crucial to evaluate performance, adaptability, and SLA management. Incorporating machine learning and fuzzy logic can optimize SLA classification and QoS adjustments, improving efficiency and reliability. Additionally, adaptive traffic management should be explored to enhance QoS, resource allocation, and fault recovery. Further research on SLA prioritization will optimize cloud resource utilization and user satisfaction. These advancements will contribute to intelligent, adaptive, and efficient cloud brokerage systems, ensuring better service selection and resource optimization in dynamic cloud environments.
- Enhance cross-cloud compatibility through standardized integration methods, ensuring seamless workload distribution across heterogeneous platforms for individual users and enterprises. This will also improve energy efficiency, reducing data centers' carbon footprint while maintaining high performance. Leveraging machine learning-driven workload distribution enables real-time optimization, dynamically adapting to service demands and enhancing resource efficiency. Addressing security and compliance challenges is crucial to mitigating vulnerabilities, improving data privacy, and maintaining regulatory standards in multi-cloud environments. Additionally, context-aware decision-making in cloud brokerage systems should incorporate application delay sensitivity and client mobility profiles. Developing adaptive mechanisms to adjust resource allocation dynamically will help mitigate network delay, ensuring seamless service quality, minimal latency, and optimal performance in mobile cloud environments.

Appendices

Appendix 1: Cloud Computing

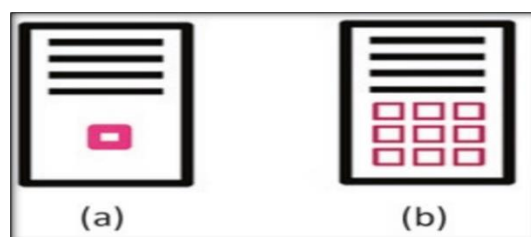


APPENDIX 1: 0.1 FIGURE 1. NIST CLOUD COMPUTING REFERENCE MODEL.

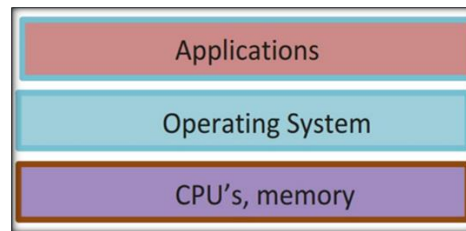


APPENDIX 1: 0.2 FIGURE 2. THE ESSENTIAL CHARACTERISTICS OF CLOUD COMPUTING.

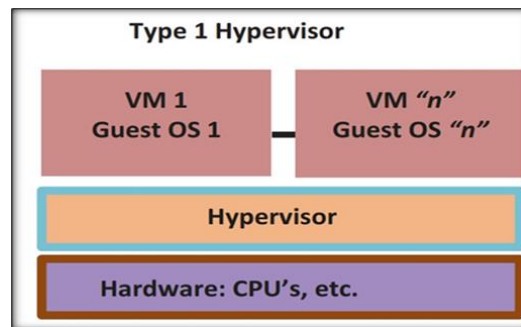
Appendix 2: Adoption and Implementation of Cloud Platforms



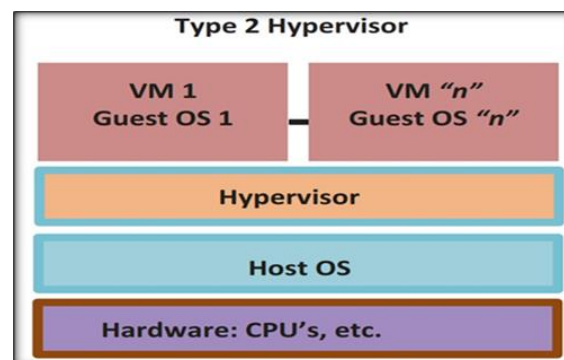
APPENDIX 2: 0.1 FIGURE 1. (A) SINGLE APPLICATION SERVER. (B) VIRTUALIZED SERVER.



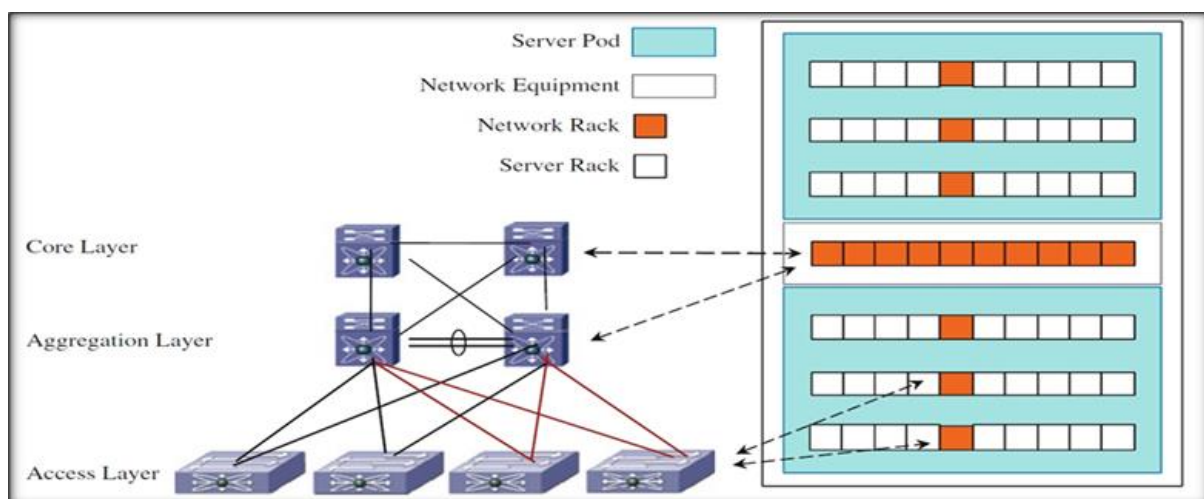
APPENDIX 2: 0.2 FIGURE 2. HARDWARE SERVER COMPONENTS.



APPENDIX 2: 0.3 FIGURE 3. TYPE1 HYPERVERSOR.



APPENDIX 2: 0.4 FIGURE 4. TYPE2 HYPERVERSOR.



APPENDIX 2: 0.5 FIGURE 5. DATA CENTER NETWORK ARCHITECTURE.

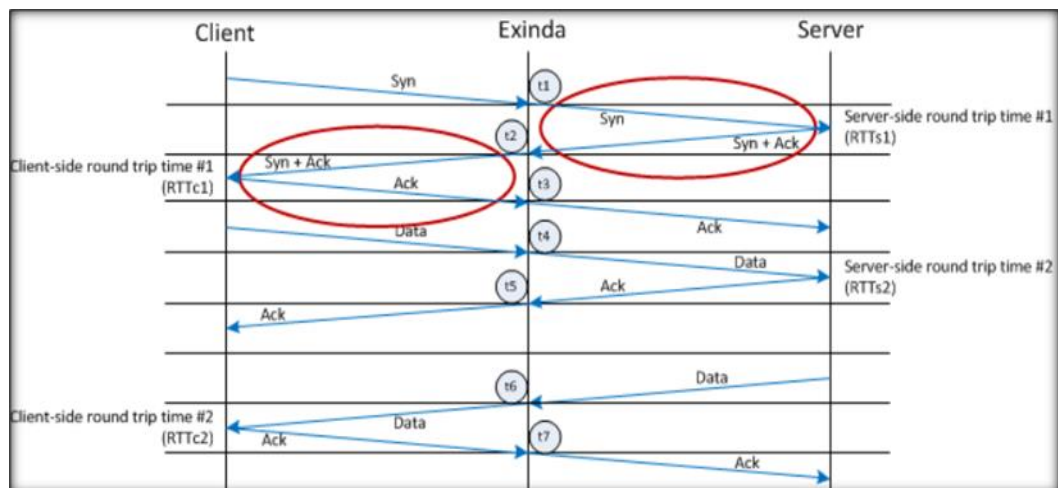
Appendix 2: 0.6 Table 1. Key Contractual Elements of an Infrastructural SLA.

Hardware availability month	99% uptime in a calendar month
Power availability	99.99% of the time in a calendar month
Data center network availability	99.99% of the time in a calendar month
Backbone network availability	99.999% of the time in a calendar month
Service credit for unavailability	Refund of service credit prorated on downtime period
Outage notification guarantee	Notification of customer within 1 hr. of complete downtime
Internet latency guarantee	When latency is measured at 5-min intervals to an upstream provider, the average doesn't exceed 60 msec
Packet loss guarantee	Shall not exceed 1% in a calendar month

Appendix 2: 0.7 Table 2. Key contractual components of an application SLA.

Service-level parameter metric	• Web site response time (e.g., max of 3.5 sec per user request) • Latency of web server (WS) (e.g., max of 0.2 sec per request) • Latency of DB (e.g., max of 0.5 sec per query)
Function	• Average latency of WS= (latency of web server 1+latency of web server 2) /2 • Web site response time= Average latency of web server+ latency of database
Measurement directive	• DB latency available via http://mgmtserver/em/latency • WS latency available via http://mgmtserver/ws/instanceno/latency
Service-level objective	Service Assurance
Penalty	• web site latency, 1 sec when concurrent connection, 1000 Penalty. • 1000 USD for every minute while the SLO was breached

Appendix 3: Triangular Membership Function-Based Estimation of Round-Trip Time (RTT) for Optimal SLA Evaluation



APPENDIX 3: 0.1 FIGURE 1. RTT PROCESS.

The RTT calculation, The ensuing diagram and equations provide a visual representation of how the round-trip time is computed

Server RTT:

- $RTTs1 = t2 - t1$
- $RTTs2 = t5 - t4$

Client RTT:

- $RTTc1 = t3 - t2$
- $RTTc2 = t7 - t6$

Average Server RTT = $(RTTs1 + RTTs2)/2$

Average Client RTT = $(RTTc1 + RTTc2)/2$

Average Total RTT = $avRTTs + avRTTc$

```

C:\>ping us-east-2.console.aws.amazon.com

Pinging af2049b9c08c62706.awsglobalaccelerator.com [13.248.199.77] with 32 bytes of data:
Reply from 13.248.199.77: bytes=32 time=59ms TTL=237
Reply from 13.248.199.77: bytes=32 time=47ms TTL=237
Reply from 13.248.199.77: bytes=32 time=47ms TTL=237
Reply from 13.248.199.77: bytes=32 time=45ms TTL=237

Ping statistics for 13.248.199.77:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 45ms, Maximum = 59ms, Average = 49ms

C:\>ping us-east-1.console.aws.amazon.com

Pinging a508c136b61c3cfc2.awsglobalaccelerator.com [3.3.9.1] with 32 bytes of data:
Reply from 3.3.9.1: bytes=32 time=56ms TTL=237
Reply from 3.3.9.1: bytes=32 time=50ms TTL=237
Reply from 3.3.9.1: bytes=32 time=52ms TTL=237
Reply from 3.3.9.1: bytes=32 time=56ms TTL=237

Ping statistics for 3.3.9.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 50ms, Maximum = 56ms, Average = 53ms

C:\>ping us-west-1.console.aws.amazon.com

Pinging acfd892fef6fe535d.awsglobalaccelerator.com [75.2.51.23] with 32 bytes of data:
Reply from 75.2.51.23: bytes=32 time=62ms TTL=238
Reply from 75.2.51.23: bytes=32 time=43ms TTL=238
Reply from 75.2.51.23: bytes=32 time=43ms TTL=238
Reply from 75.2.51.23: bytes=32 time=56ms TTL=238

Ping statistics for 75.2.51.23:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 43ms, Maximum = 62ms, Average = 51ms

```

APPENDIX 3: 0.2 FIGURE 2. PING TESTING PROCESS.



APPENDIX 3: 0.3 FIGURE 3. AWS LATENCY TEST.

Appendix 3: 0.4 Table 1. Distances from Wasit Governorate to all AWS regions.

No	Region name	Distance (KM)	Latitude	Longitude	Endpoint
1	Bahrain	862.94	26.0667	50.5577	ec2.me-south-1.amazonaws.com
2	UAE – Dubai	1234.23	25.276987	55.296249	ec2.me-central-1.amazonaws.com
3	Mumbai	3089.72	19.0760	72.8777	ec2.ap-south-1.amazonaws.com
4	Milan	3428.79	45.4642	9.1900	ec2.eu-south-1.amazonaws.com
5	Zurich	3525.01	47.3769	8.5417	ec2.eu-central-2.amazonaws.com
6	Frankfurt	3601.23	50.1109	8.6821	ec2.eu-central-1.amazonaws.com
7	Paris	3607.54	48.8566	2.3522	ec2.eu-west-3.amazonaws.com
8	London	4009.87	51.5074	-0.1278	ec2.eu-west-2.amazonaws.com
9	Spain	4202.65	41.6488	-0.8891	ec2.eu-south-2.amazonaws.com
10	Ireland	4238.49	53.3331	-6.2489	ec2.eu-west-1.amazonaws.com
11	Stockholm	4682.33	59.3293	18.0686	ec2.eu-north-1.amazonaws.com
12	Hong Kong	5981.25	22.3193	114.1694	ec2.ap-east-1.amazonaws.com
13	Hyderabad	6012.87	17.3850	78.4867	ec2.ap-south-2.amazonaws.com
14	Osaka	6789.34	34.6937	135.5023	ec2.ap-northeast-3.amazonaws.com
15	Seoul	7056.22	37.5665	126.9780	ec2.ap-northeast-2.amazonaws.com
16	Singapore	7289.64	1.3521	103.8198	ec2.ap-southeast-1.amazonaws.com
17	Tokyo	7435.78	35.6895	139.6917	ec2.ap-northeast-1.amazonaws.com
18	Jakarta	7832.90	-6.2088	106.8456	ec2.ap-southeast-3.amazonaws.com
19	Kuala Lumpur	8053.21	3.1390	101.6869	ec2.ap-southeast-4.amazonaws.com
20	Canada Central – Ottawa	8923.45	45.4215	-75.6972	ec2.ca-central-1.amazonaws.com
21	N. Virginia	10023.67	38.0336	-78.5080	ec2.us-east-1.amazonaws.com
22	Ohio	10289.47	39.9612	-82.9988	ec2.us-east-2.amazonaws.com

23	N. California	12345.89	37.7749	-122.4194	ec2.us-west-1.amazonaws.com
24	Oregon	12678.56	45.5234	-122.6762	ec2.us-west-2.amazonaws.com
25	Melbourne	13756.90	-37.8136	144.9631	ec2.ap-southeast-4.amazonaws.com
26	Sydney	14321.76	-33.8688	151.2093	ec2.ap-southeast-2.amazonaws.com
27	Cape Town	14989.34	-33.9249	18.4241	ec2.af-south-1.amazonaws.com
28	São Paulo	15478.65	-23.5505	-46.6333	ec2.sa-east-1.amazonaws.com

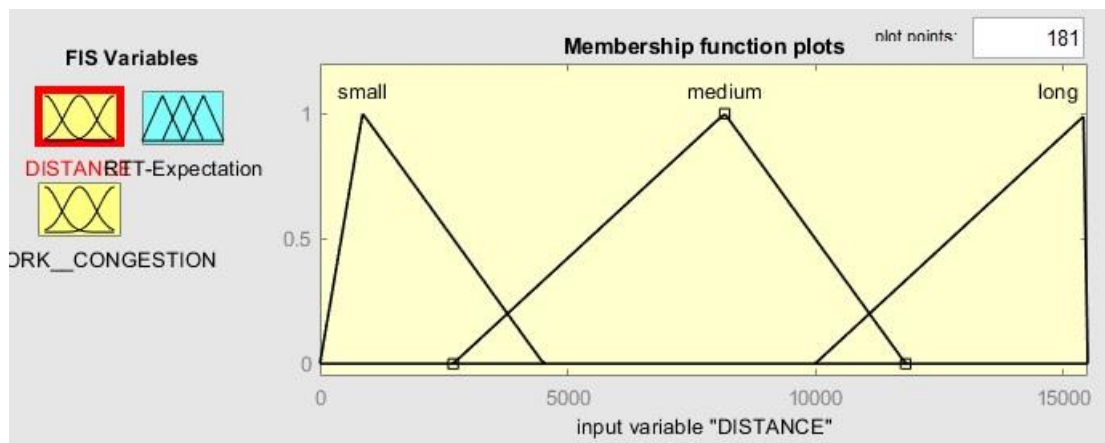
❖ Haversine Formula

The formula to compute the distance d between two points (lat1 , lon1) and (lat2 , lon2) is:

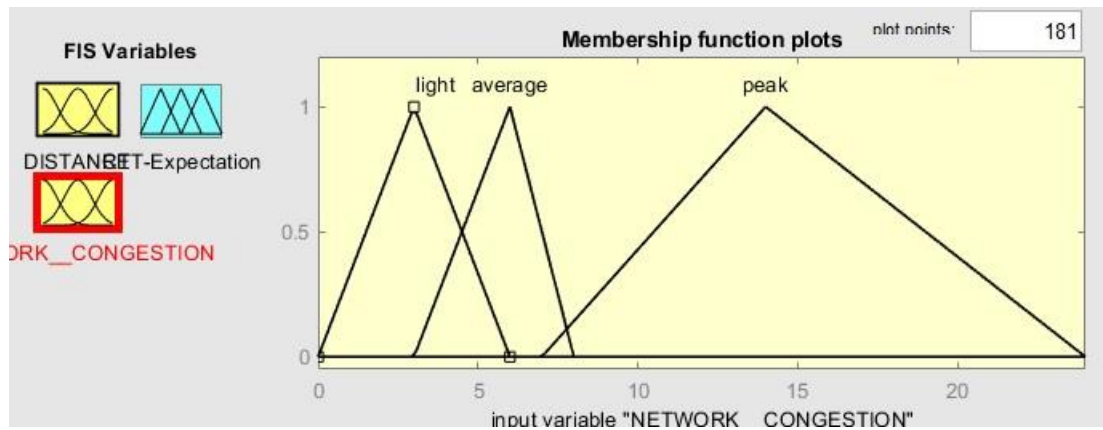
$$d = 2R \cdot \arcsin \left(\sqrt{\sin^2 \left(\frac{\Delta\phi}{2} \right) + \cos(\phi_1) \cdot \cos(\phi_2) \cdot \sin^2 \left(\frac{\Delta\lambda}{2} \right)} \right)$$

Where:

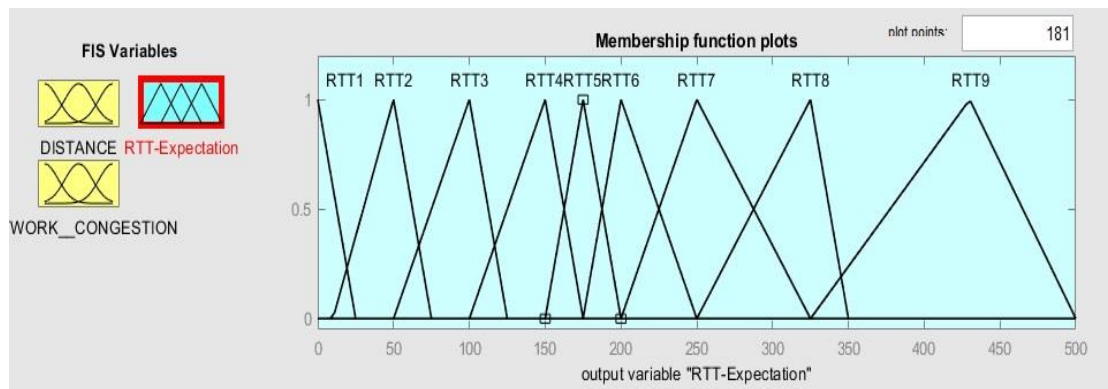
- d = distance between the two points (in kilometers or miles).
- R = Earth's radius (mean radius = 6371 km or 3958.8 miles).
- ϕ_1, ϕ_2 = latitudes of the two points in radians.
- λ_1, λ_2 = longitudes of the two points in radians.
- $\Delta\phi = \phi_2 - \phi_1$ (difference in latitudes).
- $\Delta\lambda = \lambda_2 - \lambda_1$ (difference in longitudes).



APPENDIX 3: 0.5 FIGURE 4. DEFINE FIRST INPUT (DISTANCE).



APPENDIX 3: 0.6 FIGURE 5. DEFINE SECOND INPUT (NETWORK-CONGESTION).



APPENDIX 3: 0.7 FIGURE 6. DEFINE OUTPUT (RTT-EXPECTATION).

1. If (DISTANCE is small) and (NETWORK_CONGESTION is light) then (RTT-Expectation is RTT1) (1)
 2. If (DISTANCE is small) and (NETWORK_CONGESTION is average) then (RTT-Expectation is RTT2) (1)
 3. If (DISTANCE is small) and (NETWORK_CONGESTION is peak) then (RTT-Expectation is RTT3) (1)
 4. If (DISTANCE is medium) and (NETWORK_CONGESTION is light) then (RTT-Expectation is RTT4) (1)
 5. If (DISTANCE is medium) and (NETWORK_CONGESTION is average) then (RTT-Expectation is RTT5) (1)
 6. If (DISTANCE is medium) and (NETWORK_CONGESTION is peak) then (RTT-Expectation is RTT6) (1)
 7. If (DISTANCE is long) and (NETWORK_CONGESTION is light) then (RTT-Expectation is RTT7) (1)
 8. If (DISTANCE is long) and (NETWORK_CONGESTION is average) then (RTT-Expectation is RTT8) (1)
 9. If (DISTANCE is long) and (NETWORK_CONGESTION is peak) then (RTT-Expectation is RTT9) (1)

If DISTANCE is
 small
 medium
 long
 none

and NETWORK_CON
 light
 average
 peak
 none

Then RTT-Expectation is
 RTT1
 RTT2
 RTT3
 RTT4
 RTT5
 RTT6
 RTT7
 RTT8
 RTT9
 none

☐ not ☐ not ☐ not

APPENDIX 3: 0.8 FIGURE 7. RULE BASE SYSTEM.

Appendix 4: Quality of Service (QoS) Availability Assessment for Optimal SLA Selection

Appendix 4: 0.1 Table 1. Maximum allowable downtime for different availability levels.

Years of continuous operations	1	2	3
Availability	Maximum allowable downtime		
99.0000% (2–9s)	3 d 15 h 36 min 0 s	7 d 7 h 12 min 0 s	10 d 22 h 48 min 0 s
99.9000% (3–9s)	8 h 45 min 15 s	17 h 31 min 12 s	1 d 2 h 16 min 48 s
99.9900% (4–9s)	52 min 34 s	1 h 45 min 7 s	2 h 37 min 41 s
99.9990% (5–9s)	5 min 15 s	10 min 31 s	15 min 46 s
99.9999% (6–9s)	32 s 1 min 3 s	1 min 3 s	1 min 35 s

Appendix 4: 0.2 Table 2. The universe of discourse for both inputs.

The universe of discourse for both (Computing and networking) inputs		
90	93.39966	96.79932
90.09999	93.49965	96.89931
90.19998	93.59964	96.9993
90.29997	93.69963	97.09929
90.39996	93.79962	97.19928
90.49995	93.89961	97.29927
90.59994	93.9996	97.39926
90.69993	94.09959	97.49925
90.79992	94.19958	97.59924
90.89991	94.29957	97.69923

90.9999	94.39956	97.79922
91.09989	94.49955	97.89921
91.19988	94.59954	97.9992
91.29987	94.69953	98.09919
91.39986	94.79952	98.19918
91.49985	94.89951	98.29917
91.59984	94.9995	98.39916
91.69983	95.09949	98.49915
91.79982	95.19948	98.59914
91.89981	95.29947	98.69913
91.9998	95.39946	98.79912
92.09979	95.49945	98.89911
92.19978	95.59944	98.9991
92.29977	95.69943	99.09909
92.39976	95.79942	99.19908
92.49975	95.89941	99.29907
92.59974	95.9994	99.39906
92.69973	96.09939	99.49905
92.79972	96.19938	99.59904
92.89971	96.29937	99.69903
92.9997	96.39936	99.79902
93.09969	96.49935	99.89901
93.19968	96.59934	99.999
93.29967	96.69933	

Appendix 4: 0.3 Table 3. Proposed Uptime and downtime.

97%	96%	95%	94%	93%	92%	91%	90 %	Uptime%
23:31:11	23:16:47	23:02:23	22:47:59	22:33:35	22:19:11	22:04:47	21:36:00	Day Uptime
0:28:48	0:43:12	0:57:36	1:12:00	1:26:24	1:40:48	1:55:12	2:24:00	Day Downtime
164:38:19	162:57:31	161:16:44	159:35:56	157:55:09	156:14:22	154:33:34	151:12:00	Week Uptime
3:21:40	5:02:28	6:43:15	8:24:03	10:04:50	11:45:37	13:26:25	16:48:00	Week Downtime
705:35:39	698:23:41	691:11:44	683:59:47	676:47:49	669:35:52	662:23:54	648:00:00	Month Uptime
14:24:20	21:36:18	28:48:15	36:00:12	43:12:10	50:24:07	57:36:05	72:00:00	Month Downtime
8584:43:47	8497:08:19	8409:32:50	8321:57:22	8234:21:53	8146:46:25	8059:10:56	7884:00:00	Year Uptime
175:16:12	262:51:40	350:27:09	438:02:37	525:38:06	613:13:34	700:49:03	876:00:00	Year Downtime

99.999	23:59:59	0:00:00	167:59:53	0:00:06	719:59:34	0:00:25	8759:54:44	0:05:15
98%	23:45:35	0:14:24	166:19:06	1:40:53	712:47:36	7:12:23	8672:19:16	87:40:43

- EX: In equation form for 90% uptime in a single day:

Uptime in seconds:

Uptime=Total Time per day $\times$ Uptime percentage; Where:

Total Time per day = 86,400 seconds (for 24 hours),

Uptime percentage = 0.90 for 90%.

Downtime in second:

Downtime=Total Time per day $\times$ (1- Uptime percentage); Where:

Downtime percentage=1 - 0.90

Downtime= 0.10

Then In equation form for 90% Uptime in a single day:

Uptime = $86,400 \times 0.90 = 77,760$ seconds

Downtime = $86,400 \times (1-0.90)$

Downtime = 8,640 seconds

To convert seconds into hours, minutes, and seconds:

- Uptime:77,760 seconds =21 hours,36 minutes.
- Downtime:8,640 seconds = 2 hours,2 minutes.

These equations provide a clear way to calculate uptime and downtime for any percentage of uptime over any given period (e.g., a day, week, month, or year).

Appendix 5: Implementation details of the three proposed algorithms for the system

Appendix 5:0.1 Detailed Analysis of the First Algorithm

- *Maximum value: 67,170*
- *Point1 = Maximum value / 4*
- *Point2 = 2 * Point1*
- *Point3 = 3 * Point1*

- $Point4 = 4 * Point1$
- $\mu_{small}: [0 \ 0 \ point2]$
- $\mu_{medium}: [point1 \ point2 \ point3]$
- $\mu_{big}: [point2 \ point4 \ point4]$
- When $0 \leq value \leq point1$

Consider input value is 165

Calculate Small Membership function:

$$\mu_{small}(165) = (-value/point2) + 1$$

$$\mu_{small}(165) = (-165/33585) + 1$$

$$\mu_{small}(165) = -0.00491 + 1$$

$$\mu_{small}(165) = 0.995087092$$

" $\mu_{medium}(165)$ " remains 0 since the input value falls within the 0 to Point1 range.

" $\mu_{big}(165)$ " remains 0 since the input value falls within the 0 to Point1 range.

- When $point1 \leq value \leq point2$ then:

Consider input value is 20892

Calculate Small Membership function:

$$\mu_{small}(20892) = (-value/point2) + 1$$

$$\mu_{small}(20892) = -0.6218 + 1$$

$$\mu_{small}(20892) = 0.377936579$$

Calculate α

$$\alpha = value - point2$$

$$\alpha = 20892 - 33585$$

$$\alpha = -12693$$

Calculate medium Membership function:

$$\mu_{medium}(20892) = (-1/point2 - point1) \cdot |\alpha| + 1$$

$$\mu_{medium}(20892) = (-1/33585 - 16792.5) \cdot |12693| + 1$$

$$\mu_{medium}(20892) = (-1/16792.5) \cdot 12693 + 1$$

$$\mu_{medium}(20892) = -0.7560 + 1$$

$$\mu_{medium}(20892) = 0.244126842$$

" $\mu_{big}(20892)$ " remains 0 since the input value falls within the Point1 to Point2 range.

Appendix 5:0.2 Detailed Analysis of the Second Algorithm

- Maximum value: 67,170

- $Point1 = \text{Maximum value} / 5$
- $Point2 = 2 * Point1$
- $Point3 = 3 * Point1$
- $Point4 = 4 * Point1$
- $Point5 = 5 * point1$
- $\mu_{small}: [0 \ 0 \ point1 \ point2]$
- $\mu_{medium}: [point1 \ point2 \ point3 \ point4]$
- $\mu_{big}: [point3 \ point4 \ point4 \ point5]$

• When $0 \leq \text{value} \leq \text{point1}$ then:

$$\mu_{small}(\text{value}) = 1$$

" $\mu_{medium}(\text{value})$ " remains 0 since the input value falls within the 0 to Point1 range.

" $\mu_{big}(\text{value})$ " remains 0 since the input value falls within the 0 to Point1 range.

• When $\text{point1} \leq \text{value} \leq \text{point2}$

Consider input value is 17132

Calculate Small Membership function degree:

$$\mu_{small}(\text{value}) = (-\text{value}/\text{point2}) + 1$$

$$\mu_{small}(17132) = (-17132/33585) + 1$$

$$\mu_{small}(17132) = -0.6376 + 1$$

$$\mu_{small}(17132) = 0.362364151$$

Calculate α :

$$\alpha = \text{value} - \text{point2}$$

$$\alpha = 17132 - 26868$$

$$\alpha = -9736$$

Calculate medium Membership function degree:

$$\mu_{medium}(17132) = (-1/\text{point2} - \text{point1}). |\alpha| + 1$$

$$\mu_{medium}(17132) = (-1/26868 - 13434). |-9736| + 1$$

$$\mu_{medium}(17132) = (-1/13434). 9736 + 1$$

$$\mu_{medium}(17132) = -0.7248 + 1$$

$$\mu_{medium}(17132) = 0.275271699$$

" $\mu_{big}(17132)$ " remains 0 since the input value falls within the Point1 to Point2 range.

Appendix 5:0.3 Detailed Analysis of the Third Algorithm

- Maximum value: 67,170
- Point1=0

- $Point2 = \text{Maximum value}/2$
- $Point4 = \text{Maximum value}$
- $\text{Standard Deviation } \sigma = 16339$
- $\text{Small center} = C_{\text{small}} = \text{point1}$
- $\mu_{\text{small}}: [\sigma \text{ point1}]$
- $\text{Medium center} = C_{\text{medium}} = \text{point2}$

$\mu_{\text{medium}}: [\sigma \text{ point2}]$

- $\text{Big center} = C_{\text{big}} = \text{point4}$

$\mu_{\text{big}}: [\sigma \text{ point4}]$

Consider input value is 11381

- Calculate Small membership function degree

$$\mu_{\text{small}}(11381) = \text{Exp}(-(11381-0)^2/2 \cdot (16339)^2)$$

Calculate the squared difference:

$$(11381-0)^2 = 129564361$$

$$\text{Compute } 2 \cdot \sigma^2 = 2 \cdot (16339)^2$$

$$= 533906642$$

Divide and apply the exponent:

$$\mu_{\text{small}}(11381) = \text{Exp}(-129564361/533906642)$$

$$\mu_{\text{small}}(11381) = \text{Exp}(-0.2426)$$

$$\mu_{\text{small}}(11381) = 0.784590058$$

- Calculate Medium membership function degree

$$\mu_{\text{medium}}(11381) = \text{Exp}(-(11381-33585)^2/2 \cdot (16339)^2)$$

Calculate the squared difference:

$$(11381-33585)^2 = 494383296$$

Divide and apply the exponent:

$$\mu_{\text{medium}}(11381) = \text{Exp}(-494383296/533906642)$$

$$\mu_{\text{medium}} = \text{Exp}(-0.9263)$$

$$\mu_{\text{medium}} = 0.397173449$$

- Calculate Big membership function degree

$$\mu_{\text{big}}(11381) = \text{Exp}(-(11381-67170)^2/2 \cdot (16339)^2)$$

Calculate the squared difference:

$$(11381-67170)^2 = 3104115681$$

Divide and apply the exponent:

$$\mu_{\text{big}}(11381) = \text{Exp}(-3104115681/533906642)$$

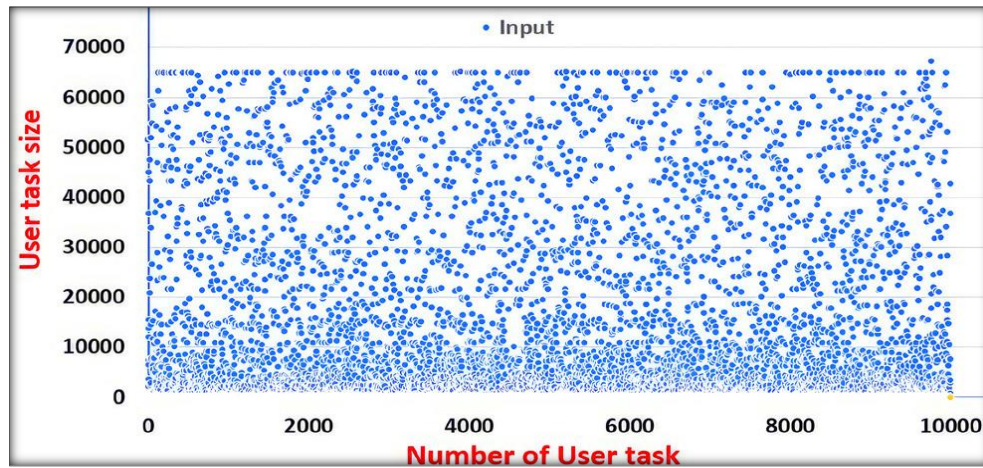
$$\mu_{\text{big}}(11381) = \text{Exp}(-5.8146)$$

$$\mu_{\text{big}}(11381) = 0.002940142$$

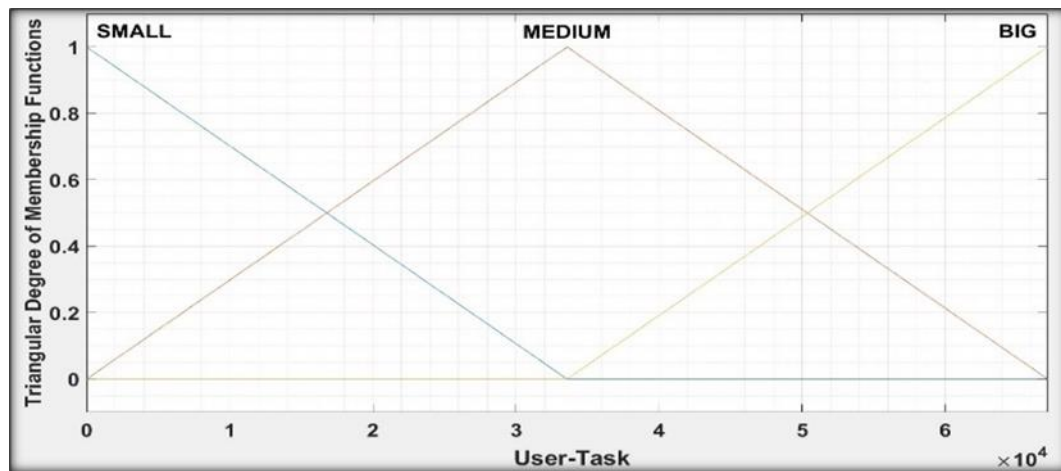
Appendix 6: Optimized Fuzzy Logic Systems for Enhanced Decision-Making in Uncertain Domains

Task	Number of Allocated processors	Average CPU time used	Request Time	User ID	Executable Number

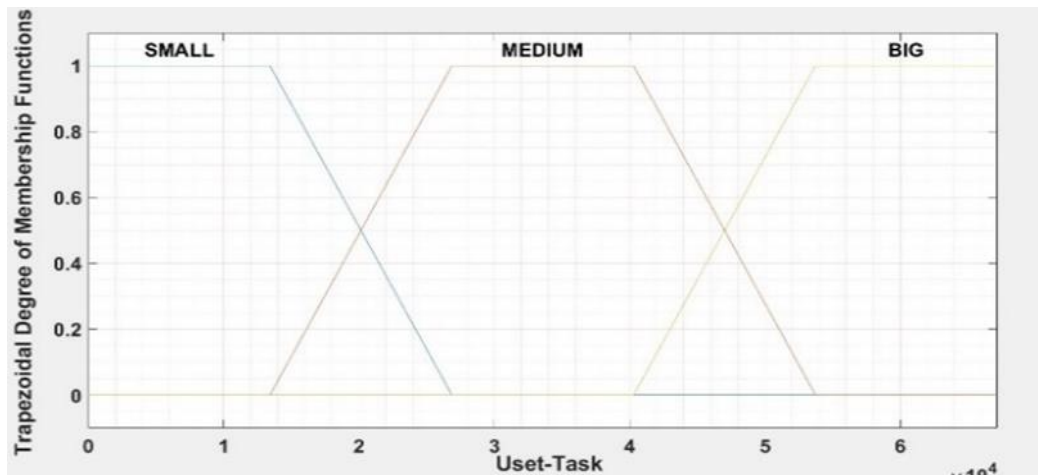
APPENDIX 6: 0.1 FIGURE 1. DATABASE ADDRESSES.



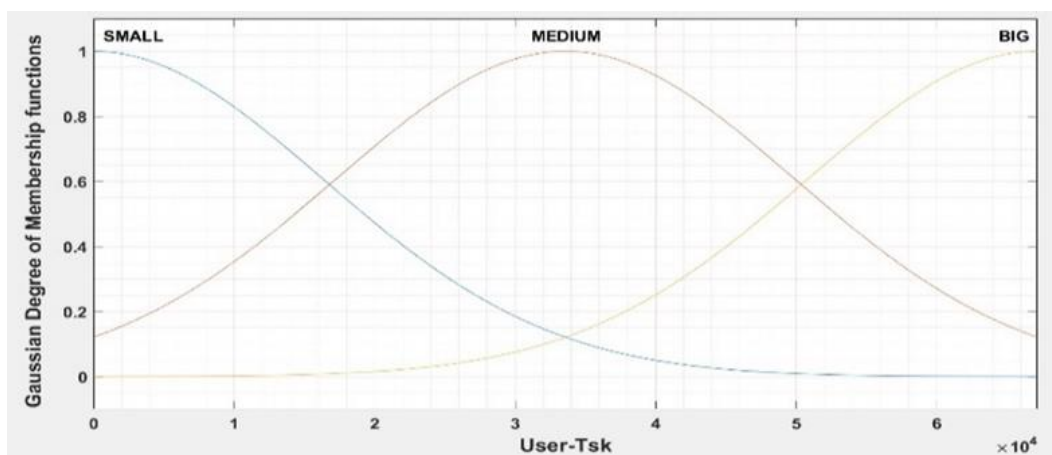
APPENDIX 6: 0.2 FIGURE 2. USER TASK BEFORE CLASSIFY.



APPENDIX 6: 0.3 FIGURE 3. MAMDANI TRIANGULAR MF.



APPENDIX 6: 0.4 FIGURE 4. MAMDANI TRAPEZOIDAL MF.



APPENDIX 6: 0.5 FIGURE 5. MAMDANI GAUSSIAN MF.

Appendix 7: Fuzzy Cloud Broker Validation System for SLA Selection Mechanisms

Appendix 7: 0.1 Table 1. AWS-General-Purpose series Attributes and specs.

EC2-families	AWS-General-Purpose Instance -features		
	Resource efficiency	Instance Storage	Enhance Security
M6g	AWS Nitro system	EBS or Nonvolatile Memory express (NVMe) based solid-state drive (SSD) storage NVMe SSDs	256-bit DRAM encryption
M5	AWS Nitro system	EBS or NVMe SSDs	XTS-AES-256 Cipher
M6i	AWS Nitro system	EBS or NVMe SSDs	Total Memory Encryption (TME)
M6a	AWS Nitro system	Elastic Block Store (EBS)	AMD Transparent Single key Memory Encryption (TSME)

R4	227,74 ms	341,07 ms	155,91 ms	270,64 ms	8,1 ms	415 ms
R5	199,16 ms	312,32 ms	248,86 ms	153,24 ms	415 ms	4,42 ms

Appendix 7: 0.4 Table 4. Fundamental Data Center.

31-AWS (DC- single instance)	Geographic Regions	Arch	OS	VMM	Data transfer cost	Physical HW- units
DC1	R0-N.virgina	X86	Linux	Xen	0,02	1
DC2	R0- Ohio	X86	Linux	Xen	0,02	1
DC3	R0-N.California	X86	Linux	Xen	0,02	1
DC4	R0- Oregon	X86	Linux	Xen	0,02	1
DC5	R0- Canada Central	X86	Linux	Xen	0,02	1
DC6	R0-Canada west(Calgary)	X86	Linux	Xen	0,02	1
DC7	R0-AWS GovCloud(US- East)	X86	Linux	Xen	0,02	1
DC8	R0-AWS GovCloud(US- West)	X86	Linux	Xen	0,02	1
DC9	R1- São Paulo	X86	Linux	Xen	0,02	1
DC10	R2- Frankfurt	X86	Linux	Xen	0,02	1
DC11	R2- Ireland	X86	Linux	Xen	0,02	1
DC12	R2- London	X86	Linux	Xen	0,02	1
DC13	R2- Milan	X86	Linux	Xen	0,02	1
DC14	R2- Paris	X86	Linux	Xen	0,02	1
DC15	R2- Spain	X86	Linux	Xen	0,02	1
DC16	R2- Stockholm	X86	Linux	Xen	0,02	1
DC17	R2- Zurich	X86	Linux	Xen	0,02	1
DC18	R3- Hong Kong	X86	Linux	Xen	0,02	1
DC19	R3- Hyderabad	X86	Linux	Xen	0,02	1
DC20	R3-Jakarta	X86	Linux	Xen	0,02	1
DC21	R3- Melbourne	X86	Linux	Xen	0,02	1
DC22	R3- Mumbai	X86	Linux	Xen	0,02	1
DC23	R3- Osaka	X86	Linux	Xen	0,02	1
DC24	R3- Seoul	X86	Linux	Xen	0,02	1
DC25	R3- Singapore	X86	Linux	Xen	0,02	1
DC26	R3- Sydney	X86	Linux	Xen	0,02	1
DC27	R3- Tokyo	X86	Linux	Xen	0,02	1
DC28	R4- Cape town	X86	Linux	Xen	0,02	1
DC29	R4- Bahrain	X86	Linux	Xen	0,02	1
DC30	R4- Israel	X86	Linux	Xen	0,02	1
DC31	R4- UAE	X86	Linux	Xen	0,02	1

Appendix 7: 0.5 Table 5. Data centers configurations according to EC2 class specifications.

11-AWS-EC2 Instances	Data Centers Utilized for Execution within the EC2 Class Specification
-------------------------	---

	# of DCs	# of VM	VM policy
M6g.medium	31	1	Time-Shared
M6g.large	31	1	Time-Shared
M6g.xlarge	31	1	Time-Shared
M5.2xlarge	31	1	Time-Shared
M5.4xlarge	31	1	Time-Shared
M6gd.8xlarg	31	1	Time-Shared
M6gd.12xlarge	31	1	Time-Shared
M6g.metal	31	1	Time-Shared
M5d.metal	31	1	Time-Shared
M6i.metal	31	1	Time-Shared
M6a.metal	31	1	Time-Shared

Appendix 7: 0.6 Table 6. Arrangement of the EC2 instances in traditional methods.

31-AWS (DC-single instance)	Geographic Regions	EC2	Cost (\$)	Physical HW-units
DC1	R0-N.virgina	M6g.medium	0.0385	1
DC2	R0- Ohio	M6g.xlarge	0.154	1
DC3	R0-N.California	M5.4xlarge	0.896	1
DC4	R0- Oregon	M6gd.12xlarge	2.1696	1
DC5	R0- Canada Central	M5d.metal	6.048	1
DC6	R0-Canada west(Calgary)	M6a.metal	8.3922	1
DC7	R0-AWS GovCloud(US-East)	M6g.large	0.0968	1
DC8	R0-AWS GovCloud(US-West)	M5.2xlarge	0.484	1
DC9	R1- São Paulo	M6gd.8xlarg	2.304	1
DC10	R2- Frankfurt	M6g.metal	2.944	1
DC11	R2- Ireland	M6i.metal	6.848	1
DC12	R2- London	M6g.medium	0.0444	1
DC13	R2- Milan	M6g.xlarge	0.1792	1
DC14	R2- Paris	M5.4xlarge	0.896	1
DC15	R2- Spain	M6gd.12xlarge	2.4192	1
DC16	R2- Stockholm	M5d.metal	5.76	1
DC17	R2- Zurich	M6a.metal	9.6878	1
DC18	R3- Hong Kong	M6g.large	0.106	1
DC19	R3- Hyderabad	M5.2xlarge	0.404	1
DC20	R3-Jakarta	M6gd.8xlarg	1.808	1
DC21	R3- Melbourne	M6g.metal	3.072	1
DC22	R3- Mumbai	M6i.metal	6.464	1
DC23	R3- Osaka	M6g.medium	0.0496	1
DC24	R3- Seoul	M6g.xlarge	0.188	1
DC25	R3- Singapore	M5.4xlarge	0.96	1
DC26	R3- Sydney	M6gd.12xlarge	2.736	1
DC27	R3- Tokyo	M5d.metal	7.008	1
DC28	R4- Cape town	M6a.metal	9.513	1

DC29	R4- Bahrain	M6g.large	0.094	1
DC30	R4- Israel	M5.2xlarge	0.449	1
DC31	R4- UAE	M6gd.8xlarg	1.7728	1

This MATLAB code serves as a foundational tool for analyzing and improving cloud resource allocation, playing a crucial role in system enhancement, have demonstrated that similar to previous examples, the following steps outline the configuration of the trapezoidal membership function. This continuation ensures a comprehensive understanding of our approach.

- Data Import and Initialization

This section initializes the fuzzy inference system to explore the intelligent features built into the Intelligent Validation Cloud Broker System (IVCBS), looked into the complex sorting of VCPU sources, using them as a key example. This strict method is used the same way for all VM resources and user requests,. This makes sure that the SLA-level classification is correct and reliable. Moreover, to demonstrate the alignment of our mathematical model with the trapezoidal membership function, referenced this approach in the discussion on initializing and depicting the membership function. This MATLAB code is crucial, serving as a foundational tool for the analysis and enhancement of cloud resource allocation.

```

46 - TotalNo=length(Input-Value);A=zeros(TotalN,5);%Five columns for MFs: (MF1:Poor,MF2:Fair,MF3:Good,MF4:VGood and MF5:Excellent)
47 - %MF represents the membership function.
48 - for i=1:TotalNo %Total Number of Resources(ex:VCPU) for classification.
49 -     if Input-Value(i) >= pV1 && Input-Value(i)<=pV2 %Classify level1.
50 -         MF1=((-1/(pV1-pV2))*((Input-Value(i)-pV2))+1); A(i,1)=MF1;A(i,2)=0;A(i,3)=0;A(i,4)=0;A(i,5)=0;
51 -     end
52 -     if Input-Value(i)>pV2 && Input-Value(i)<=pV3;MF1=1;A(i,1)=MF1;A(i,2)=0;A(i,3)=0; A(i,4)=0; A(i,5)=0;%Classify level2.
53 -     end
54 -     if Input-Value(i)>pV3 &&Input-Value(i)<=pV4 %Classify level3.
55 -         MF1=((-1/(pV3-pV4))*((Input-Value(i)-pV4))+1);A(i,1)=MF1;A(i,3)=0;A(i,4)=0; A(i,5)=0;
56 -         MF2=((-1/(pV3-pV4))*((Input-Value(i)-pV3))+1);A(i,2)=MF2;A(i,3)=0; A(i,4)=0; A(i,5)=0;
57 -     end
58 -     if Input-Value(i)>pV4 && Input-Value(i)<=pV5; MF2=1;A(i,2)=MF2;A(i,1)=0; A(i,3)=0;A(i,4)=0;A(i,5)=0;%Classify level4.
59 -     end
60 -     if Input-Value(i)>pV5 &&Input-Value(i)<=pV6 %Classify level5
61 -         MF2=((-1/(pV6-pV5))*((Input-Value(i)-pV5))+1);A(i,2)=MF2;A(i,1)=0; A(i,4)=0;A(i,5)=0;
62 -         MF3=((-1/(pV6-pV5))*((Input-Value(i)-pV6))+1);A(i,3)=MF3;A(i,1)=0;A(i,4)=0;A(i,5)=0;
63 -     end
64 -     if Input-Value(i)>pV6 && Input-Value(i)<=pV7;MF3=1; A(i,3)=MF3; A(i,1)=0;A(i,2)=0; A(i,4)=0; A(i,5)=0; %Classify level6.
65 -     end
66 -     if Input-Value(i)>pV7 &&Input-Value(i)<=pV8 %Classify level7
67 -         MF3=((-1/(pV8-pV7))*((Input-Value(i)-pV7))+1);A(i,3)=MF3;A(i,1)=0;A(i,2)=0;A(i,5)=0;
68 -         MF4=((-1/(pV8-pV7))*((Input-Value(i)-pV8))+1); A(i,4)=MF4;A(i,1)=0;A(i,2)=0;A(i,5)=0;
69 -     end
70 -     if In(i)>=pV8 &&Input-Value(i)<=pV9 %Classify level8
71 -         MF4=1; A(i,4)=MF4; A(i,1)=0;A(i,2)=0; A(i,3)=0; A(i,5)=0;
72 -     end
73 -     if Input-Value(i)>pV9 && Input-Value(i)<=pV10 %Classify level9
74 -         MF4=((-1/(pV10-pV9))*((Input-Value(i)-pV9))+1);A(i,4)=MF4; A(i,1)=0;A(i,2)=0; A(i,3)=0;
75 -         MF5=((-1/(pV10-pV9))*((Input-Value(i)-pV10))+1);A(i,5)=MF5;A(i,1)=0;A(i,2)=0;A(i,3)=0;
76 -     end
77 -     if In(i)>=pV10 && In(i)<=pV11; MF5=1;A(i,5)=MF5;A(i,1)=0;A(i,2)=0;A(i,3)=0;A(i,4)=0;%Classify level10&11.
78 -     end
79 - end

```

APPENDIX 7:0.7 FIGURE 1. VCPU CLASSIFICATION CODE.

```

clear; close all; CLC; warning off fis = newfis('Classification'); d = xlsread('VCPU.xlsx');
Input-Value = d(:,1); MAX = max(Input-Value);

```

(fis) and reads input data from an Excel file ('VCPU.xlsx'), extracting the 'Input-Value' column and determining the maximum value for normalization.

- Defining Membership Functions

```

pV1 = 1; pV2 = 2; pV3 = 4; pV4 = 8; pV5 = 16;
pV6 = 32; pV7 = 48; pV8 = 64; pV9 = 96; pV10 = 128; pV11 = 192;
fis = addvar(fis, 'input', 'VCPU', [0 MAX]);
fis = addmf(fis, 'input', 1, 'Poor', 'trapmf', [pV1 pV2 pV3 pV4]);
fis = addmf(fis, 'input', 1, 'Fair', 'trapmf', [pV3 pV4 pV5 pV6]);

```

```

fis = addmf(fis, 'input', 1, 'Good', 'trapmf', [pV5 pV6 pV7 pV8]);
fis = addmf(fis, 'input', 1, 'VGood', 'trapmf', [pV7 pV8 pV9 pV10]);
fis = addmf(fis, 'input', 1, 'Excellent', 'trapmf', [pV9 pV10 pV11 pV11]);
fis = addvar(fis, 'output', 'VCPU Level', [0 MAX]);
fis = addmf(fis, 'output', 1, 'Poor', 'trapmf', [pV1 pV2 pV3 pV4]);
fis = addmf(fis, 'output', 1, 'Fair', 'trapmf', [pV3 pV4 pV5 pV6]);
fis = addmf(fis, 'output', 1, 'Good', 'trapmf', [pV5 pV6 pV7 pV8]);
fis = addmf(fis, 'output', 1, 'VGood', 'trapmf', [pV7 pV8 pV9 pV10]);
fis = addmf(fis, 'output', 1, 'Excellent', 'trapmf', [pV9 pV10 pV11 pV11]);

```

Membership functions (MFs) for the input and output variables are defined using trapezoidal membership functions (trapmf). These functions categorize the VCPU values into linguistic variables: Poor, Fair, Good, Very Good, and Excellent.

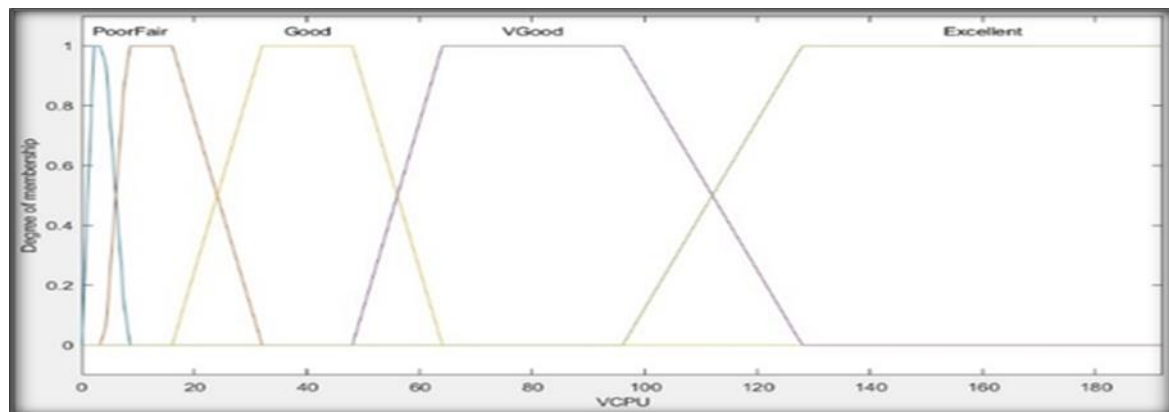
- Visualization

```

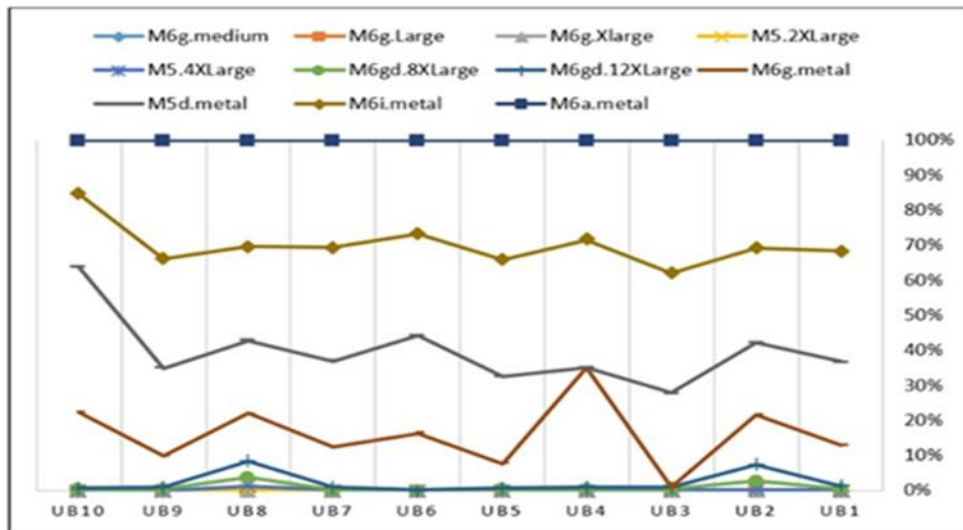
figure
plotmf(fis, 'input', 1);

```

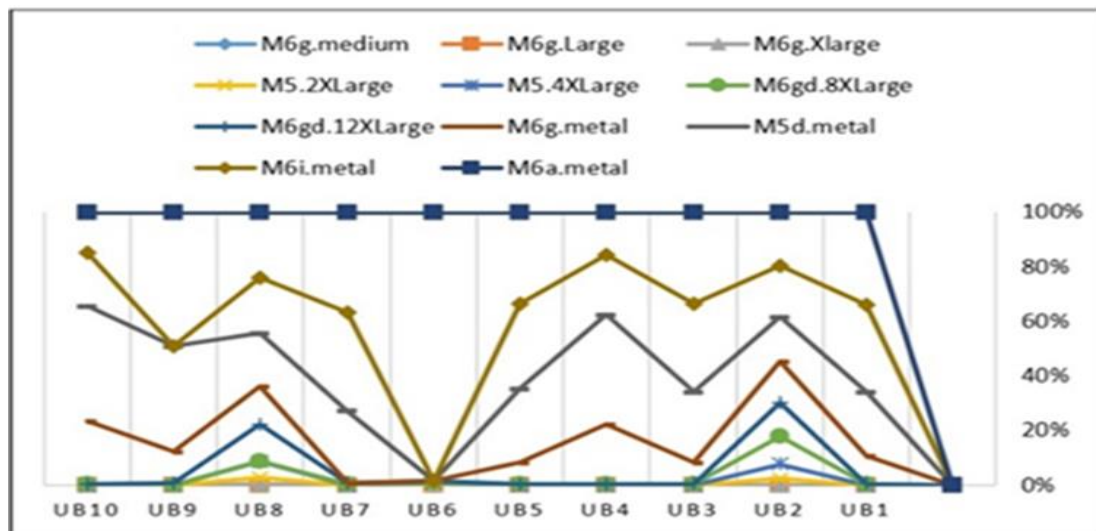
This visualizes the trapezoidal membership functions. Finally, the specific MATLAB software and libraries, along with the parameters and functions examined in the Intelligent Cloud Broker Validation System, were represented. After the broker finalizes the classification of user requests and SLA resources using the classification algorithm, it then performs precise matching of the validation results, ensuring that all outcomes equate to 1. This is accomplished through a specialized matching algorithm. This section delves into both algorithms, showcasing their crucial role in guaranteeing intelligent SLA selection for executing corresponding user requests. The following context in this section illustrates both algorithms.



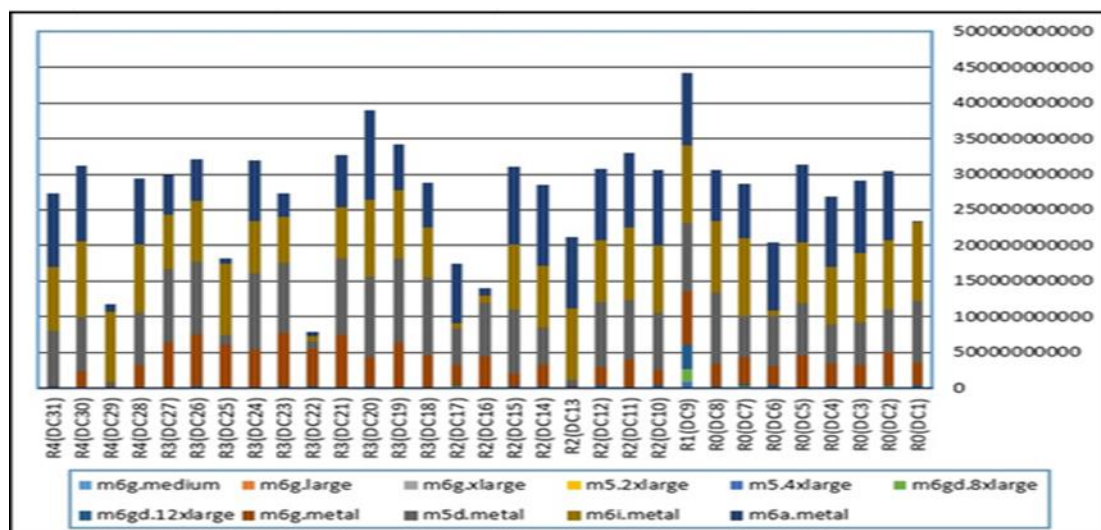
APPENDIX 7:0.8 FIGURE 2. APPLY THE TRAPEZOIDAL PROPOSED MODEL OF CPU LEVELS.



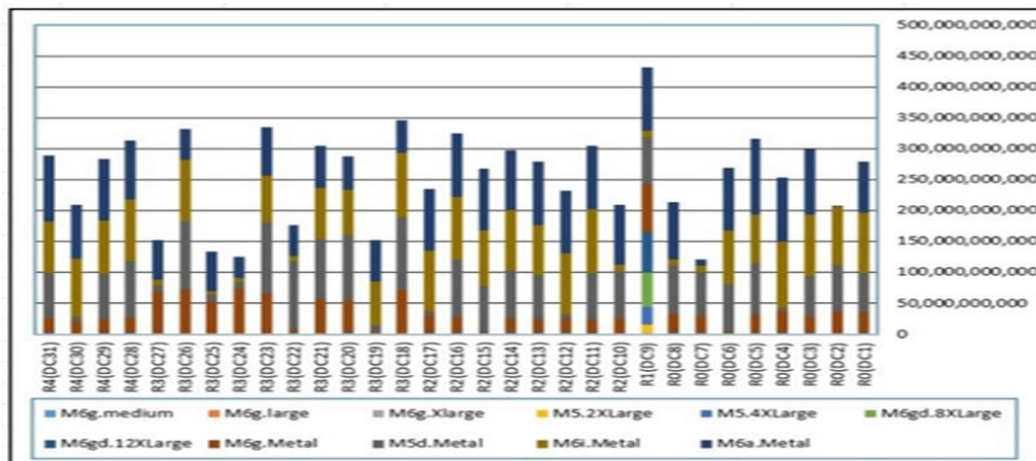
APPENDIX 7:0.9 FIGURE 3. IVCBS-RESPONSE TIME BY REGION (OPTIMIZE RESPONSE TIME POLICY).



APPENDIX 7:1.0 FIGURE 4. IVCBS-RESPONSE TIME BY REGION (RECONFIGURE DYNAMICALLY POLICY).



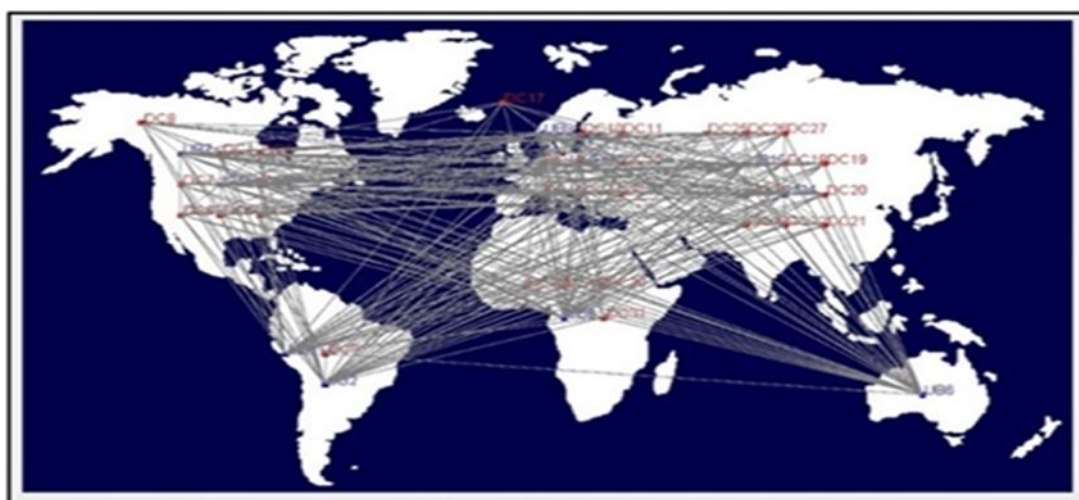
APPENDIX 7:1.1 FIGURE 5. IVCBS DC- REQUEST SERVICING TIME (OPTIMIZE RESPONSE TIME POLICY).



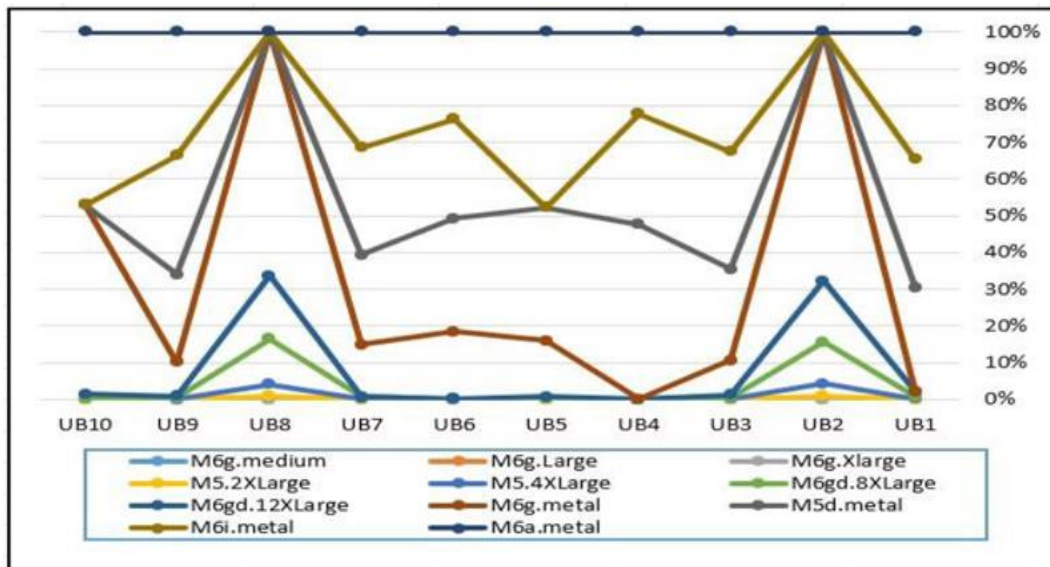
APPENDIX 7:1.2 FIGURE 6. IVCBS DC- REQUEST SERVICING TIME (DYNAMIC RECONFIGURATION POLICY).



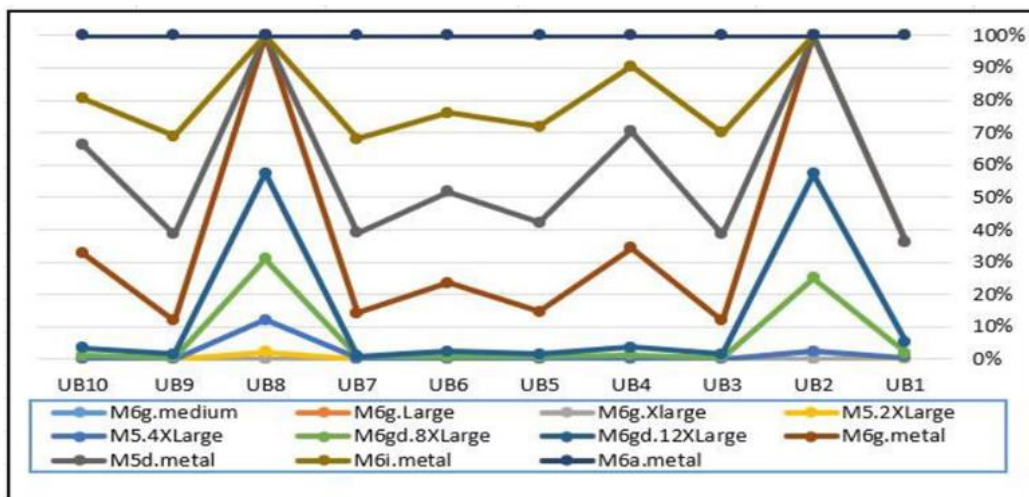
APPENDIX 7:1.3 FIGURE 7. ROUTING STRATEGY BY THE DYNAMIC RECONFIGURATIONS POLICY.



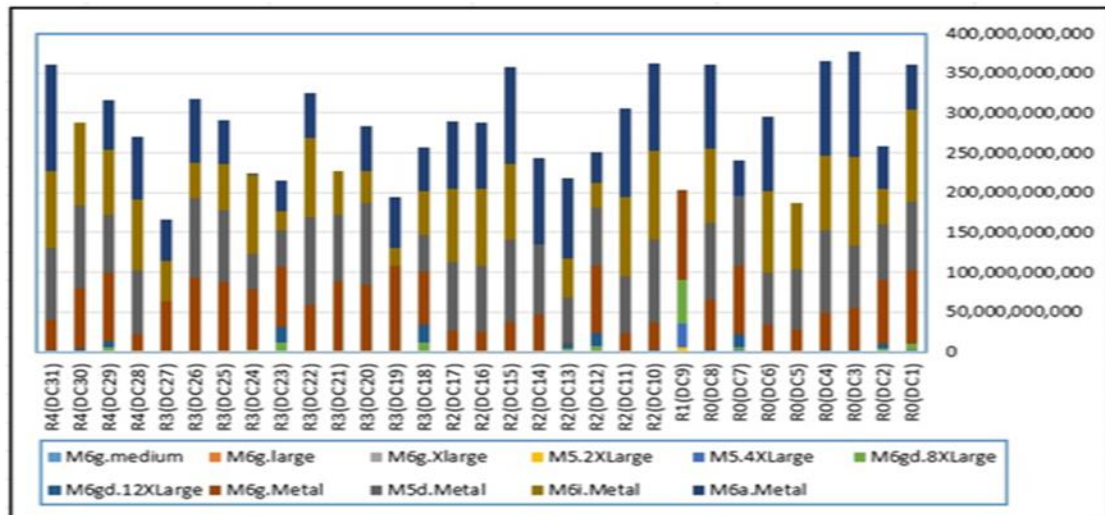
APPENDIX 7:1.4 FIGURE 8. ROUTING STRATEGY BY THE OPTIMIZED RESPONSE TIME POLICY.



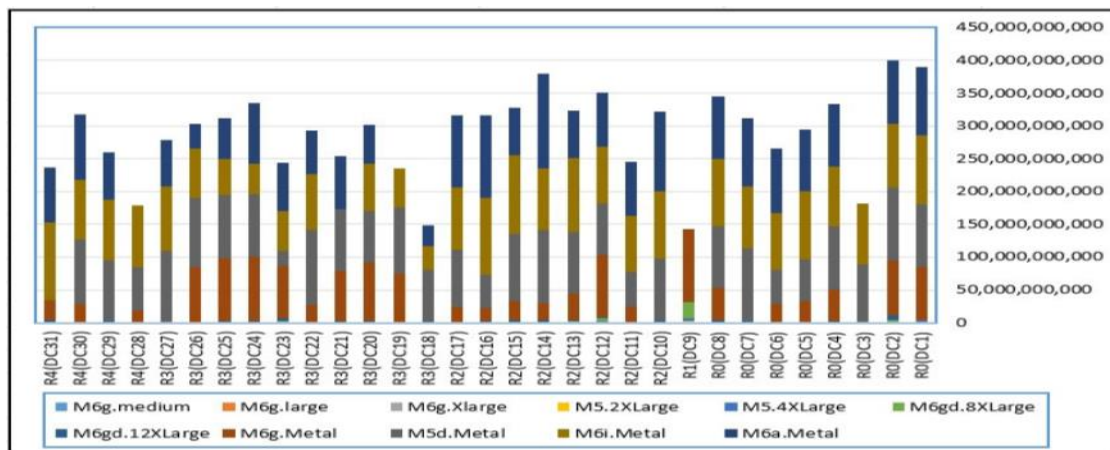
APPENDIX 7:1.5 FIGURE 9. TRADITIONAL-RESPONSE TIME BY REGION (OPTIMIZE RESPONSE TIME POLICY).



APPENDIX 7:1.6 FIGURE 10. TRADITIONAL-RESPONSE TIME BY REGION (RECONFIGURE DYNAMICALLY POLICY).



APPENDIX 7:1.7 FIGURE 11. TRADITIONAL DC- REQUEST SERVICING TIME (OPTIMIZE RESPONSE TIME POLICY).



APPENDIX 7:1.8 FIGURE 12. TRADITIONAL DC- REQUEST SERVICING TIME (DYNAMIC RECONFIGURATION POLICY).

Appendix 8: Optimizing Request Packet Size Through an Efficient Broker-Driven Approach

16. If (Workload-GB is V.Large) and (CPU_Utilization is Poor) then (VM_Categories is Good) (1)
 17. If (Workload-GB is V.Large) and (CPU_Utilization is Fair) then (VM_Categories is Good) (1)
 18. If (Workload-GB is V.Large) and (CPU_Utilization is High) then (VM_Categories is V.Good) (1)
 19. If (Workload-GB is V.Large) and (CPU_Utilization is V.High) then (VM_Categories is V.Good) (1)
 20. If (Workload-GB is V.Large) and (CPU_Utilization is Excellent) then (VM_Categories is High_Performance) (1)
 21. If (Workload-GB is Massive) and (CPU_Utilization is Poor) then (VM_Categories is V.Good) (1)
 22. If (Workload-GB is Massive) and (CPU_Utilization is Fair) then (VM_Categories is V.Good) (1)
 23. If (Workload-GB is Massive) and (CPU_Utilization is High) then (VM_Categories is High_Performance) (1)
 24. If (Workload-GB is Massive) and (CPU_Utilization is V.High) then (VM_Categories is High_Performance) (1)
 25. If (Workload-GB is Massive) and (CPU_Utilization is Excellent) then (VM_Categories is High_Performance) (1)

If Workload-GB is: Small, Medium, Large, V.Large, Massive, none

and CPU_Utilization is: Poor, Fair, High, V.High, Excellent, none

Then VM_Categories is: Simple, Moderate, Good, V.Good, High_Performance, none

Connection: ☐ or ☒ and

Weight: 1

Buttons: Delete rule, Add rule, Change rule, <<, >>

APPENDIX 8:0.1 FIGURE 1. FUZZY RULE BASE.

Appendix 8:0.2 Table 1. User base configuration.

User Bases	Geographic-Regions	Requests-per users per Hour	Peak Hours (GMT)		Avg peak users	Avg Off-peak users
			Start	End		
UB1 :1000	R0: North America	60	12	15	800	100
UB2 :1000	R1: South America	60	14	17	1000	100
UB3 :1000	R2: Europe	60	19	22	1000	100
UB4 :1000	R3: Asia	60	0	3	700	100
UB5 :1000	R4: Africa and middle east	60	20	23	900	100
UB6 :1000	R5: Africa	60	8	11	1000	100
UB7:1000	R0: North America	60	6	9	1000	100
UB8:1000	R1: South America	60	12	15	500	100
UB9 :1000	R2: Europe	60	18	21	750	100
UB10 :1000	R3: Asia	60	7	9	1000	100

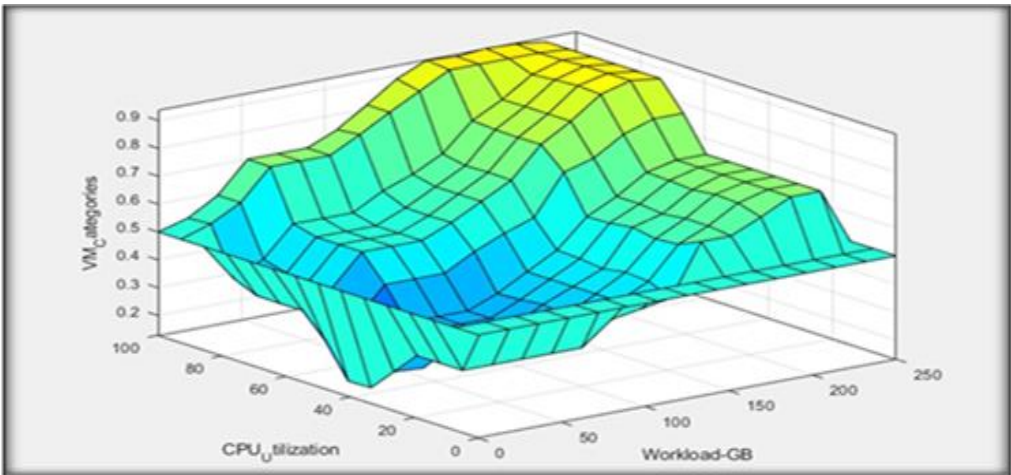
Appendix 8:0.3 Table 2. Advanced VM configuration in a single data center.

Request Packet Size (Byte)	User factor in UBS	Request factor in DC	Executable request (byte)	Load balance Algorithm	Broker policy
500,000,000	1000	1000	1000,000	Throttling algorithm.	Optimize response time.
1,000,000,000	1000	1000	1000,000	Throttling algorithm.	Optimize response time.
10,000,000,000	1000	1000	1000,000	Throttling algorithm.	Optimize response time.

150,000,000,000	1000	1000	1000,000	Throttling algorithm.	Optimize response time.
200,000,000,000	1000	1000	1000,000	Throttling algorithm.	Optimize response time.



APPENDIX 8:0.4 FIGURE 2. SIMULATION PROCESS.



APPENDIX 8:0.5 FIGURE 3. SURFACE VIEWER FOR FUZZY MODEL OUTPUT.

Author's Publication

1. Sekh, I., & Nehéz, K. (2024). Intelligent SLA Selection Through the Validation Cloud Broker System. IEEE Access. DOI: 10.1109/ACCESS.2024.3439617.
2. Sekhi, I. R., Abdah, H., & Nehéz, K. (2025). Reliable and Cost-Effective Fuzzy-Based Cloud Broker. International Journal of Networked and Distributed Computing, 13(1), 1-9. <https://doi.org/10.1007/s44227-024-00052-x>.
3. Sekhi, I. (2023). Estimating Cloud Computing Round-Trip Time (RTT) Using Fuzzy Logic for Inter-Region Distances. International Journal on Cybernetics & Informatics (IJCI), 12(12), 95.
4. Sekhi, I. (2023). Selecting the SLA guarantee by evaluating the QOS availability. MULTIDISZCIPLINÁRIS TUDOMÁNYOK: A MISKOLCI EGYETEM KÖZLEMÉNYE, 13(4), 80-102. <https://doi.org/10.35925/j.multi.2023.4.8>
5. Efficient Broker-Driven Request Packet Size - Under review at International Journal on Informatics Visualization journal. (Accepted for publication)
6. Sekhi, I., Kovács, S., & Nehéz, K. (2025). Enhancing Decision-making in Uncertain Domains through Optimized Fuzzy Logic Systems. *Periodica Polytechnica Electrical Engineering and Computer Science*, 69(1), 63-78. <https://doi.org/10.3311/PPee.38729>

Journal name	Impact Score	H-Index	SJR	Overall ranking
1) IEEE Access-(Q1)	4.64	242	0.96	4760
2) International Journal of Networked and Distributed Computing-(Q3)	2.23	11	0.42	12527
3) Periodica Polytechnica Electrical Engineering and Computer Science-(Q3)	1.16	16	0.293	15951
4) International Journal on Informatics Visualization-(Q3)	1.38	15	0.211	19367
5) University of Miskolc: MultiScience - microCAD International Multidisciplinary Scientific Conference - Special Issue Part III.				
6) INTERNATIONAL JOURNAL ON CYBERNETICS & INFORMATICS(IJCI): IJCI Conference Proceedings				

References

- [1] Aravinth, S. S., Krishnan, A. S. R., Ranganathan, R., Sasikala, M., Kumar, M. S., & Thiyagarajan, R. (2024). Cloud Computing—Everything as a Cloud Service in Industry 4.0. In *Digital Transformation: Industry 4.0 to Society 5.0* (pp. 103-121). Singapore: Springer Nature Singapore.
- [2] Qazi, F., Kwak, D., Khan, F. G., Ali, F., & Khan, S. U. (2024). Service Level Agreement in cloud computing: Taxonomy, prospects, and challenges. *Internet of Things*, 101126.
- [3] Sissodia, R., Rauthan, M. S., & Barthwal, V. (2024). Service Level Agreements (SLAs) and Their Role in Establishing Trust. In *Analyzing and Mitigating Security Risks in Cloud Computing* (pp. 182-193). IGI Global.
- [4] Fernandes, S. (2017). Performance evaluation for network services, systems and protocols (pp. 1-175). Heidelberg: Springer.
- [5] Bose, R., Sengupta, S., & Roy, S. (2023). Interpreting SLA and related nomenclature in terms of Cloud Computing: a layered approach to understanding service level agreements in the context of cloud computing. Lambert Academic Publishing.
- [6] Shan, L., Sun, L., & Rezaeipana, A. (2024). Towards a novel service broker policy for choosing the appropriate data center in cloud environments. *Computer Communications*, 107939.
- [7] Mendel, J., & Wu, D. (2010). Perceptual computing: aiding people in making subjective judgments. John Wiley & Sons.
- [8] Tallón-Ballesteros, A. J., & Beltrán-Barba, R. (Eds.). (2023). *Fuzzy Systems and Data Mining IX: Proceedings of FSDM 2023* (Vol. 378). IOS Press.
- [9] Wickremasinghe, B., Calheiros, R. N., & Buyya, R. (2010, April). Cloudanalyst: A cloudsims-based visual modeller for analysing cloud computing environments and applications. In *2010 24th IEEE international conference on advanced information networking and applications* (pp. 446-452). IEEE.
- [10] Sonmez, C., Ozgovde, A., Ersoy, C.: Edgecloudsim: An environment for performance evaluation of edge computing systems. *Transactions on Emerging Telecommunications Technologies* 29(11), 3493 (2018).
- [11] Rampérez, V., Soriano, J., Lizcano, D., Aljawarneh, S., & Lara, J. A. (2022). From SLA to vendor-neutral metrics: An intelligent knowledge-based approach for multi-cloud SLA-based broker. *International Journal of Intelligent Systems*, 37(12), 10533-10575.
- [12] Malla, P. A., & Sheikh, S. (2023). Analysis of QoS aware energy-efficient resource provisioning techniques in cloud computing. *International Journal of Communication Systems*, 36(1), e5359.
- [13] Palumbo, F., Aceto, G., Botta, A., Ciunzo, D., Persico, V., & Pescapé, A. (2021). Characterization and analysis of cloud-to-user latency: The case of Azure and AWS. *Computer Networks*, 184, 107693.
- [14] Choudhary, R., & Sharma, P. (2023). Data Transmission Reliability in Distributed Cloud Environments: Challenges and Solutions. *Future Generation Computer Systems*, 147, 300-315.
- [15] Zhang, C., Wang, Y., Lv, Y., Wu, H., & Guo, H. (2019). An Energy and SLA-Aware Resource Management Strategy in Cloud Data Centers. *Scientific Programming*, 2019(1), 3204346.
- [16] Navandar, R. K. (2024). Enhancing Cloud Computing Environments with AI-Driven Resource Allocation Models. *Advances in Nonlinear Variational Inequalities*, 27(3), 541-557.
- [17] Rakib, A., & Uddin, I. (2019). An efficient rule-based distributed reasoning framework for resource-bounded systems. *Mobile Networks and Applications*, 24(1), 82-99.
- [18] Faiz, M., & Daniel, A. K. (2024). A multi-criteria cloud selection model based on fuzzy logic technique for QoS. *International Journal of System Assurance Engineering and Management*, 15(2), 687-704.
- [19] Reyes-García, C. A., & Torres-García, A. A. (2022). Fuzzy logic and fuzzy systems. In *Biosignal Processing and Classification Using Computational Learning and Intelligence* (pp. 153-176). Academic Press.
- [20] Kaur, H., & Gargish, S. (2024). DRAP-CPU: a novel VM migration approach through a dynamic prioritized resource allocation strategy. *Microsystem Technologies*, 1-12.
- [21] Buyya, R., Ilager, S., & Arroba, P. (2024). Energy-efficiency and sustainability in new generation cloud computing: A vision and directions for integrated management of data centre resources and workloads. *Software: Practice and Experience*, 54(1), 24-38.
- [22] Al-E'mari, S., Sanjalawe, Y., Al-Daraiseh, A., Taha, M. B., & Aladaileh, M. (2024). Cloud Datacenter Selection Using Service Broker Policies: A Survey. *CMES-Computer Modeling in Engineering & Sciences*, 139(1).
- [23] Kavis, M. (2014). Architecting the cloud: design decisions for cloud computing service models (SaaS, PaaS, and IaaS). John Wiley & Sons, Inc., Hoboken, New Jersey.
- [24] Ikram, M. A., & Hussain, F. K. (2018). Software as a service (saas) service selection based on measuring the shortest distance to the consumer's preferences. In *Advances in Internet, Data & Web Technologies: The 6th International Conference on Emerging Internet, Data & Web Technologies (EIDWT-2018)* (pp. 403-415). Springer International Publishing.

- [25] Liu, F., Tong, J., Mao, J., Bohn, R., Messina, J., Badger, L., & Leaf, D. (2011). NIST cloud computing reference architecture. NIST special publication, 500(2011), 1-28.
- [26] Wang, L., Ranjan, R., Chen, J., & Benatallah, B. (Eds.). (2011). Cloud computing: methodology, systems, and applications. CRC press.
- [27] Rountree, D., & Castrillo, I. (2013). The basics of cloud computing: Understanding the fundamentals of cloud computing in theory and practice. Newnes.
- [28] Cloud, H. (2011). The nist definition of cloud computing. National institute of science and technology, special publication, 800(2011), 145.
- [29] Chandrasekaran, K. (2014). Essentials of cloud computing. CrC Press.
- [30] Kingsley, M. S. (2023). Cloud Technologies and Services: Theoretical Concepts and Practical Applications. Springer Nature.
- [31] L'Esteve, R. C. (2023). The cloud leader's handbook: strategically innovate, transform, and scale organizations.
- [32] Wagdy, M., Babulak, E., & Al-Dabass, D. (2021). Network function virtualization over cloud-cloud computing as business continuity solution. Intechopen, Published: July 14th.
- [33] Hiran, K. K., Doshi, R., Fagbola, T., & Mahrishi, M. (2019). Cloud computing: master the concepts, architecture and applications with real-world examples and case studies. Bpb Publications.
- [34] Amankwah, R., Asianoa, R., & Birago, B. Virtualization and Cloud Computing. International Journal of Computer Applications, 975, 8887.
- [35] Kocaleva, M., Zlatanovska, B., Karamazova Gelova, E., & Zlatev, Z. (2024). Cloud computing and virtualization: can cloud computing exist separately from virtualization?.
- [36] Furht, B., & Escalante, A. (2010). Handbook of cloud computing (Vol. 3). New York: springer.
- [37] Zerwas, J., Györgyi, C., Blenk, A., Schmid, S., & Avin, C. (2023). Duo: A high-throughput reconfigurable datacenter network using local routing and control. Proceedings of the ACM on Measurement and Analysis of Computing Systems, 7(1), 1-25.
- [38] Haddadou, K., & Pujolle, G. (2024). Cloud et Edge Networking. ISTE Group.
- [39] Dutt, D. G. (2019). Cloud native data center networking: architecture, protocols, and tools. O'Reilly Media.
- [40] Dab, B., Fajjari, I., Belabed, D., & Aitsaadi, N. (2021). Architectures of Data Center Networks: Overview. Management of Data Center Networks, 1-27.
- [41] Alkhatib, A., Shaheen, A., & Albustanji, R. N. (2024). A Comparative Analysis of Cloud Computing Services: AWS, Azure, and GCP. International Journal of Computing and Digital Systems, 16(1), 1-23.
- [42] Borra, P. (2024). Comparison and Analysis of Leading Cloud Service Providers (AWS, Azure and GCP). International Journal of Advanced Research in Engineering and Technology (IJARET), 15(3).
- [43] Buyya, R., Broberg, J., & Goscinski, A. M. (Eds.). (2010). Cloud computing: Principles and paradigms. John Wiley & Sons.
- [44] Nicolazzo, S., Nocera, A., & Pedrycz, W. (2024). Service Level Agreements and Security SLA: A Comprehensive Survey. arXiv preprint arXiv:2405.00009.
- [45] Ludwig, H. (2003, December). Web services QoS: external SLAs and internal policies or: how do we deliver what we promise?. In Fourth International Conference on Web Information Systems Engineering Workshops, 2003. Proceedings. (pp. 115-120). IEEE.
- [46] D. Chaudhary and B. Kumar, "Cost optimized Hybrid Genetic-Gravitational Search Algorithm for load scheduling in Cloud Computing," Appl. Soft Compute. J., vol. 83, 2019.
- [47] S. Mathew and J. Varia, "Overview of amazon web services," Amazon Whitepapers, vol. 105, no.1, p. 22, 2014.
- [48] Ben-Yehuda, O. A., Ben-Yehuda, M., Schuster, A., & Tsafir, D. The Rise of RaaS: The Resource-as-a-Service Cloud In the RaaS cloud, virtual machines trade in fine-grain resources on the fly.
- [49] Mishra, P. (2023). Advanced AWS Services. In Cloud Computing with AWS: Everything You Need to Know to be an AWS Cloud Practitioner (pp. 247-277). Berkeley, CA: Apress.
- [50] Kadaskar, H. R., & Kamthe, V. R. (2024). An overview of AWS. International Journal of Scientific Research in Modern Science and Technology, 3(7), 22-30.
- [51] Patibandla, K. R. (2024). Design and Create VPC in AWS. Journal of Artificial Intelligence General science (JAIGS) ISSN: 3006-4023, 1(1), 273-282.
- [52] Talluri, S., & Makani, S. T. (2023). Managing Identity and Access Management (IAM) in Amazon Web Services (AWS). Journal of Artificial Intelligence & Cloud Computing. SRC/JAICC-159. DOI: doi. org/10.47363/JAICC/2023 (2), 147, 2-5.
- [53] Amazon Web Services. (2024, June 27). AWS Well-Architected Framework: Cost Optimization Pillar. <https://docs.aws.amazon.com/wellarchitected/latest/cost-optimization-pillar/welcome.html>.
- [54] Amazon Web Services. (2024). AWS account management: Reference guide. <https://docs.aws.amazon.com/accounts/latest/reference/manage-acct-regions.html>.

- [55] Hunter, T., & Porter, S. (2018). Google Cloud Platform for developers: build highly scalable cloud solutions with the power of Google Cloud Platform. Packt Publishing Ltd.
- [56] Borra, P. (2024). A Survey of Google Cloud Platform (GCP): Features, Services, and Applications. *International Journal of Advanced Research in Science, Communication and Technology (IJARSCT)*, 4(3), 191-199.
- [57] Haq, M. N. U. (2023). CLOUD SERVICE PROVIDERS AND THE ECOSYSTEM (Doctoral dissertation, School of Science and Technology, Glocal University).
- [58] Deshpande, A., Kumar, M., & Chaudhari, V. (2020). Hands-On Artificial Intelligence on Google Cloud Platform: Build Intelligent Applications Powered by TensorFlow, Cloud AutoML, BigQuery, and Dialogflow. Packt Publishing Ltd.
- [59] Google Cloud. (2024). Compute Engine: Documentation, guides - Regions and zones. <https://cloud.google.com/compute/docs/regions-zones>.
- [60] BlueXP by NetApp. (2021). Google Cloud pricing: The complete guide. <https://bluexp.netapp.com/blog/gcp-cvo-blg-google-cloud-pricing-the-complete-guide>.
- [61] Andersson, J. C. (2023). Learning Microsoft Azure. "O'Reilly Media, Inc."
- [62] Boneder, S. (2023). Evaluation and comparison of the security offerings of the big three cloud service providers Amazon Web Services, Microsoft Azure and Google Cloud Platform (Doctoral dissertation, Technische Hochschule Ingolstadt).
- [63] Falck, O., & Wass, L. (2024). Azure App Service Plan Optimization: Cloud Resource optimization.
- [64] Ascensão, P., Neto, L. F., Velasquez, K., & Abreu, D. P. (2024, June). Assessing Kubernetes Distributions: A Comparative Study. In 2024 IEEE 22nd Mediterranean Electrotechnical Conference (MELECON) (pp. 832-837). IEEE.
- [65] Soueidi, C. (2015). Microsoft Azure Storage Essentials. Packt Publishing Ltd.
- [66] Ramesh, R. S. (2024). Scalable Systems and Software Architectures for High-Performance Computing on cloud platforms. arXiv preprint arXiv:2408.10281.
- [67] Mäenpää, J. (2009, April). Cloud computing with the Azure platform. In TKK T-110.5190 Seminar on Internet Working.
- [68] Borra, P. (2024). Microsoft Azure Networking: Empowering Cloud Connectivity and Security. *International Journal of Advanced Research in Science, Communication and Technology (IJARSCT)* Volume, 4.
- [69] Borra, P. (2024). Advancing Data Science and AI with Azure Machine Learning: A Comprehensive Review. *International Journal of Research Publication and Reviews*, 5(6), 1825-1831.
- [70] Borra, P. (2024). Impact and Innovations of Azure IoT: Current Applications, Services, and Future Directions. *International Journal of Recent Technology and Engineering (IJRTE)* ISSN, 2277-3878.
- [71] Sabharwal, N., Barua, S., Anand, N., & Aggarwal, P. (2019). Developing Cognitive Bots Using the IBM Watson Engine: Practical, Hands-on Guide to Developing Complex Cognitive Bots Using the IBM Watson Platform. Apress.
- [72] Vehniä, V. J. (2020). Implementing Azure Active Directory Integration with an Existing Cloud Service.
- [73] Microsoft. (2024, March 20). Azure geographies: Availability zones overview. <https://learn.microsoft.com/en-us/azure/reliability/availability-zones-overview?tabs=azure-cli>.
- [74] Microsoft. (2024). Microsoft Azure official site: Pricing. <https://azure.microsoft.com/en-us/pricing>.
- [75] Shukla, S., Hassan, M. F., Tran, D. C., Akbar, R., Paputungan, I. V., & Khan, M. K. (2023). Improving latency in Internet-of-Things and cloud computing for real-time data transmission: a systematic literature review (SLR). *Cluster Computing*, 1-24.
- [76] Marinescu, D. C. (2022). Cloud computing: theory and practice. Morgan Kaufmann.
- [77] Dang, T. K., Mohan, N., Corneo, L., Zavodovski, A., Ott, J., & Kangasharju, J. (2021, November). Cloudy with a chance of short RTTs: analyzing cloud connectivity in the internet. In *Proceedings of the 21st ACM Internet Measurement Conference* (pp. 62-79).
- [78] Selimi, M., Freitag, F., Cerdà-Alabern, L., & Veiga, L. (2016). Performance evaluation of a distributed storage service in community network clouds. *Concurrency and Computation: Practice and Experience*, 28(11), 3131-3148.
- [79] Yadav, R. K., Chattopadhyay, S., Jaidka, P., & Upadhyay, P. (2024, March). Performance Analysis of Cloud-Assisted Resource Allocation Algorithms in 6G Networks. In 2024 2nd International Conference on Disruptive Technologies (ICDT) (pp. 1038-1043). IEEE.
- [80] Arslan, S., Li, Y., Kumar, G., & Dukkupati, N. (2023). Bolt: {Sub-RTT} Congestion Control for {Ultra-Low} Latency. In 20th USENIX Symposium on Networked Systems Design and Implementation (NSDI 23) (pp. 219-236).
- [81] Buyya, R., Yeo, C. S., & Venugopal, S. (2008, September). Market-oriented cloud computing: Vision, hype, and reality for delivering it services as computing utilities. In 2008 10th IEEE international conference on high performance computing and communications (pp. 5-13). Ieee.
- [82] Padmanabhan, V. N., & Subramanian, L. (2001, August). An investigation of geographic mapping techniques for Internet hosts. In *Proceedings of the 2001 conference on Applications, technologies, architectures, and protocols for computer communications* (pp. 173-185).

- [83] Rak, J. *Resilient Routing in Communication Networks: A Systems Perspective*. Springer Nature.
- [84] Haitjema, M. A. (2013). *Delivering Consistent Network Performance in Multi-tenant Data Centers*. Washington University in St. Louis.
- [85] McCabe, J. D. (2010). *Network analysis, architecture, and design*. Elsevier.
- [86] Bathini, R., & Vurukonda, N. (2024). A survey to build framework for optimize and secure migration and transmission of cloud data. *Bulletin of Electrical Engineering and Informatics*, 13(2), 812-820.
- [87] Mark, J., & Bommu, R. (2024). Tackling Environmental Concerns: Mitigating the Carbon Footprint of Data Transmission in Cloud Computing. *Unique Endeavor in Business & Social Sciences*, 3(1), 99-112.
- [88] Jin, H., Ibrahim, S., Bell, T., Gao, W., Huang, D., & Wu, S. (2010). Cloud types and services. *Handbook of cloud computing*, 335-355.
- [89] Hopgood, A. A. (2021). *Intelligent systems for engineers and scientists: a practical guide to artificial intelligence*. CRC press.
- [90] Le Thi, H. A., Le, H. M., Dinh, T. P., & Nguyen, N. T. (2015). *Advanced computational methods for knowledge engineering*. Cham: Springer International Publishing.
- [91] Chandrasekaran, E., Anandan, R., Suseendran, G., Balamurugan, S., & Hachimi, H. (2021). *Fuzzy Intelligent Systems: Methodologies, Techniques, and Applications*. Scrivener Publishing. <https://www.scrivenerpublishing.com>. <https://doi.org/10.1002/9781119763437>
- [92] Shehu, A., & Maraj, A. (2012). Fuzzy logic approach for QoS routing analysis. *Fuzzy Logic-Algorithms, Techniques and Implementations*, 149-172.
- [93] Nithya, S., Maithili, K., Kumar, T. S., Nethani, S., Sharath, M. N., Gupta, K. G., & Bhuvaneswari, G. (2024). A fuzzy logic and cross-layered optimization for effective congestion control in wireless sensor networks to improve efficiency and performance. In *MATEC Web of Conferences* (Vol. 392, p. 01145). EDP Sciences.
- [94] Huang, H., Wang, Y., Cai, Y., & Wang, H. (2024). A novel approach for energy consumption management in cloud centers based on adaptive fuzzy neural systems. *Cluster Computing*, 1-24.
- [95] Goel, u., wittie, m. P., claffy, k. C., & le, a. (2015). Survey of end-to-end mobile network measurement testbeds, tools, and services. *Ieee communications surveys & tutorials*, 18(1), 105-123.
- [96] Mirkovic, d., armitage, g., & branch, p. (2018). A survey of round-trip time prediction systems. *Ieee communications surveys & tutorials*, 20(3), 1758-1776.
- [97] GeeksforGeeks. (2023, April 13). What is RTT (Round-Trip Time)? GeeksforGeeks. <https://www.geeksforgeeks.org/what-is-rtt-round-trip-time>.
- [98] Klir, g. J., & yuan, b. (1996). Fuzzy sets and fuzzy logic: theory and applications. Possibility theory versus probab. Theory, 32(2), 207-208. <https://doi.10.5860/choice.33-2786>.
- [99] Pedrycz, w. (1994). Why triangular membership functions? *Fuzzy sets and systems*, 64(1), 21-30. [https://doi.org/10.1016/0165-0114\(94\)90003-5](https://doi.org/10.1016/0165-0114(94)90003-5)
- [100] Baliyan, N., & Kumar, S. (2013, October). Quality assessment of software as a service on cloud using fuzzy logic. In *2013 IEEE International Conference on Cloud Computing in Emerging Markets (CCEM)* (pp. 1-6). IEEE. <https://doi: 10.1109/CCEM.2013.6684439>
- [101] Alhamad, M., Dillon, T., & Chang, E. (2011). A trust-evaluation metric for cloud applications. *International Journal of Machine Learning and Computing*, 1(4), 416. <https://doi: 10.7763/IJMLC. 2011.V1.62>
- [102] Xiaoyong, Y., Ying, L., Tong, J., Tiancheng, L., & Zhonghai, W. (2015, July). An analysis on availability commitment and penalty in cloud sla. In *2015 IEEE 39th Annual Computer Software and Applications Conference* (Vol. 2, pp. 914-919). IEEE. <https://doi:10.1109/COMPSAC.2015.39>
- [103] Kihuya, W. B., Otieno, C., & Rimiru, R. Analysis of Computer Network Quality of Experience Using Fuzzy Logic Model: A Survey. <https://doi:10.9790/1813-0804028596>
- [104] Al Moteri, M. A. (2017). Decision Support for Shared Responsibility of Cloud Security Metrics.
- [105] Abery, B., Bonner, M., Fossum, P., Koch, T., Montie, J., Nordness, K., ... & Vandercook, T. (1998). *The Shared Responsibility Framework of Social Interaction for Collective Investment: Introducing a Model To Enhance School Improvement*.
- [106] Qiqing, F., Xiaoming, P., Qinghua, L., & Yahui, H. (2009, May). A global qos optimizing web services selection algorithm based on moaco for dynamic web service composition. In *2009 International forum on information technology and applications* (Vol. 1, pp. 37-42). IEEE. <https://doi: 10.1109/IFITA.2009.91>
- [107] Tran, V. X., & Tsuji, H. (2008, October). QoS based ranking for web services: Fuzzy approaches. In *2008 4th international conference on next generation web services practices* (pp. 77-82). IEEE. <https://doi: 10.1109/NWeSP.2008.41>
- [108] Patel, P., Ranabahu, A. H., & Sheth, A. P. (2009). Service level agreement in cloud computing.
- [109] Alhamad, M., Dillon, T., & Chang, E. (2010, April). Conceptual SLA framework for cloud computing. In *4th IEEE international conference on digital ecosystems and technologies* (pp. 606-610). IEEE. <https://doi:10.1109/DEST.2010.5610586>

- [110] Qiu, M. M., Zhou, Y., & Wang, C. (2013, June). Systematic analysis of public cloud service level agreements and related business values. In 2013 IEEE International Conference on Services Computing (pp. 729-736). IEEE. <https://doi.org/10.1109/SCC.2013.24>
- [111] Brunnström, K., Beker, S. A., De Moor, K., Dooms, A., Egger, S., Garcia, M. N., ... & Zgank, A. (2013). Qualinet white paper on definitions of quality of experience.
- [112] Baset, S. A. (2012). Cloud SLAs: present and future. *ACM SIGOPS Operating Systems Review*, 46(2), 57-66. <https://doi.org/10.1145/2331576.2331586>
- [113] Godhrawala, H., & Sridaran, R. (2023). Apriori Algorithm Based Approach for Improving QoS and SLA Guarantee in IaaS Clouds Using Pattern-Based Service-Oriented Architecture. *SN Computer Science*, 4(5), 700.
- [114] Akbari-Moghanjoughi, A., Amazonas, J. R. D. A., Santos-Boada, G., & Solé-Pareta, J. (2023). Service level agreements for communication networks: A survey. *arXiv preprint arXiv:2309.07272*.
- [115] Saqib, M., Elbiaze, H., & Glitho, R. (2024). Adaptive In-Network Traffic Classifier: Bridging the Gap for Improved QoS by Minimizing Misclassification. *IEEE Open Journal of the Communications Society*.
- [116] Bauer, E., & Adams, R. (2012). Reliability and availability of cloud computing. John Wiley & Sons.
- [117] Maciel, P. R. M. (2023). Performance, reliability, and availability evaluation of computational systems, volume I: performance and background. Chapman and Hall/CRC.
- [118] Nabi, M., Toeroe, M., & Khendek, F. (2016). Availability in the cloud: State of the art. *Journal of Network and Computer Applications*, 60, 54-67. <https://doi.org/10.1016/j.jnca.2015.11.014>
- [119] Toeroe, M., & Tam, F. (Eds.). (2012). Service availability: principles and practice. John Wiley & Sons.
- [120] Hauer, T., Hoffmann, P., Lunney, J., Ardelean, D., & Diwan, A. (2020). Meaningful availability. In 17th USENIX Symposium on Networked Systems Design and Implementation (NSDI 20) (pp. 545-557).
- [121] Hanczewski, S., Stasiak, M., & Weissenberg, M. (2024). High-Accuracy Analytical Model for Heterogeneous Cloud Systems with Limited Availability of Physical Machine Resources Based on Markov Chain. *Electronics*, 13(11), 2161.
- [122] Aceto, G., Botta, A., Marchetta, P., Persico, V., & Pescapé, A. (2018). A comprehensive survey on internet outages. *Journal of Network and Computer Applications*, 113, 36-63.
- [123] Miracle, N. O. (2024). The role of network monitoring and analysis in ensuring optimal network performance. *International Research Journal of Modernization in Engineering Technology and Science*. <https://doi.org/10.56726/irjmets59269>.
- [124] Strauss, J., & Kaashoek, M. F. Estimating Bulk Transfer Capacity.
- [125] Ramos, J., del Río, P. S., Aracil, J., & de Vergara, J. L. (2011). On the effect of concurrent applications in bandwidth measurement speedometers. *Computer Networks*, 55(6), 1435-1453.
- [126] Barney, D. (2024, June 10). 12 network metrics and KPIs you should probably care about. *Network Computing*. Retrieved from <https://www.networkcomputing.com>.
- [127] Abts, D., & Kim, J. (2022). High performance datacenter networks: Architectures, algorithms, and opportunities. Springer Nature.
- [128] Schmidt, F. (2015). Heuristic Header Error Recovery for Corrupted Network Packets. Shaker Verlag.
- [129] Kim, D., & Cho, I. H. (1998). An Optimal COG Defuzzification Method for A Fuzzy Logic Controller. In *Soft Computing in Engineering Design and Manufacturing* (pp. 401-409). Springer London. https://doi.org/10.1007/978-1-4471-0427-8_44
- [130] Regaya, C. B., Farhani, F., Hamdi, H., Zaafouri, A., Chaari, A. "Robust ANFIS vector control of induction motor drive for high-performance speed control supplied by a photovoltaic generator," *WSEAS Transactions on Systems and Control*, 15(37), pp. 356–365, 2020. <https://doi.org/10.37394/23203.2020.15.37>
- [131] Tahmasebi, M., Gohari, M., Emami, A. "An autonomous pesticide sprayer robot with a color-based vision system," *International Journal of Robotics and Control Systems*, 2(1), pp. 115–123, 2022. <https://doi.org/10.31763/ijrcs.v2i1.480>
- [132] Chakchouk, W., Ben Regaya, C., Zaafouri, A., Sellami, A. "Fuzzy supervisor approach design-based switching controller for pumping station: Experimental validation," *Mathematical Problems in Engineering*, 2017(1), Article ID 3597346, 2017. <https://doi.org/10.1155/2017/3597346>
- [133] Regaya, C. B., Farhani, F., Zaafouri, A., Chaari, A. "High-performance control of IM using MRAS-fuzzy logic observer," *International Journal of Tomography and Simulation*, 30(2), pp. 40–52, 2017. ISSN 0973-7294.
- [134] Ben Regaya, C., Zaafouri, A., Chaari, A. "Electric drive control with rotor resistance and rotor speed observers based on fuzzy logic," *Mathematical Problems in Engineering*, 2014(1), Article ID 207826, 2014. <https://doi.org/10.1155/2014/207826>
- [135] Sharma, R., Gaur, P., Mittal, A. P. "Design of two-layered fractional order fuzzy logic controllers applied to robotic manipulator with variable payload," *Applied Soft Computing*, 47, pp. 565–576, 2016. <https://doi.org/10.1016/j.asoc.2016.05.043>

- [136] Berkachy, R. "Fuzzy Rule-Based Systems," In: *The Signed Distance Measure in Fuzzy Statistical Analysis*, Fuzzy Management Methods, Springer, Cham, 2021, pp. 35–45. ISBN 978-3-030-76915-4 https://doi.org/10.1007/978-3-030-76916-1_3
- [137] Zuliana, E., Abadi, A. M. "Sugeno fuzzy inference method and MATLAB application program for simulation of student performance evaluation in the elementary mathematics learning process," *International Journal of Advanced Trends in Computer Science and Engineering*, 9, pp. 4223–4228, 2020. ISSN 2278-3091. <https://doi.org/10.30534/ijatcse/2020/08942020>
- [138] Petrović, V. M. "Artificial intelligence and virtual worlds—toward human-level AI agents," *IEEE Access*, 6, pp. 39976–39988, 2018. <https://doi.org/10.1109/ACCESS.2018.2855970>
- [139] Voskoglou, M. "Fuzzy logic: History, methodology and applications to education," *Sumerianz Journal of Education, Linguistics and Literature*, 1(1), pp. 10–18, 2018. ISSN (p): 2617-1732.
- [140] Mounika, G., Rajyalakshmi, K., Rajkumar, G. V. S., Sravani, D. "Prediction and optimization of process parameters using design of experiments and fuzzy logic," *International Journal on Interactive Design and Manufacturing (IJIDeM)*, 18(4), pp. 2333–2343, 2024. <https://doi.org/10.1007/s12008-023-01446-x>
- [141] Valdés, L. V. "Methods and elements of graph theory and fuzzy logic for communication network management," PhD, Universidad de Málaga, 2022.
- [142] Lagunes, M. L., Castillo, O., Soria, J. "Optimization of membership function parameters for fuzzy controllers of an autonomous mobile robot using the firefly algorithm," In: Castillo, O., Melin, P., Kacprzyk, J. (eds.) *Fuzzy Logic Augmentation of Neural and Optimization Algorithms: Theoretical Aspects and Real Applications*, Springer, Cham, 2018, pp. 199–206. ISBN 978-3-319-71008-2 https://doi.org/10.1007/978-3-319-71008-2_16
- [143] Nadeem, A., Rizvi, A. A., Noor, M. Y. "Applying a higher number of output membership functions to enhance the precision of a fuzzy system," *IEEE Transactions on Emerging Topics in Computational Intelligence*, 1, pp. 1–12, 2024. <https://doi.org/10.1109/TETCI.2024.3425309>
- [144] Ying, H. "Fuzzy Control and Modeling: Analytical Foundations and Applications," Wiley-IEEE Press, 2000. ISBN 0780334973. <https://doi.org/10.1109/9780470544730>
- [145] Zadeh, L. A. "Fuzzy sets," *Information and Control*, 8(3), pp. 338–353, 1965. [https://doi.org/10.1016/S0019-9958\(65\)90241-X](https://doi.org/10.1016/S0019-9958(65)90241-X)
- [146] Dubois, D., Prade, H. *Fuzzy Sets and Systems: Theory and Applications*, Academic Press, 1980. ISBN 0-12-222750-6.
- [147] Gupta, K., Kumar, P., Upadhyaya, S., Poriye, M., Aggarwal, S. "Fuzzy logic and machine learning integration: Enhancing healthcare decision-making," *International Journal of Computer Information Systems and Industrial Management Applications*, 16(3), pp. 20–20, 2024.
- [148] Zheng, Y., Xu, Z., Wu, T., et al. "A systematic survey of fuzzy deep learning for uncertain medical data," *Artificial Intelligence Review*, 57, pp. 230, 2024. <https://doi.org/10.1007/s10462-024-10871-7>
- [149] Herrera, F., Martínez, L. "A 2-tuple fuzzy linguistic representation model for computing with words," *IEEE Transactions on Fuzzy Systems*, 8(6), pp. 746–752, 2000. <https://doi.org/10.1109/91.890332>
- [150] Marín Díaz, G., Galdón Salvador, J. L. "Group decision-making model based on 2-tuple fuzzy linguistic model and AHP applied to measuring digital maturity level of organizations," *Systems*, 11(7), p. 341, 2023. <https://doi.org/10.3390/systems11070341>
- [151] Wang, L. X., Mendel, J. M. "Fuzzy basis functions, universal approximation, and orthogonal least-squares learning," *IEEE Transactions on Neural Networks*, 3(5), pp. 807–814, 1992. <https://doi.org/10.1109/72.159070>
- [152] Al-qaysi, Z. T., Albahri, A. S., Ahmed, M. A., Salih, M. M. "Dynamic decision-making framework for benchmarking brain–computer interface applications: a fuzzy-weighted zero-inconsistency method for consistent weights and VIKOR for stable rank," *Neural Computing and Applications*, 36(17), pp. 10355–10378, 2024. <https://doi.org/10.1007/s00521-024-09605-1>
- [153] Perera, L. P., Carvalho, J. P., Soares, C. G. "Solutions to the failures and limitations of Mamdani fuzzy inference in ship navigation," *IEEE Transactions on Vehicular Technology*, 63(4), pp. 1539–1554, 2013. <https://doi.org/10.1109/TVT.2013.2288306>
- [154] Raju, M. R., Mothku, S. K. "Delay and energy aware task scheduling mechanism for fog-enabled IoT applications: A reinforcement learning approach," *Computer Networks*, 224, Article ID 109603, 2023. <https://doi.org/10.1016/j.comnet.2023.109603>
- [155] Pedrycz, W. "Evolvable fuzzy systems: Some insights and challenges," *Evolving Systems*, 1, pp. 73–82, 2010. <https://doi.org/10.1007/s12530-010-9002-1>
- [156] Kovacic, Z., Bogdan, S. "Fuzzy controller design: theory and applications" [e-book], CRC Press, 2018. ISBN 9781315221144. <https://doi.org/10.1201/9781420026504>
- [157] Dong, T., Li, H., Zhang, Z. "The using effect of fuzzy analytic hierarchy process in project engineering risk management," *Neural Computing and Applications*, pp. 1–11, 2023. <https://doi.org/10.1007/s00521-023-09046-2>

- [158] Seddik, H. M., Rachid, C. "Fuzzy approach and possibility to solve uncertainty weaknesses in conventional quantitative risk assessment," *Soft Computing*, 27(10), pp. 6109–6133, 2023. <https://doi.org/10.1007/s00500-023-07960-0>
- [159] Sahoo, S. K., Goswami, S. S. "A comprehensive review of multiple criteria decision-making (MCDM) methods: advancements, applications, and future directions," *Decision Making Advances*, 1(1), pp. 25–48, 2023. <https://doi.org/10.31181/dma1120237>
- [160] He, S. F., Pan, X. H., Wang, Y. M., Zamora, D. G., Martínez, L. "A novel multi-criteria decision-making framework based on evidential reasoning dealing with missing information from online reviews," *Information Fusion*, 106, Article ID 102264, 2024. <https://doi.org/10.1016/j.inffus.2024.102264>
- [161] Gen, M., Lin, L. "Genetic algorithms and their applications," In: Pham, H. (ed.) *Springer Handbook of Engineering Statistics*, Springer Handbooks, Springer, London, 2023, pp. 635–674. ISBN 978-1-4471-7502-5. https://doi.org/10.1007/978-1-4471-7502-5_33
- [162] Guerrero Granados, B., Quintero M, C. G., Núñez, C. V. "Improved genetic algorithm approach for coordinating decision-making in technological disaster management," *Neural Computing and Applications*, 36(9), pp. 4503–4521, 2024. <https://doi.org/10.1007/s00521-023-09218-0>
- [163] Zadeh, L. A. "Fuzzy logic = computing with words," *IEEE Transactions on Fuzzy Systems*, 4(2), pp. 103–111, 1996. <https://doi.org/10.1109/91.493904>
- [164] Mitiku, T., Manshahia, M. S. "Neuro fuzzy inference approach: A survey," *International Journal of Scientific Research in Science, Engineering and Technology*, 4(7), pp. 505–519, 2018. Print ISSN: 2395-1990, Online ISSN: 2394-4099.
- [165] Zadeh, L. A., Klir, G. J., Yuan, B. "Fuzzy sets, fuzzy logic, and fuzzy systems: Selected papers," World Scientific, 1996. ISBN: 978-981-02-2421-9. <https://doi.org/10.1142/2895>
- [166] Hasan, M. H., Jaafar, J., Hassan, M. F. "Fuzzy C-Means and two clusters' centers method for generating interval type-2 membership function," In: 2016 3rd International Conference on Computer and Information Sciences (ICCOINS), Kuala Lumpur, Malaysia, 2016, pp. 627–632. <https://doi.org/10.1109/ICCOINS.2016.7783288>
- [167] Takagi, T., Sugeno, M. "Fuzzy identification of systems and its applications to modeling and control," *IEEE Transactions on Systems, Man, and Cybernetics*, 15(1), pp. 116–132, 1985. <https://doi.org/10.1109/TSMC.1985.6313399>
- [168] Abramowitz, M., Stegun, I. A. (eds.) *Handbook of Mathematical Functions with Formulas, Graphs, and Mathematical Tables*, US Government Printing Office, 1988. <https://doi.org/10.1119/1.15378>
- [169] Oluborode, K. O. "Adaptive neuro-fuzzy controller for double lane traffic intersections," PhD, Federal University of Technology Akure, 2021. <https://doi.org/10.30534/ijatcse/2020/330942020>
- [98] Klir, G., Yuan, B. "Fuzzy Sets and Fuzzy Logic," Prentice Hall, New Jersey, 1995. ISBN 0-13-101171-5.
- [170] Simon, M. K. "Probability distributions involving Gaussian random variables: A handbook for engineers and scientists," Kluwer Academic Publishers, Boston-Dordrecht-London, 2002. ISBN 978-0-387-34657-1.
- [171] Miller, S. "Probability and random processes: With applications to signal processing and communications," Academic Press, 2012. ISBN 978-0-12-386981-4.
- [172] Elgendi, M. "PPG signal analysis: An introduction using MATLAB®" [e-book], CRC Press, 2020. ISBN 9780429449581. <https://doi.org/10.1201/9780429449581>
- [173] Ruparelia, N. B. (2023). *Cloud computing*. Mit Press.
- [174] Rao, M. N. (2015). *Cloud computing*. PHI Learning Pvt. Ltd.
- [175] Gong, C., Liu, J., Zhang, Q., Chen, H., & Gong, Z. (2010, September). The characteristics of cloud computing. In 2010 39th International Conference on Parallel Processing Workshops (pp. 275-279). IEEE.
- [176] Bharti, P., Ranjan, R., & Prasad, B. (2021). Broker-based optimization of SLA negotiations in cloud computing. *Multiagent and Grid Systems*, 17(2), 179-195.
- [177] Nagarajan, R., Vinothiyalakshmi, P., & Thirunavukarasu, R. (2023). An Intelligent Cloud Broker with Service Ranking Algorithm for Validation and Verification of Cloud Services in Multi-cloud Environment.
- [178] Dilli, R., Argou, A., Pilla, M., Pernas, A. M., Reiser, R., & Yamin, A. (2018, April). Fuzzy logic and MCDA in IoT resources classification. In *Proceedings of the 33rd Annual ACM Symposium on Applied Computing* (pp. 761-766).
- [179] Ghasemi, A., Toroghi Haghighat, A., & Keshavarzi, A. (2023). Enhanced multi-objective virtual machine replacement in cloud data centers: combinations of fuzzy logic with reinforcement learning and biogeography-based optimization algorithms. *Cluster Computing*, 26(6), 3855-3868.
- [180] Mongia, V., & Sharma, A. (2021). Performance and resource-aware virtual machine selection using fuzzy in cloud environment. In *Progress in Advanced Computing and Intelligent Engineering: Proceedings of ICACIE 2020* (pp. 413-426). Springer Singapore.
- [181] Singh, H., Tyagi, S., & Kumar, P. (2021). Comparative analysis of various simulation tools used in a cloud environment for task-resource mapping. In *Proceedings of the International Conference on Paradigms of Computing, Communication and Data Sciences: PCCDS 2020* (pp. 419-430). Springer Singapore.

- [182] Mohanty, S., Patra, S., Sarkar, S., Dube, P., & Pattnaik, P. K. (2024, February). Load Balancing in Cloud Environment to Minimize Average Response Time. In 2024 International Conference on Emerging Systems and Intelligent Computing (ESIC) (pp. 187-192). IEEE.
- [183] Garg, R., Sharma, R. K., Dalip, D., Singh, T., Malik, A., & Kumpsuprom, S. (2023). Optimization of Cloud Services Performance using Static and Dynamic Load Balancing Algorithms.
- [184] Zhao, W., Peng, Y., Xie, F., & Dai, Z., Modeling and simulation of cloud computing: A review. In 2012 IEEE Asia Pacific cloud computing congress (APCloudCC) (pp. 20-24). IEEE. (2012)
- [185] Chauhan, S. S., Pilli, E. S., Joshi, R. C., Singh, G., & Govil, M. C., Brokering in interconnected cloud computing environments: A survey. *Journal of Parallel and Distributed Computing*, 133, 193-209. (2019)
- [186] Ahmad, S. G., Iqbal, T., Munir, E. U., & Ramzan, N., Cost optimization in cloud environment based on task deadline. *Journal of Cloud Computing*, 12(1), 9. (2023)
- [187] Yao, J., Yang, M., Deng, T., & Guan, H., The Cloud Service Broker in Multicloud Demand Response. *IEEE Cloud Computing*, 5(6), 80-91. (2018)
- [188] Cinar, B., The Role of Cloud Service Brokers: Enhancing Security and Compliance in Multi-cloud Environments. *Journal of Engineering Research and Reports*, 25(10), 1-11. (2023)
- [189] Petcu, D., Portability and interoperability between clouds: challenges and case study. In *Towards a Service-Based Internet: 4th European Conference, ServiceWave 2011, Poznan, Poland, October 26-28, 2011. Proceedings 4* (pp. 62-74). Springer Berlin Heidelberg. (2011)
- [190] Chafai, Z., Nacer, H., Lekadir, O., Gharbi, N., & Ouchaou, L., A performance evaluation model for users' satisfaction in federated clouds. *Cluster Computing*, 1-22. (2024)
- [191] Calheiros, R. N., Toosi, A. N., Vecchiola, C., & Buyya, R., A coordinator for scaling elastic applications across multiple clouds. *Future Generation Computer Systems*, 28(8), 1350-1362. (2012)
- [192] El Karadawy, A. I., Mawgoud, A. A., & Rady, H. M., An empirical analysis on load balancing and service broker techniques using cloud analyst simulator. In 2020 international conference on innovative trends in communication and computer engineering (ITCE) (pp. 27-32). IEEE. (2020)
- [193] Achhra, S. N. M., Shah, R., Tamrakar, A., & Joshi, P. K., Prof Sowmiya Raksha, "Analysis OF Service Broker And Load Balancing In Cloud Computing,". *International Journal Of Current Engineering And Scientific Research (IJCESR)*, 2(4), 92-98. (2015)
- [194] Wittig, A., & Wittig, M. (2023). *Amazon Web Services in Action: An in-depth guide to AWS*. Simon and Schuster.
- [195] Manvi, S., & Shyam, G. (2021). *Cloud computing: Concepts and technologies*. CRC Press.
- [196] Ahmed, A., & Sabyasachi, A. S., Cloud computing simulators: A detailed survey and future direction. In 2014 IEEE international advance computing conference (IACC) (pp. 866-872). IEEE. (2014).
- [197] Srujana, R., Roopa, Y. M., & Mohan, M. D. S. K., Sorted round robin algorithm. In 2019 3rd International Conference on Trends in Electronics and Informatics (ICOEI) (pp. 968-971). IEEE. (2019)
- [198] Youm, D. H., & Yadav, R., Load balancing strategy using round robin algorithm. *Asia-pacific Journal of Convergent Research Interchange*, 2(3), 1-10. (2016)
- [199] Patel, H., & Patel, R., Cloud analyst: an insight of service broker policy. *International Journal of Advanced Research in Computer and Communication Engineering*, 4(1), 122-127. (2015)
- [200] Gaur, A.; Garg, K. Survey paper on cloud computing with load balancing policy. *Int. J. Eng. Res.* 2015, 2, 7.
- [201] Arseniev, D. G., Overmeyer, L., Kälviäinen, H., & Katalinić, B. (Eds.), *Cyber-Physical Systems and Control* (Vol. 95). Springer Nature. (2019)
- [202] Puri, T., Challa, R. K., & Sehgal, N. K., Energy-efficient delay-aware preemptive variable-length time slot allocation scheme for WBASN (edpvt). In *Proceedings of 2nd International Conference on Communication, Computing and Networking: ICCCN 2018, NITTTR Chandigarh, India* (pp. 183-194). Springer Singapore. (2019)
- [203] Benlalia, Z., Beni-hssane, A., Abouelmehdi, K., & Ezati, A. A new service broker algorithm optimizing the cost and response time for cloud computing. *Procedia Computer Science*, 151, 992-997. (2019)
- [204] Radi, M., Efficient service broker policy for large-scale cloud environments. *arXiv preprint arXiv:1503.03460*. (2015)
- [205] Mesbahi, M. R., Hashemi, M., & Rahmani, A. M., Performance evaluation and analysis of load balancing algorithms in cloud computing environments. In 2016 Second International Conference on Web Research (ICWR) (pp. 145-151). IEEE. (2016)
- [206] Khalil, K. M., Abdel-Aziz, M., Nazmy, T. T., & Salem, A. B. M., Cloud simulators—an evaluation study. *International Journal Information Models and Analyses*, 6(1). (2017)
- [207] Nayak, S., & Patel, P., Analytical Study for Throttled and Proposed Throttled Algorithm of Load Balancing in Cloud Computing using Cloud Analyst. *International Journal of Science Technology & Engineering*, 1(12), 90-100. (2015)

- [208] Bahwairath, K., Tawalbeh, L. A., Benkhelifa, E., Jararweh, Y., & Tawalbeh, M. A. (2016). Experimental comparison of simulation tools for efficient cloud and mobile cloud computing applications. *EURASIP Journal on Information Security*, 1-14. (2016)
- [209] Mondal, S., Faruk, F. B., Rajbongshi, D., Efaz, M. M. K., & Islam, M. M. (2023). GEECO: Green Data Centers for Energy Optimization and Carbon Footprint Reduction. *Sustainability*, 15(21), 15249.
- [210] Liu, J., Yan, L., Yan, C., Qiu, Y., Jiang, C., Li, Y., ... & Cérin, C. (2023). Escope: An energy efficiency simulator for internet data centers. *Energies*, 16(7), 3187.
- [211] Rimal, B. P., Choi, E., & Lumb, I. (2009). A taxonomy and survey of cloud computing systems. *Network and Communication Technologies*, 4(4), 1-10.
- [212] Buyya, R., Yeo, C. S., Venugopal, S., Broberg, J., & Brandic, I. (2009). Cloud computing and emerging IT platforms: Vision, hype, and reality for delivering computing as the 5th utility. *Future Generation Computer Systems*, 25(6), 599-616.
- [213] Zhang, Q., Cheng, L., & Boutaba, R. (2010). Cloud computing: state-of-the-art and research challenges. *Journal of Internet Services and Applications*, 1(1), 7-18.
- [214] Biswas, A., Majumdar, S., Nandy, B., & El-Haraki, A. (2017). A hybrid auto-scaling technique for clouds processing applications with service level agreements. *Journal of Cloud Computing*, 6, 1-22.
- [215] Hwang, K., Fox, G. C., & Dongarra, J. (2012). *Distributed and cloud computing: From parallel processing to the internet of things*. Morgan Kaufmann.
- [216] Calheiros, R. N., Ranjan, R., De Rose, C. A. F., & Buyya, R. (2009). CloudSim: A toolkit for modeling and simulation of cloud computing environments and evaluation of resource provisioning algorithms. *Software: Practice and Experience*, 41(1), 23-50.
- [217] Beloglazov, A., Buyya, R., Lee, Y. C., & Zomaya, A. Y. (2011). A taxonomy and survey of energy-efficient data centers and cloud computing systems. *Advances in Computers*, 82, 47-111.
- [218] Xiao, Z., Song, W., & Chen, Q. (2013). Dynamic resource allocation using virtual machines for cloud computing environment. *IEEE Transactions on Parallel and Distributed Systems*, 24(6), 1107-1117.
- [219] Kansal, N. J., & Chana, I. (2012). Cloud load balancing techniques: A step towards green computing. *International Journal of Computer Science Issues*, 9(1), 238-246.
- [220] Wided, A., Çelebi, N., & Fatima, B. (2023). Effective Cloudlet Scheduling Algorithm for Load Balancing in Cloud Computing Using Fuzzy Logic. In *Privacy Preservation and Secured Data Storage in Cloud Computing* (pp. 226-243). IGI Global.
- [221] Sangaiah, A. K., Javadpour, A., Pinto, P., Rezaei, S., & Zhang, W. (2023). Enhanced resource allocation in distributed cloud using fuzzy meta-heuristics optimization. *Computer Communications*, 209, 14-25.
- [222] Aljuhani, A., & Alhubaishy, A. (2023). Dynamic Cloud Resource Allocation: A Broker-Based Multi-Criteria Approach for Optimal Task Assignment. *Applied Sciences*, 14(1), 302.
- [223] Adami, D., Gabbrielli, A., Giordano, S., Pagano, M., & Portaluri, G. (2015, December). A fuzzy logic approach for resources allocation in cloud data center. In *2015 IEEE Globecom Workshops (GC Wkshps)* (pp. 1-6). IEEE.
- [224] Zaidi, R. T. (2018). Virtual Machine Allocation Policy in Cloud Computing Environment using CloudSim. *International Journal of Electrical & Computer Engineering* (2088-8708), 8(1).
- [225] Li, X., Pan, L., & Liu, S. (2023). A DRL-based online VM scheduler for cost optimization in cloud brokers. *World Wide Web*, 26(5), 2399-2425.
- [226] Gong, Y., Huang, J., Liu, B., Xu, J., Wu, B., & Zhang, Y. (2024). Dynamic resource allocation for virtual machine migration optimization using machine learning. *arXiv preprint arXiv:2403.13619*.
- [227] Belgacem, A., Mahmoudi, S., & Kihl, M. (2022). Intelligent multi-agent reinforcement learning model for resources allocation in cloud computing. *Journal of King Saud University-Computer and Information Sciences*, 34(6), 2391-2404.
- [228] Afrin, M., Jin, J., Rahman, A., Rahman, A., Wan, J., & Hossain, E. (2021). Resource allocation and service provisioning in multi-agent cloud robotics: A comprehensive survey. *IEEE Communications Surveys & Tutorials*, 23(2), 842-870.
- [229] Huang, J., Chen, X., & Wang, H. (2020). Edge computing-based VM allocation for latency-sensitive applications in cloud environments. *IEEE Internet of Things Journal*, 7(8), 7345-7357.
- [230] Kang, J., Yu, S., & Yang, K. (2020). Energy-efficient resource allocation for cloud data centers using a hybrid heuristic algorithm. *Journal of Supercomputing*, 76(3), 1631-1649.
- [231] Zhang, Q., Cheng, L., & Boutaba, R. (2020). Cloud computing: State-of-the-art and research challenges. *Journal of Internet Services and Applications*, 11(1), 1-23.
- [232] Taheri, H., Abrishami, S., & Naghibzadeh, M. (2023). A cloud broker for executing deadline-constrained periodic scientific workflows. *IEEE Transactions on Services Computing*.
- [233] Balachandar, S., & Chinnaiyan, R. (2023). Intelligent Broker Design for IoT Using a Multi-Cloud Environment. In *Convergence of Deep Learning and Internet of Things: Computing and Technology* (pp. 23-41). IGI Global.

- [234] Ramakrishnan, S. (Ed.). (2017). *Modern Fuzzy Control Systems and Its Applications*. BoD–Books on Demand.
- [235] Mateen, M., Hayat, S., Tehreem, T., & Akbar, M. A. (2020). A self-adaptive resource provisioning approach using fuzzy logic for cloud-based applications. *International Journal of Computing and Digital Systems*, 9(03).
- [236] Shahid, M. A., Alam, M. M., & Su'ud, M. M. (2023). A systematic parameter analysis of cloud simulation tools in cloud computing environments. *Applied Sciences*, 13(15), 8785.
- [237] Buyya, R., Vecchiola, C., & Selvi, S. T. (2013). *Mastering cloud computing: foundations and applications programming*. Newnes.
- [238] Singh, A., & Kumar, R. (2020, January). Performance evaluation of load balancing algorithms using cloud analyst. In *2020 10th International Conference on Cloud Computing, Data Science & Engineering (Confluence)* (pp. 156-162). IEEE.
- [239] Velte, A.T.V.T.J., Elsenpeter, P.D.R.: *Cloud Computing*, (2010)
- [240] Giust, F., Costa-Perez, X., Reznik, A.: Multi-access edge computing: An overview of etsi mec isg. *IEEE 5G Tech Focus* 1(4), 4 (2017)
- [241] Bonomi, F., Milito, R., Zhu, J., Addepalli, S.: Fog computing and its role in the internet of things. In: *Proceedings of the First Edition of the MCC Workshop on Mobile Cloud Computing*, pp. 13-16 (2012)
- [242] Zhu, Z., Li, X., Chu, Z.: Three major operating scenarios of 5g: embb, mmec, urllc. *Intell. Sens. Commun. Internet Everything* 1, 15-76 (2022)
- [243] Bellavista, P., Carella, G., Foschini, L., Magedanz, T., Schreiner, F., Campowsky, K.: Qos-aware elastic cloud brokering for ims infrastructures. In: *2012 IEEE Symposium on Computers and Communications (ISCC)*, pp. 000157-000160 (2012). IEEE
- [244] D'Agostino, D., Galizia, A., Clematis, A., Mangini, M., Porro, I., Quarati, A.: A qos-aware broker for hybrid clouds. *Computing* 95, 89-109 (2013)
- [245] Devgan, M., Dhindsa, K.S.: Qos and cost aware service brokering using pattern-based service selection in cloud computing. *International Journal of Soft Computing and Engineering* 3, 441-446 (2014)
- [246] Anastasi, G.F., Carlini, E., Coppola, M., Dazzi, P.: Qos-aware genetic cloud brokering. *Future Generation Computer Systems* 75, 1-13 (2017)
- [247] Li, X., Pan, L., Liu, S.: An online service provisioning strategy for container-based cloud brokers. *Journal of Network and Computer Applications* 214, 103618, (2023)
- [248] Rogers, O., Cliff, D.: A financial brokerage model for cloud computing. *Journal of Cloud Computing: Advances, Systems and Applications* 1(1), 1-12 (2012)
- [249] Wang, X., Wu, S., Wang, K., Di, S., Jin, H., Yang, K., Ou, S.: Maximizing the profit of cloud broker with priority aware pricing. In: *2017 IEEE 23rd International Conference on Parallel and Distributed Systems (ICPADS)*, pp. 511-518, (2017). IEEE
- [250] Mei, J., Li, K., Tong, Z., Li, Q., Li, K.: Profit maximization for cloud brokers in cloud computing. *IEEE Transactions on Parallel and Distributed Systems* 30(1),190-203, (2018)
- [251] Sathish, A., Dsouza, D., Ballal, K., Archana, M., Singh, T., Monteiro, G.: Advanced mechanism to achieve qos and profit maximization of brokers in cloud computing. *EAI Endorsed Transactions on Cloud Systems* 7(20) (2021)
- [252] Iturriaga, S., Nesmachnow, S., Dorronsoro, B.: Optimizing the profit and qos of virtual brokers in the cloud. *Cloud Computing: Principles, Systems and Applications*, 277-300 (2017)
- [253] Li, X., Pan, L., Liu, S.: A survey of resource provisioning problem in cloud brokers. *Journal of Network and Computer Applications* 203, 103384 (2022)
- [254] Jyoti, A., Shrimali, M.: Dynamic provisioning of resources based on load balancing and service broker policy in cloud computing. *Cluster Computing* 23(1), 377-395 (2020)
- [255] Valarmathi, R., Sheela, T.: Differed service broker scheduling for data centres in cloud environment. *Computer Communications* 146, 186-191 (2019)
- [256] Jyoti, A., Shrimali, M., Tiwari, S., Singh, H.P.: Cloud computing using load balancing and service broker policy for it service: a taxonomy and survey. *Journal of Ambient Intelligence and Humanized Computing* 11, 4785-4814 (2020)
- [257] Alwada' n, T., Al-Tamimi, A.-K., Mohammad, A.H., Salem, M., Muhammad, Y.: Dynamic congestion management system for cloud service broker. *International Journal of Electrical and Computer Engineering (IJECE)* (2023)
- [258] Ray, B.K., Khatua, S., Roy, S.: Negotiation based service brokering using game theory. In: *2014 Applications and Innovations in Mobile Computing (AIMoC)*, pp. 1-8 (2014). IEEE
- [259] Shi, T., Ma, H., Chen, G., Hartmann, S.: Location-aware and budget-constrained service brokering in multi-cloud via deep reinforcement learning. In: *Service-Oriented Computing: 19th International Conference, ICSOC 2021, Virtual Event, November 22-25, 2021, Proceedings* 19, pp. 756-764 (2021). Springer
- [260] Shannaq, F., Alshorman, A., Al-Sayyed, R., Shehab, M., Alomari, W.: Weighted service broker algorithm in cloud environment. *Informatica* 48(7) (2024)
- [261] Chauhan, S.S., Pilli, E.S., Joshi, R.C.: Bss: a brokering model for service selection using integrated weighting approach in cloud environment. *Journal of Cloud Computing* 10, 1-14 (2021)

- [262] Singh, N.K., Jain, A., Arya, S., Bhambu, P., Shruti, T., Chaudhary, V.K.: Cloud service broker using ontology-based system. *Engineering Proceedings* 59(1), 11 (2023)
- [263] Achar, R., Thilagam, P.S.: A broker based approach for cloud provider selection. In: 2014 International Conference on Advances in Computing, Communications and Informatics (ICACCI), pp. 1252-1257 (2014). IEEE
- [264] Vimercati, S.D.C., Foresti, S., Livraga, G., Piuri, V., Samarati, P.: A fuzzy-based brokering service for cloud plan selection. *IEEE Systems Journal* 13(4), 4101-4109 (2019)
- [265] Shivakumar, U., Ravi, V., Gangadharan, G.: Ranking cloud services using fuzzy multi-attribute decision making. In: 2013 IEEE International Conference on Fuzzy Systems (FUZZ-IEEE), pp. 1-8 (2013). IEEE
- [266] Qu, L., Wang, Y., Orgun, M.A.: Cloud service selection based on the aggregation of user feedback and quantitative performance assessment. In: 2013 IEEE International Conference on Services Computing, pp. 152-159 (2013). IEEE
- [267] Vakili, M., Jahangiri, N., Sharifi, M.: Cloud service selection using cloud service brokers: approaches and challenges. *Frontiers of Computer Science* 13, 599-617 (2019)
- [268] Ionescu, S.: Best cloud broker of 2024 (2023). <https://www.techradar.com/best/best-cloud-brokers>
- [269] Sonmez, C., Ozgovde, A., Ersoy, C.: Edgecloudsim: An environment for performance evaluation of edge computing systems. *Transactions on Emerging Telecommunications Technologies* 29(11), 3493 (2018)